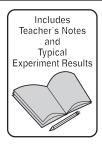
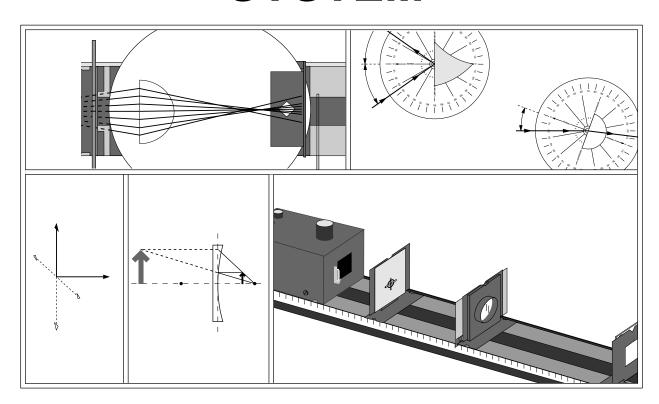
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Instruction Manual and Experiment Guide for the PASCO scientific Model OS-8500

# INTRODUCTORY OPTICS SYSTEM









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# Preface to the Teacher

The PASCO scientific Introductory Optics System is designed to provide a comprehensive introduction to laboratory optics. Of course, textbooks and lab books vary in the areas covered and the degree of complexity taught. To ensure that all essential concepts are covered, the experiments in this guide are based on material presented in several of the most comprehensive physics textbooks, including Modern Physics (Holt, Rinehart, and Winston) and PSSC Physics (Haber-Schaim, Dodge, and Walter). However, even if you do not use one of these textbooks, you should have little problem finding a collection of experiments in this manual that suits your needs.

The experiments are presented in three groups: Basic Experiments, Advanced Experiments, and Optical Instruments. All the experiments are designed as worksheets, to be copied from the manual for student use.

➤NOTE: Each experiment includes a series of questions with blank spaces for students to write their answers. We encourage students not to limit themselves to the space provided, but rather to use as much additional paper as needed to discuss, argue, prove points, etc.

**The Basic Experiments** provide all the essentials for a solid introduction to optics. These experiments are designed to give clear presentations of the basic phenomena. The fill-in-the-blank format (used in all the experiments in this manual) provides a structured format and simple evaluation of student progress.

The Advanced Experiments provide more in-depth investigations into some of the areas that were introduced in the Basic Experiments. These experiments are generally longer and more demanding. They should provide ample material for advanced classes and for independent study.

The Optical Instruments section provides an opportunity for students to apply some of the optics theory they have learned. Students can build and investigate a Projector, a Magnifier, a Microscope, and a Telescope. The optical bench and magnetic mounts make the setup easy.

In addition to the equipment provided in the PASCO Optics System, a few common items are needed for some experiments.

#### **Additional Items Needed:**

Items	Purpose	Expts		
Pencil, Straightedge,	Ray	1, 3, 5,		
Protractor, White Paper	Tracing	11, 13		
Black Construction Paper, Pin	Circular Aperture	17		

All experiments, except where otherwise stated, are best performed in a semi-darkened room. For optimal conditions, allow just enough light to enable comfortable reading of the lab book.



# Notes



# Introduction

A vast and complicated amount of information comes to us through our eyes. Because of this, the nature of light plays a critical role in our experience. Certainly our view of the world is colored (pun intended) by the nature of the medium which brings us so much information about it.

In our day to day life, we rarely concern ourselves with light, except perhaps when there is too much or not enough of it. We interact with light that has interacted with objects to determine such things as the color, shape, and position of the objects. We use this information to navigate, and to find what we want and what we wish to avoid. But our attention is almost always on the objects, not on the light that brings us the information.

In studying optics we change the focus of our attention. We still gain our information by interacting with light that has interacted with objects. But in studying optics we want to know what our observations tell us, not about the objects, but about light itself.

Before plunging into your experimental investigations of optics, its a good idea to become familiar with the equipment you will be using. The *Equipment* section of this manual will help you identify each of the components included with your optics system. The section entitled *Equipment Setup* gives some useful tips for aligning the optical equipment.



# **Equipment**

Figure one shows all the equipment that is included with your OS-8500 Introductory Optics System. The system also includes a fitted box, with cutouts for each component, and of course, this manual. If you wish to order additional components or replacement parts, please see the information at the end of the manual.

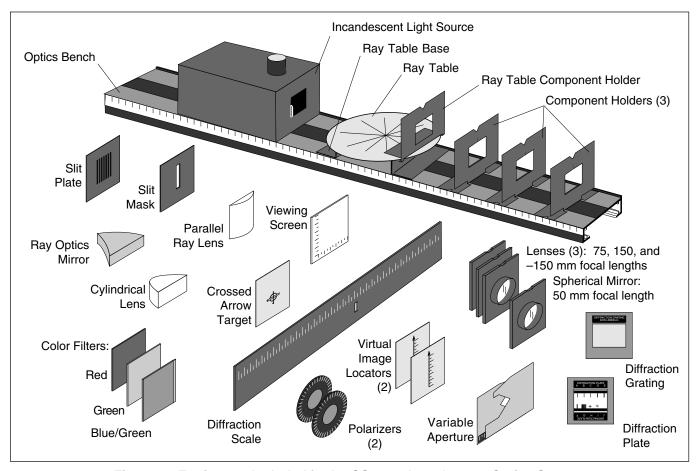


Figure 1: Equipment Included in the OS-8500 Introductory Optics System

For Replacement Parts See Page 52

# Setting Up the Equipment

### **Optics Bench**

The Optics Bench is shown in Figure 2. The Light Source, Component Holders, and Ray Table Base all attach magnetically to the bench as shown. For proper optical alignment, the edge of each of these components should be mounted flush to the alignment rail, which is the raised edge that runs along one side of the bench.

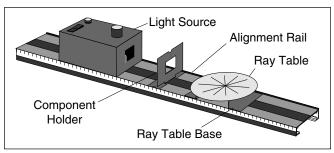


Figure 2: Bench

**NOTE:** Avoid scratching or otherwise abusing the surface of the magnetic pads. If they get dirty, use only soapy water or rubbing alcohol for cleaning. Other solvents may dissolve the magnetic surface.

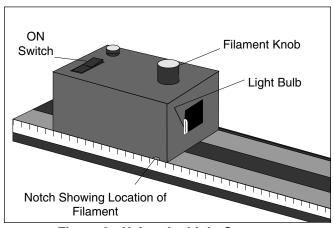


Figure 3: Using the Light Source

### **Incandescent Light Source**

The Light Source is shown in Figure 3. To turn it on, connect the power cord to any grounded 105-125 VAC receptacle, and flip the switch on the top panel to ON. If at any time the light fails to come on, check with your instructor.

The Filament Knob on the top of the unit moves the light bulb from side to side. The notch at the bottom indicates the position of the light bulb filament, so that accurate measurements can be made during experiments.

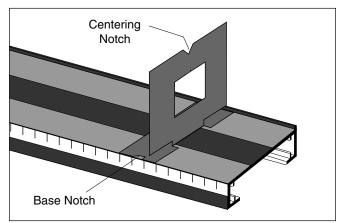


Figure 4: Using the Component Holders

# Component Holders and Components

The Optics set comes with three regular Component Holders and one holder designed for use with the Ray Table. The regular Component Holders attach magnetically to the optics bench, as in Figure 4. The notch at the top of each holder is for centering components on the holder. The notches in the base of the holders are for accurate

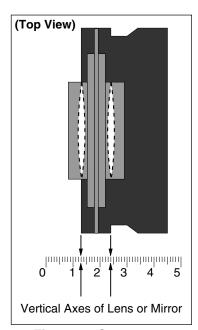


Figure 5: Component Alignment

distance measurements on the metric scale of the bench. These base notches—and also the edge of the component holder base—are positioned so that they align with the vertical axis of a mounted lens or mirror. Accurate measurements of component position can be made as shown in Figure 5.



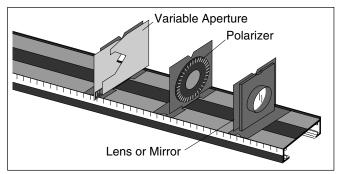


Figure 6: Using the Component Holders

The Variable Aperture, the Polarizers, and the Lenses attach to the component holders as shown in Figure 6. Use the centering notch to align the components along the optical axis of the bench and, in the case of the Polarizers, to measure the angle of polarization.

Figure 7:

Figure 7: The Spherical Mirror

Concave Side

Convex Side,

The Spherical Mirror mounts onto the component holders in the same manner as the

Lenses. However, the mirror is silvered on both sides, so that, depending on which side you use, it can be a convex or a concave mirror (see Figure 7).

### **Diffraction Experiments**

Set up diffraction experiments as shown in Figure 8. You can use either the Diffraction Plate, which has ten different apertures, or the Diffraction Grating, which has a line spacing of 600 lines/mm. If you are using the Diffraction Plate, place the Slit Mask on the other side of the

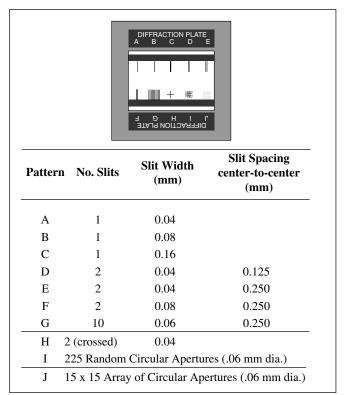


Figure 9: Diffraction Plate Apertures

component holder and position it so that only a single diffraction aperture is illuminated by the light from the light source.

When you look through the aperture or grating toward the light source, you will see the diffraction pattern superimposed over the Diffraction Scale. You can use the illuminated scale to accurately measure the geometry of the diffraction pattern. Information about analyzing the measurements is provided in experiments 9, 15, 16, and 17. The dimensions of the apertures in the Diffraction Plate are provided in Figure 9.

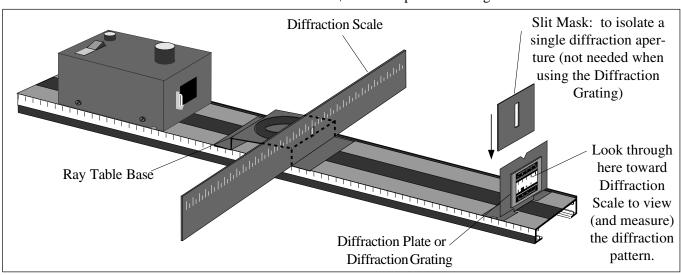


Figure 8: Setting Up a Diffraction Experiment

### **Basic Ray Optics Setup**

The basic setup for Ray Optics is shown in Figure 10. The Ray Table Base should be flush against the alignment rail. The Ray Table fits over the pin on the top of the Base.

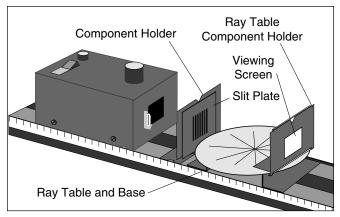


Figure 10: Basic Ray Optics Setup

Notice that the Ray Table Base is slightly slanted. When mounting the base on the Optics Bench, be sure the Ray Table slants down toward the Light Source. This ensures sharp, bright rays. (In all the experiments described in this manual, the error introduced by this tilt is negligible.)

Either side of the Ray Table may be used. One side has a rotational scale, the other has both a rotational scale and a grid that may be used for linear measurements.

The Slit Plate is attached to a component holder between the Light Source and the Ray Table. The positioning shown in the illustration will give clear, sharp rays in a slightly darkened room. However, the quality of the rays is easily varied by adjusting the distance between the Light Source and the Slit Plate. Narrower, less divergent rays may be obtained by sliding the Light Source farther away from the slits, but there is a corresponding loss of brightness.

The Ray Table Component Holder attaches magnetically to the Ray Table as shown. It may be used to mount the Viewing Screen, the Polarizer, or another component.

### Single Ray Setup

Most quantitative ray optics experiments are most easily performed using a single ray. This can be obtained by using the Slit Mask, as shown in Figure 11, to block all but the desired ray.

For accurate measurements using the rotational scale, the incident ray must pass directly through the center of the Ray Table. To accomplish this, alternately adjust:

- ① the lateral position of the Slit Plate on its Component Holder.
- ② the position of the light source filament with respect to the optical axis, and
- ③ the rotation of the Ray Table.

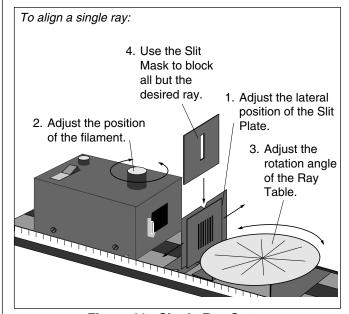


Figure 11: Single Ray Setup

When one of the rays is aligned in this manner, place the Slit Mask on the other side of the Component Holder to block all but the desired ray.

### **Parallel Ray Setup**

Parallel rays are obtained by positioning the Parallel Ray Lens between the Light Source and the slits, as shown in Figure 12. Use the parallel lines of the Ray Table grid as a reference, and adjust the longitudinal position of the lens until the rays are parallel.

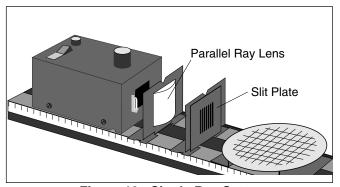


Figure 12: Single Ray Setup

# Copy Ready Experiments

The following experiments are written in worksheet form. Feel free to photocopy them for use in your lab.

➤NOTE: The first paragraph in each experiment lists all the equipment needed to perform the experiment. Be sure to read this equipment list first, as the requirements vary with each experiment.

# Experiment 1: Introduction to Ray Optics

#### **EQUIPMENT NEEDED:**

- -Optics Bench,
- -Ray Table and Base,
- -Slit Plate,
- -Viewing Screen.

- -Light Source,
- -Component Holder,
- -Ray Table Component Holder,

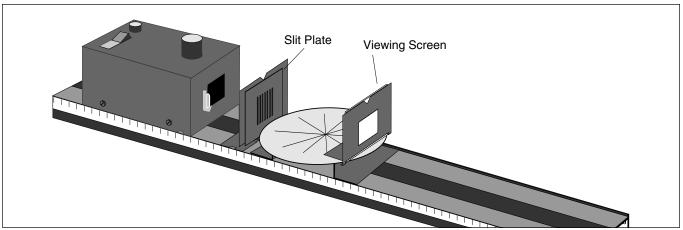


Figure 1.1 Equipment Setup

### **Purpose**

- ① Observe straight line propagation of light.
- ② Use Ray Tracing to locate an object.

#### **Procedure**

Set up the equipment as shown in Figure 1.1, and turn on the Light Source. Darken the room enough so the light rays on the Ray Table are easily visible.

## **Straight Line Propagation of Light**

Observe the light rays on the Ray Table.

- ① Are the rays straight? \_\_\_\_\_
- ② How does the width and distinctness of each ray vary with its distance from the Slit Plate?

Set the Viewing Screen and its holder aside for the next step.

3 Lower your head until you can look along one of the "Rays" of light on the Ray Table. Where does the light originate? What path did it take going from there to your eye? Try this for several rays.

Replace the Viewing Screen as shown in Figure 1.1. Rotate the Slit Plate slowly on the component holder until the slits are horizontal. Observe the slit images on the Viewing Screen.

- 4 How does the width and distinctness of the slit images depend on the angle of the Slit Plate?
- ⑤ For what angle of the Slit Plate are the images most distinct? For what angle are the images least distinct?

⑥ On a separate sheet of paper, explain your observations in terms of the straight line propagation of light. Include a diagram showing how the width of the slit images depends on the orientation of the Light Bulb filament with respect to the Slit Plate.

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## **Ray Tracing: Locating the Filament**

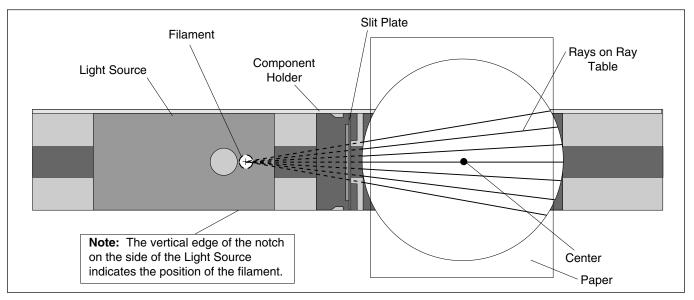


Figure 1.2: Ray Tracing

You can use the fact that light propagates in a straight line to measure the distance between the Light Source filament and the center of the Ray Table. Figure 1.2 shows how. The rays on the Ray Table all originate from the filament of the Light Source. Since light travels in a straight line, you need only extend the rays backward to locate the filament. (See Step 3 in the first part of this experiment.)

Place a piece of blank white paper on top of the Ray Table, holding it there with a piece of tape. Make a reference mark on the paper at the position of the center of the Ray Table. Using a pencil and straight edge, trace the edges of several of the rays onto the paper.

Remove the paper. Use the pencil and straightedge to extend each of the rays. Trace them back to their common point of intersection. (You may need to tape on an additional sheet of paper.) Label the filament and the center of the Ray Table on your diagram.

- ① Measure the distance between your reference mark and the point of intersection of the rays.
- ② Use the metric scale on the Optics Bench to measure the distance between the filament and the center of the Ray Table directly (see the note in Figure 1.2).
- 3 How well do your measurements in Steps 1 and 2 agree? Comment.

One of the key ideas that this experiment illustrates is the ability for us to trace light rays to their origin or apparent origin. This concept will prove most useful in future experiments.

# Experiment 2: The Law of Reflection

#### **EQUIPMENT NEEDED:**

- -Optics Bench
- -Ray Table and Base
- -Slit Plate
- -Ray Optics Mirror.

- -Light Source
- -Component Holder
- -Slit Mask

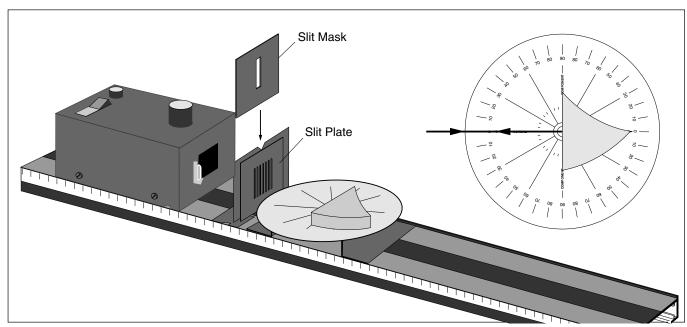


Figure 2.1 Equipment Setup

#### Introduction

The shape and location of the image created by reflection from a mirror of any shape is determined by just a few simple principles. One of these principles you already know: light propagates in a straight line. You will have an opportunity to learn the remaining principles in this experiment.

To determine the basic principles underlying any phenomenon, it is best to observe that phenomenon in its simplest possible form. In this experiment, you will observe the reflection of a single ray of light from a plane mirror. The principles you discover will be applied, in later experiments, to more complicated examples of reflection.

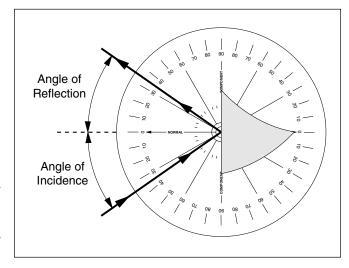


Figure 2.2 Incident and Reflected Rays

#### **Procedure**

Set up the equipment as shown in Figure 2.1. Adjust the components so a single ray of light is aligned with the bold arrow labeled "Normal" on the Ray Table Degree Scale. Carefully align the flat reflecting surface of the mirror with the bold line labeled "Component" on the Ray Table. With the mirror properly aligned, the bold arrow on the Ray Table is normal (at right angles) to the plane of the reflecting surface.

Rotate the Ray Table and observe the light ray. The angles of incidence and reflection are measured with respect to the normal to the reflecting surface, as shown in Figure 2.2.

By rotating the Ray Table, set the angle of incidence to each of the settings shown in Table 2.1. For each angle of incidence, record the angle of reflection (Reflection<sub>1</sub>). Repeat your measurements with the incident ray coming from the opposite side of the normal (Reflection<sub>2</sub>).

① Are the results for the two trials the same? If not, to what do you attribute the dif	ferences?
---	-----------

2	Part of the law of reflection states that the incident ray, the normal and the reflected ray all lie
	in the same plane. Discuss how this is shown in your experiment

3)	What relationship holds between the angle of incidence and the angle of reflection?	

#### **Additional Questions**

- ① The Law of Reflection has two parts. State both parts.
- ② You were asked to measure the angle of reflection when the ray was incident on either side of the normal to the surface of the mirror. What advantages does this provide?
- ③ Physicists expend a great deal of energy in attempts to increase the accuracy with which an exact law can be proven valid. How might you test the Law of Reflection to a higher level of accuracy than in the experiment you just performed?

Table 2.1 Data

Angle of:	Incidence	Reflection <sub>1</sub>	Reflection <sub>2</sub>
	0°		
	10°		
	20°		
	30°		
	40°		
	50°		
	60°		
	70°		
	80°		
	90°		

# Experiment 3: Image Formation in a Plane Mirror

#### **EQUIPMENT NEEDED:**

-Optics Bench

-Ray Table and Base

-Slit Plate

-Light Source

-Component Holder

-Ray Optics Mirror

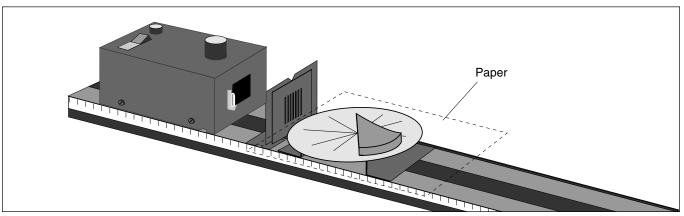


Figure 3.1 Equipment Setup

#### Introduction

Looking into a mirror and seeing a nearly exact image of yourself hardly seems like the result of simple physical principles. But it is. The nature of the image you see in a mirror is understandable in terms of the principles you have already learned: the Law of Reflection and the straight-line propagation of light.

In this experiment you will investigate how the apparent location of an image reflected from a plane mirror relates to the location of the object, and how this relationship is a direct result of the basic principles you have already studied.

#### **Procedure**

Set up the equipment as shown in Figure 3.1. Adjust the Slit Plate and Light Source positions for sharp, easily visible rays.

As shown, place a blank, white sheet of paper on top of the Ray Table, and place the Ray Optics Mirror on top of the paper. Position the mirror so that all of the light rays are reflected from its flat surface. Draw a line on the paper to mark the position of the flat surface of the mirror.

Look into the mirror along the line of the reflected rays so that you can see the image of the Slit Plate and, through the slits, the filament of the Light Source. (Rotate the mirror as needed to do this.)

① Do the rays seem to follow a straight line into the mirror?

With a pencil, mark two points along one edge of each of the incident and reflected rays. Label the points  $(r_1, r_2,$  etc.), so you know which points belong to which ray.

Remove the paper and reconstruct the rays as shown on the next page (Figure 3.2), using a pencil and straightedge. If you need to, tape on additional pieces of paper. Draw dotted lines to extend the incident and reflected rays. (If this ray tracing technique is unfamiliar to you, review ray tracing in Experiment 1: Introduction to Ray Optics.)

On your drawing, label the position of the filament and the apparent position of its reflected image.

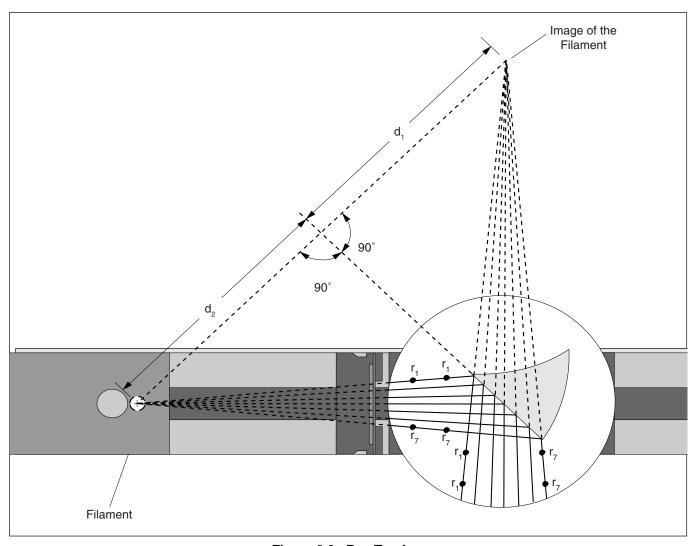


Figure 3.2 Ray Tracing

- ② What is the perpendicular distance from the filament to the plane of the mirror (distance  $d_1$ , as shown in the Figure 3.2)?
- (3) What is the perpendicular distance from the image of the filament to the plane of the mirror (distance d<sub>2</sub>, as shown in the Figure)?
  - Change the position of the mirror and the Light Source and repeat the experiment.
- What is the relationship between object and image location for reflection in a plane mirror?

\_\_\_\_\_

### **Additional Questions**

- ① If one wall of a room consists of a large, flat mirror, how much larger does the room appear to be than it actually is?
- ② Make a diagram illustrating why an image of the letter F, reflected from a plane mirror, is inverted. (Treat each corner on the F as a source of light. Locate the image for each source to construct the image of the F.)
- ③ How does the size of the image reflected from a plane mirror relate to the size of the object?

# Experiment 4: The Law of Refraction

#### **EQUIPMENT NEEDED:**

- -Optics Bench
- -Ray Table and Base
- -Slit Plate
- -Cylindrical Lens.

- -Light Source
- -Component Holder
- -Slit Mask

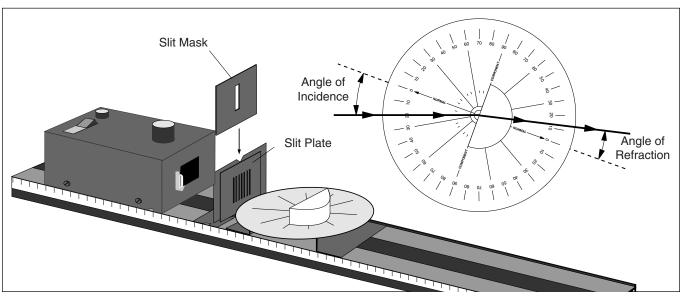


Figure 4.1 Equipment Setup

#### Introduction

As you have seen, the direction of light propagation changes abruptly when light encounters a reflective surface. The direction also changes abruptly when light passes across a boundary between two different media of propagation, such as between air and acrylic, or between glass and water. In this case, the change of direction is called Refraction.

As for reflection, a simple law characterizes the behavior of a refracted ray of light. According to the Law of Refraction, also known as Snell's Law:

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$

The quantities  $n_1$  and  $n_2$  are constants, called indices of refraction, that depend on the two media through which the light is passing. The angles  $\theta_1$  and  $\theta_2$  are the angles that the ray of light makes with the normal to the boundary between the two media (see the inset in Figure 4.1). In this experiment you will test the validity of this law, and also measure the index of refraction for acrylic.

#### **Procedure**

Set up the equipment as shown in Figure 4.1. Adjust the components so a single ray of light passes directly through the center of the Ray Table Degree Scale. Align the flat surface of the Cylindrical Lens with the line labeled "Component". With the lens properly aligned, the radial lines extending from the center of the Degree Scale will all be perpendicular to the circular surface of the lens.



	Without disturbing the alignment of the Lens, rotate the Ray Table and observe the refracted ray for	Angle of:	Incidence	Refraction <sub>1</sub>	Refraction <sub>2</sub>
	various angles of incidence.		0°		
1	Is the ray bent when it passes into the lens perpendicular to the flat surface of the lens?		10°		
			20°		
			30°		
(2)	Is the ray bent when it passes out of the lens perpendicular to the curved surface of the lens?		40°		
			50°		
	By rotating the Ray Table, set the angle of inci-		60°		
	dence to each of the settings shown in Table 4.1 on		70°		
	the following page. For each angle of incidence, measure the angle of refraction (Refraction <sub>1</sub> ).		80°		
	Repeat the measurement with the incident ray striking from the opposite side of the normal (Refraction <sub>2</sub> ).		90°		
3	Are your results for the two sets of measurements the same? If not, to what do you attribute the differences?		Table	e 4.1 Data	
	On a separate sheet of paper, construct a graph with s and sin(angle of incidence) on the y-axis. Draw the b				
	sets of data.	Emploin			
4)	Is your graph consistent with the Law of Refraction?	Explain.		·	
(5)	Measure the slope of your best fit lines. Take the ave index of refraction for acrylic (assume that the index of the index				

### **Additional Questions**

- ① In performing the experiment, what difficulties did you encounter in measuring the angle of refraction for large angles of incidence?
- ② Was all the light of the ray refracted? Was some reflected? How might you have used the Law of Reflection to test the alignment of the Cylindrical Lens?
- ③ How does averaging the results of measurements taken with the incident ray striking from either side of the normal improve the accuracy of the results?

# **Experiment 5: Reversibility**

#### **Equipment Needed:**

- -Optics Bench
- -Ray Table and Base
- -Slit Plate
- -Cylindrical Lens.

- -Light Source
- -Component Holder
- -Slit Mask

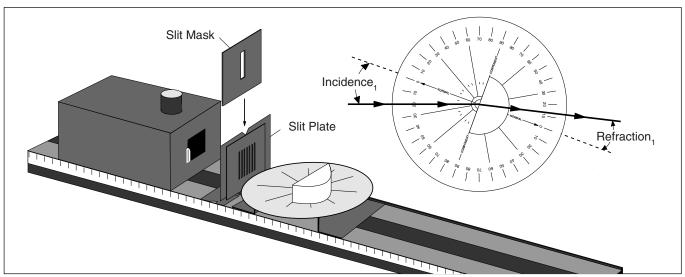


Figure 5.1 Equipment Setup

#### Introduction

In Experiment 4, you determined the relationship that exists between the angle of incidence and the angle of refraction for light passing from air into a more optically dense medium (the Cylindrical Lens). An important question remains. Does the same relationship hold between the angles of incidence and refraction for light passing out of a more optically dense medium back into air? That is to say, if the light is traveling in the opposite direction, is the law of refraction the same or different? In this experiment, you will find the answer to this question.

#### **Procedure**

Set up the equipment as shown in Figure 5.1. Adjust the components so a single ray of light passes directly through the center of the Ray Table Degree Scale. Align the flat surface of the Cylin-

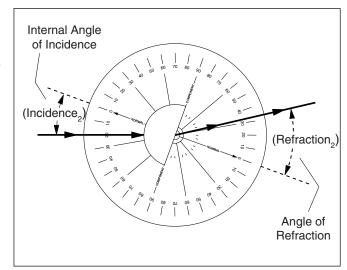


Figure 5.2 Internal Angle of Incidence

drical Lens with the line labeled "Component". With the lens properly aligned, the radial lines extending from the center of the Degree Scale will all be perpendicular to the circular surface of the lens.

Without disturbing the alignment of the lens, rotate the Ray Table and set the angle of incidence to the values listed in Table 5.1 on the following page. Enter the corresponding angles of Refraction in the table in two columns: Refraction, and Incidence, (Let Incidence, = Refraction,).



Table 5.1 Data

Ray Incident	on: Flat S	urface	Curved	Surface
Angle of:	Incidence <sub>1</sub>	Refraction <sub>1</sub>	Incidence <sub>2</sub>	Refraction <sub>2</sub>
	0°			
	10°			
	20°			
	30°			
	40°			
	50°			
	60°			
	70°			
	80°			
	90°			

Now let the incident ray strike the curved surface of the lens. (Just rotate the Ray Table 180°.) The internal angle of incidence for the flat surface of the Cylindrical Lens is shown in Figure 5.2. Set this angle of incidence to the values you have already listed in the table (Incidence<sub>2</sub>). Record the corresponding angles of refraction (Refraction<sub>2</sub>).

(1)	Using your collected values for Incidence, and Refraction, determine the index of refraction for
	the acrylic from which the Cylindrical Lens is made. (As in experiment 4, assume that the index
	of refraction for air is equal to 1.0.)

 $\mathbf{n}_1 =$ 

② Using your collected values for Incidence<sub>2</sub> and Refraction<sub>2</sub>, redetermine the index of refraction for the acrylic from which the Cylindrical Lens is made.

 $n_2^{}=$ 

③ Is the Law of Refraction the same for light rays going in either direction between the two media?

\_\_\_\_\_

- ① On a separate sheet of paper, make a diagram showing a light ray passing into and out of the Cylindrical Lens. Show the correct angles of incidence and refraction at both surfaces traversed by the ray. Use arrow heads to indicate the direction of propagation of the ray. Now reverse the arrows on the light ray. Show that the new angles of incidence and refraction are still consistent with the Law of Refraction. This is the principle of optical reversibility.
- ⑤ Does the principle of optical reversibility hold for Reflection as well as Refraction? Explain.

\_\_\_\_\_

# Experiment 6: Dispersion and Total Internal Reflection

#### **EQUIPMENT NEEDED:**

- -Optics Bench
- -Ray Plate and Base
- -Slit Plate
- -Cylindrical Lens
- -Viewing Screen.

- -Light Source
- -Component Holder
- -Slit Mask
- -Ray Table Component Holder

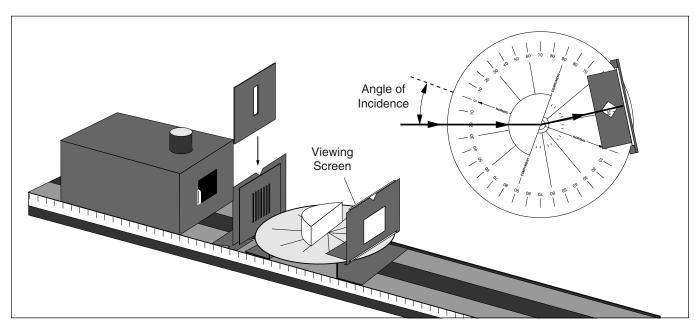


Figure 6.1 Equipment Setup

#### Introduction

In this experiment you will look at two phenomena related to refraction: Dispersion and Total Internal Reflection. Dispersion introduces a complication to the Law of Refraction, which is that most materials have different indexes of refraction for different colors of light. In Total Internal Reflection, it is found that in certain circumstances, light striking an interface between two transparent media can not pass through the interface.

#### **Procedure**

Set up the equipment as shown in Figure 6.1, so a single light ray is incident on the curved surface of the Cylindrical Lens.

#### **Dispersion**

Set the Ray Table so the angle of incidence of the ray striking the flat surface of the lens (from inside the lens) is zero-degrees. Adjust the Ray Table Component Holder so the refracted ray is visible on the Viewing Screen.

Slowly increase the angle of incidence. As you do, watch the refracted ray on the Viewing Screen.

① At what angle of refraction do you begin to notice color separation in the refracted ray?



2	At what angle of refraction is the color separation a maximum?
3	What colors are present in the refracted ray? (Write them in the order of minimum to maximum angle of refraction.)
4	Measure the index of refraction of acrylic for red and blue light $(n_{\text{acrylic}} \sin \theta_{\text{acrylic}} = n_{\text{air}} \sin \theta_{\text{air}}).$
>	<b>NOTE:</b> In Experiment 4 we said that the index of refraction of a given material is a constant. That statement was almost accurate, but not quite. As you can see, different colors of light refract to slightly different angles, and therefore have slightly different indexes of refraction.
	$n_{red} = $
	$n_{\text{blue}} = \underline{\hspace{1cm}}$
al	Internal Reflection
	Without moving the Ray Table or the Cylindrical Lens, notice that not all of the light in the incident ray is refracted. Part of the light is also reflected.
1	From which surface of the lens does reflection primarily occur?
2	Is there a reflected ray for all angles of incidence? (Use the Viewing Screen to detect faint rays.)
3	Are the angles for the reflected ray consistent with the Law of Reflection?
4	Is there a refracted ray for all angles of incidence?
⑤	How do the intensity of the reflected and refracted rays vary with the angle of incidence?
6	At what angle of refraction is all the light reflected (no refracted ray)?

# Experiment 7: Converging Lens – Image and Object Relationships

#### **EQUIPMENT NEEDED:**

- -Optics Bench
- -75 mm Focal Length Convex Lens
- -Component Holders (3)

- -Light Source
- -Crossed Arrow Target
- -Viewing Screen.

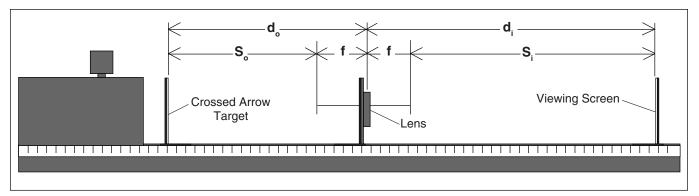


Figure 7.1: Equipment Setup

#### Introduction

Given a lens of any shape and index of refraction, you could determine the shape and location of the images it forms based only on the Law of Refraction. You need only apply the law along with some of the ray tracing techniques you have already used. However, for spherical lenses (and for spherical mirrors as well), there is a more general equation that can be used to determine the location and magnification of an image. This equation is called the Fundamental Lens equation:

$$1/\mathbf{d}_{\mathbf{a}} + 1/\mathbf{d}_{\mathbf{i}} = 1/\mathbf{f}$$

where  $\mathbf{f}$  is the focal length of the lens, and  $\mathbf{d}_{0}$  and  $\mathbf{d}_{1}$  are the distance from the mirror to the image and object respectively (see Figure 7.1). The magnification of the image is given by the equation:

$$\mathbf{m} = -\mathbf{d}/\mathbf{d}$$

In this experiment, you will have an opportunity to test and apply these equations.

**NOTE:** Instead of the above equation, you may have learned the Fundamental Lens Equation as  $\mathbf{S}_{o}\mathbf{S}_{i} = \mathbf{f}^{2}$ , where  $\mathbf{S}_{o}$  and  $\mathbf{S}_{i}$  are the distances between the principle focus of the lens and the object and image, respectively. If so, notice that  $\mathbf{S}_{o} = \mathbf{d}_{o} - \mathbf{f}$ , and  $\mathbf{S}_{i} = \mathbf{d}_{i} - \mathbf{f}$  (see Figure 7.1). Using these equalities, convince yourself that  $1/\mathbf{d}_{o} + 1/\mathbf{d}_{i} = 1/\mathbf{f}$  and  $\mathbf{S}_{o}\mathbf{S}_{i} = \mathbf{f}^{2}$  are different expressions of the same relationship.

#### **Procedure**

Set up the equipment as shown in Figure 7.1. Turn on the Light Source and slide the lens toward or away from the Crossed Arrow Target, as needed to focus the image of the Target onto the Viewing Screen.

- ① Is the image magnified or reduced?
- ② Is the image inverted?\_\_\_\_\_\_
- 3 Based on the Fundamental Lens Equation, what would happen to  $\mathbf{d_i}$  if you increased  $\mathbf{d_0}$  even further?

**Table 7.1: Data and Calculations** 

Data			Calculations					
d <sub>o</sub> (mm)	d <sub>i</sub>	h <sub>i</sub>	1/d <sub>i</sub> + 1/d <sub>o</sub>	1/f	h <sub>i</sub> /h <sub>o</sub>	$-\mathbf{d}_{_{\mathbf{i}}}/\mathbf{d}_{_{_{0}}}$		
500								
450								
400								
350								
300								
250								
200								
150								
100								
75								
50								

3	What would	happen	to <b>d</b>	if	$\mathbf{d}_{_{0}}$	were	very,	very	large?
---	------------	--------	-------------	----	---------------------	------	-------	------	--------

$\bigcirc$	Using your answer to	o question A	mangura tha	focal 1	langth of the	lone
(4)	Using voiir answer i	o allestion 4	measure the	TOCAL	ienoth at the	iens

Focal Length =		
FOCAL LENGTH =		

Now set  $\mathbf{d}_{0}$  to the values (in millimeters) listed in the table above. At each setting, locate the image and measure  $\mathbf{d}_{i}$ . Also measure  $\mathbf{h}_{i}$ , the height of the image. ( $\mathbf{h}_{0}$  is the height of the arrow on the crossed arrow target.)

Using the data you have collected, perform the calculations shown in the table.

- ⑤ Are your results in complete agreement with the Fundamental Lens Equation? If not, to what do you attribute the discrepancies?
  - ·------
- 6 For what values of  $\textbf{d}_{0}$  were you unable to focus an image onto the screen? Use the Fundamental Lens Equation to explain why.

# Additional Questions

- ① For a lens of focal length f, what value of d<sub>o</sub> would give an image with a magnification of one?
- ② Is it possible to obtain a non-inverted image with a converging spherical lens? Explain.
- ③ For a converging lens of focal length f, where would you place the object to obtain an image as far away from the lens as possible? How large would the image be?

# Experiment 8: Light and Color

#### **EQUIPMENT NEEDED:**

- -Optics Bench
- -Component Holder
- -Slit Plate
- -Cylindrical Lens
- -Colored Filters (3)

- -Ray Table and Base
- -Ray Table Component Holder
- -Slit Mask
- -Viewing Screen

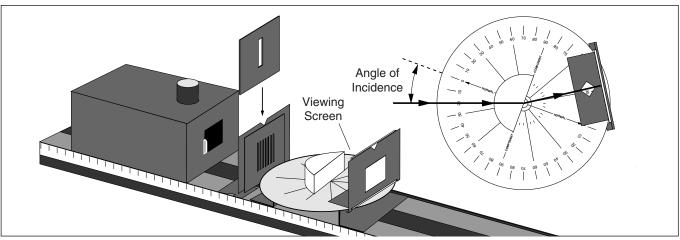


Figure 8.1 Equipment Setup

#### Introduction

Early investigators assumed that light, in its purest, simplest form is white; and that refractive materials alter the characteristics of the white light to create the various colors. Sir Isaac Newton was the first to show that light, in its simplest form, is colored; and that refractive materials merely separate the various colors which are the natural constituents of white light. He used this idea to help explain the colors of objects.

### The Colors of Light

Set up the equipment as shown in Figure 8.1, so that a single ray of light passes through the center of the Ray Table. Slowly rotate the Ray Table to increase the angle of incidence of the light ray. Examine the refracted ray on the Viewing Screen. Notice the color separation at large angles of refraction.

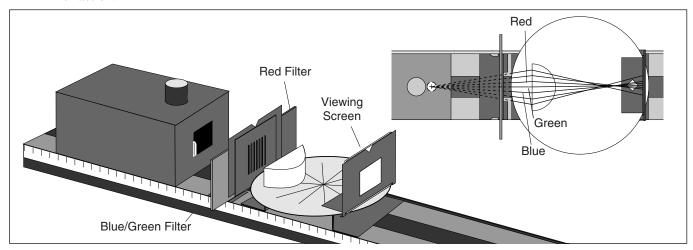


Figure 8.2 Mixing Colored Light



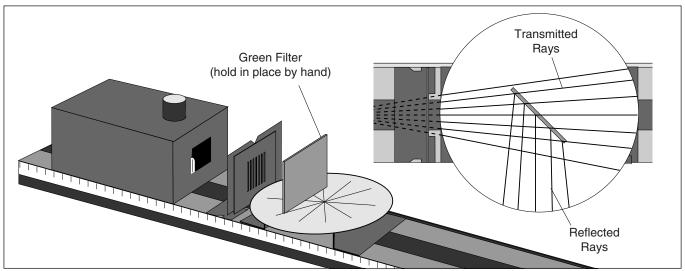


Figure 8.3 Equipment Setup

1	Do your observations support Newton's theory? Explain.								
	To investigate further, setup the equipment as shown in Figure 8.2. Arrange the Cylindrical Lens so that the three central light rays (one red, one green, and one blue) intersect at precisely the same point on the Ray Table. Slowly move the Viewing Screen toward this point of intersection (you'll have to remove it from its component holder).								
2	What color of light results when red, green, and blue light are mixed? How does this support Newton's theory?								
The C	olors of Objects								
	Set up the equipment as shown in Figure 8.3. Observe the light rays that are transmitted and reflected from the Green Filter.								
1	What color are the transmitted rays? What color are the reflected rays?								
	Place the Red Filter behind the Green Filter (so the light passes first through the Green Filter and then through the Red Filter). Look into the Green Filter.								
2	What color are the reflected rays now? Which rays are reflected from the front surface of the Green Filter, and which are reflected from the front surface of the Red Filter?								
	Place the Blue Filter over the Light Source aperture so the incident rays are blue. Let these rays pass through the Green Filter only.								
3	What colors are the reflected rays now?								
4	Based on your observations, what makes the Green Filter appear green?								

# Experiment 9: Two-Slit Interference

#### **EQUIPMENT NEEDED:**

-Optics Bench

-Diffraction Plate

-Ray Table Base

-Light Source

-Diffraction Scale

-Slit Mask

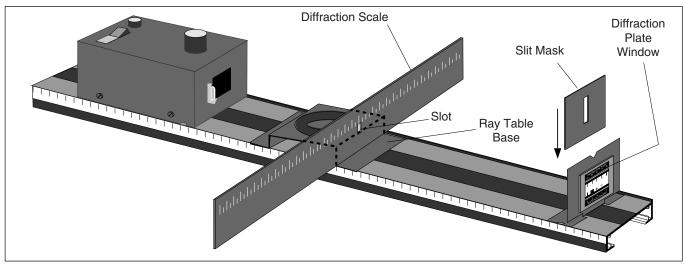


Figure 9.1 Equipment Setup

#### Introduction

What is light? There may be no complete answer to this question. However, in certain circumstances, light behaves exactly as if it were a wave. In fact, in this experiment you will measure the wavelength of light, and see how that wavelength varies with color.

In two-slit interference, light falls on an opaque screen with two closely spaced, narrow slits. As Huygen's principle tells us, each slit acts as a new source of light. Since the slits are illuminated by the same wave front, these sources are in phase. Where the wave fronts from the two sources overlap, an interference pattern is formed.

#### **Procedure**

Set up the Equipment as shown in Figure 9.1. The Slit Mask should be centered on the Component Holder. While looking through the Slit Mask, adjust the position of the Diffraction Scale so you can see the filament of the Light Source through the slot in the Diffraction Scale.

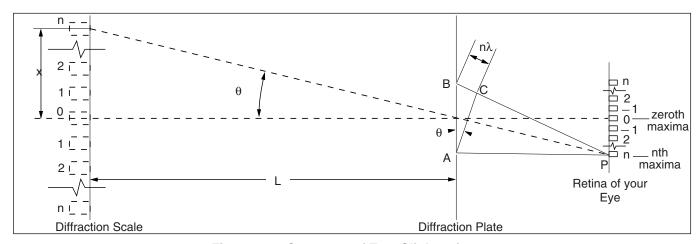


Figure 9.2 Geometry of Two-Slit Interference



Attach the Diffraction Plate to the other side of the Component Holder, as shown. Center pattern D, with the slits vertical, in the aperture of the Slit Mask. Look through the slits. By centering your eye so that you look through both the slits and the window of the Diffraction Plate, you should be able to see clearly both the interference pattern and the illuminated scale on the Diffraction Scale.

Table 9.1 Da	ta and	d Calculation	S
--------------	--------	---------------	---

		Calculations		
Color	n	AB $\binom{\text{split}}{\text{spacing}}$ X	L	$\left(\frac{AB}{n}\right) \sin \left(\arctan X/L\right) = \lambda$
Red				
Green				
Blue				

▶NOTE: In this experiment, you look through the narrow slits at the light source, and the diffraction pattern is formed directly on the retina of your eye. You then see this diffraction pattern superimposed on your view of the illuminated diffraction scale. The geometry is therefore slightly more complicated than it would be if the pattern were projected onto a screen, as in most textbook examples. (A very strong light source, such as a laser, is required in order to project a sharp image of a diffraction pattern onto a screen.)

The essential geometry of the experiment is shown in Figure 9.2. At the zeroth maxima, light rays from slits A and B have traveled the same distance from the slits to your eye, so they are in phase and interfere constructively on your retina. At the first order maxima (to the left of the viewer) light from slit B has traveled one wavelength farther than light from slit A, so the rays are again in phase, and constructive interference occurs at this position as well.

At the nth order maxima, the light from slit B has traveled n wavelengths farther than the light from slit A, so again, constructive interference occurs. In the diagram, the line AC is constructed perpendicular to the line PB. Since the slits are very close together (in the experiment, not the diagram), lines AP and BP are nearly parallel. Therefore, to a very close approximation, AP = CP. This means that, for constructive interference to occur at P, it must be true that  $BC = n\lambda$ .

From right triangle ACB, it can be seen that BC = AB  $\sin \theta$ , where A is the distance between the two slits on the Diffraction Plate. Therefore, AB  $\sin \theta = n\lambda$ . (The spacing between the slits, AB, is listed in the Equipment section of this manual.) Therefore, you need only measure the value of  $\theta$  for a particular value of n to determine the wavelength of light.

To measure  $\theta$ , notice that the dotted lines in the illustration show a projection of the interference pattern onto the Diffraction Scale (as it appears when looking through the slits). Notice that

 $\theta'$  = arctan X/L. It can also be shown from the diagram that, if BP is parallel to AP as we have already assumed, then  $\theta' = \theta$ . Therefore,  $\theta$  = arctan X/L; and AB sin (arctan X/L) =  $n\lambda$ .

Looking through the pair of slits (pattern D) at the Light Source filament, make measurements to fill in Table 9.1. Alternately place the Red, Green, and Blue color filters over the Light Source aperture to make the measurements for the different colors of light. If you have time, make measurements with the other two-slit patterns as well (patterns E and F on the Diffraction Plate). Perform the calculations shown to determine the wavelength of Red, Green, and Blue Light.

#### Additional Questions

- ① Assume, in the diagram showing the geometry of the experiment, that AP and BP are parallel. Show that  $\theta = \theta'$ .
- ② Suppose the space between the slits was smaller than the wavelength of light you were trying to measure. How many orders of maxima would you expect to see?

# Experiment 10: Polarization

#### **EQUIPMENT NEEDED:**

- -Optical Bench
- -Polarizers (2)
- -Ray Table and Base
- -Cylindrical Lens
- -Slit Plate

- -Light Source
- -Component Holders (3)
- -Ray Table Component Holder
- -Crossed Arrow Target
- -Slit Mask.

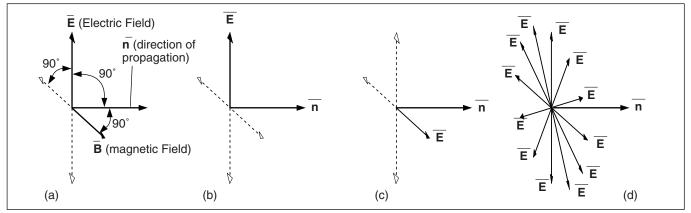


Figure 10.1 Polarization of Light

### Introduction

Light is a transverse wave; that is, the electromagnetic disturbances that compose light occur in a direction perpendicular to the direction of propagation (see Figure 10.1a). Polarization, for light, refers to the orientation of the electric field in the electromagnetic disturbance. The magnetic field is always perpendicular to the electric field. Figure 10.1b and 10.1c show vertical and horizontal polarization, respectively. Figure 10.1d depicts random polarization, which occurs when the direction of polarization changes rapidly with time, as it does in the light from most incandescent light sources.

Your optics equipment includes two Polarizers, which transmit only light that is plane polarized along the plane defined by the 0 and 180 degree marks on the Polarizer scales. Light that is polarized along any other plane is absorbed by the polaroid material. Therefore, if randomly polarized light enters the Polarizer, the light that passes through is plane polarized. In this experiment, you will use the Polarizers to investigate the phenomena of polarized light.

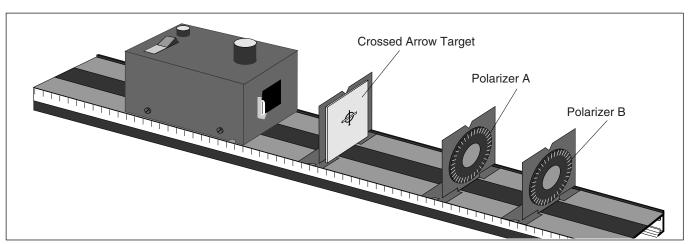


Figure 10.2 Equipment Setup



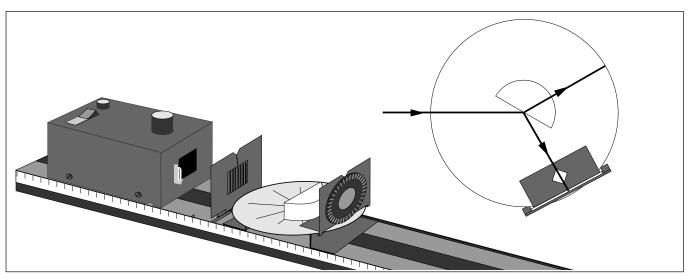


Figure 10.3 Equipment Setup

#### **Procedure**

Set up the equipment as shown in Figure 10.2. Turn the Light Source on and view the Crossed Arrow Target with both Polarizers removed. Replace Polarizer A on the Component Holder. Rotate the Polarizer while viewing the target.

1	Does the target seem as bright when looking through the Polarizer as when looking directly at the target? Why?
2	Is the light from the Light Source plane polarized? How can you tell?
	Align Polarizer A so it transmits only vertically polarized light. Replace Polarizer B on the other Component Holder. Looking through both polarizers, rotate Polarizer B.
3	For what angles of Polarizer B is a maximum of light transmitted? For what angles is a minimum of light transmitted?

## Polarization by Reflection: Brewster's Angle

Set up the equipment as shown in Figure 10.3. Adjust the components so a single ray of light passes through the center of the Ray Table. Notice the rays that are produced as the incident ray is reflected and refracted at the flat surface of the Cylindrical Lens. (The room must be reasonably dark to see the reflected ray.)

Rotate the Ray Table until the angle between the reflected and refracted rays is 90°. Arrange the Ray Table Component Holder so it is in line with the reflected ray. Look through the Polarizer at the filament of the light source (as seen reflected from the Cylindrical Lens), and rotate the Polarizer slowly through all angles.

1)	Is the reflected light plane polarized? If so, at what angle from the vertical is the plane of polarization?							
	Observe the reflected image for other angles of reflection.							
	Is the light plane polarized when the reflected ray is not at an angle of 90° with respect to the refracted ray? Explain.							

# Experiment 11: Image Formation from Cylindrical Mirrors

#### **EQUIPMENT NEEDED:**

- -Optics Bench
- -Ray Table and Base
- -Slit Plate
- -Parallel Ray Lens.

- -Light Source
- -Component Holder (2)
- -Ray Optics Mirror

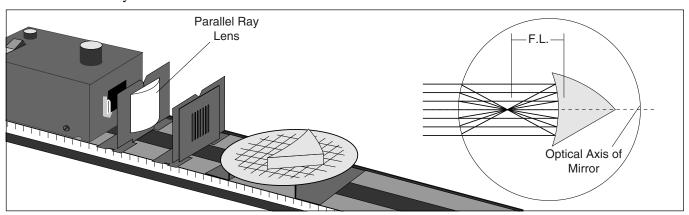


Figure 11.1 Equipment Setup

#### Introduction

Ray tracing techniques can be used to locate the image formed by reflection from any mirror of known shape. Simply think of the object as a collection of point sources of light. For a given point source, light rays diverging from it are reflected from the mirror according to the Law of Reflection. If the reflected rays intersect at a point, a real image is formed at that point. If the reflected rays do not intersect, but would if they were extended back beyond the mirror, a virtual image is formed which appears to be located at the point where the extended rays cross.

In this experiment, you will use the Ray Table to study the properties of image formation from cylindrical surfaces. The properties you will observe have important analogs in image formation from spherical mirrors.

#### **Procedure**

Set up the equipment as shown in Figure 11.1. Position the Ray Optics Mirror on the Ray Table so the rays are all reflected from the concave surface of the mirror.

### **Focal Point**

Adjust the position of the Parallel Ray Lens to obtain parallel rays on the Ray Table. Adjust the mirror on the Ray Table so the incident rays are parallel to the optical axis of the mirror.

① Measure F.L., the focal length of the concave cylindrical mirror.

F.L. = \_\_\_\_\_.

② Use ray tracing techniques to measure the focal length of the convex cylindrical mirror. (Check your textbook if you have doubts about the sign conventions.)

F.L. =

Position the Light Source and the Parallel Ray Lens so the rays cross at a point on the Ray Table, as shown in Figure 11.2a. (A blank, white sheet of paper placed over the Ray Table will help to see the rays.) Since rays diverge from this point of intersection, it can be used as an object.

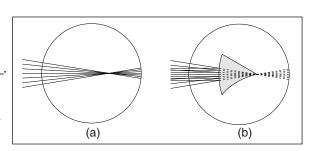


Figure 11.2 Virtual Object

Place the convex side of the Ray Optics Mirror so that its focal point is coincident with the point where the rays cross, as in Figure 11.2b. Of course, with the mirror in this position, the rays are reflected and don't actually cross. The point where the rays did cross, though, can be used as a virtual object.

3 Describe the reflected rays when a virtual object is positioned at the focal point of the convex mirror.

### **Image Location**

Remove the Parallel Ray Lens. Slide the Slit Plate, Ray Table, and mirror along the Optics Bench, as far as possible from the Light Source. Orient the mirror as in Figure 11.1.

- ① Where is the image of the light bulb filament formed?
- ② How is image location affected as you move the mirror closer to the filament?
- ③ Is an image still formed when the distance between the filament and mirror is less than the focal length of the mirror? If so, what kind?
- 4 Using the convex side of the mirror, can you obtain a real image of the Light Source filament? If so, how?

### Magnification and Inversion

In the plane of the Ray Table, the filament of the Light Source acts as a point source. To observe magnification and inversion, an extended source is needed. As shown in Figure 11.3, two positions of the Light Source filament can be used to define an imaginary arrow, of height h.

Position the filament of the Light Source first at the tail of the imaginary arrow, then at the tip. For each position, locate the image. The magnification is determined by dividing  $h_i$ , the height of the image arrow, by  $h_o$ , the height of the object arrow.

Measure the magnification for several different distances between the light source and the mirror.

- ① Qualitatively, how does the degree of magnification depend on the distance between the object and the mirror?
- ② Is the image inverted? Does image inversion depend on object location? \_\_\_\_\_\_.

### Cylindrical Aberration

Cylindrical aberration is the distortion of the reflected image caused by imperfect focusing of the reflected rays. Place a blank sheet of paper over the Ray Table. Arrange the equipment so all the light rays are reflected from the concave surface of the mirror. Block all but two rays and mark the point of intersection. Do this for several pairs of rays.

- ① Are all the rays focused at precisely the same point?\_\_\_\_\_\_.
- ② How would you alter the shape of the cylindrical lens to reduce the amount of cylindrical aberration?

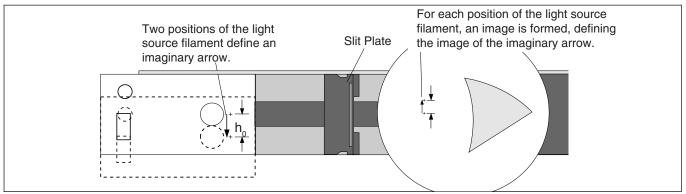


Figure 11.3 Magnification and Inversion

# Experiment 12: Image Formation from Spherical Mirrors

#### **EQUIPMENT NEEDED:**

- -Optics Bench, Light Source
- -50 mm F. L. Spherical Mirror
- -Crossed Arrow Target.

- -Component Holder (3)
- -Viewing Screen

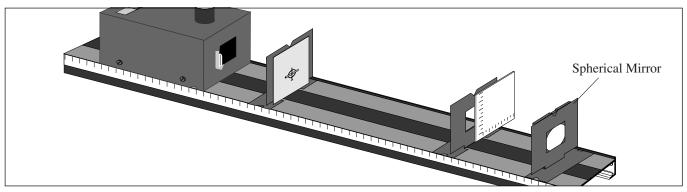


Figure 12.1 Equipment Setup

#### Introduction

If you cut a thin strip along any diameter of a spherical mirror, the result is a close approximation to a thin cylindrical mirror. With this in mind, it's not surprising that images formed with spherical mirrors exhibit many of the same properties as those formed with cylindrical mirrors. In this experiment, you will investigate some of these properties.

#### **Procedure**

#### **Focal Length**

Set up the equipment as shown in Figure 12.1, with the concave side of the mirror facing the Light Source. The Viewing Screen should cover only half the hole in the Component Holder so that light from the filament reaches the mirror.

To verify the focal length of the mirror, position the mirror on the optical bench as far from the Crossed Arrow Target as possible. Vary the position of the Viewing Screen to find where the image of the target is focused.

(1)	What	1S	your	me	asured	focal	lengti	n to	or the	concav	ve s	spherical	mı	rror?			
	F.L.	=												·			
2	How	mi	ght y	ou/	determ	ine t	he foc	al l	length	more	aco	curately?	, _				

### Image Location, Magnification, and Inversion

In Experiment 7, you tested the validity of the Fundamental Lens Equation:  $1/\mathbf{d}_0 + 1/\mathbf{d}_1 = 1/\mathbf{f}$ , for which the magnification of the image is given by the equation:  $\mathbf{m} = -\mathbf{d}/\mathbf{d}$ .

In this experiment you will test the validity of this same equation for image formation in a spherical mirror.

Set the distance between the concave mirror and the Crossed Arrow Target to the values shown in Table 12.1. At each position, place the Viewing Screen so the image of the target is in sharp focus. Use your data to fill in Table 12.1. Perform the calculations shown in the table to determine if the Fundamental Lens Equation is also valid for real images formed from a spherical mirror.

3	Are your results in complete as	greement with the	Fundamental Lens	Equation?	If not, to	what do you
	attribute the discrepancies?					

### Virtual Images

In the previous part of this experiment, you tested the Fundamental Lens Equation only for the concave mirror, and only for those cases in which a real image was focused between the object and the mirror. However, when an object is placed between a concave mirror and its focal point, a virtual image is formed. Virtual images can also be formed using a convex spherical mirror.

In the Appendix of this manual, read the section titled "Locating Virtual Images". Construct a table similar to Table 12.1 and use the Image Locators to

**Table 12.1** 

D	ata		Calculations						
d <sub>o</sub> (mm)	$d_{_{i}}$	$h_{i}$	$1/d_{i} + 1/d_{o}$	1/f	h <sub>i</sub> /h <sub>o</sub>	$-d_i/d_o$			
500									
450									
400									
350									
300									
250									
200									
150									
100									
75									
50									

collect your data. Remember, for a virtual image, d<sub>i</sub> is negative.

- ① Are your results compatible with the Fundamental Lens Equation? If not, to what do you attribute the difference? \_\_\_\_\_\_.
  - Repeat the procedure with the convex side of the Spherical Mirror.
- ② Does the Fundamental Lens Equation hold for images formed by convex spherical mirrors?

#### **Spherical Aberration**

Adjust the position of the Light Source and Crossed Arrow Target so the image of the target on the screen is reasonably large and as sharp as possible.

① Is the focus of the image sharpest at its center or at its edges? (This is a subtle effect which is easier to observe in a darkened room.)

Place the Variable Aperture on the Component Holder as shown in Figure 12.2. The bottom of the V formed by the Aperture plates should be aligned with the notch in the top of the Component Holder.

② Vary the size of the aperture. How does this affect the focus of the image?

3 Explain your observations in terms of spherical aberration.

What aperture size would give the best possible focus of the image? Why is this size aperture impractical?

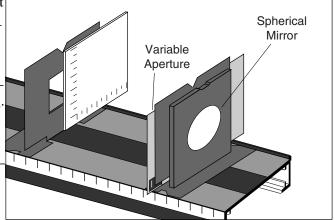


Figure 12.2 Using the Variable Aperture

# Experiment 13: Image Formation with Cylindrical Lenses

#### **EQUIPMENT NEEDED:**

- -Optics Bench
- -Ray Table and Base
- -Slit Plate
- -Parallel Ray Lens

- -Light Source
- -Component Holder (2)
- -Cylindrical Lens
- -Slit Mask

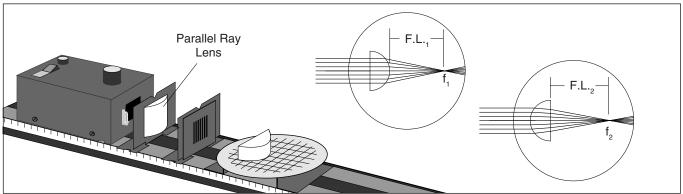


Figure 13.1 Equipment Setup

# Introduction

You have investigated image formation through reflection. The principles at work in image formation through refraction are analogous. Similar ray tracing techniques can be used to determine the form and location of the image. The important differences are (1) the Law of Refraction replaces the Law of Reflection in determining the change in direction of the incident rays; and (2) the bending of the rays takes place at two surfaces, since the light passes into and then out of the lens.

In this experiment, you will use the Ray Table to study the properties of image formation with cylindrical lenses. The properties you will observe have important analogs in image formation with spherical lenses.

# **Procedure**

Set up the equipment as shown in Figure 13.1. Position the Cylindrical Lens on the Ray Table so the rays are all incident on the flat surface of the lens.

#### **Focal Point**

Adjust the position of the Parallel Ray Lens to obtain parallel rays on the Ray Table. Adjust the Cylindrical Lens so its flat surface is perpendicular to the incident rays and so the central ray passes through the lens undeflected.

1	Measure F	F.L. <sub>1</sub> and F.L. <sub>2</sub> .	(see Figure 13.1)	).
	$F.L1 = _{-}$			
	$F.L2 = _{-}$			

Remove the Parallel Ray Lens and Component Holder. Remove the Slit Mask from its Component Holder. Set the Holder aside and replace the Slit Mask on the front of the Light Source. Move the Ray Table and Base close enough to the Light Source so the filament of the Light Source is a distance  $f_1$  from the curved side of the Cylindrical Lens

- ② Describe the refracted rays. \_\_\_\_\_\_.
- 3 Turn the Cylindrical Lens around and place it on the Ray Table so that its straight side is a distance f<sub>2</sub> from the filaments (you may need to move the Ray Table and Base closer to the Light Source).

Describe the refracted rays.



Why is one focal length shorter than the other? (Hint: consider the refraction of the light rays at both surfaces of the lens.)

# **Image Location**

Remove the Slit Mask from the front of the Light Source. Move the Ray Table and Base so it is as far from the Light Source as possible. Set the Cylindrical Lens on the Ray Table with the straight side toward the Light Source.

- ① Where is the image formed? \_\_\_\_\_\_
- 2 What happens to the location of the image as you move the Light Source closer?

\_\_\_\_\_,

Is an image still formed when the Light Source is closer than the focal length of the lens? If so, what kind?

### **Magnification and Inversion**

In the plane of the Ray Table, the filament of the Light Source acts as a point source. To observe magnification and inversion, an extended source is needed. As shown below, two positions of the Light Source filament can be used to define an imaginary arrow, of height h<sub>2</sub>.

Position the filament of the Light Source first at the tail of the imaginary arrow, then at the tip. At each position, locate the image of the filament. The height of the image arrow, h<sub>1</sub>, divided by the height of the object arrow, h<sub>2</sub>, is the magnification of the image.

Measure the magnification for several different distances between the Light Source and the lens.

- ① Qualitatively, how does the degree of magnification depend on the distance between the object and the lens?
- ② Is the image inverted? Is it inverted for all object locations?\_\_\_\_\_\_.

### Cylindrical Aberration

Cylindrical aberration is the distortion of the image caused by imperfect focusing of the refracted rays. Place a blank sheet of paper over the Ray Table. Arrange the equipment as in Figure 13.1 so all the light rays are refracted by the Cylindrical Lens. Use the Slit Mask to block all but two rays. Do this for several pairs of rays.

- ① Are all the rays focused at precisely the same point?
- 2 How would you alter the shape of the lens to reduce the amount of cylindrical aberration?

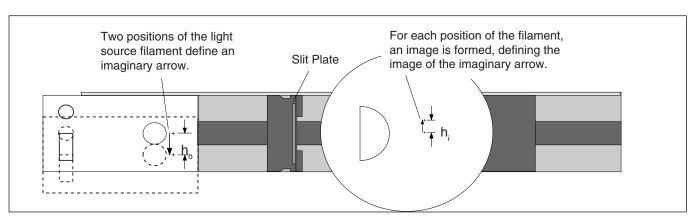


Figure 13.2 Magnification and Inversion

# Experiment 14: Spherical Lenses—Spherical and Chromatic Aberration, Aperture Size, and Depth of Field

### **EQUIPMENT NEEDED:**

- -Optics Bench
- -75 mm Focal Length Convex Lens
- -Crossed Arrow Target
- -Component Holders (3)

- -Light Source
- -Variable Aperture
- -Viewing Screen

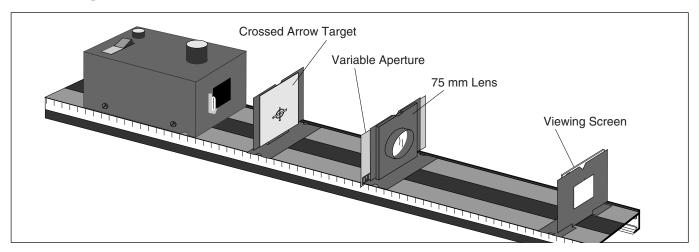


Figure 14.1 Equipment Setup

### Introduction

No matter how perfectly a spherical lens is formed, there will always be some degree of image distortion. One source of distortion, spherical aberration, could be eliminated by changing the shape of the lens (from spherical to paraboloid). As you will see in this experiment, however, there are simpler ways of reducing, though not eliminating, spherical aberration.

Chromatic aberration arises because lens materials have slightly different indexes of refraction for different colors (wavelengths) of light. Because of this, incident white light is separated by a lens into its constituent colors, and different colored images are formed at slightly different locations. Chromatic aberration can be corrected only with the use of compound lenses in which two or more lenses of different material and shape are combined.

#### **Procedure**

Set up the equipment as shown in Figure 14.1. Begin with the Variable Aperture fully open. Vary the distance between the Lens and Viewing Screen until an image of the Crossed Arrow Target is focused on the screen.

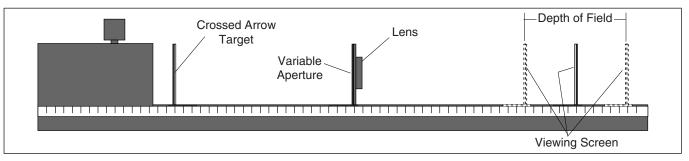
# **Spherical Aberration**

Slowly close the Variable Aperture. Be sure that the V formed by the two aperture plates remains centered on the notch at the top of the Component Holder. Observe the image of the Crossed Arrow Target on the screen.

① How is the focus of the image effected by the size of the aperture?	
---	--

2 What size aperture would give the best possible image focus? Why is this aperture size not practical?

\_\_\_\_\_



# **Depth of Field**

Figure 14.2 Depth of Field

In addition to spherical aberration, aperture size has an important effect on another variable of image focusing; depth of field. Depth of field is a measure of how much the distance between the lens and screen can be varied while still retaining a well focused image (see Figure 14.2).

To investigate this phenomenon, begin with the Variable Aperture fully open. Measure the depth of field. Now vary the size of the aperture, measuring the depth of field for each size.

1	How does depth of field depend on aperture size?
2	Why is it not possible to have a depth of field that is infinitely long?
3	With the aperture size very small (less than 1 mm), remove the lens from the Component Holder.  Is an image of the Crossed Arrow Target still visible on the screen?
4	How do variations in the size of the aperture affect the focus of the image?
⑤	How does varying the distance between the Variable Aperture and the Viewing Screen affect the magnification of the image?

® Why does a very small aperture allow formation of an image without using the lens? (Hint: consider the role played by the lens in focusing the diverging rays from a point object.)

### **Chromatic Aberration**

Replace the lens and remove the Crossed Arrow Target from the Light Source. Using a small aperture size (2-3 mm), focus the filament of the Light Source onto the screen. Slide the aperture plates slowly to one side, away from the optical axis of the lens, as shown below. Do not change the size of the aperture. Notice the color separation in the image of the filament as the aperture gets sufficiently far from the optical axis of the lens.

① Why is chromatic aberration more apparent when the aperture is far from the optical axis of the lens?

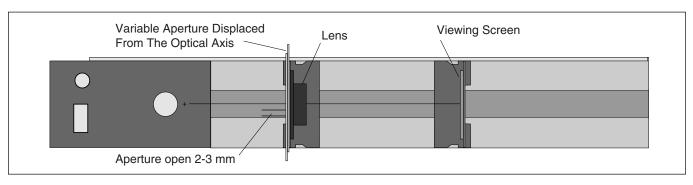


Figure 14.3 Chromatic Aberration

# Experiment 15: The Diffraction Grating

### **EQUIPMENT NEEDED:**

-Optics Bench
-Ray Table Base
-Diffraction Scale
-Diffraction Plate
-Diffraction Plate

-Diffraction Grating -Slit Mask

-Color Filter (any color). Perform in a well lighted room.

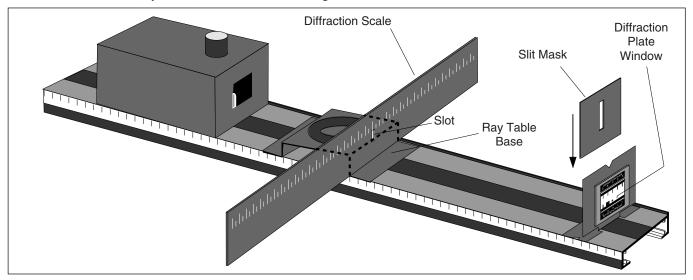


Figure 15.1 Equipment Setup

# Introduction

Diffraction gratings are used to make very accurate measurements of the wavelength of light. In theory, they function much the same as two slit apertures (see Experiment 9). However, a diffraction grating has many slits, rather than two, and the slits are very closely spaced. By using closely spaced slits, the light is diffracted to large angles, and measurements can be made more accurately. In spreading out the available light to large angles, however, brightness is lost. By using many slits, many sources of light are provided, and brightness is preserved.

In this experiment you will use a diffraction grating to determine the range of wavelengths for each of the colors in the visible spectrum.

### **Procedure**

Arrange the equipment as shown in Figure 15.1. When looking through the Diffraction Plate window, the filament of the Light Source must be directly visible through the slot in the Diffraction Plate. Look through each of the double slit patterns (Patterns D, E, and F) of the Diffraction Plate at the filament of the Light Source. Qualitatively, compare the spacing of the interference maxima for the different patterns.

➤NOTE: You may find that a blue/green color filter placed behind the Slit Mask will make it easier to distinguish the details of the diffraction patterns.

- ① How does the spacing of the maxima relate to the spacing of the slits on the Diffraction Plate (compare patterns of equal slit width, but different slit spacing)?
- ② Look through the 10-slit pattern (Pattern G) at the filament. What effect does the larger number of slits have on the diffraction pattern?\_\_\_\_\_\_.

#### **Table 15.1**

Data						lations
Color	A	L	X <sub>1</sub>	X <sub>2</sub>	$\lambda_{_1}$	$\lambda_{_2}$
Violet						
Blue						
Green						
Yellow						
Orange						
Red						

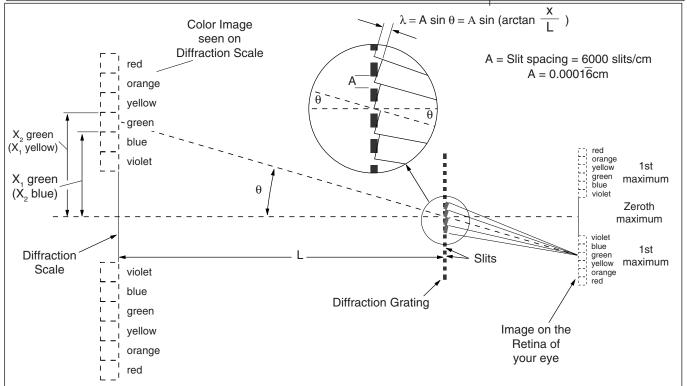


Figure 15.2 Measurements with the Diffraction Grating

Remove the Diffraction Plate and the Slit Mask and replace them with the Diffraction Grating. Look through the grating and observe the first order spectrum.

➤NOTE: When looking through the Diffraction Grating avert your eye from looking straight at the filament. Instead, look at a position on the Diffraction Scale about 4 to 5 cm to the right or left of the slit in the scale.

Using Figure 15.2 to identify the variables, fill in the data in Table 15.1. Review Experiment 9, if necessary, to determine the calculations needed to calculate  $\lambda_1$  and  $\lambda_2$ , the <u>range</u> of wavelengths corresponding to each particular color of light.

Compare your results with those of other students, or with textbook values.

- ① Are your results in complete agreement? Can you account for any discrepancies?
- What advantages are there in using wavelength rather than color to characterize visible light?

# Experiment 16: Single Slit Diffraction

#### **EQUIPMENT NEEDED:**

- -Optical Bench
- -Ray Table Base
- -Component Holder
- -Slit Mask

- -Light Source
- -Diffraction Scale
- -Diffraction Plate
- -Color Filters (Red, Green, Blue/Green). Perform in a well lighted room.

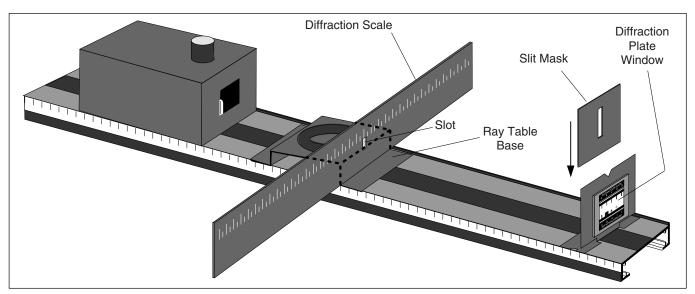


Figure 16.1 Equipment Setup

# Introduction

If you look closely at a two slit interference pattern, you will notice that the intensity of the fringes varies. This variation in intensity forms an interference pattern of its own that is independent of the number of slits or the separation between the slits. In fact, two slits are not required to see this pattern; it can be seen most clearly when light passes through a single, narrow slit.

In this experiment you will compare the single slit diffraction pattern with the double slit pattern, and then use the single slit pattern to measure the wavelengths of red, green, and blue light.

# **Procedure**

Setup the equipment as shown in Figure 16.1. Look through each of the three single slit apertures in the Diffraction Plate (Patterns A, B, and C). Examine the diffraction patterns with and without color filters over the aperture of the Light Source.

1	How	does	the	spacing	between	fringes	vary	with	the v	width	of the	slit?_	 	 	
	Comp	oare tl	ne si	ngle slit	patterns	with the	doul	ble sli	t pat	terns.					_•

② How does a double slit interference pattern differ from a single slit pattern? (Compare patterns of equal slit widths, such as A vs D, or B vs E.)

\_\_\_\_\_

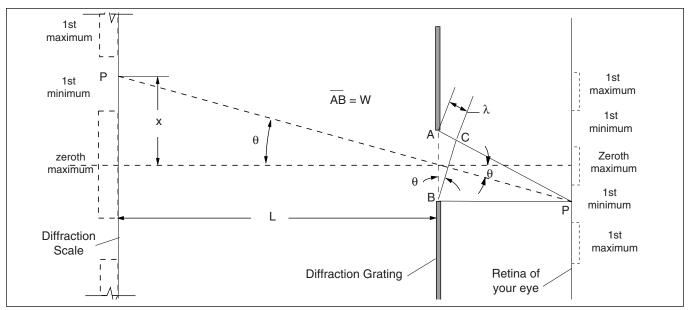


Figure 16.2 Geometry of Single Slit Diffraction

The single slit pattern can be explained using Huygen's theory. When a plane wave front strikes the slit, each point on the slit acts as a point source of light. Figure 16.2 shows a point P, far from the slit, where the distance  $AP = BP + \lambda$ . Since light from point A travels one wavelength farther than light from point B, the light from these two points is in phase at point P. But light reaching point P from the points in between A and B will vary in phase through a full  $360^{\circ}$ . For any point from which light reaches point P at a particular phase, there will be a point from which light arrives in the exact opposite phase. Because of this, there is complete cancellation at point P, and a minima (dark fringe) will be seen at that point.

In the Figure, point P is at an angle q from the center of the slit. We make the assumption that point P is far enough away such that AP and BP are very nearly parallel (this is true in reality, if not in the diagram). As shown in the diagram, angle ABC =  $\theta$ , also. Therefore W sin  $\theta = \lambda$ ; where W is the width of the slit (AB). A similar argument can be used to show that a minima will be found at any angle such that W sin  $\theta = n\lambda$ , where n is any integer.

Review the two slit interference experiment. Notice the similarity between the equations for single and double slit patterns. To measure the wavelength of light, use the same techniques you used in the two slit experiment ( $\theta$  = arctan X/L). When measuring the distance to the minima (x) for each color, place the Color Filter on the front of the Light Source. Use your data to fill in Table 16.1, then perform the calculations shown to determine the wavelength of Red, Green, and Blue Light.

① If the width of the slit, W, were less than the wavelength of the light being used, how many maxima would you expect to see in the single slit diffraction pattern? Why?\_\_\_\_\_

**Table 16.1** 

		Data				Calculations
Color	n	W	X	L	arctan X/L	Wsin (arctan X/L) = $n\lambda$
Red						
Green						
Blue						

# **Experiment 17: General Diffraction**

#### **EQUIPMENT NEEDED:**

- -Optics Bench
- -Component Holders (2)
- -Diffraction Plate
- -Color Filter (any color)
- -pin.

- -Light Source
- -Variable Aperture
- -Slit Mask
- -Black Construction Paper

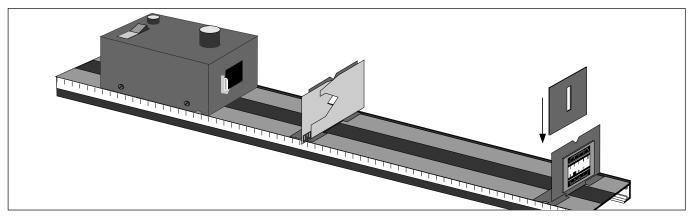


Figure 17.1 Equipment Setup

#### Introduction

The simplest diffraction patterns are produced by narrow slits. However, any aperture, or collection of apertures, will produce a diffraction pattern if the dimensions of the apertures are of the same order of magnitude as the wavelength of visible light.

The diffraction pattern created by a particular aperture can be determined quantitatively using Huygen's principle. Simply treat each aperture as a collection of point sources of light (small, closely packed points will give the best approximation of the diffraction pattern). At any position on your viewing screen, determine the phase of the light contributed by each point on the aperture. Finally, use the superposition principle to sum the contributions from all the points on the aperture.

Of course, you must perform this same calculation for each point on your viewing screen to determine the complete diffraction pattern—a time consuming task. In this experiment the approach will be more qualitative. You will use your knowledge of diffraction patterns formed by slits to understand the patterns formed by more complicated apertures.

### **Procedure**

Setup the equipment as shown in Figure 17.1. Begin with the Variable Aperture fully open. Looking through the Diffraction Plate at the Light Source filament, examine the diffraction patterns formed by Patterns H, I, and J.

While looking through Pattern H, slowly close the Variable Aperture. Repeat this with Patterns I and J.

- ① What effect does aperture size have on the clarity of the diffraction patterns?
- ② What affect does aperture size have on the brightness of the diffraction patterns? Adjust the Variable Aperture to maximize the brightness and clarity of the pattern. Place a color filter over the Light Source Aperture.
- ③ In what way does the color filter simplify the diffraction patterns that are formed?

# **Crossed Slits**

Examine the diffraction pattern formed by aperture H, the crossed slits. As you watch the pattern, slowly rotate the Diffraction Plate so first one slit is vertical, then the other.

① Describe the diffraction pattern in terms of the patterns formed by each individual slit.

# **Random Array of Circular Apertures**

Examine the diffraction pattern formed by aperture I, the random array of circular apertures. The pattern is similar to that formed by diffraction through a single circular aperture. To verify this, use a pin to poke a small hole in a piece of black construction paper. Look at the Light Source filament through this hole. In the pattern formed by the random array, the patterns from all the circular apertures are superposed, so the combined diffraction pattern is brighter.

In the random array, smaller circles are used than you can produce with a pin.

- ① What effect does the smaller diameter of the circles have on the diffraction pattern?

  In observing single slit diffraction, you found that the narrower the slit, the greater the separation between the fringes in the diffraction pattern. This is generally true. For any aperture, diffraction effects are most pronounced in a direction parallel with the smallest dimension of the aperture.
- ② Use the above generalization to explain the symmetry of the diffraction pattern formed by a circular aperture.

# **Square Array of Circular Apertures**

minima.

Examine the diffraction pattern formed by aperture J, the square array of circular apertures.

- ① How is this pattern similar to that formed by the random array? How is it different? Each circular aperture in the array forms a circular diffraction pattern with maxima and minima appearing at different radii. However, the regularity of the array causes there to be interference between the patterns formed by the individual circles. This is analogous to the way in which the double slit interference pattern creates maxima and minima that are superimposed on the single slit patterns created by the individual slits.
- ② On a separate sheet of paper, draw the diffraction pattern you would expect if there were no interference between the patterns from the different holes (as in the random array). Clearly indicate the maxima and the minima.
- ③ To understand the interference that takes place, consider the array of points as if it were actually a collection of parallel slits, such as those shown in Figures 17.2a, b, and c. Draw the diffraction patterns that would be created by each of these collections of parallel slits. Clearly label the maxima and
- 4 Your drawing from step 2 shows where the light is diffracted to from each individual circular aperture. To approximate the effect of interference between circular apertures, superimpose a copy of one of your interference patterns from step 3 over your drawing from step 2. Only where maxima overlap, will there be maxima in the combined pattern. Repeat this procedure for each of your interference drawings.

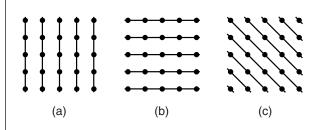


Figure 17.2 Square Array Interference

# Experiment 18: Introduction to Optical Instruments

# **EQUIPMENT NEEDED:**

-none

### Introduction

The design of high quality optical instruments can be quite complex, involving compound lenses and intricate lens coatings. But the complexity arises primarily from the need to reduce the effects of spherical and chromatic aberration (see Experiment 14). Understanding the basic principles of standard optical instruments is not complex. It requires only an understanding of the Fundamental Lens Equation:

$$1/\mathbf{d}_{0} + 1/\mathbf{d}_{1} = 1/\mathbf{f};$$

for which the magnification of the image is given by the equation:

$$\mathbf{m} = -\mathbf{d}_{i}/\mathbf{d}_{o}$$
.

In Experiments 19-22, you will use the above equations to investigate the workings of a Projector, a Magnifier, a Telescope, and a Compound Microscope. Before beginning, however, it is useful to understand certain generalities that can be made with regard to these equations.

# **Procedure**

Use the Fundamental Lens Equation to complete Table 18.1, on the following page. Show the location (d) and magnification (m) of the image, and whether the image is real or virtual, inverted or uninverted. Notice that  $\mathbf{d}_{0}$  is given in units of  $\mathbf{f}$ . Your calculated value for  $\mathbf{d}_{1}$  will therefore also be in units of **f**.

After completing the table, use it to answer the following questions. In each question, assume that  $\mathbf{f} > 0$  (as for a converging lens). A negative value for  $\mathbf{d}$  indicates that the image is virtual.

① For what range of d values is the image virtual and magnified?

(Remember:  $\mathbf{d}_i = \frac{\mathbf{d}_0^T \mathbf{f}}{\mathbf{d}_0^T \mathbf{f}}$ )

- 2 For what range of d<sub>o</sub> values is the image real and magnified?
- 3 For what range of d values is the image real and reduced in size? \_\_\_\_\_
- 4 For what range of d<sub>o</sub> values can the image be focused onto a viewing screen?

Table 18.1: Object/Image Relationships

d <sub>o</sub>	$\mathbf{d}_{_{\mathbf{i}}}$	m	Real/Virtual	Inverted/Uninverted
Example <b>f</b> /16	-f/15	16/15	Virtual	Uninverted
<b>f</b> /8				
<b>f</b> /4				
<b>f</b> /2				
3 <b>f</b> /4				
7 <b>f</b> /8				
15 <b>f</b> /16				
f				
17 <b>f</b> /16				
9 <b>f</b> /8				
5 <b>f</b> /4				
3 <b>f</b> /2				
7 <b>f</b> /4				
15 <b>f</b> /8				
31 <b>f</b> /16				
2 <b>f</b>				
33 <b>f</b> /16				
17 <b>f</b> /8				
9 <b>f</b> /4				
5 <b>f</b> /2				
11 <b>f</b> /4				
23 <b>f</b> /8				
3 <b>f</b>				
5 <b>f</b>				
10 <b>f</b>				
100 <b>f</b>				

# Experiment 19: The Projector

#### **EQUIPMENT NEEDED:**

- -Optics Bench
- -75 mm Focal Length Convex Lens
- -Variable Aperture
- -Viewing Screen

- -Light Source
- -150 mm Focal Length Convex Lens
- -Crossed Arrow Target
- -Component Holders (3).

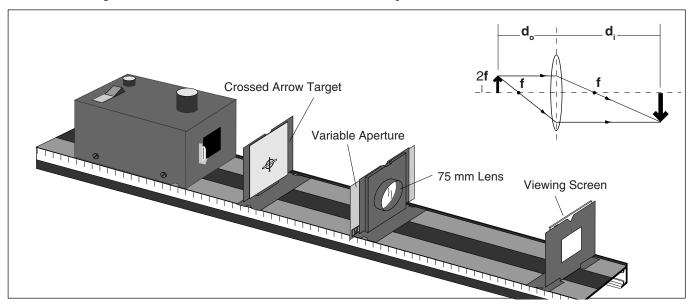


Figure 19.1 Equipment Setup

#### Introduction

When an object is located between the focal point (f) and twice the focal point (2f) of a converging lens, a real, inverted, magnified image is formed as shown in the diagram of Figure 19.1. If a viewing screen is placed at the location of the image, the image will be focused onto the screen. In this case the lens functions as a projector.

# **Procedure**

① What happens to the image if d<sub>o</sub> is less than f? Can the image still be focused onto the Viewing Screen? Why or why not? \_\_\_\_\_\_\_.

Set up a projector as shown in Figure 19.1. Try both the 75 and 150 mm converging lenses.

What happens to the image if d<sub>o</sub> is greater than 2f? Can the image now be focused onto the Viewing Screen? Why or why not?

③ Are there practical limits to the degree of magnification of the image? If so, what are they?

Is it possible, using a single lens, to project an image that is uninverted? \_\_\_\_\_\_

\_\_\_\_\_\_

-\_\_\_\_-

# Notes



# Experiment 20: The Magnifier

#### **EQUIPMENT NEEDED:**

- -Optics Bench
- -150 mm Focal Length Convex Lens
- -Component Holders (2)

- -75 mm Focal Length Convex Lens
- -Viewing Screen

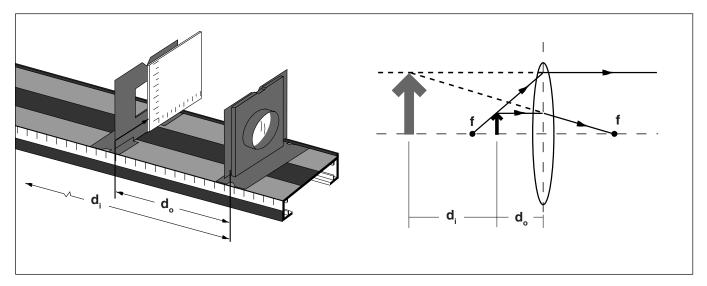


Figure 20.1 The Magnifier

# Introduction

When an object is located between a converging lens and its focal point, a virtual, magnified, uninverted image is formed. Since the image is not real, it can not be focused onto a screen. However, it can be viewed directly by an observer.

# **Procedure**

Set up a magnifier as shown in Figure 20.1 First try it with the 75 mm focal length lens, and then with the 150 mm focal length lens. For each lens, adjust the distance between the object (the Viewing Screen) and the lens so the magnification is a maximum and the image is clearly focused.

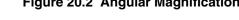
Examine Table 18.1 from Experiment 18.

① Does the Fundamental Lens Equation place any limit on the magnification, m, that a lens can produce?

2 Looking through the lenses, which lens seems to provide the greater magnification?

eye of the observer h

Figure 20.2 Angular Magnification





Using each of the lenses as a magnifier, it should be clear that the magnification provided by a converging lens is not unlimited. This does not mean that the equation  $\mathbf{m} = -\mathbf{d}_i/\mathbf{d}_0$  is in error. This equation does give the correct ratio between the image size and the object size. However, image size is not the only important variable in determining the magnification of an optical system, such as a magnifier. Equally important is the distance between the observer and the image he is looking at. Just as a distant object appears smaller than the same object up close, an image viewed through an optical system appears larger if the image is close than if it is farther away.

Figure 20.2 shows an object of height  $\mathbf{h}_{_{o}}$ , a distance  $\mathbf{d}_{_{o}}$  from the observer. The size of the image on the retina of the observer is proportional to the angle  $\boldsymbol{\theta}_{_{\text{eye}}}$ . For small angles, (the only angles for which the Fundamental Lens Equation holds),  $\boldsymbol{\theta}_{_{\text{eye}}} = \mathbf{h}_{_{o}}^{\prime}/\mathbf{d}_{_{o}}$ .

There is an important limitation to the magnitude of  $\theta_{\text{eye}}$ . To see this, hold an object at arms length and move it slowly toward your eye (with one eye closed). There is a distance—called the near point—at which the image begins to blur, because the rays entering your eye from the object are too divergent for your eye to focus. The near point differs for different people, but the average is approximately 25 cm. Therefore  $\theta_{\text{eye-max}} = \mathbf{h}_0/25$  cm, where  $\theta_{\text{eye-max}}$  is the maximum value of  $\theta_{\text{eye}}$  for which the eye can focus an image.

When using a magnifier, or any optical system for that matter, the apparent size of the image depends on the size and location of the image rather than on the size and location of the object, so that  $\theta_{mag}$ , the angular magnification for the magnifier, is equal to  $\mathbf{h}_i/\mathbf{d}_i$ . From the Fundamental Lens Equation  $\mathbf{h}_i = \mathbf{m}\mathbf{h}_o = (-\mathbf{d}_i/\mathbf{d}_o) \mathbf{h}_o$ . Therefore, ignoring the minus sign,  $\theta_{mag} = \mathbf{h}_o/\mathbf{d}_o$ , the same as without the magnifier.

This result seems to imply that a magnifier doesn't produce any magnification. However, using a magnifier, the object can be brought closer to the eye than the near point, and yet still be focused by the eye. If the object is placed at the focal point of the magnifier for example, the equation  $\theta_{\text{mag}} = \mathbf{h}_o/\mathbf{d}_o$  becomes  $\theta_{\text{mag}} = \mathbf{h}_o/\mathbf{f}$ . Therefore, the magnifying power of a magnifier is a function of how much closer it allows the observer to be to the object. This, in turn, is a function of the focal length of the magnifying lens.

The magnifying power of a lens (called the angular magnification) is calculated as  $\theta_{mag}/\theta_{eve-max}=25$  cm/f.

3	Calculate the angular magnification for the 75 mm and 150 mm focal length lenses. Are your calculated magnifications consistent with your answer to question 1?
4	Would a converging lens with a 50 cm focal length be useful as a magnifier? Why or why not?

# Experiment 21: The Telescope

#### **EQUIPMENT NEEDED:**

- -Optics Bench
- -150 mm Focal Length Convex Lens
- -75 mm Focal Length Convex Lens
- -Component Holders (2)

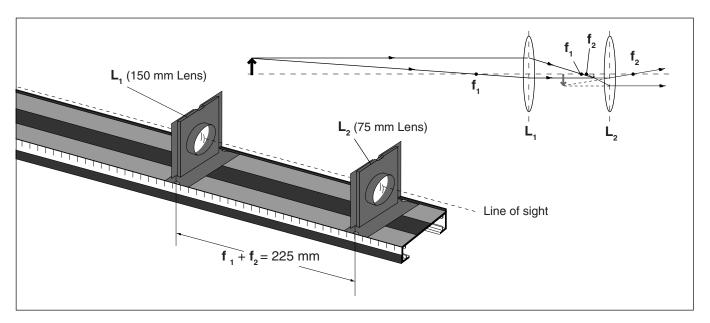


Figure 21.1 The Telescope

# Introduction

Telescopes are used to obtain magnified images of distant objects. As you can see by looking at Table 18.1 from Experiment 18, the image of a distant object when viewed through a single converging lens will be focused nearly at the focal point of the lens. This image will be real, inverted, and reduced in size. In fact, the greater the distance of the object (with respect to **f**), the smaller the size of the image.

However, this reduced image is useful. By viewing this image through a second converging lens—used as a magnifier—an enlarged image can be seen.

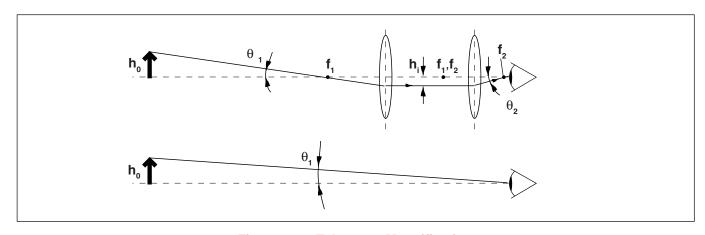


Figure 21.2 Telescope Magnification

Figure 21.1 shows the setup for a simple telescope. The objective lens, L, creates a real, inverted image. (You can barely see this image in the diagram. It's very small, just inside the focal point of lens L<sub>2</sub>.) If the object is sufficiently far away, this image will be located approximately at f<sub>1</sub>, the focal point of L<sub>1</sub>. The eyepiece, L<sub>2</sub>, then acts as a magnifier, creating a magnified, virtual image which can be viewed by the observer. For maximum magnification, L<sub>2</sub> is positioned so the virtual image is just slightly closer than its focal point, f<sub>2</sub>. Therefore, the distance between the objective lens and the eyepiece of a telescope, when viewing distant objects, is approximately  $f_1 + f_2$ .

The angular magnification (see Experiment 20: The Magnifier) for a telescope can be approximated by assuming the lenses are exactly  $f_1 + f_2$  apart, as shown in Figure 21.2. The height of the object as seen with the naked eye is proportional to the angle q<sub>1</sub> in the lower diagram. If the distance from the object to the telescope is large—much larger than is shown in the diagram—  $\theta_1$  $= \theta_1$ , to a good approximation. The ray shown in the upper diagram passes through the focal point of the objective lens, comes out parallel to the optical axis of the telescope, and is therefore refracted by the eyepiece through the focal point of the eyepiece. The angle  $\theta_2$  is therefore proportional to h, the height of the image seen by the observer.

# Pro

ce	dure
1	Using Figure 21.2, calculate $\tan \theta_1$ and $\tan \theta_2$ as a function of the height of the image, $h_i$ , and the focal lengths of the two lenses, $f_1$ and $f_2$ .
	$\tan \theta_1 = \tan \theta_1' =$
	$\tan \theta_2 =$
	Assume that $\theta_1$ and $\theta_2$ are very small, and therefore equal to $\tan \theta_1$ and $\tan \theta_2$ , respectively.
2	Calculate the angular magnification of the telescope.
	Angular Magnification = $\theta_2/\theta_1$ =
	Set up a telescope using the 75 mm and 150 mm focal length lenses; the distance between the lenses should be approximately 225 mm. Using the 75 mm lens as the eyepiece, look at some reasonably distant object. Adjust the distance between the lenses as needed to bring the object into sharp focus.
	To measure the magnification, look with one eye through the telescope, and with the other eye look directly at the object. Compare the size of the two images. (If a meter stick is used as the object, fairly accurate measurements of magnification can be made.)
3	What is the magnification of the telescope when using the 75 mm lens as the eyepiece?
4	What is the magnification of the telescope when using the 150 mm lens as the eyepiece and the 75 mm lens as the objective lens?
⑤	Are your answers to questions 3 and 4 in keeping with your answer to question 2?
	·

# Experiment 22: The Compound Microscope

#### **EQUIPMENT NEEDED:**

- -Optics Bench, Light Source
- -150 mm Focal Length Convex Lens
- -Component Holders (2)

- -75 mm Focal Length Convex Lens
- -Variable Aperture
- -Viewing Screen

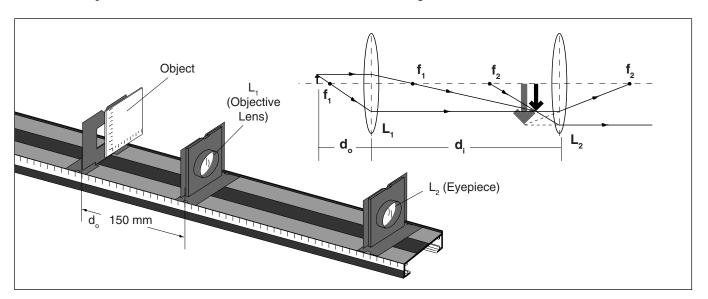


Figure 22.1 The Compound Microscope

# Introduction

A compound microscope uses two lenses to provide greater magnification of near objects than is possible using a single lens as a magnifier. The setup is shown in Figure 22.1. The objective lens,  $L_1$ , functions as a projector. The object is placed just beyond the focal point of  $L_1$  so a real, magnified, inverted image is formed. The eyepiece,  $L_2$ , functions as a magnifier. It forms an enlarged virtual image of the real image projected by  $L_1$ .

The real image that is projected by  $L_1$  is magnified by an amount  $m = -d_1/d_0$ , as indicated by the Fundamental Lens Equation. That image is in turn magnified by the eyepiece by a factor of 25 cm/f (see Experiment 20: The Magnifier). The combined magnification is, therefore:

$$M = (-d/d) (25 \text{ cm/f}).$$

# **Procedure**

Set up the microscope as shown in Figure 22.1. Use the 75 mm focal length lens as the objective lens and the 150 mm focal length lens as the eyepiece. Begin with the objective lens approximately 150 mm away from the object (the Viewing Screen). Adjust the position of the eyepiece until you see a clearly focused image of the Viewing Screen scale.

① Is the image magnified? How does the magnification compare to using the 75 mm focal length lens alone, as a simple magnifier?

While looking through the eyepiece, slowly move the objective lens closer to the Viewing Screen. Adjust the position of the eyepiece as needed to retain the best possible focus.

2	Why does the magnification increase as the objective lens is moved closer to the object?		
3	What focusing problems develop as the magnification increases?		
	Use the Variable Aperture to restrict the path of light to the central regions of the objective the size of the aperture and observe the effects on focusing.	lens.	Vary
4	What effect does the aperture have on focusing?		
5	What effect does the aperture have on the brightness of the image?		
6	What advantage would there be in using a 75 mm focal length lens as the eyepiece?		

# **Appendix**

# **Locating Virtual Images**

Virtual images can be located using the Virtual Image Locators. The following procedure is for locating virtual images formed by a spherical mirror. The procedure for lenses is similar though, of course, both image locators are placed on the far side of the lens from the observer.

Set up the equipment as shown in Figure A1. Notice that the object must be between the mirror and its focal point, f, in order for a virtual image to be formed. Look through Locator A into the spherical mirror. Move your head from side to side, and notice how the image of the locator arrow moves.

Look through Locator A into the mirror, so your line of sight is at a slight angle from the optical axis of the mirror. The setup should look approximately as in Figure A2a. Align a straightedge with the image of the locator arrow as shown in Figure A2b. Now adjust the position of Locator B until its arrow is aligned with the straightedge in your line of sight. Do this in two steps:

- ① Move the Locator laterally (perpendicular to the optical axis of the bench) to remove half the distance between the straightedge and the arrow as shown in Figure A2b, then;
- ② Move the Locator longitudinally (sliding the Component Holder along the optical axis of the bench) to complete the alignment as in A2c.

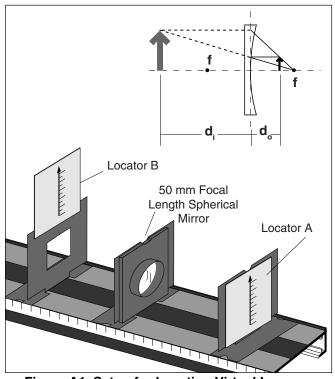


Figure A1 Setup for Locating Virtual Images

Check to be sure that the image of the arrow of Locator A is aligned with the straightedge, and the straightedge is aligned with the arrow of Locator B.

Now move the straightedge to the other side of the arrow of Locator A and repeat the process. Continue changing the straightedge from side to side and aligning the locator arrows until the image of the

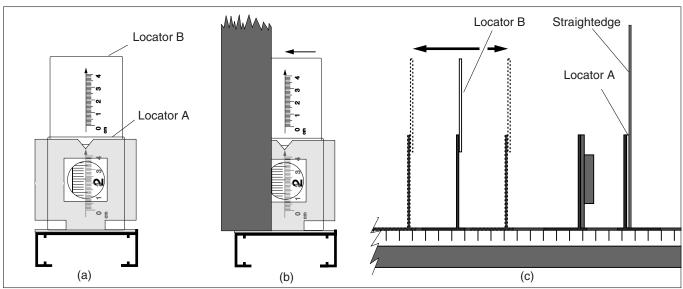


Figure A2 Locating a Virtual Image

arrow of Locator A and the arrow of Locator B remain aligned in your line of sight as you move your head from side to side. When this is the case, the arrow of Locator B is in the apparent position of the virtual image of the arrow of Locator A.

### Maintenance

① If at any time the Light Source fails to come on, remove the top cover of the Light Source by removing the four screws as shown in Figure A3, and replace the light bulb. If problems persist, contact PASCO scientific.

►NOTE: The light bulb should be replaced only with the following replacement part: Light Bulb: #211-2 (Available at automotive stores, or from PASCO: part # 526-016.)

- ② To avoid scratching component surfaces, clean lenses and mirrors only with lens tissue—lens tissue can be purchased at any camera supply store.
- ③ Care should be taken not to scratch or abuse the surface of the magnetic pads. Should the surfaces become dirty, use only soapy water or rubbing alcohol for cleaning. Other solvents may dissolve the magnetic surface.

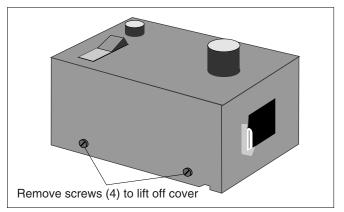


Figure A3 Light Source

# **Replacement Parts**

The following replacement parts can be ordered from PASCO scientific:

Item	PASCO Part No.	Item	PASCO Part No.
Optics Bench	003-02694	Red Color Filter	003-02746
Incandescent Light Source Light Bulb-#211-2 - All Units	003-07236 526-016	Green Color Filter	003-02748
Cord Set (U.S.)	516-010	Blue/Green Color Filter	003-02750
Cord Set (European)	516-006	75 mm F.L. Convex Lens	003-02710
Power Supply, 12 VDC 2.5 A	540-040	150 mm F.L. Convex Lens	003-02716
Component Holder	648-02696	– 150 mm F.L. Concave Lens	003-02713
Ray Table	003-02702	50 mm F.L. Spherical Mirror	003-02714
•		Crossed Arrow Target	003-02732
Ray Table Base	003-02700	Polarizer	003-02709
Ray Table Component Holder	003-02753	Variable Aperture	003-02726
Slit Plate	003-02722	Virtual Image Locator	003-02734
Slit Mask	003-02723	Diffraction Plate	003-02742
Ray Optics Lens	003-02736	Diffraction Grating	003-02756
Cylindrical Lens	003-02764	Diffraction Scale	
Ray Optics Mirror	003-05101		003-02757
Viewing Screen	003-02730	Manual and Experiments Guide	012-02744