

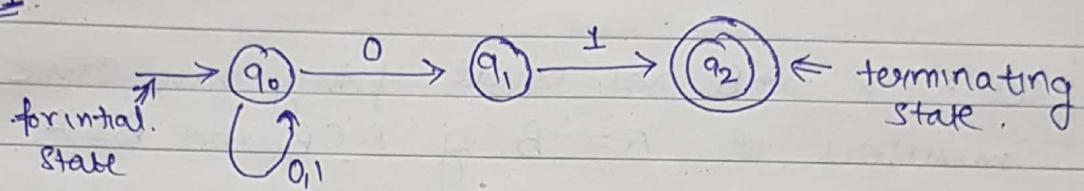
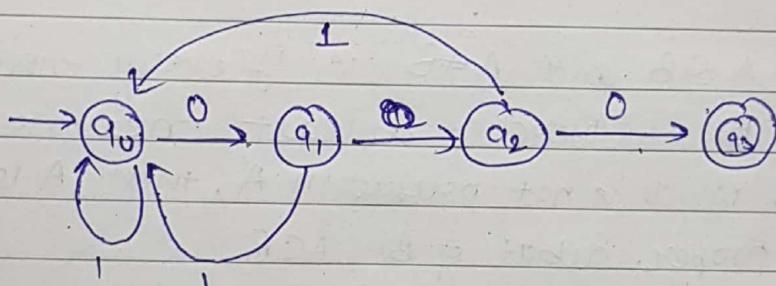
- ① Nondeterministic
② Deterministic

THEORY OF COMPUTATION

Tutorial

Q1 Construct an NFA to accept all strings terminating in 01.

Q2 Construct a NFA to accept those strings containing consecutive zeroes.

Sol 1:Sol 2:

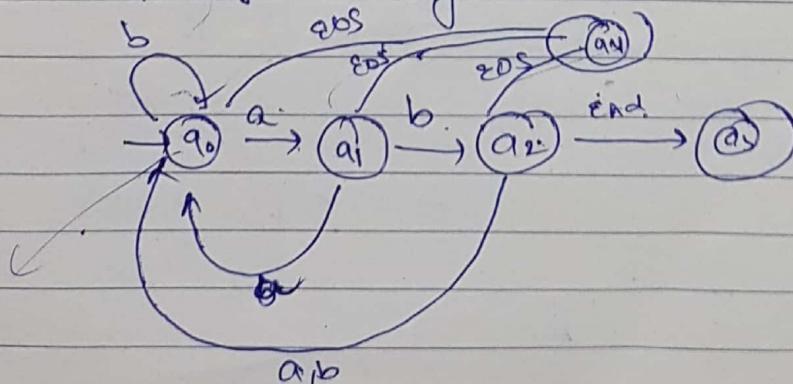
Transition Table

$$f(q_1, q_2, q_3) = \Sigma (01) 01$$

$$f(q_1, q_2, q_3, q_4) = \Sigma 000 \quad \text{II}$$

Q3 Construct a DFA accepting all strings over.

$\{a, b\}$ ending in ab.



Q Construct a DFA to accept all strings containing even number of zeroes & even number of ones

SETS

1) If every member of a set A is a member of set B, then set A is a

$A \subseteq B$. i.e. A is contained in B

2) Set A & set B are equal if they have same members i.e. $A = B$ if $A \subseteq B$ and $B \subseteq A$

3) If $A \subseteq B$ and $A \neq B$ i.e. if every member of A is in B and there is at least one member of B which is not present in A, then A is proper subset of B $A \subset B$

THEORY OF COMPUTATION

Equivalence of DFA and NFA.

For every NDFA there exist a DFA such that.

on application of a on q_0 ,

M' can reach after application of a .

M' has to remember all these possible states at any instant of time. Hence, the states of M' are defined as subsets of Q as M starts with initial q_0^* , a' can be defined as $\delta(q_0^*, [q_0])$, a string w belongs to $T(M')$ if a final state is one of the possible states M' reaches non processing w .

so a final state M' is any subset of Q containing some final states of M .

$$\text{iv) } \delta'([q_1 q_2 \dots q_i], a) =$$

$$\delta(q_1, a) \cup \delta(q_2, a) \cup \delta(q_3, a).$$

Equivalently,

$$\delta'([q_1 q_2 \dots q_i], a) = \{ p_1, \dots, p_j \}$$

$$L = T(M')$$

$$\delta'(q_0', x) = [q_1 \dots q_i]$$

if $\delta(q_0, x) = \{ q_1 \dots q_i \}$ for all x in Σ^*

Note: Kleenstar
 $\sum^* = \{ x^k \}$
 $\sum^* = \{ \lambda, x, xx, \dots \}$
 closure of the alphabet.

$|x|$, the y part

$$s'(q_0', x) = [q_1, q_2, \dots, q_i] \text{ if}$$

$$s(q_0, x) = \{q_1, q_2, \dots, q_i\} \rightarrow ②$$

$$|x|=0, s(q_0, x) = \{q_0\}.$$

$$s(q_0', x) = q_0' = [q_0]$$

so, ② is true for $|x|=0$.

③ Assume ② $\forall y$ with $|y| < m$

$$\text{let } x \in m+1, x \in$$

$$x = ay$$

$$|y| = m \quad a \in \emptyset \Sigma$$

$$\text{let } \emptyset \in s(q_0, y) = \{p_1, \dots, p_j\}$$

and

$$s(q_0, ay) = \{r_1, r_2, \dots, r_k\}$$

$$s'_0(q_0', y) = [p_1, \dots, p_j]$$

$$\{r_1, r_2, \dots, r_k\} = s(q_0, ay) = s(s(q_0, y), a)$$

$$= s(\{p_1, \dots, p_j\}, a)$$

$$s'([p_1, \dots, p_j], a) = [r_1, \dots, r_k]$$

$$\text{Here, } s'(q_0', y_a) = s(s(q_0, y), a) =$$

$$s([p_1, \dots, p_j], a) = [r_1, \dots, r_k]$$

second is true for all strings x , \therefore first is established

$x = y_a$
 $x \in T(M)$ if and only if $S(q_0, x)$ contains a state of n .

$S(q_0, x)$ contains a state of n if and only if $S'(q_0', x)$ is

$x \in T(M)$ if and only if $x \in T(M')$.

DFA M' accepts L .

Q Construct a DFA equivalent to

$$M = (S_{q_0, q_1}, \Sigma, S, q_0, F_{q_0})$$

state / Σ	0	1
(q_0)	q_0	q_1
(q_1)	q_1	q_0, q_1

① The states are subsets of \mathbb{Q} .

$$\emptyset, [q_0], [q_1], [q_0, q_1]$$

② Initial state is $[q_0]$

③ Final state $[q_0], [q_0, q_1]$

④ $S(M)$ has n states corresponding finite automata has 2^n states, we need not to construct S

for all states a^n but only for those which are final
from $[q_0]$ because our interest in constructing
M, accepting T(M).

state/ Σ	a	b
\emptyset	\emptyset	\emptyset
$[q_0]$	$[q_0]$	$[q_1]$
$[q_1]$	$[q_1]$	$[q_0, q_1]$
$[q_0, q_1]$	$[q_0, q_1]$	$[q_0, q_1]$

Q Construct a DFA equivalent to

$$M = (\{q_0, q_1, q_2, q_3\}, \{a, b\}, \delta, q_0, \{q_3\})$$

state/ Σ	a	b
q_0	q_0, q_1	q_0
q_1	q_2	q_1
q_2	q_3	q_3
q_3	\emptyset	q_2

① States of Q are

$\emptyset, q_0, q_0q_1, q_0q_2, q_0q_3, q_0q_1q_2, q_0q_1q_3, q_0q_2q_3, \dots$

② Initial state $[q_0]$

③ Final state $[q_3, q_3q_4]$

FINITE AUTOMATA WITH OUTPUTS.

1) The mathematical model of finite state is represented by 5 tuple method $A(Q, \Sigma, S, q_0, f)$ which doesn't include the information about output but now we will be considering finite automata with outputs. There are 2 machines we can be formulated by finite automata.

(i) Moore

(ii) Mealy

Both of them are not working as finite automata.

Moore (These can't be used for language acceptance). These machine provides some output only.

The finite automata which we have considered have binary outputs i.e. they accept the strings or don't accept the strings.

This acceptability was decided on the basis of reachability of final state from initial state.

Now we remove this restriction.

Consider the model where outputs can be chosen from some other alphabet. The value of output function $z(t)$ in a most general case is a function of present state q and a present input $x(t)$.

$$z(t) = \gamma(q(t), x(t))$$

γ is the output function.

This generalized model is usually called as mealy machine.

If the output function $z(t)$ depends only on present state and is independent of current input. then.

$$z(t) = \gamma(q(t))$$

This is called Moore machine.

Moore Machine: A moore machine is a 6 tuple $(Q, \Sigma, \Delta, S, \gamma, q_0)$.

Δ is the output occurred

γ is the mapping from $q_0 \rightarrow \Delta$ giving the output associated with a state

Mealy machine is a 6 tuple

$$(Q, \Sigma, \Delta, S, \gamma, q_0)$$

$\gamma \rightarrow$ is the output function mapping

$$Q \times \Sigma \rightarrow \Delta$$

* → In mealy machine we get an output only on the application of an input signal.

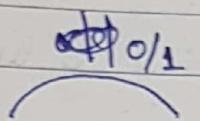
i) For input string is null, the output is only null.

ii) A finite automata can be converted into a moore machine by introducing $\Delta = S \cup \{\gamma\}$ and defining $\gamma(q) = 0$ if $q \notin F$ and $\gamma(q) = 1$ if $q \in F$

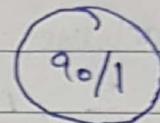
iii) For moore machine if input string is of length n , the output string is of $n+1$. The first output is $\gamma(q_0)$ for all output strings.

In case of mealy machine, if input is of length m, then output is of same length n.

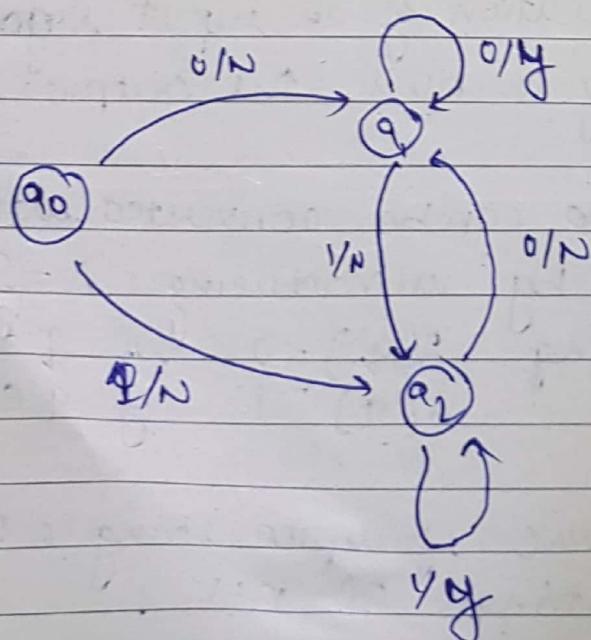
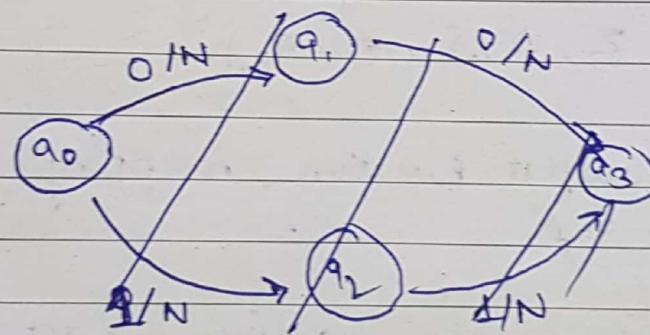
Mealy

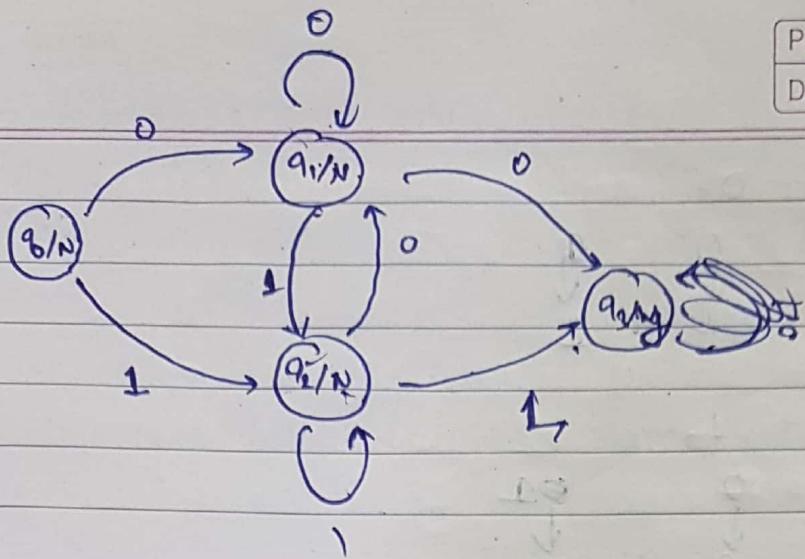


Moore



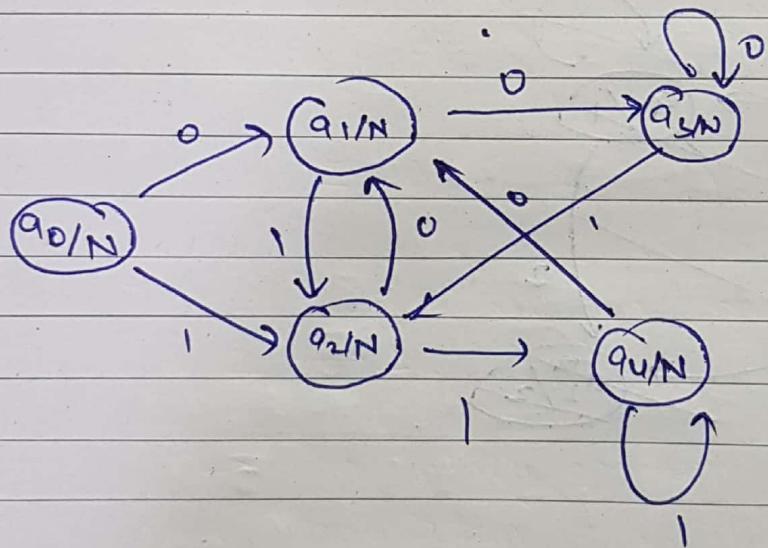
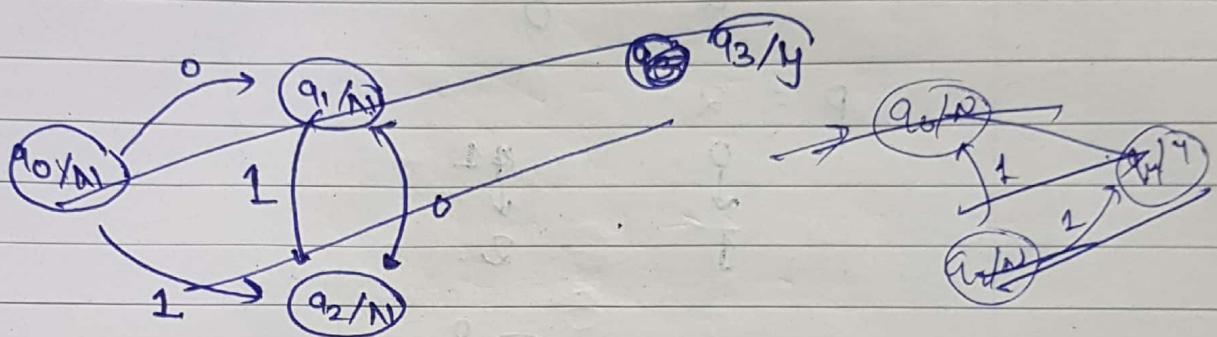
- Q Make / construct mealy or moore machine that produces Y if input ends with 00 or 11 and N otherwise.





01100

011001
↑



Q Residue mod 3 res of binary numbers using mealy & moore machine.

$$i \rightarrow 0 \quad 2i$$

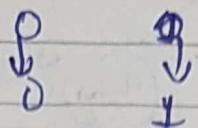
$$i \rightarrow 1 \quad 2i+1$$

$$Y_3 \rightarrow p = 0, 1, 2$$

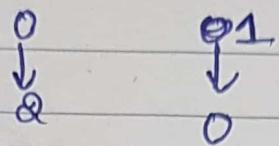
$$0 \rightarrow 2i/3 \rightarrow 2p \bmod 3$$

$$1 \rightarrow (2i+1)/3 \rightarrow 2p+1 \bmod 3$$

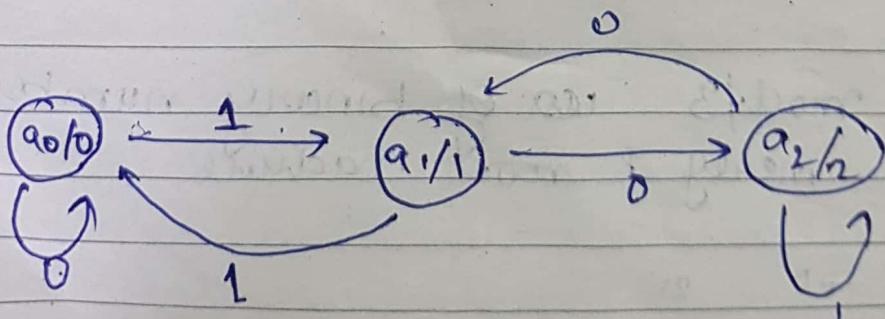
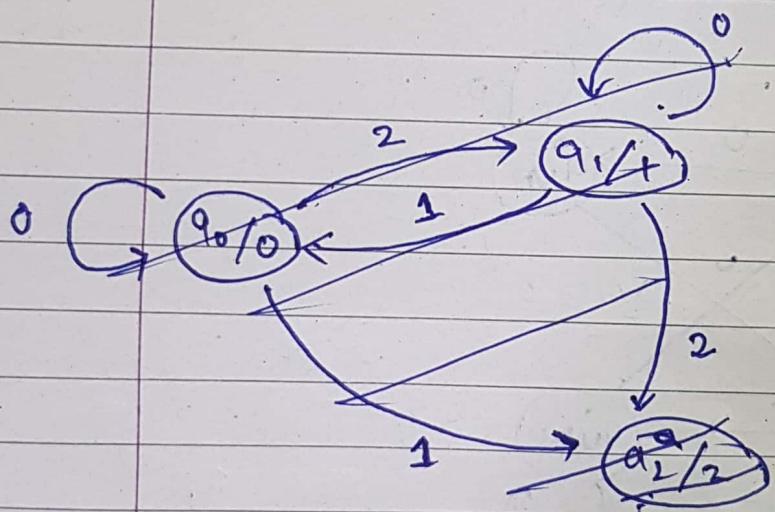
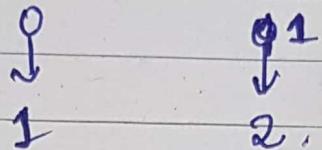
$\phi = 0$



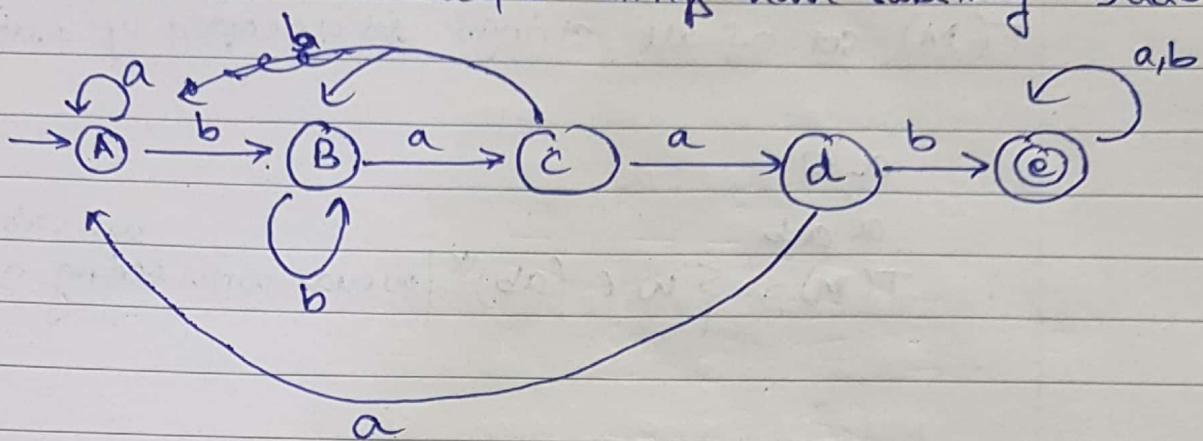
$\phi = 1$



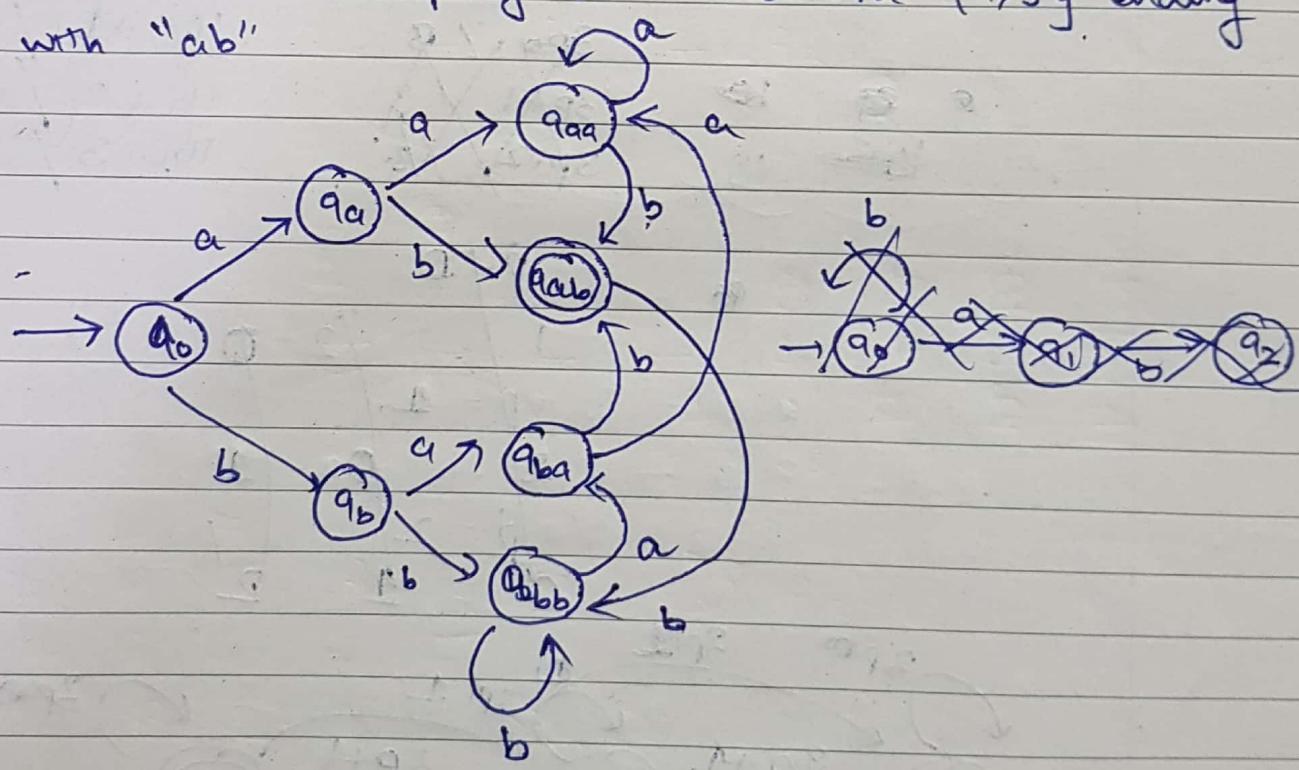
$P = 2$



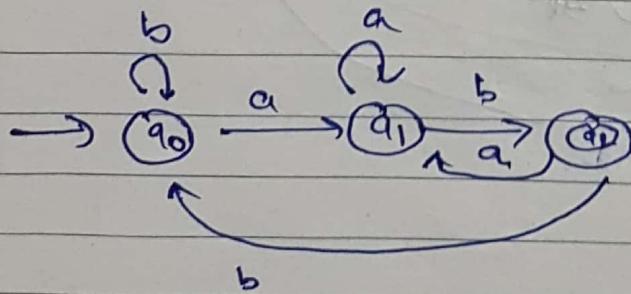
Q Construct a DFA which accepts strings having substring "baab".



Q Construct DFA accepting all values over $\{a, b\}$ ending with "cab".



Q Find $\Gamma(M)$ for the DFA M below



	a	b
q_0	q_1	q_0
q_1	q_1	q_2
q_2	q_1	q_0

I(M)

M =

$T(M)$ set of all strings accepted by automata

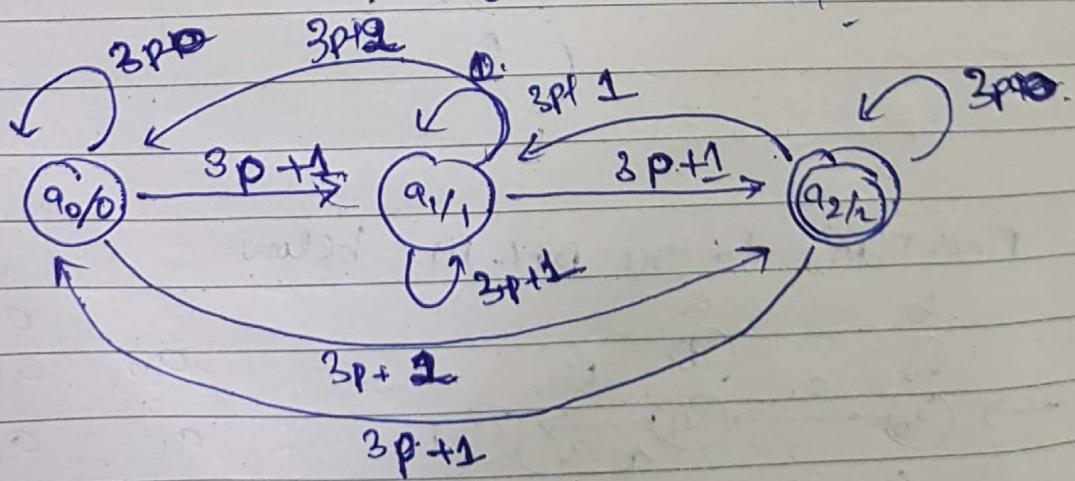
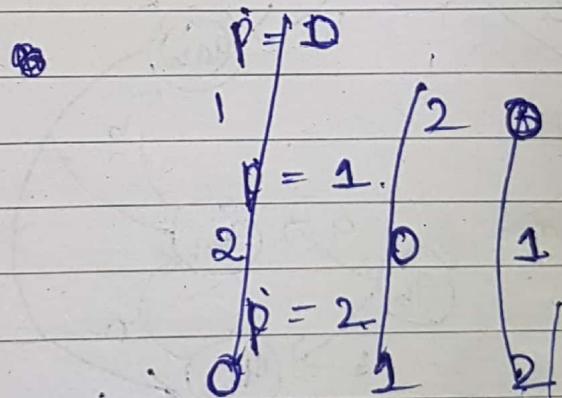
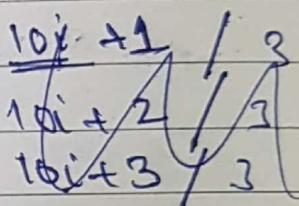
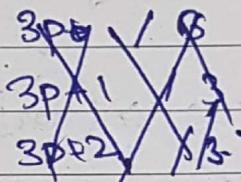
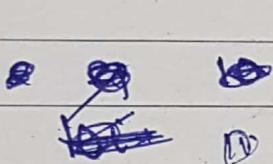
ab

a ab

$\therefore T(M) = \{ w \in (ab)^* \mid w \text{ ends with } \text{string ab} \}$

sub string

Q Residue of mod 3 of decimal number using mealy & morse



ϵ and ϕ

$\epsilon \rightarrow$ the unique string of length 0.

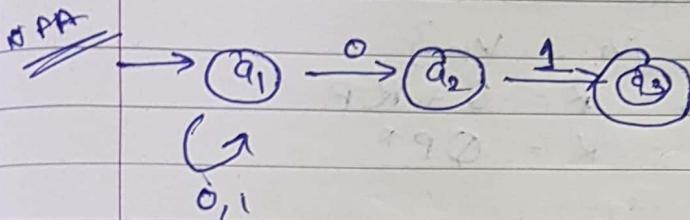
It is called as an empty or null string (

it is represented as input in automata)

ϕ - it is represented as blank space.

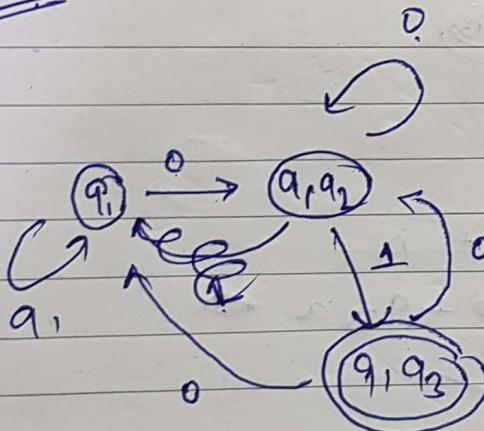
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Q) for given NFA construct equivalent DFA.



	0	1
q_2	q_1, q_2	q_1
q_3	ϕ	q_3
q_1	ϕ	ϕ

~~DFA~~



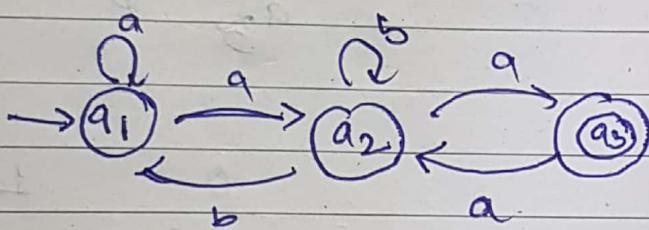
	0	1
q_2	q_1, q_2	q_1
q_3	q_1, q_2	q_1, q_3
q_1	q_1, q_3	q_1

Q) Construct a mealy & moore m/c in which if string ends with $(0) \rightarrow A$ $(0111) \rightarrow B$.
and else $\rightarrow C$.

Algebraic method using Arden's theorem following assumptions are made regarding transition system :-

- ① Transition graph doesn't have null roots
- ② It has only one initial state.
- ③ Its vertices are from $\{v_1, \dots, v_n\}$
- ④ Arden theorem states $R = Q + RP$.

$$R = QP^*$$



$$q_1 = q_1 a + q_2 b + \lambda$$

$$q_2 = q_1 a + q_2 b + q_3 a$$

$$q_3 = q_2 a$$

$$q_2 = \underbrace{q_1 a}_Q + \underbrace{q_2 (b+a)}_R \underbrace{a}_P$$

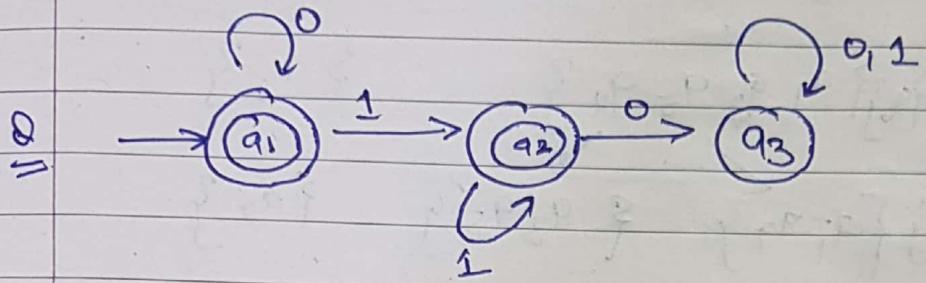
$$q_2 = QP^*$$

$$= q_1 a (b+a)^*$$

~~$$q_3 = q_1 a a + q_2 b a + q_2 a a$$~~

~~$$q_3 = q_1$$~~

$$q_3 = q_1 aa (b+aa)^*$$



$$q_1 = q_1^0 + \lambda$$

$$q_2 = q_2^1 + q_2^2$$

$$q_3 = q_3(0+1) + q_2^0$$

$$q_2 = q_2^1 + q_2^2$$

$$q_2 = q_2^1 (1)^*$$

$$q_3 = q_2^0 (0+1)^*$$

$$q_3 = q_2^1 (1)^* 0 (0+1)^*$$

MINIMISATION OF AUTOMATA

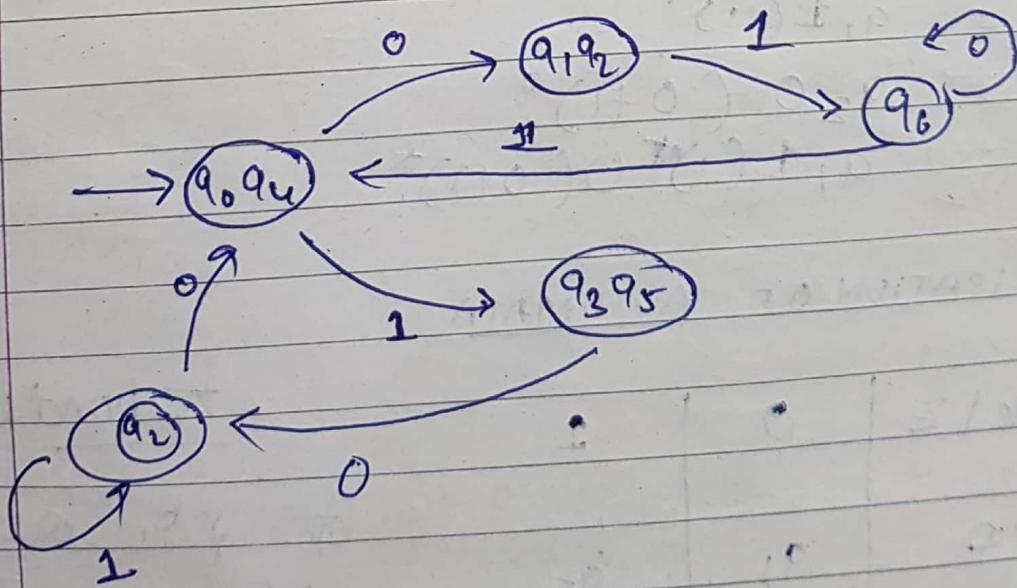
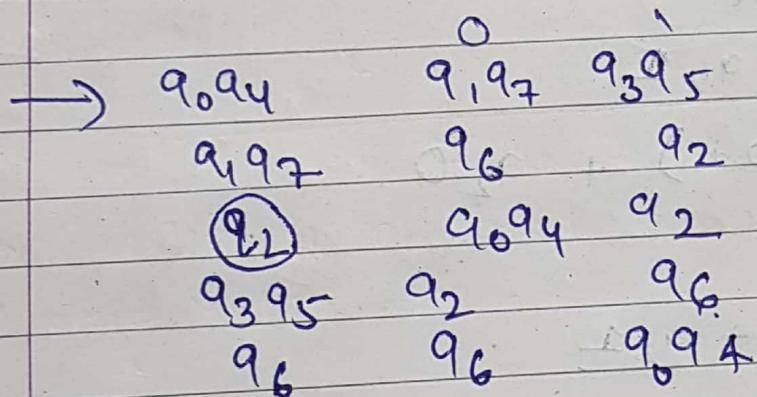
state / Σ	0	1	π bonds
$\rightarrow q_1$	q_1	q_5	$\Phi = \{q_1, q_2\}$
q_1	q_6	q_2	$Q_1 = \{q_1\}$
q_2	q_0	q_1	$Q_2 = \{q_2\}$
q_3	q_2	q_0	
q_4	q_2	q_5	
q_5	q_2	q_6	
q_6	q_6	q_4	
q_7	q_6	q_2	

$$Q_0 = \{q_0, q_1, q_2, q_3, q_4, q_5, q_6, q_7\} \quad \{q_2\}$$

$$Q'_0 = \{q_0, q_1, q_6\} \quad \{q_1, q_3, q_5, q_7\} \quad \{q_2\}$$

$$Q''_0 = \{q_0, q_4, q_5\} \quad \{q_1, q_3, q_5, q_6\} \quad \{q_2\}$$

$$Q'''_0 = \{q_0, q_4\} \quad \{q_6\} \quad \{q_1, q_7\} \quad \{q_3, q_5\} \quad \{q_2\}$$



Minimise

HCR

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$$R = (a/b)^* abb$$



NFA → DFA → MINIMISATION

IMP TOPICS:

- ① Regex \leftrightarrow Finite automata
- ② NFA \leftrightarrow DFA
- ③ Minimisation.

At the first stage the procedure so that both machines accept exactly the same input sequences. We look into the next state column for any state $q_i q_j$ and determine the number of different outputs associated with q_i in that column. We split q_i into several different states the number of such states being equal to the number of output associated with q_i .

Next state

Present state	a = 0		a = 1	
	state o/p	state v/p	state o/p	state v/p
q_1	q_3 0		q_2 0	
q_2	q_1 1		q_4 0	
q_3	q_2 1		q_1 1	
q_4	q_4 1		q_3 0	

Present state	a = 0		a = 1	
	state o/p	state v/p	state o/p	state v/p
q_1	q_3 0		q_{20} 0	
q_{20}	q_1 1		q_{40} 0	
q_{21}	q_1 1		q_{40} 0	
q_3	q_{21} 1		q_1 1	
q_{40}	q_{41} 1		q_3 0	
q_{41}	q_{41} 1		q_3 0	

So the pair of states and output in the next column can be re write as Moore table of m/c

Present state	Next state		Output
	$a=0$	$a=1$	
$\rightarrow q_1$	q_3	q_{20}	1
q_{20}	q_1	q_{40}	0
q_{21}	q_1	q_{40}	1
q_3	q_{21}	q_1	0
q_{40}	q_{41}	q_3	0
q_{41}	q_{43}	q_3	1

Q Let $M_1 = (Q, \Sigma, \Delta, S, \lambda, q_0)$ be a moore m/c
the following procedure is adopted to convert
following mealy m/c

<u>Q</u>	Present state	Next state	O/P
	$a=0$	$a=1$	
$\rightarrow q_0$	q_3	q_1	0
q_1	q_{21}	q_2	1
q_2	q_2	q_3	0
q_3	q_3	q_0	0

In the case of the moore m/c for every ^{state} pair we construct the pair of the next state & the corresponding o/p we reformat the table for mealy machine

Result state.

Next state
 $a = 0$
 state O/P

$a = 1$
 state O/P

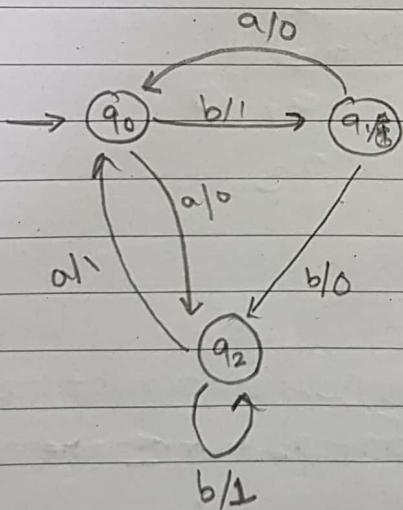
q_0
 q_1
 q_2
 q_3

q_3 0
 q_1 01
 q_2 1
 q_3 0

q_1 1
 q_2 0
 q_3 0
 q_0 0

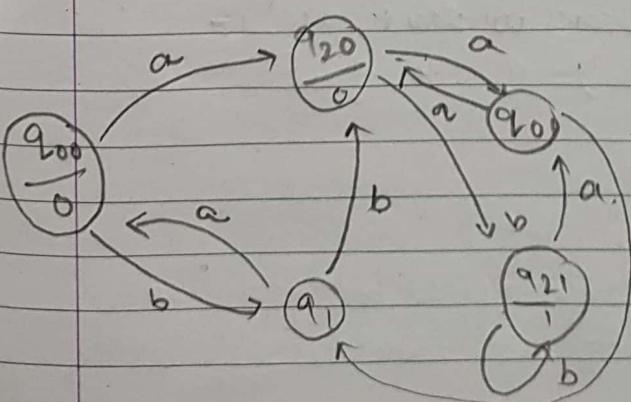
Note: if two have identical transition (ie rows corresponding to 2 states are identical), then we can delete one of them.

Ques: Construct given Mealy to Moore m/c.



PS	NS
$a=0$ state O/P	$b=1$ state O/P
q_0	q_2 0
q_1	q_1 1
q_2	q_2 0
	q_2 1

PS	NS	$a=1$	O/P
q_0	q_0		
q_1	q_1		
q_2	q_2		



q_{00}	q_{20}	q_1	0
q_{01}	q_{20}	q_1	1
q_1	q_{00}	q_{20}	1
q_{20}	q_{01}	q_{21}	0
q_{21}	q_{01}	q_{21}	1

Q Construct a Mealy m/c which is equivalent to Moore m/c given in table.

Present state	Next state		O/P
	a=0	a=1	
q_0	q_1	q_2	1
q_1	q_3	q_2	0
q_2	q_2	q_1	1
q_3	q_0	q_3	1

PS	NS	
	$a=0$ state	$a=1$ state
	O/P	O/P
q_0	q_1 0	q_2 1
q_1	q_3 1	q_2 1
q_2	q_2 1	q_1 0
q_3	q_0 1	q_3 1

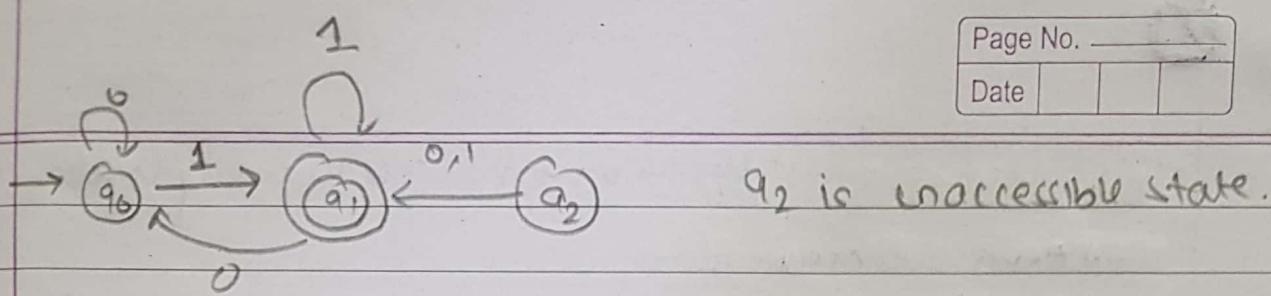
Q What is dead state?

→ All those non-final states which transit to itself for all input signals in Σ are called as dead state.

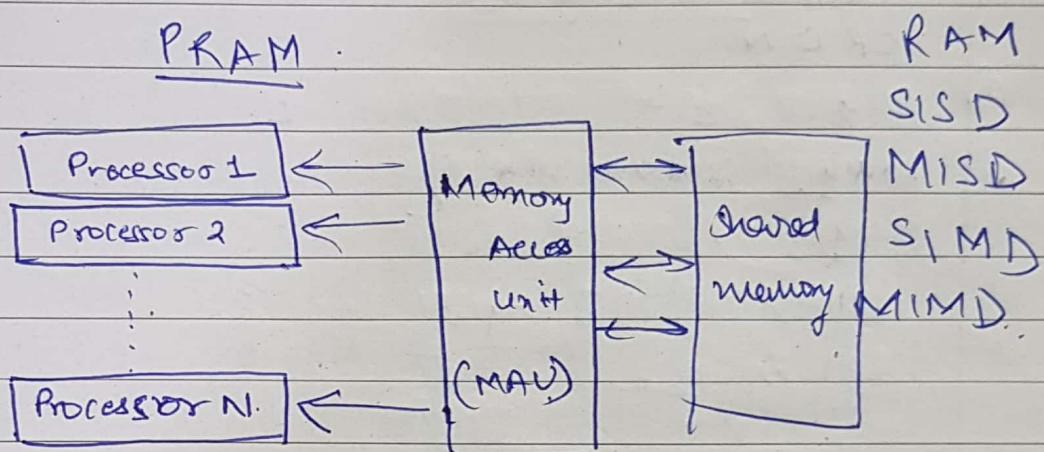
$\Sigma = \{0, 1\}$, q_1 is said to dead state if
 $s(q_1, 0) = q_1$, $s(q_1, 1) = q_1 \wedge q_1 \notin F$

Q What is Inaccessible state?

All those state which can never be reached from initial state are called inaccessible state



HPC



Minimization of Finite Automata:

The pair of states ~~FOR~~ (p, q) are distinguishable state

If the transition goes to final states & non-final states respectively.

The pair of states are non-distinguishable state if both transition goes to final state group or non-final group

How to minimise the final automata, all the non-distinguishable states are to be merged and used as a single state.

Two methods are :

- 1) Hopcroft's method.
- 2) Myhill-Nerode theorem.

Equivalence class is: There are the group of equivalent states. For a ~~DFA~~ M the minimum no. of states in a equivalent ~~DFA~~ is same as the number of equivalence classes of M 's state. So if we can find equivalence classes, we can use these as the states of the smallest equivalent machine

Hopcroft's Method of construction of minimum automata:

1) Construction of Π_0 :-

By defn. of (0-equivalence), ~~if~~

$$\Pi_0 = \{Q_1^0, Q_2^0\}$$

where Q_1^0 is the set of all final states &

Q_2^0 is ~~the~~ equal $Q - Q_1^0$.

2) Construction $\Pi_{K+1} \& \Pi_K$

Let Q_K be any subset in Π_K . If $q_1 \& q_2$ are in Q_K , they are $(K+1)$ equivalent provided

$s(q_1, a) \& s(q_2, a)$ are K equivalent. And our whether $s(q_1, a) \& s(q_2, a)$ are in the same equivalence

class in Π_K for every $a \in \Sigma$, if so

$q_1 \& q_2$ are $(K+1)$ equivalent. In this way Q_K is further divided in $(K+1)$ equivalence classes.

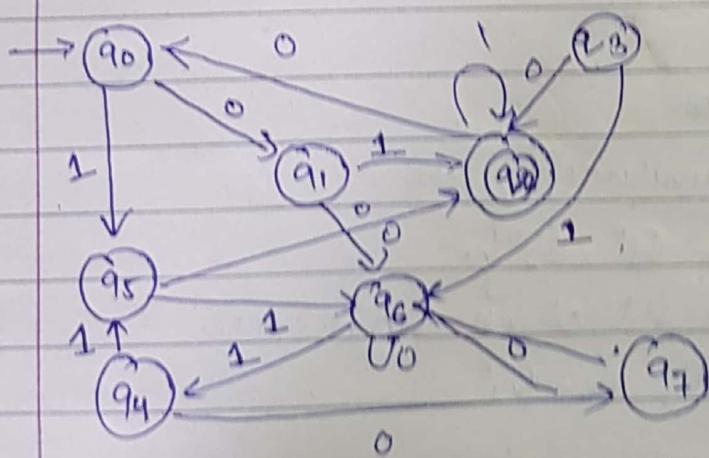
Repeat this for every α_k in M_k to get all the elements of M_{k+1}

Q 3) Construct M_k for $k=1, 2, 3, \dots, n$ till

$$M_k = M_{k+1}$$

*) Construction of minimum automata: for the required minimum automata, the states are equivalence classes obtained in step 3 the state table is replaced [q_i] by the corresponding equivalence class a_i .

Q) Construct a minimum state automata equivalent to given automata.



state / α	0	1
q_0	q_1	q_5
q_1	q_6	q_2
q_2	q_6	q_2
q_3	q_7	q_6
q_4	q_7	q_5
q_5	q_1	q_6
q_6	q_6	q_4
q_7	q_6	q_2

$$Q_1^0 = \{q_2\}$$

$$Q_2^0 = \{q_0, q_1, q_3, q_4, q_5, q_6, q_7\}$$

$$\Pi_0 = \{q_2\} \quad \{q_0, q_1, q_3, q_4, q_5, q_6, q_7\}$$

$\therefore q_0, q_1$ are not 1 equivalent because,

$$s(q_1, 1) \in Q_1^0 \text{ & } s(q_0, 1) \notin Q_2^0$$

Simple q_0 is not 1 equivalent with q_3, q_5, q_7 .

☞

$q_0 \& q_4$ are 1 equivalent.

similarly q_0, q_6 is 1 equivalent to q_6 .
Repeat the construction using q_3, q_5, q_7 .

~~$\Pi_1 = \{q_2\} \quad \{q_0, q_4, q_6\} \quad \{q_3, q_5, q_7\}$~~

$$q_2 \text{ is not } Q_2 = \{q_0, q_4, q_6\}$$

$$Q_2' = \{q_1, q_7\}$$

the elements left in Π_0' are $\{q_3, q_5\}$

$$Q_4' = \{q_3, q_5\}$$

$$\Pi_1 = \{\{q_2\}, \{q_0, q_4, q_6\}, \{q_1, q_7\}, \{q_3, q_5\}\}$$

☞ q_0, q_6 are not 2 equivalent.

$$\Pi_2 = \{\{q_2\}, \{q_0, q_4\}, \{q_6\}, \{q_1, q_7\}, \{q_3, q_5\}\}$$

$\Pi_3 = \Pi_2$. \therefore they same

so the the gives us the equivalence classes, so

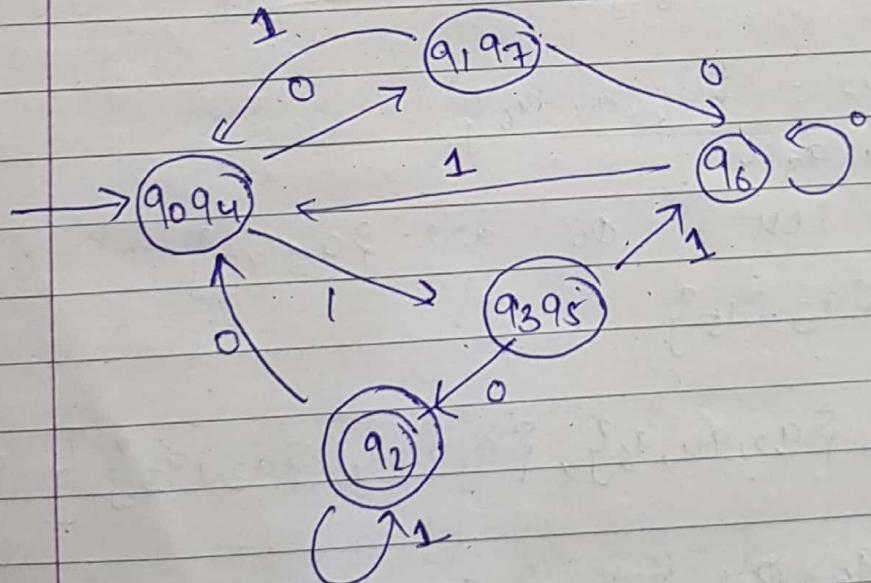
$$M' = (\emptyset, \{q_0, 1\}, S', q_0', f')$$

where

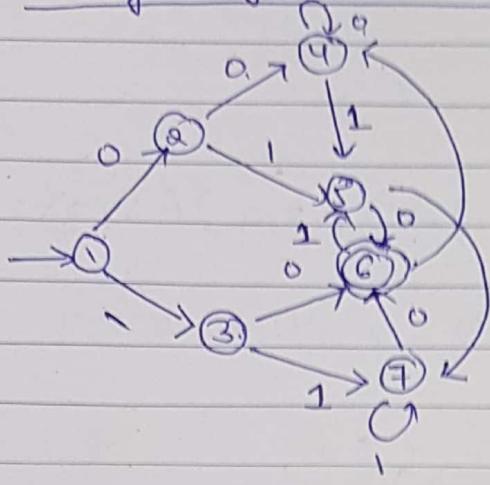
$$\mathcal{Q}' = \{ [q_2], [q_0 q_4], [q_6], [q_1 q_7], [q_3 q_5] \}$$

$$q_0' = [q_0 q_4] \quad f' = [q_2].$$

state / Σ	0	1
$[q_0 q_4]$	$[q_1 q_7]$	$[q_3 q_5]$
(q_2)	$[q_0 q_4]$	$[q_2]$
$[q_1 q_7]$	$[q_6]$	$[q_0 q_4]$
$[q_3 q_5]$	$[q_2]$	$[q_6]$
$[q_6]$	$[q_6]$	$[q_0 q_4]$

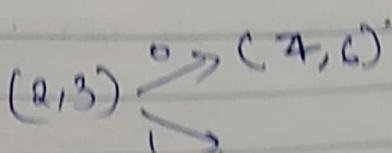
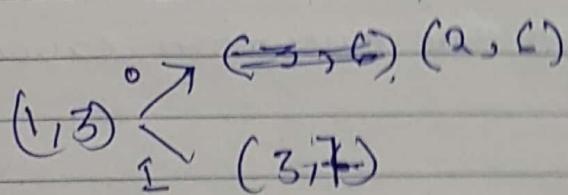
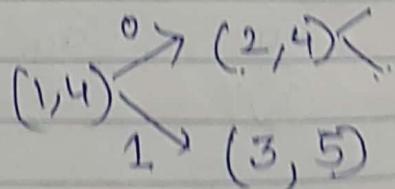
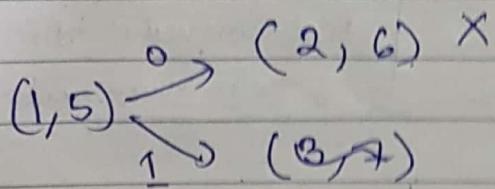
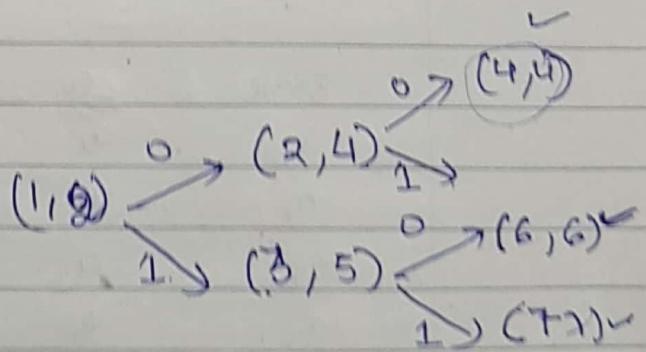
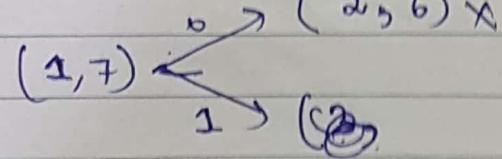


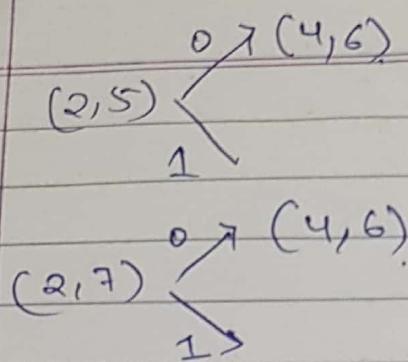
Using Myhill-Nerode theorem



fill row &
columns of
final state as
 x .

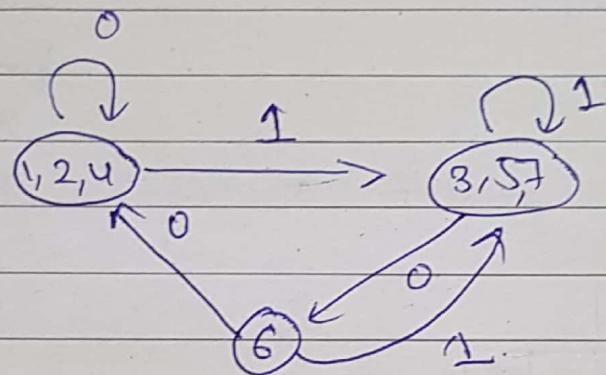
	1	2	3	4	5	6	7
2	✓						
3		X X					
4	✓	✓		*			
5	X	X	✓	X			
6	X	X	X	X	X		
7	X	X	✓	*	X	X	X





$(1,3), (4,6) (2,4) (3,5) (3,7) (5,2)$

Q) Give combine States $1, 2, 4$ & $3, 5, 7$.



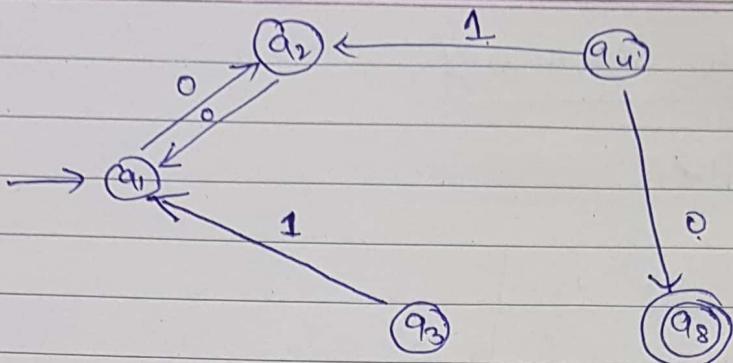
Q.

Construct a minimum state automata equivalent to an automata whose transition table is

State	a	b
q_0	q_1	q_2
q_1	q_1	q_3
q_2	q_3	q_4
q_3	q_1	q_5
q_4	q_4	q_2
q_5	q_6	q_6

{ It is an NFA }
 first convert it to DFA
 & then minimize

Q) Construct a minimum state automata equivalent



(q6)

Σ	0	1
a_1	a_2	a_6
a_2	a_1	a_6
a_3	a_7	a_1
a_4	a_8	a_2
a_5	a_1	a_7
(q6)	a_8	a_3
(q7)	a_1	a_4
(q8)	a_1	a_3

Q] Equivalence of two finite Automata

$$\{a_1, a_2, a_3, a_4, a_5\} \quad \{a_6, a_7, a_8\}$$

$$\{a_1, a_2, a_3, a_4, a_5\} \quad \{a_6, a_7, a_8\} \quad \{a_6\} \quad \{a_7\}$$

$$\{a_1, a_2, a_3, a_4, a_5\} \quad \{a_6, a_7, a_8\} \quad \{a_6\} \quad \{a_7\}$$

$$\{a_1, a_2\} \quad \{a_5\} \quad \{a_3, a_4\} \quad \{a_6\} \quad \{a_7, a_8\}$$

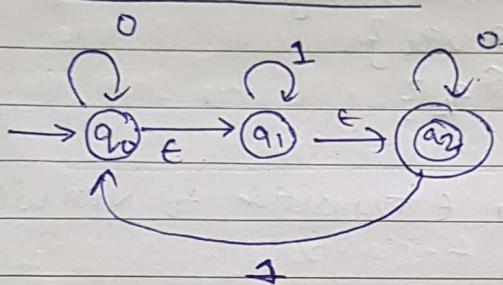
Production systems:

comprises of

- 1) set of ~~test~~ valid rules
- 2) ~~one or few~~ knowledge space
- 3) ~~need~~ of strategy (allow motion) & should be systematic
- 4) rule applied

Toc.

NFA with E-Transition



It is possible to make transition from q_0 to q_1 without consuming input.

Five tuple set denotation:

$$(Q, \Sigma, \delta, q_0, F)$$

$$\delta: Q \times (\Sigma \cup \{ \epsilon \}) \rightarrow 2^Q$$

Acceptance of a string by an NFA with E-Transition

A string w in Σ^* is accepted by NFA with E transitions, if there exist at least one path corresponding to w , which starts in an initial state & ends in one of the final state. Since this path is formed by 'E-transitions' as well as non-E-transitions, to find whether w is accepted or not by the NFA with E-moves, we

require to define a function ϵ -closure (q)
where q is the a state of the automata.

ϵ -closure (q) of a state is the set of all states we reach by following the transition function from the given state that are labelled ϵ .

$$\epsilon\text{-closure}(q_0) = \{q_0, q_1, q_2\}$$

$$\epsilon\text{-closure}(q_1) = \{q_1, q_2\}$$

$$\epsilon\text{-closure}(q_2) = \{q_2\}$$

conversion of NFA with ϵ transition to NFA without ϵ -transition

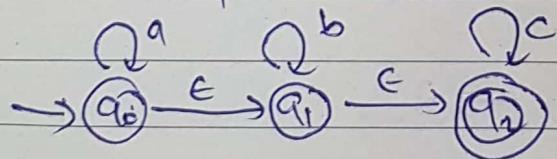
$$Q = (Q, \Sigma, \delta, q_0, f)$$

$$Q = \{q_0, q_1, q_2\}$$

$$\Sigma = \{a, b, c\} \text{ and } \epsilon \text{ moves.}$$

q_0 = initial state

f = final state



\emptyset/ϵ	a	b	c	ϵ
$\rightarrow q_0$	q_0	\emptyset	\emptyset	q_1
q_1	\emptyset	q_1	\emptyset	q_2
q_2	\emptyset	\emptyset	q_2	\emptyset

Find the states of NFA without ϵ -transition including initial state & final state as follows

- (a) The language accepted by above NFA with a set of strings $S = \{b\}^*$ followed by any no. of a 's & c 's.
- (b) There will be same no. of states but the names can be constructed by writing the state name as a set of states in ϵ -closure (c).

Initial state will be ϵ -closure of initial state of NFA with ϵ -transition

$$\epsilon\text{-closure } (q_0) = \{q_0, q_1, q_2\}$$

new initial state of NFA without ϵ -transition.

$$\begin{aligned}\epsilon\text{-closure } (q_1) &= \{q_1, q_2\} \Rightarrow \text{new state.} \\ n & \\ (q_2) &= \{q_2\}\end{aligned}$$

The final state of NFA without ϵ -transition are all these new states which contain final states of NFA with ϵ -transition as members.

~~say q_1, q_2~~

NFA without ϵ -transition,

$$N' = (\Omega', \Sigma, S', q_0', F')$$

$$\Omega' = (\{q_0, q_1, q_2\}, \{q_1, q_2\}, \{q_2\})$$

$$q_0' = (\{q_0, q_1, q_2\})$$

$$F' = (\{q_0, q_1, q_2\}, \{q_1, q_2\}, \{q_2\})$$

Rule 2: δ'

Consider each old machine transition in each row, we can ϕ every ϵ -transition column in the old machine

$$\delta(q_0, a) = q_0$$

$$\delta'(\{q_0, q_1, q_2\}, a) = \{q_0, q_1, q_2\}$$

This is because the new machine accepts the same language as the old machine & must atleast have the same transitions for the new state names.

so,

$$\delta'(\{q_0, q_1, q_2\}, a) = \epsilon\text{-closure}(\delta(q_0, q_1, q_2), a))$$

$$= \epsilon\text{-closure}(\delta(q_0, a) \cup \delta(q_1, a) \cup \delta(q_2, a))$$

$$= \epsilon\text{-closure}(\delta(q_0, a) \cup \phi \cup \phi)$$

$$= \epsilon\text{-closure}(\delta(q_0, a))$$

$$= \{q_0, q_1, q_2\}$$

$$\delta'(\{q_0, q_1, q_2\}, b) = \epsilon\text{-closure}(\delta(\{q_0, q_1, q_2\}, b))$$

$$= \epsilon\text{-closure}(\delta(q_1, b))$$

$$= \{q_1, q_2\}$$

$$\delta'(\{q_0, q_1, q_2\}, c) = \{q_2\}$$

$$\delta'(\{q_1, q_2\}, a) = \phi$$

$$\delta'(\{q_2\}, a) = \phi$$

$$\delta'(\{q_1, q_2\}, b) = \{q_1, q_2\}$$

$$\delta'(\{q_2\}, b) = \phi$$

$$\delta'(\{q_1, q_2\}, c) = \{q_2\}$$

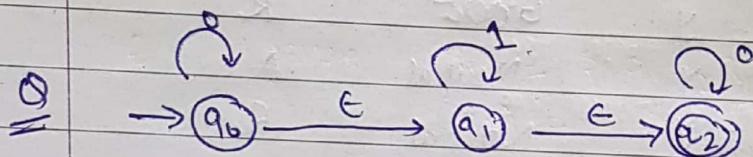
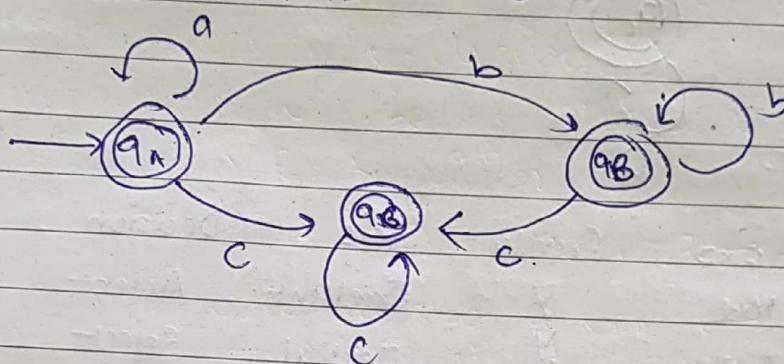
$$\delta'(\{q_2\}, c) = \{q_2\}$$

Q/Σ	a	b	c
$\{q_0, q_1, q_2\}$	$\{q_0 q_1, q_2\}$	$\{q_1, q_2\}$	$\{q_2\}$
$\{q_1, q_2\}$	\emptyset	$\{q_1, q_2\}$	$\{q_2\}$
$\{q_2\}$	\emptyset	\emptyset	$\{q_2\}$

det $\{q_0 q_1 q_2, a\} \rightarrow q_A$

$\{q_1, q_2\} \rightarrow q_B$

$\{q_2\} \rightarrow q_C$



\star Equivalent NFA without ϵ -transition.

ϵ -closure (q_0) = $\{q_0, q_1, q_2\}$ — initial state.

ϵ -closure (q_1) = $\{q_1, q_2\}$

ϵ -closure (q_2) = $\{q_2\}$

$$\delta(\{q_0, q_1, q_2\}, 0) = (\delta(\{q_0, \emptyset\}) \cup \delta(q_2, 0))$$

$$= \{q_1, q_2, q_0\}$$

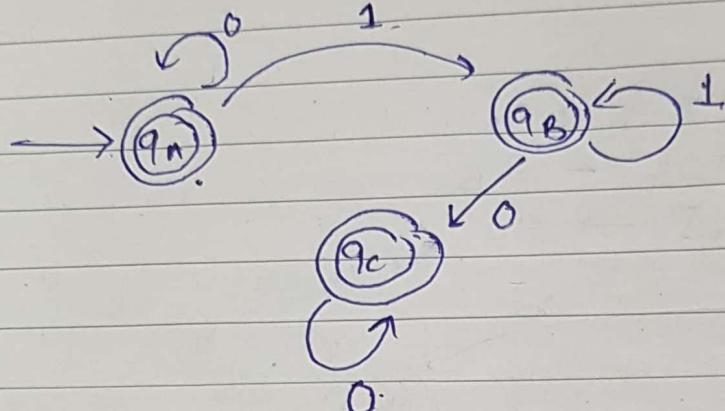
$$\delta(\{q_0, q_1, q_2\}, 1) = \{q_1, q_2\}$$

$$\delta(\{q_1, q_2\}, 0) = \{q_2\}$$

$$\delta(\{q_1, q_2\}, 1) = \{q_1, q_2\}$$

$$\delta(\{q_2\}, 0) = q_2 \quad \delta(\{q_2\}, 1) = \emptyset$$

$$\begin{array}{ccccc} \emptyset / \Sigma & & 0 & 1 & \\ \{\alpha_0, \alpha_1, \alpha_2\} & & \{\alpha_0, \alpha_1, \alpha_2\} & \{\alpha_1, \alpha_2\} & \\ \{\alpha_1, \alpha_2\} & & \{\alpha_0, \alpha_2\} & \{\alpha_1, \alpha_2\} & \\ \{\alpha_2\} & & \{\alpha_2\} & \emptyset & \end{array}$$



~~SC~~

U	Dep	Exp	French	Ref	Decision
x_1	MBA	Mid	Y	Excellent	Accept
x_2	MBA	Low	Y	Neutral	Reject
x_3	MCE	Low	Y	Great	R
x_4	MSc	High	Y	Neutral	A.
x_5	MSc	Mid	Y	Neutral	R
x_6	MSc	High	Y	Excellent	A.
x_7	MBA	High	N	Good	A
x_8	MCE	Low	N	Excellent	R

$$X_{\text{Accept}} = x_1, x_4, x_6, x_7$$

$$X_{\text{Reject}} = x_2, x_3, x_5, x_8$$

$$X_{\text{DEFR}}: x_1, x_4, x_6, x_7$$

$$X_{\text{DEFR (Reject)}} = x_1, x_2, x_5, x_8$$

TOCFormal language:

comprises set of

Grammar: A phrase structure grammar is $\{V_n, \Sigma, P, S\}$

where

 $V_n \rightarrow$ a finite non empty set whose elements are called variables $\Sigma \rightarrow$ a finite non empty set whose elements are called terminals $S \rightarrow$ start symbol, element of V_n $P \rightarrow$ is finite set whose elements are from $\alpha \rightarrow \beta$ where α, β are strings on $V_n \cup \Sigma$, α hasat least one symbol from V_n . Elements of P are

called production or production rules or rewriting rules.

- ① $\alpha \rightarrow \beta$ is a production in a grammar G , and
 γ, δ are any two strings on $V_n \cup \Sigma$

$$\underset{G}{\gamma \alpha \delta} \Rightarrow \gamma \beta \delta.$$

This process is called one step-derivation.

denoted.

- ② The language generated by grammar $L(G)$ is defined as
 $S \in E^* \mid S \xrightarrow[G]{*} w \}$ or $L(G)$ is the set of
all terminal strings derived from start symbol S .

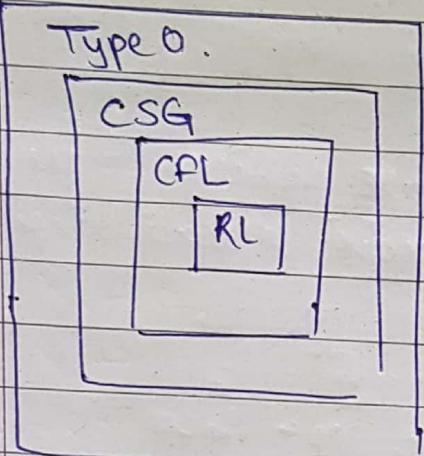
- ③ If $S \xrightarrow[G]{*} \alpha$, then α is called sentential form. The
elements of $L(G)$ are sentential forms.

- ④ G_1 and G_2 are two equivalent if $L(G_1) = L(G_2)$

- ⑤ The string generated by the most application of production is called as the working string.
- ⑥ The derivation of a string is complete when the working string cannot be modified. If the final string does not contain any variable, it is called as a sentential form.

Chomsky classification of languages

Type 0
Type 1
Type 2
Type 3



Q The definition of G
 $V_n \& \Sigma$ are sets of symbols
 S is the element of V_n , so
 If we want to classify grammar
 we have to do it by considering
 the forms of production.

Chomsky classified grammar

In 4 types depending on production -

- 1) Type 0
- 2) Type 1
- 3) Type 2
- 4) Type 3

Type 0: Accepted by ^{Turing} ~~turing~~ machine (Recursively enumerable grammar)

Type 1: Context sensitive (LBA Linear Bounded Automata)

Type 2: Context free (Push Down Automata)

Type 3: Regular expression - $f \leftarrow FA \subset DFA \subset NFA$.

① Type 0: α is an any phrase structure grammar without any restriction. The production of the form ϕ

$$\phi A \psi \rightarrow \phi \alpha \psi$$

↓ ↓
left context variable context

α replacement string.

Ex1 $ab A \boxed{bcd} \rightarrow ab \underline{A} B bcd$

| ↓
left right
context context

$\alpha = AB$

Ex2 $AC \rightarrow A$

↓
left context null \rightarrow right context

$\alpha = \lambda$ (null)

This production erases C when left context is A
& right context is λ .

② Type 1: A production of the form ϕ

$$\phi A \psi \rightarrow \phi \alpha \psi$$

is called type 1 production where $\alpha \neq \lambda$. In type 1 production, erasing of A is not permitted.

Ex2 $AB \rightarrow A b B c$

A - left context

λ - right context

$\alpha = b B c$

The grammar is called Type 1 or context sensitive or content dependent. If all its production are type 1 production, the

③ Type 2 production $S \rightarrow \lambda$ is also allowed in type 2.

But in this case S doesn't appear on the right hand side of a production.

$$\checkmark S \rightarrow aA/\lambda$$

$$X S \rightarrow aAS/\lambda$$

④ The language generated by type 1 is called a context-sensitive language.

⑤ Type 2 production is a production of the form $A \rightarrow \alpha$ where A is the element of V_n and α is the element of $\alpha \in (V \cup \Sigma)^*$. In other words LHS has no left context & right context.

$$S \rightarrow Aa.$$

$$A \rightarrow a$$

$$B \rightarrow abc.$$

$$A \rightarrow \lambda$$

A grammar is called Type 2, if it contains only Type 2 production, is called as context free grammar. A language generated by context free grammar is called Type-2 or context free language.

⑥ Type 3: production of the form

$$A \rightarrow a$$

$$A \rightarrow aB$$

$$A, B \in V_n$$

$$a \in \Sigma$$

is called type 3rd production if the production rules are the form in which RHS contains at most one non-terminal symbol is known as type 3 grammar. The language generated by type-3 grammar is recognised by FA & are identical of regular grammar.

Formal languages :

Q $L_1 = \{a^n b^n \mid n \geq 1\}$
 $G_1 = (\{S\}, \{a, b\}, P, S)$

where $P \rightarrow aSbb \quad S \rightarrow abb$.

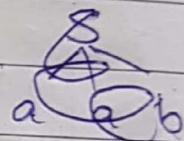
Q Construct the grammar generated by
 $L_2 = \{a^m b^n \mid m > n, m, n \geq 1\}$

$$S \rightarrow aS | aA$$

$$A \rightarrow aAb$$

$$A \rightarrow ab$$

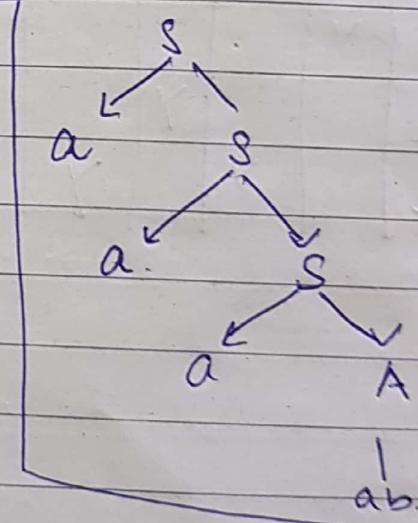
~~aab~~
~~aaabb~~
~~aaaab~~



Q $L = \{a^n b^n c^i \mid n \geq 1, i \geq 0\}$

Q $L = \{a^i b^m c^n \mid n \geq 1, i \geq 0\}$

Q $L = \{a^n b^n c^n \mid n \geq 1\}$



Q Construct a grammar which generates all the even integers upto 998.

Q Find $L(G)$ for $G(\{S, A\}, \{0, 1\}, P, S)$

where P is $S \rightarrow 0A \mid 1S \mid 0 \mid 1$

$$A \rightarrow 1A \mid 1S \mid 1$$

Generally there are three approaches to implement lexical analyser

- 1) Use a lexical analyser generator such as next compiler to produce lexical analyzer from a regular expression based specification. In this case the generator provides routine for reading & buffering the input.
- 2) Write the lexical analyser in the conventional system program language using the input & output des ... to lead no expert.
- 3) Write the lexical analyser in assembly language & explicitly manage the reading of input.

2) Sentinels

If we use the above input buffering scheme we must check each time the lookahead pointer that we have not moved ~~to~~ one half of the buffer.

If we do then we must read the other half.

When end of file or second half is generated,

then only the first half will be erased

3) Lexeme: It is a sequence of characters in a program i.e. matched by the pattern of token

different b/w tokens & lexeme?

Regular

The language accepted by FA is described by simple expressions called regular expression.

E.g. A regular language over S^* + one that can be obtained from these language using the operation of union, concatenation, Kleen *

Q)

Regular set : A set represented by a regular expression.

$$\text{eg. } a, b \in \Sigma, \text{ i) } \{a\}$$

$$\text{ii) } a+b = \{ab\}$$

$$\text{iii) } ab = \{ab\}$$

$$\text{iv) } a^* = \{\epsilon, a, aa, \dots\}$$

$$\text{v) } (afb)^* \quad \{ \cancel{ab}, \{a,b\}^* \}$$

The set represent by R is denoted by L(R).

Q

Describe the following set by regex.

$$\text{i) } \{101\}$$

$$\{1\}, \{0\}$$

$$\begin{matrix} \downarrow & \downarrow \\ 1 & 0 \end{matrix}$$

Concatenating $\{1, 0, 1\} \{1\} 101$

$$\text{ii) } \{abba\}$$

$$abb\ a$$

$$\text{iii) } \{01, 10\}$$

$$\{01\}, \{10\} \rightarrow 01 + 10$$

$$\text{iv) } \{1, ab\} \rightarrow 1 + ab$$

$$\textcircled{5) } \{1, 11, 111, \dots\}$$

Any element in this set is obtained by concatenating 1 by $\{1\}^*$

$$1 \text{ by } \{1\}^*$$

$$\{1\}^*$$

We have following operation on regex.

(1) Union

(2) $L_1 \cup L_2$

$$L_1 = \{ab, ba\} \quad L_2 = \{bb, aa\}$$

$$L_1 \cup L_2 = \{aa, ab, ba, bb\}$$

(2) Concatenation

$$\{abaa, abbb, baaa, babb\}$$

(3) A regular language can be described by explicit formula, we think of a regular expression as representing the most typical string in corresponding language.

Identities:

Two regular expression P and Q are equivalent if P & Q represent the same set of string.

- (i) $\emptyset + R = R$ (v) $R + R = R$
- (ii) $\emptyset R + R \emptyset = \emptyset$ (vi) $RR^* = R^*$
- (iii) $\Lambda R = R\Lambda = R$ (vii) $RR^* = R^*R$
- (iv) $\Gamma^* = \Gamma$ and $\emptyset^* = \Lambda$ (viii) $(R\emptyset^*)^* = R^*$
- (ix) $\Lambda + RR^* = R^* = \Lambda\emptyset + R^*\Lambda$ (x) $(PQ)^*P = P(QP)^*$
- (xi) $(P+Q)^* = (P^*Q^*)^* = (P^* + Q^*)^*$ (xii) $(P+\emptyset)R = PR + QR$
 $R(P+\emptyset) = RP + RQ$

Imp: to prove these identities.

ARDEN'S THEOREM

Let P and Q be two regular expression over Σ .

If P does not contain ϵ^* , then following equation

in R , $R = Q + RP$ has a unique solution

given by

$$R = QP^*$$

Proof:

$$\begin{aligned} R &= Q + QP^*P \\ &= Q(1 + P^*P) \\ &= QP^* \end{aligned}$$

Hence first is satisfied when $R = QP^*$.

$\therefore R = QP^*$ is the solution of first.

To prove uniqueness consider (I) here by replacing R by $Q + RP$ on RHS.

$$\begin{aligned} R &= Q + (Q + RP)P \\ &= QP + QP + RP \\ &= Q + QP + QP^2 + RP^3 \\ &= Q + QP + QP^2 + \dots + QP^i + RP^{i+1} \\ &= Q(1 + P + P^2 + \dots + P^i) + RP^{i+1} \end{aligned}$$

$$\text{from (I), } R = Q(1 + P + P^2 + \dots + P^i) + RP^{i+1} \quad (2)$$

We now show that any solution of (I) is equivalent to QP^* . Suppose R satisfies (I). Then

it satisfies (II), let w be a string of length i in set R , then $w \in$

belongs to the set $Q(1 + P + P^2 + \dots + P^i) + RP^{i+1}$

As P doesn't contain null, R_{P^k} has no string of length ~~or~~ less than $|P|$.
 \therefore so is not in the set R_{P^k} . This means that $w \in Q(\lambda + P_1 \dots + P_k)$
 $\therefore w \in QP^*$

Consider a string w in set QP^* . If w is in QP^* , then w is in the set $Q(\lambda + P_1 \dots + P_k)^*$ where $k \geq 0$.

Hence

So w is in the RHS of ~~the~~ second. So w is in R .
 R and QP^* represent the same set. Thus proves the uniqueness of first.

Q

Prove

$$(1+00^*1) + (1+00^*1)(0+10^*1)^*(0+10^*1) \\ = 0^*1(0+10^*1)^*$$

$$(1+00^*1)(1+(0+10^*1)^*(0+10^*1))$$

$$(1+00^*1)(0+10^*1)^* \quad \begin{array}{l} Q + QP = Q(1+P) \\ Q \wedge PP^* = P^* \end{array}$$

$$1(1+00^*)1(0+10^*1)^* \quad \begin{array}{l} \wedge + PP^* = P^* \\ 00^*1(0+10^*1)^* \end{array}$$

$$\wedge + PP^* = P^*$$

Closure properties of Regular set.

The regular sets are closed under union, concatenation & Kleene closure (here closed means If $a \& b$ belong to set A and $a+b$ also belongs to set A , then A is closed under addition operation).

Let R_1 and R_2 denote any two regex. Any string in $R_1 + R_2$, is a string from R_1 or a string from R_2 . Thus the set represented by $R_1 + R_2$ is a union of sets represented by R_1 & R_2 . Hence the regular sets are closed under union.

Let $R_1 R_2$ denote any two regex. Any string in $R_1 R_2$ is a string from R_1 followed by a string from R_2 . Thus the set represented by $R_1 R_2$ is a concatenation of the sets represented by R_1 & R_2 . Hence by def. regular sets are closed under concatenation.

Let R_1 denote a regex. Any string in R^* is a string obtained by concatenating elements for some $n \geq 0$. Thus the set represented by R is $\{w_1 w_2 \dots w_n | w_i \in R\}$, where w_i is the set represented by R & $n \geq 0$. Hence by def. the regular sets are closed under Kleene closure.

→ (Newton Kleene closure)

FINITE AUTOMATA (TOC)

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Transition system containing λ -moves, the goal.

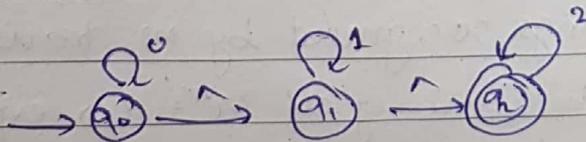
The transition system can be generalized by committing null \Rightarrow input (no input).

It is possible to convert a transition system with null \Rightarrow moves into an equivalent system without λ moves.

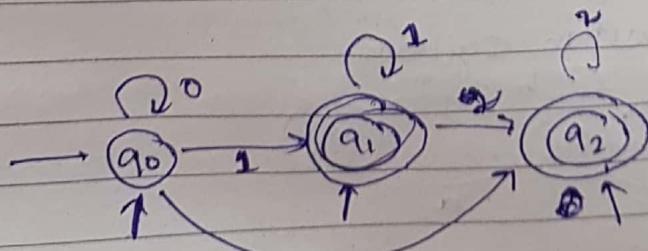
Suppose we want to replace λ move from vertex v_1 to vertex v_2 , we proceed as,

- ① Find all the edges starting from v_2 .
- ② Duplicate all these edges starting from v_1 , without changing the edge-tables
- ③ If v_2 is an initial state, Make v_2 also an initial state
- ④ If v_2 is a final state, make v_1 also as the final state.

Consider a finite automata with λ moves,
Obtain an equivalent automata without λ moves.



We first eliminate the λ move from $q_0 \rightarrow q_1$.



→ Algebraic method using Arden's theorem.

The following method is an extension of arden's theorem.
It is used to find a regular expression recognised by transition system.

Following assumptions are made-

- 1) The transition graph doesn't have λ moves
- 2) It has only one initial state
- 3) Its vertices are $v_1 \dots v_n$
- 4) v_i , the regular expression, represents the set of strings accepted by system even though c_i is the final state.
- 5) α_{ij} represents the regex representing the set of labels of edges from v_i to v_j when there is no such edge $\alpha_{ij} = \emptyset$.
so we get

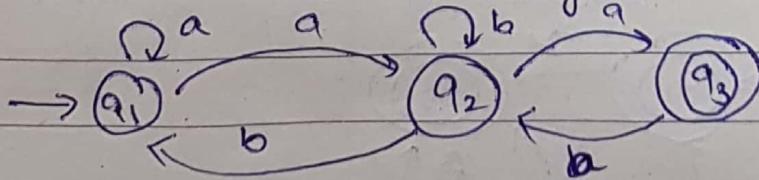
$$v_1 = v_1 \alpha_{11} + v_2 \alpha_{21} + \dots + v_n \alpha_{n1} + \lambda$$

$$v_2 = v_1 \alpha_{12} + v_2 \alpha_{22} + \dots + v_n \alpha_{n2} + \emptyset.$$

$$v_n = v_n \alpha_{nn} + v_2 \alpha_{2n} + \dots + v_n \alpha_{nn}.$$

For getting the set of strings recognised by the transition system, we have to take union of all v_i 's corresponding to final states

Consider the transition system



prove that the string recognised are
 $(a + a(b+aa)^*b)^*a(b+aa)^*a$.

$$q_1 = q_1 a + q_2 b + \lambda$$

$$q_2 = q_1 a + q_2 b + q_3 a$$

$$q_3 = q_2 a$$

$$q_2 = q_1 a + q_2 (b+aa)$$

~~q2 ∈ Q1a~~

$$q_2 = q_1 a (b+aa)^*$$

~~q1a ∈ Q2 a00 + q2ba~~

$$q_1 = q_1 a + q_1 a (b+aa)^* b$$

$$q_2 = q_1 (a + a (b+aa)^* b)$$

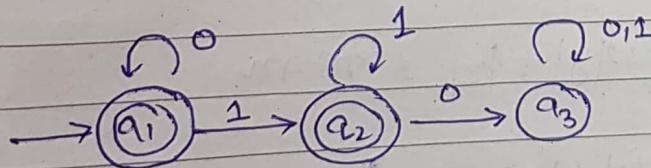
$$q_1 = (a + a (b+aa)^* b)^*$$

$$q_2 = (a + (a (b+aa)^* b)^* a (b+aa)^*)^*$$

$$q_3 = (a + (a (b+aa)^* b)^* a (b+aa)^* a)^*$$

\oplus

Describe the set accepted by finite automata



$$q_1 = q_1 0 + \lambda$$

$$q_2 = q_1 1 + q_2 0 + q_2 1$$

$$q_3 = q_2 0 + q_3 (0+1)$$

$$q_1 = 0^*$$

$$q_2 = 0^* 1^*$$

$$q_3 = 0^* 1^* + q_3 (0+1)^* \Rightarrow 0^* 1^* (0+1)^*$$

$$q_1 = 0^* \\ q_2 = 0^* 1^* \\ q_3 = 0^* 1^* (0+1)^*$$

$$q_1 + q_2 = 0^* 0^* (1+1^*) = 0^* 1^*$$

Concatenation: If R_1 and R_2 denote any two regex, a string in R_1R_2 is a string from R_1 followed by a string from R_2 . Thus, the set represented by R_1R_2 is the concatenation of the sets represented by R_1 and R_2 . Hence, by definition regular sets are closed under concatenation.

Kleene: Let R denote a regex. The string in R^* is a string closure obtained by concatenating for some $n \geq 0$. Thus the set represented by R^* is $\{w_i w_{i+1} \dots w_n\}$ where w_i is the set represented by R and $n \geq 0$. Hence, by definition, regular sets are closed under Kleene closure (intuition definition of Kleene closure).

06/09/2018
Thursday

Pumping Lemma

Theorem: Here we give a necessary condition to an NFA

The result is called the pumping lemma as it gives a method of pumping many NFA strings from a given string. As pumping lemma gives a necessary condition,

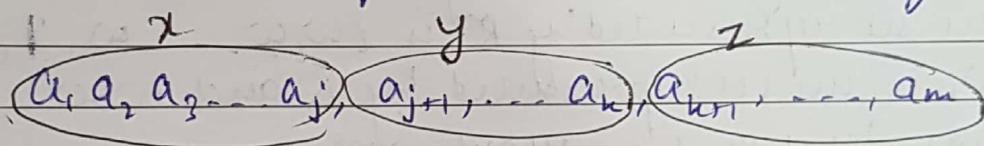
Let $M = (Q, \Sigma, S, q_0, F)$ be a finite automata with n -states. Let L be the regular set accepted by L . Let $w \in L$ and $|w| \geq n$. If $m \geq n$, find x, y, z such that $w = xyz$ where $y \neq \lambda$ and $xy^iz \in L \forall i \geq 0$.

Proof let $w = a_1 a_2 a_3 \dots a_m$, $m \geq n$

$$\begin{aligned} s(q_0, q_1, q_2, \dots, q_i) &= q_i \text{ for } i=1, 2, \dots, m \\ q_i &= (q_0, q_1, \dots, q_m) \end{aligned}$$

q_i is the sequence of states in the path with path value $w = a_1 a_2 a_3 \dots a_m$. As there are only n distinct states, at least two states in q_i must coincide among the various ~~pairs~~ of repeated states, we take the first pair. Let us take them as

q_j and q_k such that ($q_j = q_k$), then j' and ' k' satisfy the condition $0 \leq j' < k \leq n$. The string 'w' can be decomposed into three substrings.



let x, y, z denote ~~the~~ three strings respectively.

As $k \leq n$

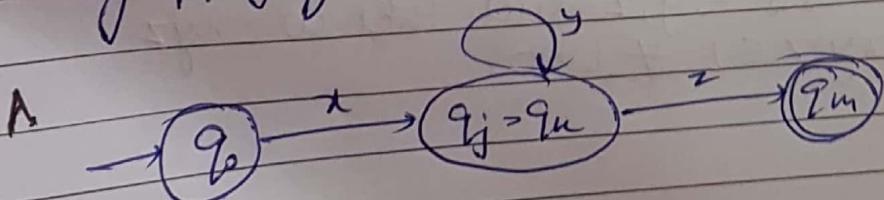
$$|xyz| \leq n \text{ and } w = xyz$$

The path with path value 'w' in the transition path of m . The automata M starts with initial state q_0 .

On applying string x , it reaches $q_j = q_k$. On applying string 'y', it comes back to $q_j = q_k$. After the application of 'y' & $i \geq 0$, the automata is in the same state q_j .

On applying 'z', it reaches q_m - a final state.

Hence, $xxyz \in L$ as every state in q_i is obtained by applying an FPP symbol. So, $y \neq \lambda$.



NOTE: The decomposition is valid only for strings of length \geq no. of states.

Dt.:
Pg.:
Delta

Application

- 1) Used to prove that certain sets are not regular. The following steps are needed for proving that L

Assume that L is regular.

Let 'n' be the no. of states in the corresponding finite automata.

Choose a string 'w' such that $|w| \geq n$.

Choose $w = xyz$ such that $|xy| \geq n$, $|y| > 0$.

Find a suitable integer 'i' such that $xy^i z \notin L$.

This contradicts our assumption. Hence, L is not regular.

NOTE: The important part is to find 'i' such that $xy^i z \notin L$

In some cases, we prove this by considering $xy^i z \notin L$.

In some cases, we have to use the structure of strings in L.

- Q) Show that set L is not regular.

$$L = \{a^{i^2} \mid i \geq 1\}$$

(Sol) Let L be regular

Let n be the no. of states in finite automata accepting L.

Let $w = a^{n^2}$, $|w| = n^2 > n$

$w = xyz$, $|xy| \leq n$, $|y| > 0$

Let $i = 2$

$$\Rightarrow w \rightarrow xy^2 z$$

$$\Rightarrow |w| = |xy^2 z|$$

$$\Rightarrow |x| + 2|y| + |z| > |xyz| = |x| + |y| + |z|$$

$$\Rightarrow |x| + 2|y| + |z| > |x| + |y| + |z|$$

$$|y| > 0$$

$$n^2 = |xyz| = |x| + |y| + |z| < |xy^2 z|$$

As $|xyz| < n$, $|y| \leq n$

$$\therefore |xyz| = |x| + 2|y| + |z| \leq n + n$$

Dt.: Pg.: Delta

$$n^2 < |xyz| \leq n^2 + n < n^2 + n + 1$$

Hence $|xyz|$ lies strictly b/w n^2 and $n^2 + n + 1$ but is not equal to any of them.

$\Rightarrow |xyz|$ is not a perfect square.

$$\therefore |xyz| \notin L$$

This is a contradiction.

$\therefore L$ is not regular.

(Q) $L = \{0^i 1^i \mid i \geq 1\}$

Sol) Let L is regular

Let n be the no. of states in the finite automata accepting L .

$$w = 0^n 1^n$$

$$|w| = 2n > n$$

$$w = xyz, |xyz| \leq n, |y| \neq 0$$

Choose i such that $xy^i z \notin L$

String y can be of any type -

Case 1: $y = 0^k, k \geq 1$

Case 2: $y = 1^l, l \geq 1$

Case 3: $y = 0^k 1^j, k, j \geq 1$

Case 1: $i = 0$

$$xyz = 0^n 1^n, xz = 0^{n-k} 1^n, k \geq 1, n-k \neq n, xz \notin L$$

Conversion of regular expression to finite automata
 $\Rightarrow (a/b)^*abb$

Dt.:
Pg.:

Delta

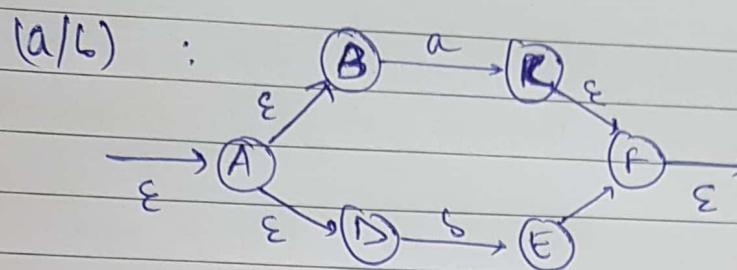
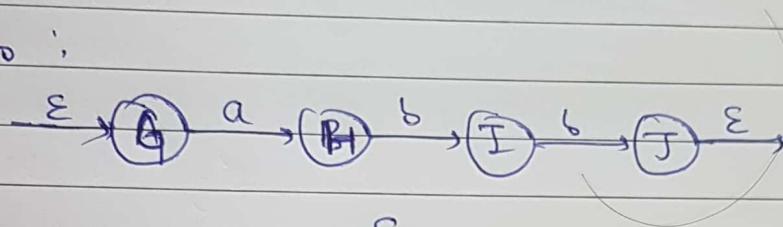
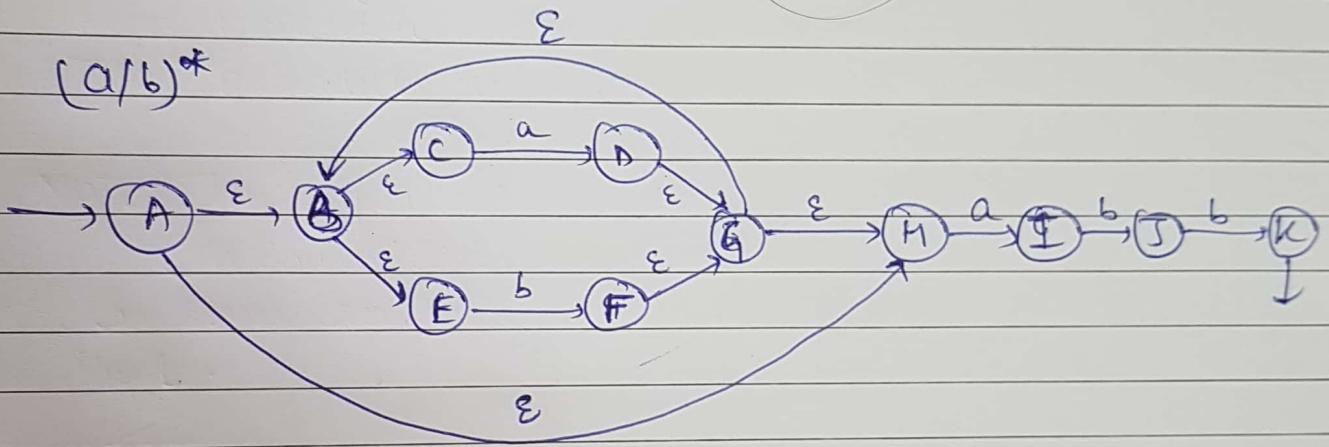


abb :



$(a/b)^*$



	ϵ^*	a	ϵ^*
A	A	\emptyset	\emptyset
B	\emptyset	\emptyset	
H	a	H	
B	B	\emptyset	\emptyset
C	D	G	
E	\emptyset	\emptyset	
C	C	D	G
D	D		
G			
E	E		
F	F		
G			
H			

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