

ARRAY

1. ARRAY OPERATOR

In Javascript , the + operator behaves differently based on the **data type**:

✔ **When used with strings, it joins (concatenates) them:**

```
let name = "John";
let greeting = "Hello, " + name;
console.log(greeting); // Output: Hello, John
```

✗ **When used with arrays, it doesn't add or merge them properly:**

```
let arr1 = [1, 2, 3];
let arr2 = [4, 5, 6];

console.log("Using +: " + arr1 + arr2);
// Output: Using +: 1,2,34,5,6
// This is WRONG: It merges them as strings, not numbers or arrays.
```

✔ **Correct way to display arrays:**

```
console.log("Array 1:", arr1);
console.log("Array 2:", arr2);
// Output: Array 1: [1, 2, 3]
//           Array 2: [4, 5, 6]
```

✔ **If you want to merge arrays:**

```
let merged = arr1.concat(arr2);
console.log("Merged Array:", merged);
// Output: Merged Array: [1, 2, 3, 4, 5, 6]
```

🔍 Summary:

Type	Use of +	Output	Recommendation
String	Joins	"Hello, John"	✔ Use +
Number	Adds	3 + 2 = 5	✔ Use +
Array	Converts to string	[1, 2] + [3, 4] = "1,23,4"	✗ Avoid + with arrays

2. ARRAY BRACKET

In JavaScript, `[]` represents an **array**. It is used to **store multiple values** in a **single variable**, including objects, numbers, strings, or even other arrays.

✓ Example:

```
let people = [  
  { firstname: "vraj", lastname: "valand" }  
];
```

🔍 What is this?

- `[]` → This is an **array**.
 - `{ firstname: "vraj", lastname: "valand" }` → This is an **object**.
 - So you are creating an **array of objects**.
-

✦ Why do we write like this?

This format is **very useful** when:

1. You have a list of similar items (like users, products, etc.)

```
let users = [  
  { firstname: "vraj", lastname: "valand" },  
  { firstname: "ravi", lastname: "patel" },  
];
```

2. You want to loop through them:

```
users.forEach((user) => {  
  console.log(user.firstname + " " + user.lastname);  
});  
// Output:  
// vraj valand  
// ravi patel
```

3. You want to access one object by index:

```
console.log(users[0].firstname); // Output: vraj
```

💡 Summary:

Symbol	Used For	Example
[]	Arrays	[1, 2, 3]
{ }	Objects / Code Block	{key: "value"} or {...code}
()	Grouping / Functions	(x + y) or function() {...}

3. Array Mapping

Array mapping in JavaScript is a technique where we use the `map()` method to create a new array by applying a function to each element of an existing array, without modifying the original array."

What is Array Mapping?

- `map()` is a method used to **loop through an array** and **transform each element**.
- It **returns a new array** with the modified values.

□ Syntax:

```
let newArray = oldArray.map(function(item) {  
    return updatedItem;  
});
```

▣ Example 1: Square each number

```
let numbers = [1, 2, 3, 4, 5];  
  
let squares = numbers.map(function(num) {  
    return num * num;  
});  
  
console.log(squares); // Output: [1, 4, 9, 16, 25]
```

▣ Example 2: Using Arrow Function

```
let squares = numbers.map(num => num * num);
```

▣ Example 3: Array of Objects

```
let students = [
  { name: "Vraj", marks: 70 },
  { name: "Ravi", marks: 85 }
];

let namesOnly = students.map(student => student.name);

console.log(namesOnly); // Output: ["Vraj", "Ravi"]
```

✔ 2. Function in JavaScript

A **function** is a block of code designed to perform a particular task.

📖 Example 1: Simple function

```
function greet(name) {
  return "Hello, " + name;
}

console.log(greet("Vraj")); // Output: Hello, Vraj
```

📖 Example 2: Arrow function

```
let greet = (name) => {
  return "Hello, " + name;
};
```

☐ Combine map + function:

```
function double(n) {
  return n * 2;
}

let nums = [2, 4, 6];
let doubled = nums.map(double);

console.log(doubled); // Output: [4, 8, 12]
```

4. Array Function

1. Regular Function Declaration

```
function add(a, b) {  
  return a + b;  
}  
let result = add(5, 3);  
console.log(result); // Output: 8
```

🔍 Explanation:

Line	What it does
<code>function add(a, b)</code>	Declares a named function called <code>add</code> that accepts two parameters <code>a</code> and <code>b</code> .
<code>{ return a + b; }</code>	The function returns the sum of <code>a</code> and <code>b</code> .
<code>let result = add(5, 3);</code>	Calls the function with 5 and 3 → <code>add(5, 3)</code> returns 8.
<code>console.log(result);</code>	Prints the result → 8.

✅ Why use a named function?

- Helpful in debugging (error stack shows `add`).
- Easier to reuse multiple times.
- Can be **hoisted** – means you can call it even before it's written in the code.

✅ 2. Arrow Function (anonymous)

```
const add = (a, b) => {  
  return a + b;  
};
```

🔍 Explanation:

Line	What it does
<code>const add =</code>	You are storing the function inside a variable called <code>add</code> .
<code>(a, b) => { return a + b; }</code>	This is an arrow function with two inputs. It returns their sum.

⚠️ Why arrow functions don't need a name?

- Because the function is being **stored inside a variable**, like `const add`. So the name is not required in the function itself.
- It's called an **anonymous function** (function without name).
- You call it using the variable: `add(5, 3)`

✓ 3. Short Arrow Function (1 line)

```
const add = (a, b) => a + b;
```

🔍 Explanation:

Line	What it does
<code>(a, b) => a + b</code>	No <code>{ }</code> and no <code>return</code> needed if it's just one line. It auto-returns the result.

🔗 Difference Summary: Regular Function vs Arrow Function

Feature	Regular Function	Arrow Function
Name	Required	Optional (usually stored in variable)
Hoisting	✓ Yes	✗ No
<code>this</code> binding	Traditional <code>this</code> context	Inherits <code>this</code> from outer scope (lexical)
Syntax	Longer	Shorter
Use	Useful for methods or hoisting	Useful for small, inline functions