Developer

Thierry Berger

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French

Professional experiences

Agile Partner

Luxembourg computing service company adept of agile methods.

6 month part time internship (2012 - 2013)

Mission

To develop a notebook application for the new windows 8 platform.
To maintain Objective-C based applications.

Technologies

Visual Studio 2012, Windows Team Foundation Server, agile methods, Windows 8, C#, XAML
Objective-C, Xcode

Sailendra

French Research linked company providing automated commendation service.

6 month full time internship (2011).

Mission

To develop and integrate a web module permitting Sailendra's clients to dynamically personalize their statistics' view in tables.

Technologies

Subversion, Eclipse, Java, Grails, web (Javascript/JQuery/HTML/CSS)

Curriculum

EPITECH

Now in 4th year
- C, C++
- SFML / SDL / Qt ; Box2D ; Boost
- Subversion, Git, Mercurial
- UML

A level

STG gestion des systemes d'information

Passed with highest honor

Languages

- French
- English
- Italian

Video game development

Participated in Global Game Jam 2012.
Participated in Ludum Dare 26 (2013) : http://www.ludumdare.com/compo/ludum-dare-26/?action=preview&uid=21341