

STORY PATH REACT NATIVE

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Operating system: Was run and tested on IOS

Testing method: QR code.

Warning:

- You may need to tap the qrScanner two times due to some lag.
- If you scan it once, it shows "QR code not for this project" or "location visited", you can tap for the second time. There was some delay due to the setting time.

Username: any

Projects List:

QR CODES

- UQ Campus Tour:
 - 3 locations
 - Homescreen_display: Display all locations
 - Participant_scoring: Number of Scanned QR Codes
- Third Test:
 - 2 locations
 - Homescreen_display: Display initial clue
 - Participant_scoring: Number of Scanned QR Codes
- Indooroopilly Run:
 - 2 locations
 - Homescreen_display: Display initial clue
 - Participant Scoring: Not Scored

Location Entry (optional): In case tutors want to have a look. This functionality is only triggered when you go to the location and open the map tab of that project.

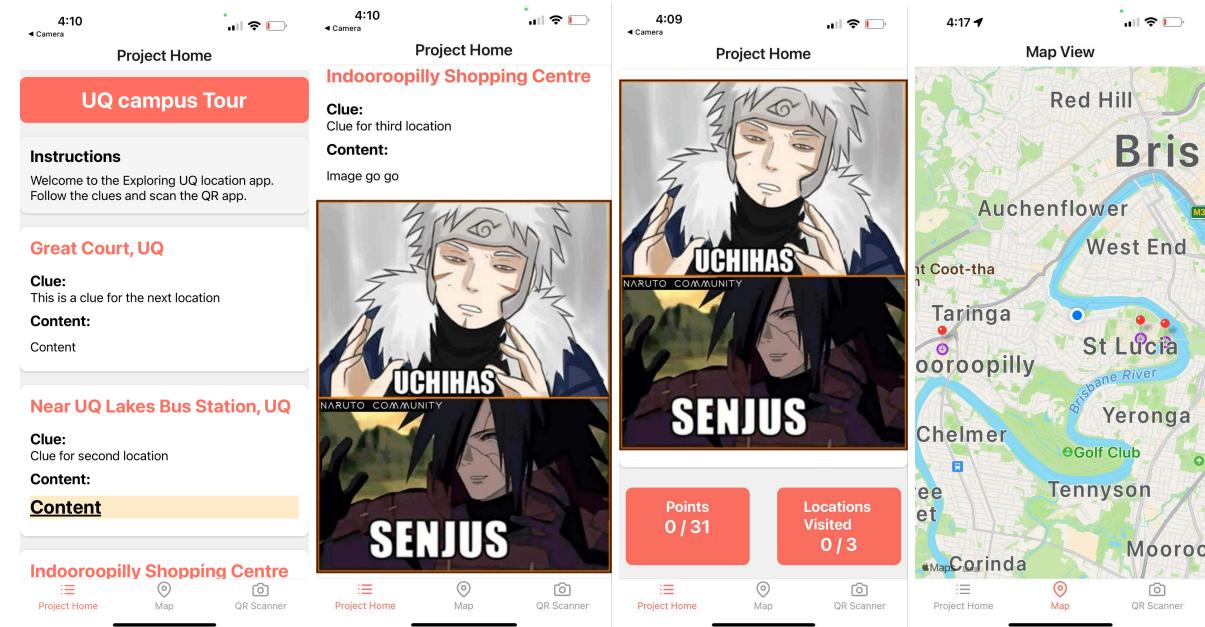
- UQ Fauna Explorer:
 - 1 Location
 - Coordinates: (-27.49347,153.00035)
 - It should show a modal when you step in the location

Testing

UQ Campus Tour:

Initial Display:

Because it is set to display all locations, therefore the map and homescreen show all information related to locations.



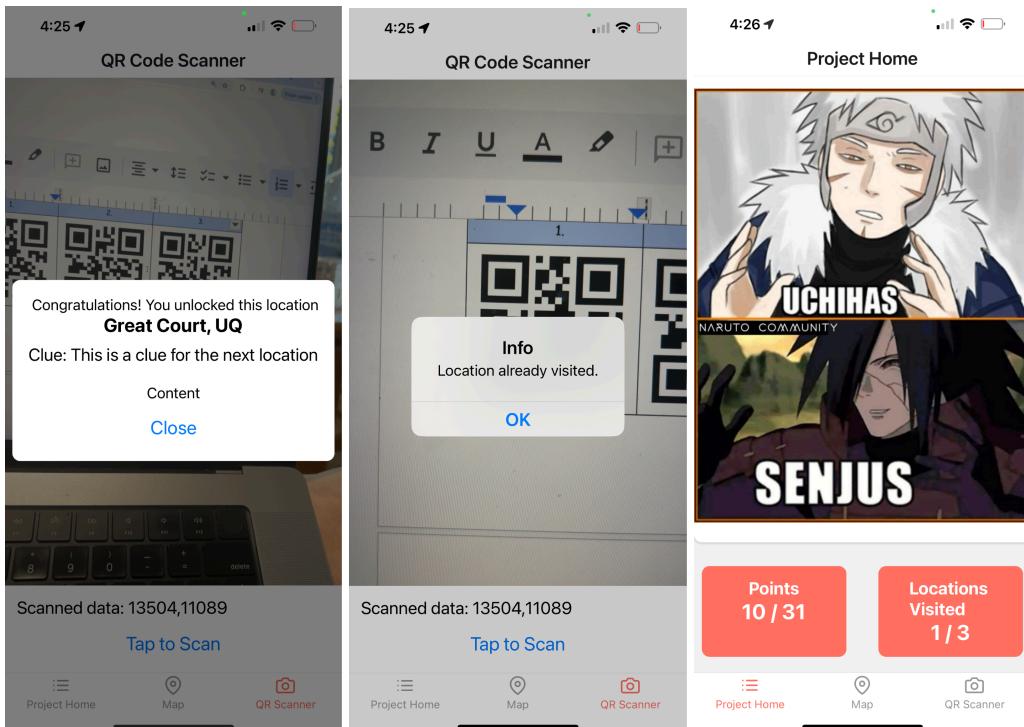
QR Code for Scans

1. Great Court, UQ (-27.49763309197018, 153.01291742634757)
2. Near UQ Lakes Bus Station, UQ (-27.498248114899546, 153.01788081097033)
3. Indooroopilly Shopping Centre (-27.499526188402154, 152.9728129460468)

| 1. | 2. | 3. |
|----|----|----|
| | | |

After Scan

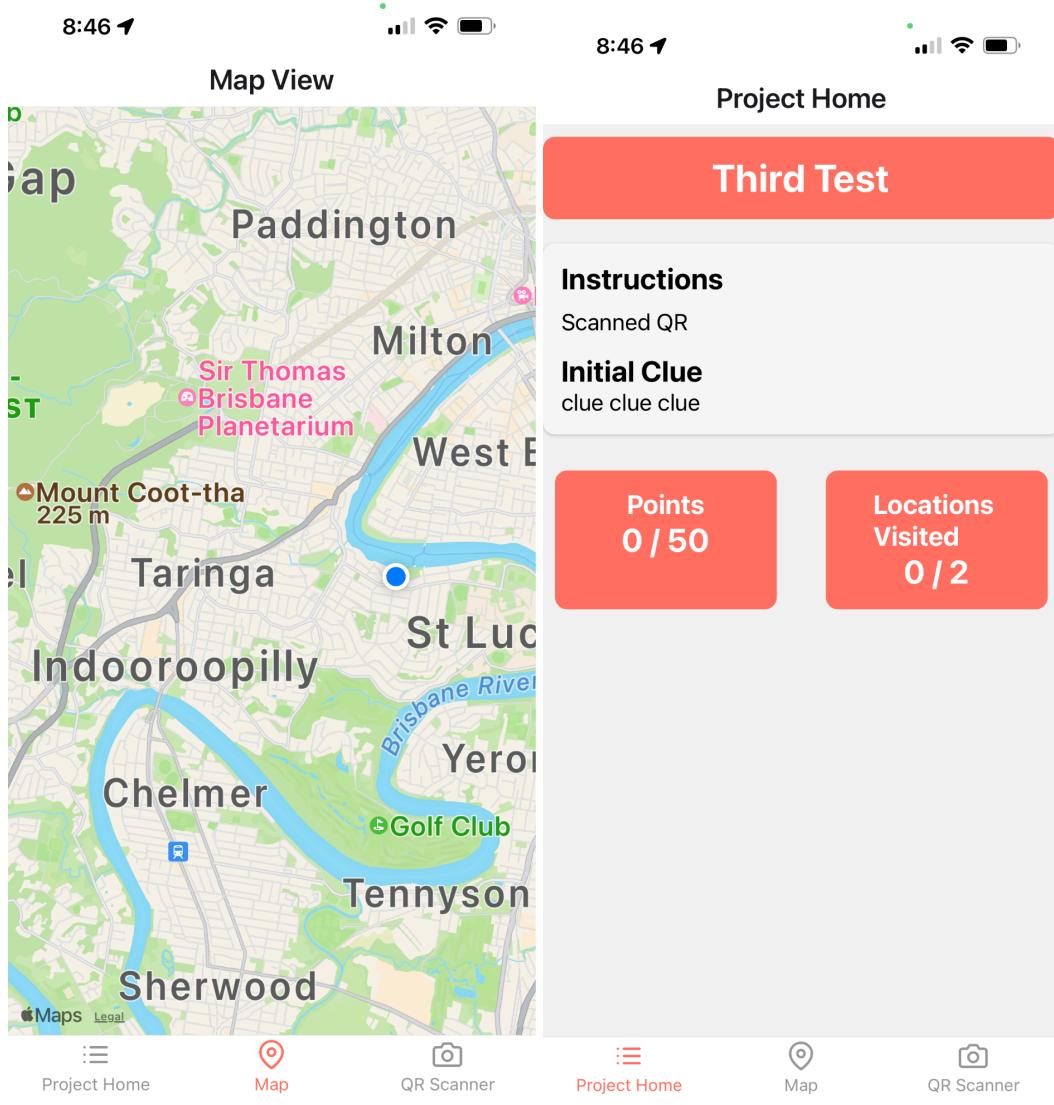
- You have to tap to scan the QR code, after scan the modal will show to see if you unlock it successfully.
- If you scan a QR code two times there will be an alert
- After the scan, you can see the locations and points are updated according to the location you just scan
- Map and other information on the homescreen remains because it is "Display all locations"



Third Test:

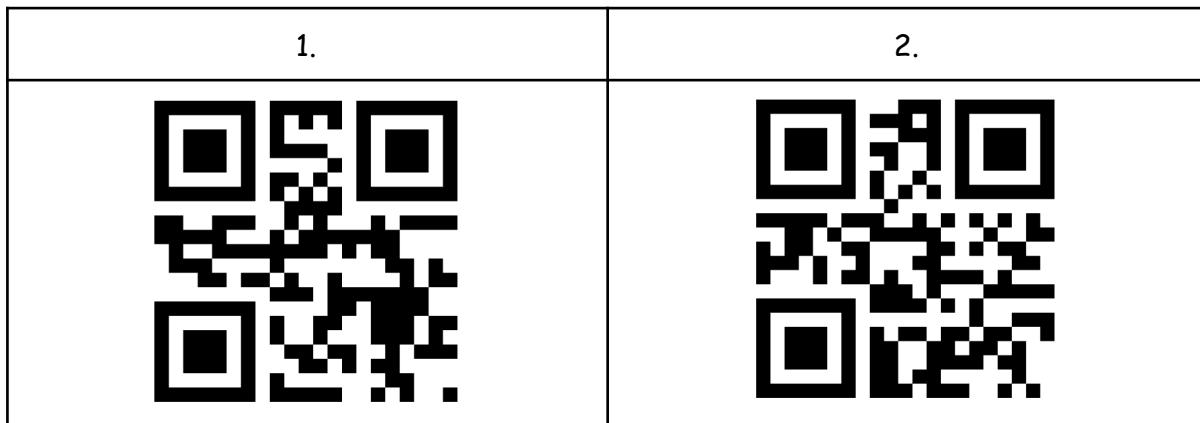
Initial Display:

As the project is marked as displaying an initial clue, no location shows here, even the map doesn't show any.



Coordinates:

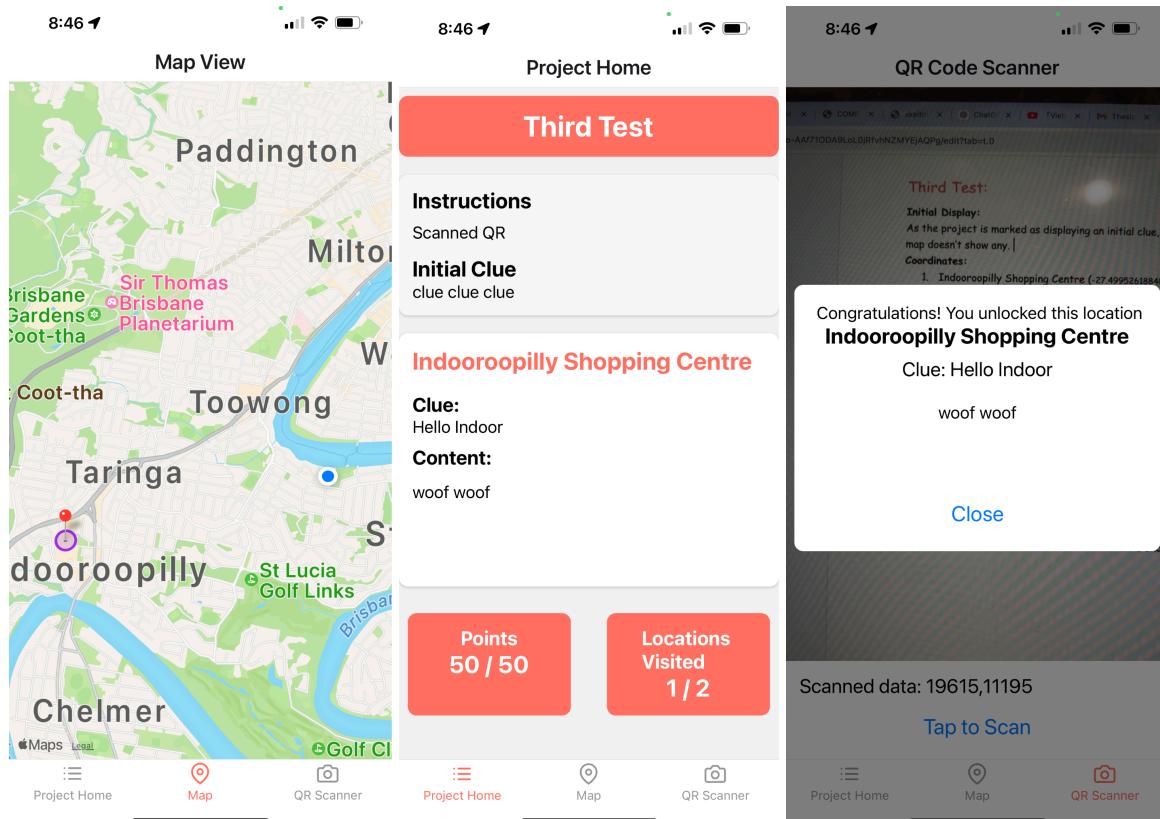
1. Indooroopilly Shopping Centre (-27.499526188402154, 152.9728129460468)
2. My home (27.49347,153.00035)



Results:

The visited Location added, location information added and scored with visited list updated. Change to map we can see the location is shown, but the other was not.

Note that myhome has 0 points so only indoor already achieved 50 points.



The image displays three screenshots of a mobile application interface, likely a QR code scanner or location tracking app, demonstrating the results of a test.

Screenshot 1: Map View
Shows a map of the Brisbane area with several locations marked, including Paddington, Milton, Toowong, Taringa, Indooroopilly, Chelmer, and Sir Thomas Brisbane Planetarium. A red dot indicates the scanned location.

Screenshot 2: Project Home
Shows the "Third Test" screen with the following details:

- Instructions:** Scanned QR
- Initial Clue:** clue clue clue
- Indooroopilly Shopping Centre:** (This section is highlighted in red)
 - Clue:** Hello Indoor
 - Content:** woof woof
- Points:** 50 / 50
- Locations Visited:** 1 / 2

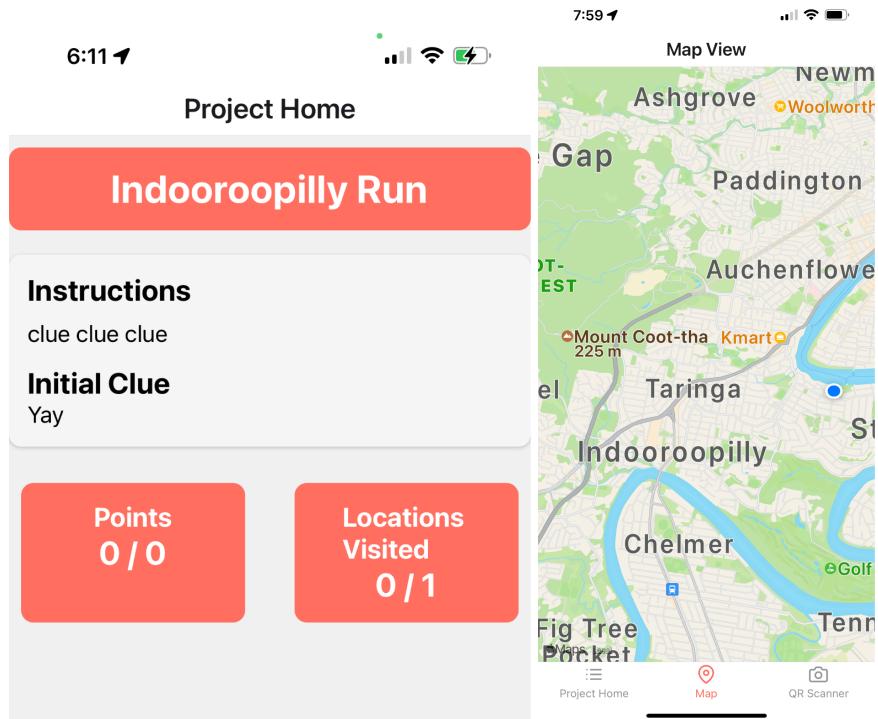
Screenshot 3: QR Code Scanner
Shows the "QR Code Scanner" screen with the following details:

- Third Test:** Initial Display: As the project is marked as displaying an initial clue, no map doesn't show any. | Coordinates: 1. Indooroopilly Shopping Centre (-27.499526188402154, 152.9728129460468)
- Congratulations!** You unlocked this location **Indooroopilly Shopping Centre**
- Clue:** Hello Indoor
- Content:** woof woof
- Scanned data:** 19615,11195
- Tap to Scan**

Indooroopilly Run:

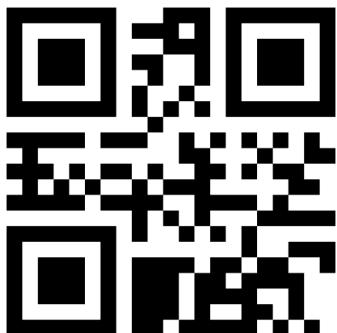
Initial Display:

As the project marked as not scored, no score display here, however I assume the locations are triggered by scan QR codes. Only display initial clue.



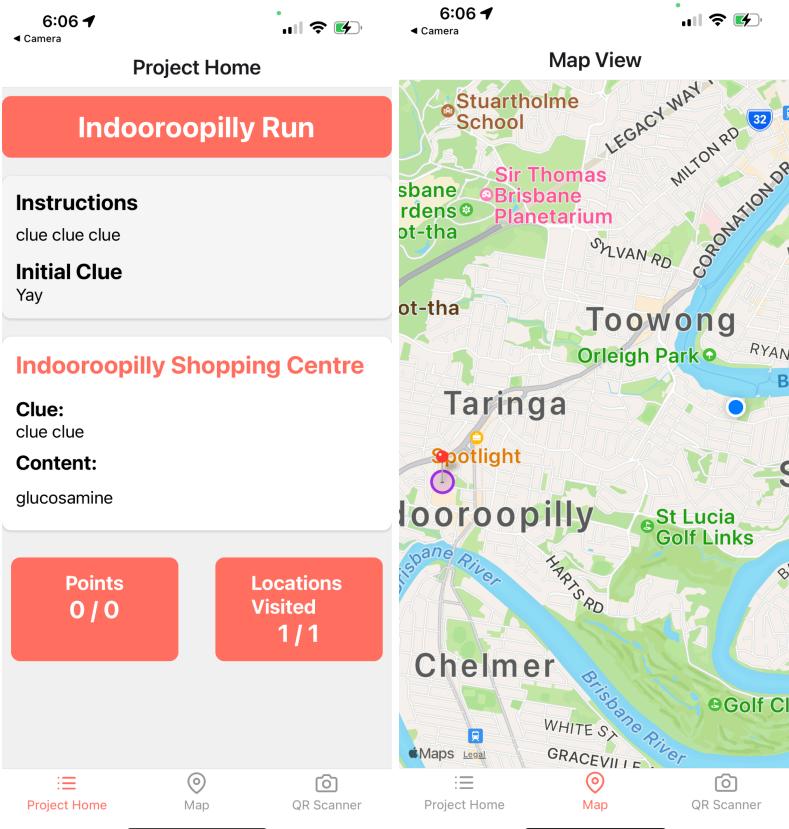
Coordinates:

3. Indooroopilly Shopping Centre (-27.499526188402154, 152.9728129460468)



Results:

The visited Location was added, location information was added, and no score was recorded.



Published/Unpublished

The web has one project which is not published yet, for testing

Projects

| | Add Project |
|---|--|
| Indooroopilly Run | Published |
| Display Initial Clue, Not Scored | Edit View Locations Delete |
| Unpublished | Unpublished |
| Testing | Edit View Locations Delete |
| Exploring UQ | Published |
| Display all locations, Scan QR codes | Edit View Locations Delete |
| UQ Fauna Explorer: | Published |
| Display Initial Clue, Number of locations entered | Edit View Locations Delete |
| UQ Go | Published |
| Display all locations, Number of Scanned QR Codes | Edit View Locations Delete |
| Third Test | Published |
| Initial clue, Scanned QR codes | Edit View Locations Delete |

The project list on app only shows projects those are published.

4:03

Projects

Projects

- Indooroopilly Run** Participants: 0
- Exploring UQ** Participants: 0
- UQ Fauna Explorer:** Participants: 2
- UQ Go** Participants: 0
- Third Test** Participants: 0