

# **BLOCKCHAIN TECHNOLOGY LAB**

(20CP406P)

## **LAB ASSIGNMENT - 9**



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<b>*</b>	Aim: Create your own Application of Blockchain Technology
<b>*</b>	Implementation:
	A blockchain-based Full stack Exit poll system for Indian elections. Mo

ore specifically only registeredvoters can come and vote. For this project, we have four phases

Registration Phase: Phase is where users can register with their voter id card number and the admin can add parties to the blockchain.

Voting Phase: The phase where voters can actually vote for their favorite party.

Result Phase: Here the result is declared by the blockchain on the basis of which party has received the maximum number of votes.

Reset Phase: All the blockchain data is reset phase to conduct a new election in the future.

All the phase changes can only be done by the admin and other random voters can't do it.

Γech Stacks Used:		
	□ React JS	
	□ Redux Toolkit	
	□ Node JS	
	□ Ethers.js	
	☐ Express JS	
	□ MongoDB	

Video for knowing how the application works: <a href="https://www.youtube.com/watch?v=IFph8HVXUKg">https://www.youtube.com/watch?v=IFph8HVXUKg</a>

## Smart Contract Of the Application:

```
solidity >=0.4.22 <0.9.0;
contract Election { address
    public admin;
    enum PHASE {
          registration,
          voting, done,
          reset
    PHASE public ElectionPhase;
    struct Candidate { string
          candidate_id;string
          partyName; string
         partyImage; uint256
         partyVotes;
    mapping(string => Candidate) public candidates;string[]
    public candidate_ids_list; Candidate[] candidatesList;
    Candidate[] resultCandidatesList;
    struct Voter { string
          voter_id;
          string votedCandidate_id;bool
         is_registerd;
          bool has Voted;
    mapping(string => Voter) public voters;string[]
    public voter_ids_list;
     Voter[] votersList;
    uint256 public candidatesCount;uint256
    public votersCount;
```

```
constructor() {
     admin = msg.sender;
     ElectionPhase = PHASE.registration;
function changeState(PHASE x) public {
     ElectionPhase = x;
function addCandidate( string
     memory _id, string
     memory _party,string
    memory _image
) public {
          ElectionPhase == PHASE.registration,
          "Registration phase is over"
     candidates[_id] = Candidate(_id, _party, _image, 0);
     candidate_ids_list.push(_id); candidatesList.push(candidates[_id]);
     candidatesCount++;
function voterRegisteration(string memory _voter_id) public {require(
          ElectionPhase == PHASE.registration,
          "Registration phase is over"
          voters[_voter_id].is_registerd == false,"You
          Already Registered"
     voters[_voter_id] = Voter(_voter_id, "", true, false);
     voter_ids_list.push(_voter_id);
     votersCount++;
function vote(string memory _id, string memory _votedCandidate_id) public {require(
          ElectionPhase == PHASE.voting,
          "Currently Election is not started or Election is over"
```

```
require(voters[_id].is_registerd == true, "Register first"); require(voters[_id].hasVoted == false,
     "You have already voted");voters[_id].hasVoted = true;
     votersList.push(voters[_id]); voters[_id].votedCandidate_id =
     _votedCandidate_id;
     candidates[_votedCandidate_id].partyVotes++;
function getWinner() public view returns (string memory) { require(ElectionPhase ==
     PHASE.done, "Voting is not completed yet");uint256 maxVotes =
     candidates[candidate_ids_list[0]].partyVotes; string memory winner_id =
     candidates[candidate_ids_list[0]]
          .candidate_id;
     for (uint256 i = 1; i < candidate_ids_list.length; i++) {
          if (maxVotes < candidates[candidate_ids_list[i]].partyVotes) { maxVotes =</pre>
               candidates[candidate_ids_list[i]].partyVotes; winner_id =
               candidates[candidate_ids_list[i]].candidate_id;
     return winner_id;
function addCandidateToResultList() public {
     require(ElectionPhase == PHASE.done, "Result Phase Is Not Started");for (uint256 i = 0; i
     < candidate ids list.length; i++) {
          resultCandidatesList.push(candidates[candidate_ids_list[i]]);
function getUpdatedCandidateList()public
     returns (Candidate[] memory)
     require(ElectionPhase == PHASE.done, "Result Phase Is Not Started");return
     resultCandidatesList;
function allCandidates() public view returns (Candidate[] memory) {return
     candidatesList;
function getCandidateIdList() public view returns (string[] memory) {return
     candidate_ids_list;
```

The Complete Application Code Can be Found at: <a href="https://github.com/har200105/ExitPollSystem">https://github.com/har200105/ExitPollSystem</a>

## **Screenshots:**







