BÁO CÁO THỰC HÀNH LAB 2  
LẬP TRÌNH HƯỚNG ĐỐI TƯỢNG

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# **1. Các nhánh trong github**

# **2. Working with method overloading**

## 2.1. Overloading by differing types of parameters

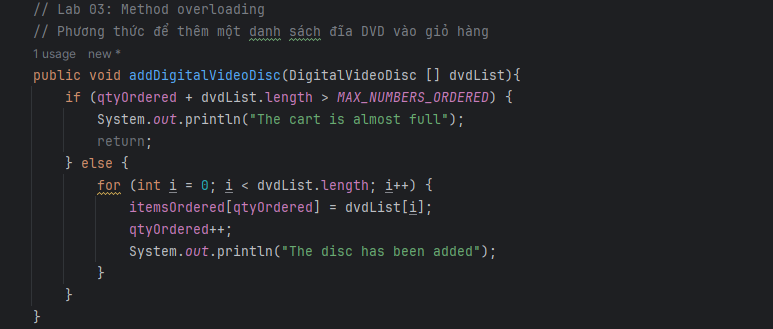
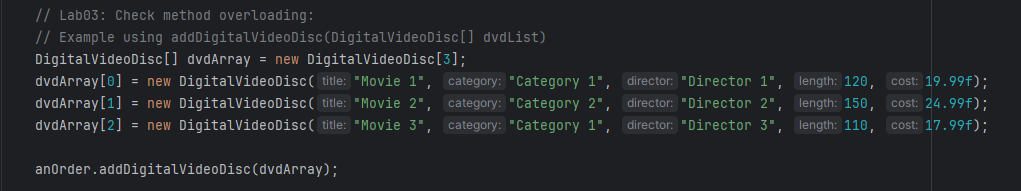


Figure 1: Method to add a list DVD to cart.



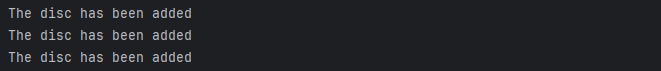


Figure 2: Check method to add a list DVD.

## 2.2. Overloading by differing the number of parameters.

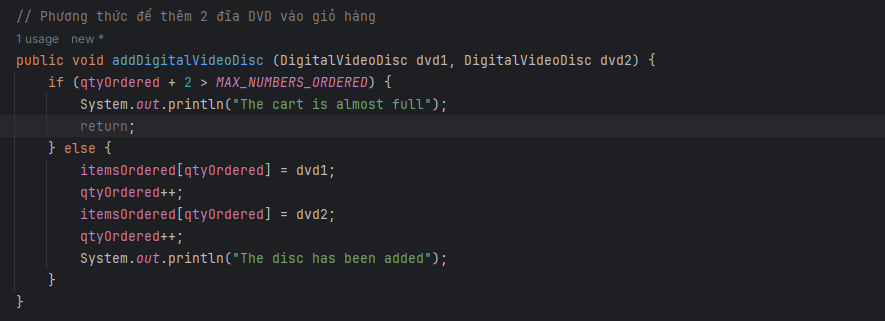


Figure 3: Method to add 2 DVDs to cart.

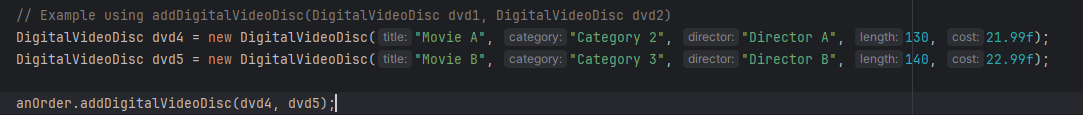


Figure 4: Check method to add 2 DVDs.



# **3. Passing parameter**

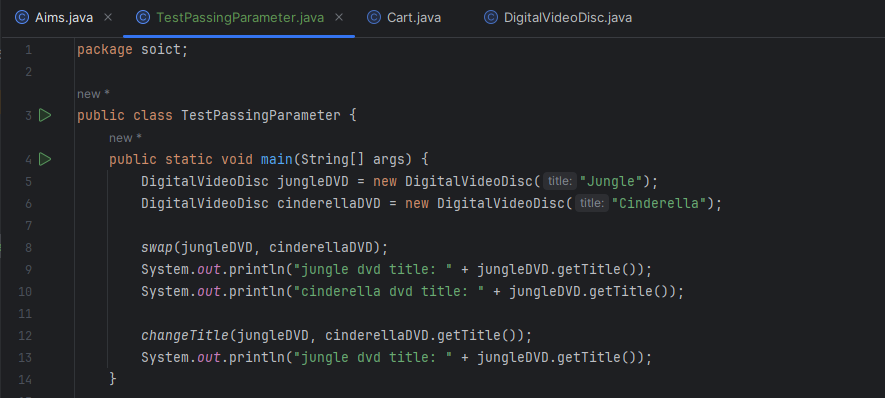


Figure 5: Create java class named TestPassingParameter

A screen shot of a computer program

Description automatically generated

Figure 6: Swap method and changeTitle method

A computer screen shot of a black screen

Description automatically generated

Figure 7: Result for running TestPassingParameter

# **4. Use debug run**

# **5. Classifier Member and Instance Member**

# **6. Open the Cart class**

# **7. Implement the Store class**

# **8. Re-organize your projects**

# **9. String, StringBuilder and StringBuffer**

# **10. Release flow demonstration**