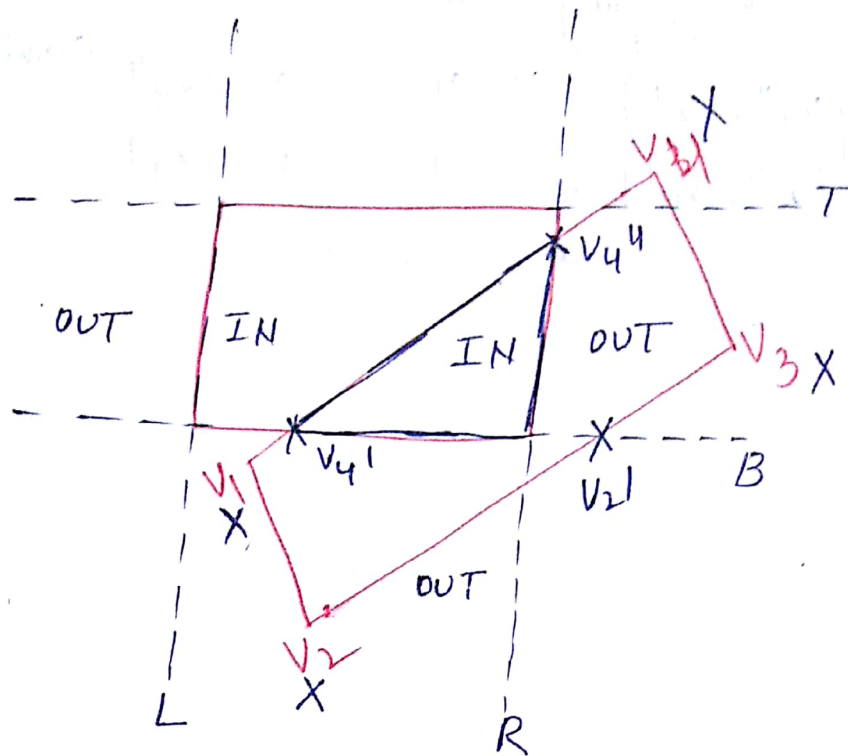


Sutherland - Hodgman Polygon

Eg:-



$[V_1, V_2] : IN- IN - save V_2$

$$[v_2, v_3] : \quad \text{,,} \quad \text{,,} \quad - \quad \text{,,} \quad v_3$$
$$[v_3, v_4] : \quad , \quad - \quad , \quad v_y$$
$$[v_4, v_1] \vdash \quad \text{,,} \quad - \quad \text{,,} \quad v_1$$

← Left $\begin{pmatrix} V_2 \\ \text{Not save} \end{pmatrix}$

Bottom :- $[v_1, v_2]$: out-out = no saving

$[V_2, V_3]$: out - inside = same V_2', V_3'

$[v_3, v_4] : \text{in-in} = \text{save } v_4$

$[v_4, v_1] : \text{in-out} = \text{save } v_4$ (v1) Not save

Right :-

$[V_2^1, V_3]$: out-out = no saving

$$[v_3, v_4] : \quad " = "$$

$[v_y, v_{y'}]: \text{out-in} = v_y^y, v_{y'}^y \text{ same}$

$[v_1', v_2']$: in-out = v_1''' save

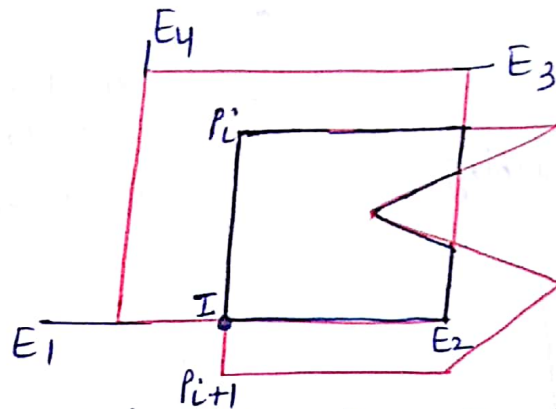
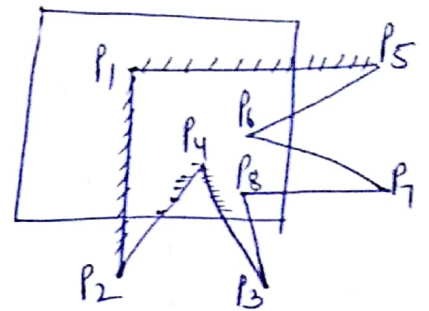
(V_3 not saw
 V_4)

Top

$$\begin{aligned} [v_4^4, v_4^4] &= 1N - 1N \rightarrow v_4^4 \\ [v_4^4, v_4^4] &= " \rightarrow v_4^4 \text{ save} \\ [v_4^4, v_4^4] &= " \rightarrow v_4^4 \end{aligned}$$

Clipping Polygons

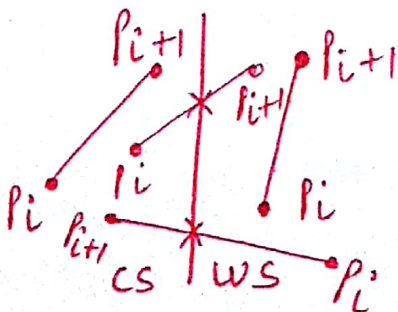
- sequence of edges
- Polygon will be clipped into a set of line segment.
- It won't be clipped into a closed region.



- clipped at each edge (E_1, E_2, E_3, E_4)
- I/P & o/p should be a sequence of vertices.

Intersection of P_i & P_{i+1} should be included into the o/p list.

included not included



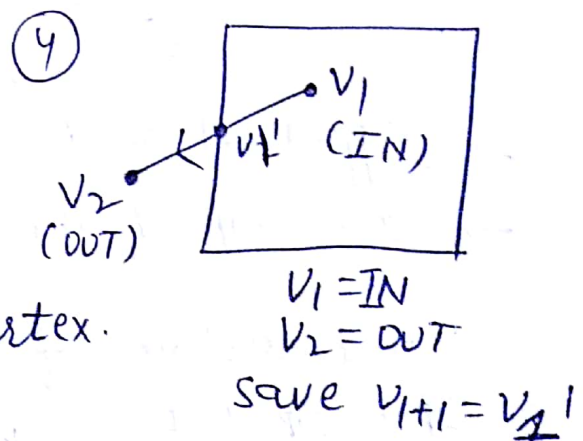
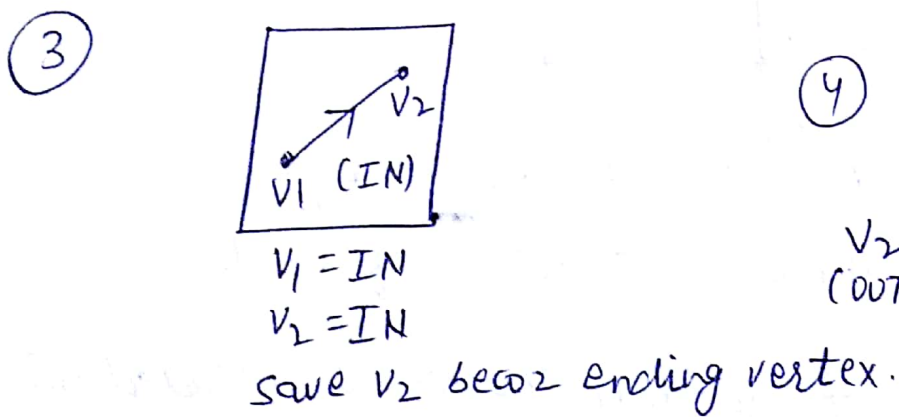
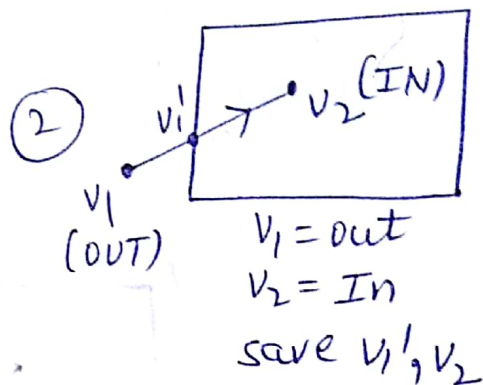
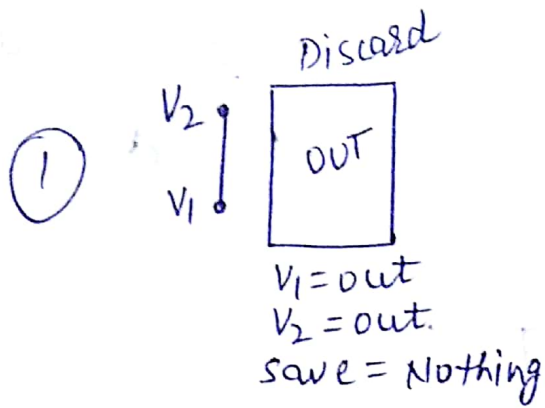
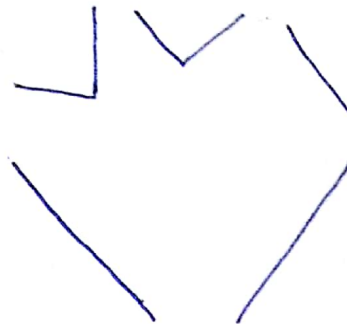
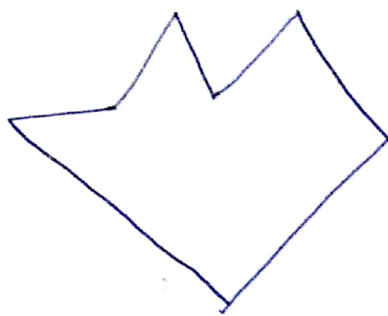
P_1, P_2, \dots, P_m

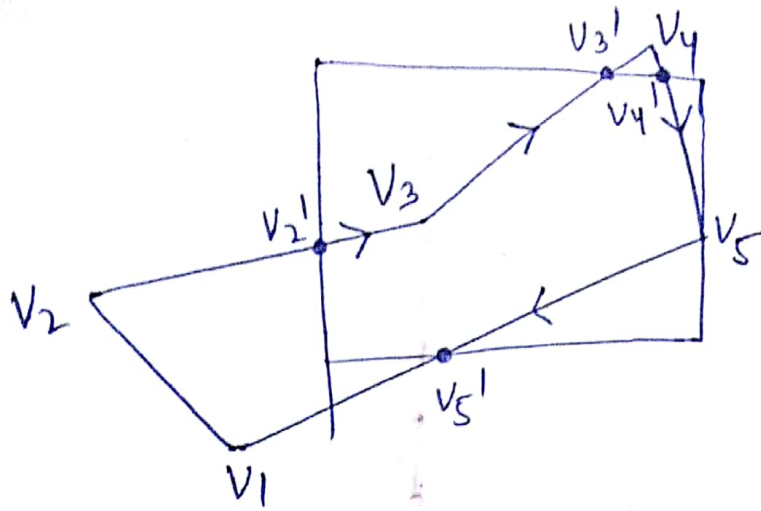
$P_{i+1} \rightarrow Q_j$

$I \rightarrow Q_j$

$I, P_{i+1} \rightarrow Q_j, Q_{j+1}$

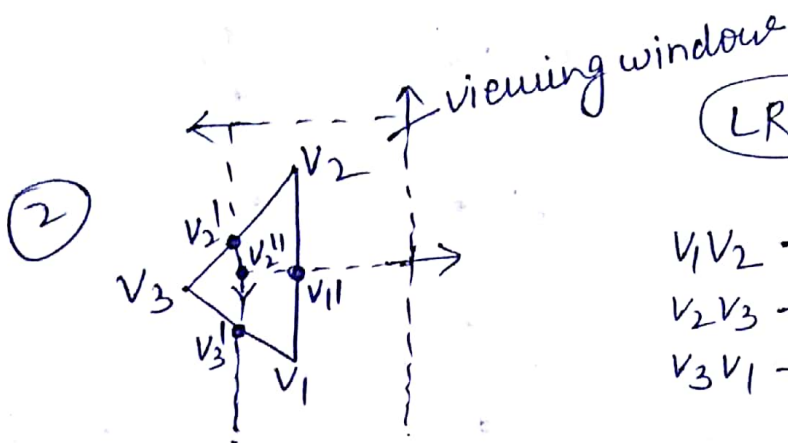
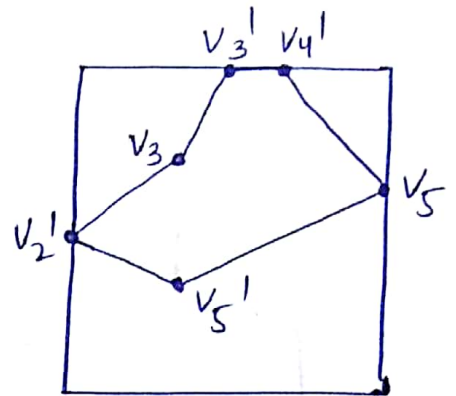
Process is Repeated 1 for each edge.





→ consider $V_1 V_2$ = save nothing

save V_2', V_3'
 save V_3'
 save V_4', V_5'
 save V_5'



LRBT

$V_1 V_2 \rightarrow V_2$
 $V_2 V_3 \rightarrow V_2'$
 $V_3 V_1 \rightarrow V_3' V_1$

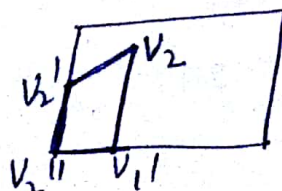
(L)

(R)

$V_1 V_2 \rightarrow V_2$
 $V_2 V_2' \rightarrow V_2'$
 $V_2' V_3' \rightarrow V_3'$
 $V_3' V_1 \rightarrow V_1$

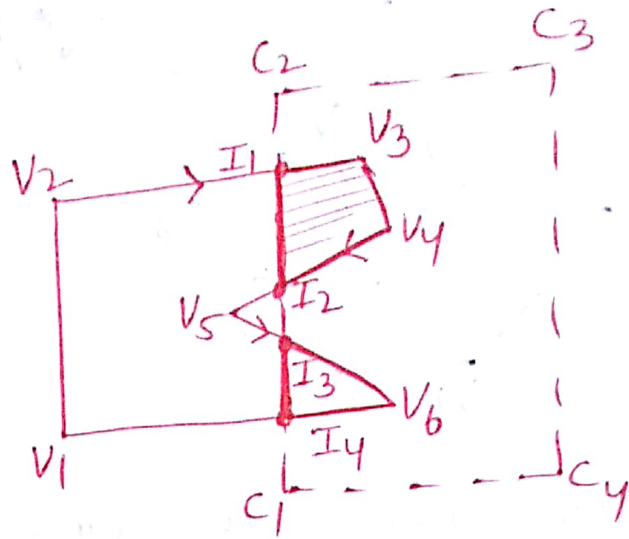
(B) $V_1 V_2 \rightarrow$ OUT-IN - $V_1' V_2$
 $V_2 V_2' \rightarrow$ NO (V_2')
 $V_2' V_3' \rightarrow$ IN-OUT - V_2''
 $V_3' V_1 \rightarrow$ NO O/P.

(Top) Everything inside no change

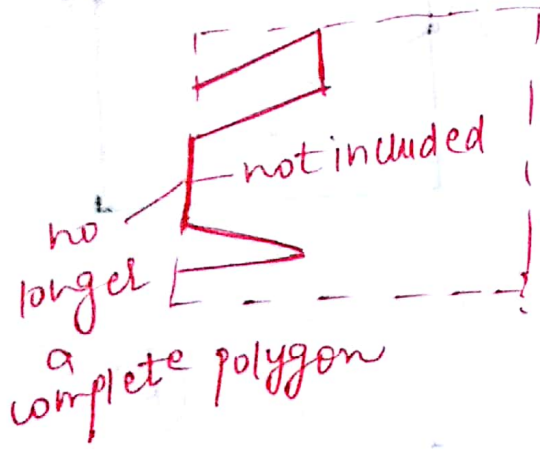


→ Right & Top Clipper

$V_1' V_2 = V_2$ $V_2' V_1' = V_1'$
 $V_2 V_2' = V_2'$
 $V_2' V_2' = V_2'$



S-H.



W-AA

