1. Write a class to calculate the Uber price

class Uber {

    constructor(cartype, basePrice, distance, time, costPerKm, costPerMin, demandPrice) {

        this.\_cartype = cartype;

        this.\_basePrice = basePrice;

        this.\_distance = distance;

        this.\_time = time;

        this.\_costPerKm = costPerKm;

        this.\_costPerMin = costPerMin;

        this.\_demandPrice = demandPrice;

    }

    getPrice(){

        return this.\_basePrice + this.\_distance\*this.\_costPerKm + this.\_time\*this.\_costPerMin + this.\_demandPrice;

    }

}

const uberProperties = {

    cartype: "Mini",

    basePrice: 10,

    distance: 10,

    time: 30,

    costPerKm: 1.5,

    costPerMin: 0.5,

    demandPrice: 15,

}

const uber = new Uber(

    uberProperties.cartype,

    uberProperties.basePrice,

    uberProperties.distance,

    uberProperties.time,

    uberProperties.costPerKm,

    uberProperties.costPerMin,

    uberProperties.demandPrice

);

console.log('Uber fare = ', uber.getPrice());