Game Type
Story
Gameplay
Buildings
Score

Nuclear-War-City-Simulator-2019-Xtreme-edition-XXL

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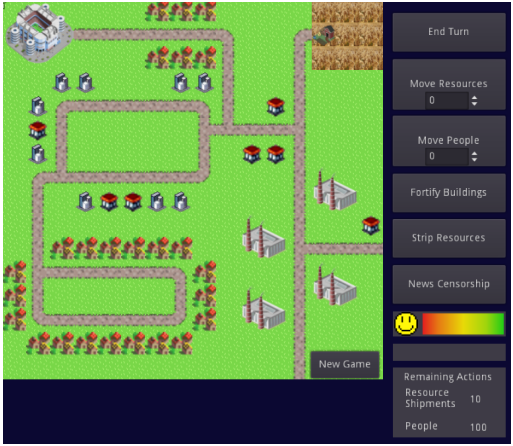
Game type

- Turn based
- Strategy
- Resource management
- Apocalypse preparation

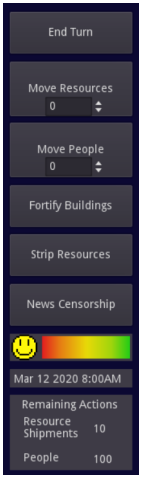


Story

- The world is ending in nuclear fire and your job is to keep your citizens safe.
- Actions must be taken to maximize survivability.
- Choose how much information to divulge to the population.
- Time is limited!

Gameplay

- Reallocate resources and people
- Designate key buildings
- Fortify key buildings
- Get the highest score possible!



Buildings

- Stadium - High cost to fortify, but offers a high population capacity
- Factory - Good for starting resources, and has a high base integrity.
- Apartment - Low upgrade cost, decent population capacity, and also good for starting resources
- House - Easy to upgrade, but doesn't offer much else. Good for the early game.
- Farm - Difficult to upgrade, but offers more resources, beneficial for end game.

Score

- Population - Saving as many people as possible is the ultimate goal
- Resources - Determines for how long your people survive
- Structural Integrity - Determines which buildings will survive the initial nuclear blast.