Creating and Using Blocks

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Introduction

What are blocks?

Syntax

Variable Scope

Inline Blocks

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What is a Block?

A block is an anonymous inline collection of code.

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Block Features

- Typed argument list
- Inferred or declared return type
- Can capture state from lexical scope

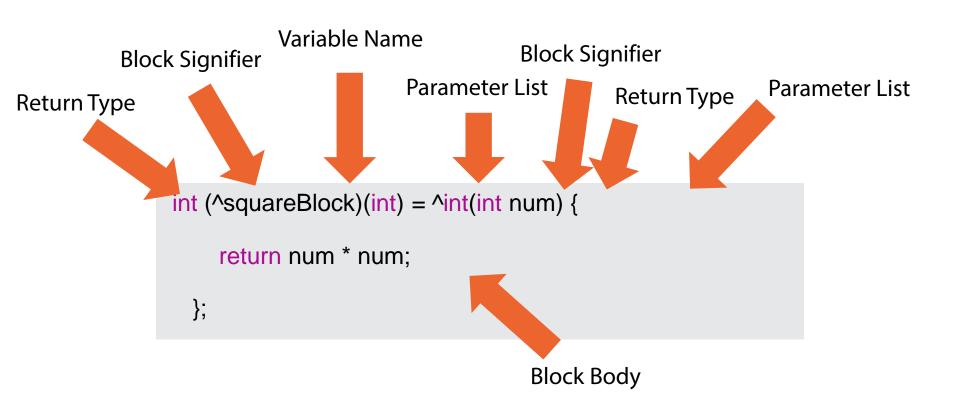




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Block Syntax



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Variable Scope

```
- (void)changeVarInBlock {
   int constInBlock = 5;
    __block int modifyInBlock = 10;
   int (^addLexicalScopeVars)(void) = ^int(void) {
       modifyInBlock = 25;
        return constInBlock + modifyInBlock;
   };
   int sum = addLexicalScopeVars();
   NSLog(@"The sum is %d", sum);
```

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Inline Blocks

```
- (void)runMyBlock:(void (^)(NSString * stringParam))block;
                       Block Parameters
       Block Signifier
[self runMyBlock:^(NSString *str) {
                                                          Block Body
        NSLog(@"Here is my string: %@", str);
}];
```

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Summary

- Anonymous collections of inline code
- Syntax
- Capture local variables
- Inline blocks



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