# Stats

1. Strength
2. Hit points
3. Armor
4. Move speed
5. Attack Speed
6. Weapons have
7. Armors have
8. History

# Enemy

## skeleton

**Strength:** week

**Hit points:** small

**Move speed:** slow++

**Attack speed:** slow

## Skeleton Warrior

**Strength:** week+

**Hit points:** small+

**Move speed:** slow++  
**Attack speed:** slow

**Weapon**: Axe, sword

**Armor:** Leather middle week

## Zombie

**Strength:** week++

**Hit points:** middle

**Move speed:** slow

**Attack speed:** very slow

## Banshee

**Strength:** week+

**Hit points:** small+

**Move speed:** middle  
**Attack speed:** middle

Have a range attack.

## Died dog

**Strength:** week+

**Hit points:** small

**Move speed:** middle  
**Attack speed:** middle

## Zombie Soldiers

**Strength:** middle

**Hit points:** middle

**Move speed:** slow++  
**Attack speed:** middle

**Weapon**: Axe, sword, spear

**Armor:** Iron armor

## Leach

**Strength:** powerful

**Hit points:** most

**Move speed:** slow  
**Attack speed:** slow

Have a magic attack.