

```
#include <stdlib.h>
#include <string.h>
#include <ctype.h>
```

```
#define MAXPAROLA 30
#define MAXRIGA 80
```

```
int main(int argc, char *argv[])
```

```
{
    int freq[MAXPAROLA]; /* vettore di contatori
delle frequenze delle lunghezze delle parole */
    char riga[MAXRIGA];
    int i, inizio, lunghezza;
    FILE *f;
```

```
    for(i=0; i<MAXPAROLA; i++)
        freq[i]=0;
```

```
    if(argc != 2)
```

```
    {
        fprintf(stderr, "ERRORE: serve un parametro con il nome del file\n");
        exit(1);
    }
```

```
    f = fopen(argv[1], "r");
    if(f==NULL)
```

```
    {
        fprintf(stderr, "ERRORE: impossibile aprire il file %s\n", argv[1]);
        exit(1);
    }
```

```
    while( fgets( riga, MAXRIGA, f ) != NULL )
```

# UNIX/Linux Operating System

## Shell scripts

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## Introduction to shell scripts

- ❖ Shell languages are interpreted languages
  - There is no explicit compilation
- ❖ Pros & Cons
  - Shell available in every UNIX / Linux environment
  - Faster production cycle
  - Lower run-time efficiency
  - Fewer debugging possibilities
  - Used for writing "Quick and dirty" software

## Introduction to shell scripts

### ❖ Scripts

- Are normally stored in files with `.sh` extension (`.bash`)
- But recall that the extensions are not used UNIX/Linux to determine the file type

### ❖ They can be executed using two techniques

- Direct execution
- Indirect execution

## Direct execution

```
./scriptname args
```

- ❖ The script is executed from the command line as a normal executable file
  - The script file must have the **execute** permission
    - `chmod +x ./scriptname`
  - The first line of the script can specify the name of the script interpreter
    - `#!/bin/bash` or `#!/bin/sh`
  - It is possible to execute the script using a specific shell
    - `/bin/bash ./scriptname args`

## Direct execution

```
./scriptname args
```

- ❖ The script is executed by a sub-shell
  - i.e., by a new shell process
  - Environment (variables) of the original process and of the new one are not the same
  - Changes to the environment variables made by the script, and used within the script, are lost at exit

## Indirect execution

```
source ./scriptname args
```

- ❖ The source command executes the script given as its argument
  - It is the **current shell** to run the script
    - "The current shell sources the script"
  - It is not necessary that the script is executable
  - The changes made by the script to environment variables remain in effect in the current shell

## Example: direct and indirect execution

Direct execution:

**> scriptName.sh**

The shell executes the script as a sub-shell. Executing **exit** the sub-shell terminates. **The initial process resumes control.**

```
#!/bin/bash
# NULL Script
exit 0
```

# indicates a comment

Indirect execution :

**> source scriptName.sh**

The shell executes the script. Executing **exit** the **shell process terminates**

## Script debugging

- ❖ A script can be debugged
  - Partially (only a few lines of the script)
  - Fully (the whole script)
- ❖ Partial debug
  - This is done using the **set** command
    - **set -v ... set +v**
      - Displays the shell commands in ... before running
    - **set -x ... set +x**
      - Displays the execution trace, i.e., displays the **result** of the commands in ...



## Script debugging

### ❖ Fully debug the script

#### ➤ Use the options **-v**/**-x** with the script command

##### ■ **-v**

- Displays the commands executed by the script
- Direct/indirect execution
  - `/bin/bash -v ./scriptname args`
  - `#!/bin/bash -v`

##### ■ **-x**

- Displays the **results** of the commands executed by the script
- Direct/indirect execution
  - `/bin/bash -x ./scriptname args`
  - `#!/bin/bash -x`

## Syntax: general rules

- ❖ The bash language is relatively "high level", offering
  - Standard shell commands
    - `ls`, `wc`, `find`, `grep`, ...
  - Standard constructs of the shell language
    - Input and output variables and parameters, operators (arithmetic, logic, etc.), control constructs (conditional, iterative), arrays, functions, etc.
- ❖ Often instructions/commands are written in separate lines
  - on the same line, they must be separated by `;`

## Syntax: general rules

### ❖ Comments

- Character **#** indicates the presence of a comment on the line
- A comment begins by character **#** and terminates at the end of line

### ❖ **exit** allows terminating a script returning an error code

- **exit**
- **exit 0/1**

### ❖ In shell, 0 means TRUE

## Example of shell commands

Absolute path

```
#!/bin/bash
```

```
# This line is a comment
```

```
rm -rf ../newDir/
```

```
mkdir ../newDir/
```

```
cp * ../newDir/
```

```
ls ../newDir/ ;
```

';' superfluous

```
# 0 is TRUE in shell programming
```

```
exit 0
```

## Arguments

- ❖ The arguments of the command line are identified by \$
- ❖ Positional parameters
  - \$0 is the script name
  - \$1, \$2, \$3, ... indicate the arguments passed to the script on the command line
- ❖ Special parameters
  - \$\* Is the entire list (string) of arguments (excluding the script name)
  - \$# Is the number of parameters (excluding the script name)
  - \$\$ Is the process PID

## Argument passing example

```
#!/bin/bash
```

```
# Using command line parameters in a script
```

```
echo "Process $0 is running"
echo "First argument: $1"
echo "Second argument: $2"
echo "Number of arguments $#"
```

```
echo "Argument list $*"
echo "Home directory $HOME"
echo "Path $PATH"
exit 0
```

\$1 (and the others)  
can also be written  
outside "..."

Usage of the predefined environment  
variables **HOME** and **PATH**

## Variables

- ❖ Variables can be
  - **Local** (shell variables)
    - Available only in the current shell
  - **Global** (environment variables)
    - Available in all sub-shells
    - Are **exported** by the current shell

## Variables

- ❖ Main features of shell variables
  - Are not declared
  - A variable is created by assigning a value to the variable name
  - Are case sensitive
    - **Var**, **VAR**, and **var** are different variables
  - Some names are reserved for special purposes
- ❖ The list of all defined variables and associated value is displayed by command **set**
- ❖ The unset command clears the value of a variable
  - **unset name**



## Local (shell) variables

### ❖ Characterized by a name and associated content

- The contents associated to a name are strings (even if a string can be interpreted as a numeric value)
- The content specifies the type
  - Constant, string, integer, vector or matrix
- Setting
  - `name="value"`
- Usage
  - `$name`

No blanks around '='

Double quotes are mandatory if the string includes blank characters

# Examples

```
> var= "Hello world"  
> echo $var  
Hello world
```

```
> var=7+5  
> echo $var  
7+5
```

- `i=Hello world`
- `world: command not found`

Variables are **strings** !!

Assign an arithmetic expression to a variable (more details later)

Assignment is incorrect  
(do to the blank)  
Use quotes

```
➤ let var=7+5  
➤ echo $var  
12
```

## Global (environment) variables

- ❖ The **export** command allows creating an environment variable visible by other processes
  - **export name**
- ❖ Notice that
  - Some environment variable names are predefined and reserved
  - These variable names are typically uppercase
  - Can be displayed by means of the **printenv** command

## Example: local and global variable

```
> v=one
> echo $v
one
> bash
> ps -l
... Two bashes running
> echo $v

> exit
> echo $v
one
```

Current shell local variable

This variable is  
not set

```
> v=one
> echo $v
one
> export v
> bash
> ps -l
... Two bashes running
> echo $v
one
> exit
> echo $v
one
```

Global variable because it  
has been exported by the  
sub-shell

## Example: variables

Clear video

```
#!/bin/bash
clear
echo "Hello, $USER!"
echo
echo "List logged users"
who
echo "Set two local variables"
COLOR="black"; VALUE="9"

echo "String: $COLOR"
echo "Number: $VALUE"
echo
echo "Completed"

#exit
```

who: shows the  
logged users

Set commands on  
the same line

Also without explicit exit

## Partial list

## Predefined variables

Variable	Meaning
\$?	Stores the return value of the last process: 0 if successful, other than 0 (between 1 and 255) in case of error. Value 0 corresponds to the TRUE value (unlike in C language)
\$SHELL	Current shell
\$LOGNAME	Username used for login
\$HOME	User home directory
\$PATH	List of the directories, delimited by ':' used for searching the executable files and commands
\$PS1 \$PS2	Main prompt (usually '\$' for users, '#' for root) Auxiliary prompt (usually '>')
\$IFS	Lists the characters that delimits the "words" in an input string (see <a href="#">read</a> shell command)

## Examples

```
$ PS1="> "  
> echo $HOME  
...  
> v=$PS1  
> echo $PS1  
...  
> PS1="myPrompt > "  
myPrompt > echo $v  
...
```

shell prompt modifications

Return value (0=TRUE)

```
> myExe  
myExe: command not found  
> PATH=$PATH:..  
> myExe  
... myExe running ...
```

PATH modification,  
adding current directory

```
> ls foo  
ls: cannot access foo:  
No such file or directory  
> echo $?  
2  
> ls bar*  
bar.txt  
> echo $?  
0
```

## Read from stdin

- ❖ The **read** function allows reading a line from standard input
- ❖ Syntax
  - **read** [**options**] **var**<sub>1</sub> **var**<sub>2</sub> ... **var**<sub>n</sub>
    - **read** can be possibly followed by a list of variables
    - The "words" of the read line will be assigned in turn to each variable
    - Possible excess words are **all** stored (as a string) in the last variable
    - If no variables are specified, the complete input string is stored in variable **REPLY**



## Read from `stdin`

### ➤ Supported options

- **-n NCHARS**
  - Returns after reading **NCHARS** characters without waiting for newline
- **-t timeout**
  - Timeout on reading
  - Returns 1 if a string is not typed within **timeout** seconds

## Examples: read from stdin

```
> read v
input line string
> echo $v
input line string
```

Input string assigned to  
variable `v`

2 variables, but input  
string includes 3 words

Input string assigned to  
the default variable  
`REPLY`

```
> read v1 v2
input line string
> echo $v1
input
> echo $v2
line string
```

```
> read
> One two three
> echo $REPLY
One two three
> read
One two three
> v=$REPLY
> echo $v
One two three
```

## Exercise

- ❖ Write a bash script that takes two numbers and prints their sum and product

**-n** no  
newline

from stdin

Arithmetic  
expression  
(more detail  
later)

```
#!/bin/bash
# Sum and product

echo -n "Reading n1: "
read n1
echo -n "Reading n2: "
read n2
let s=n1+n2
let p=n1*n2
echo "Sum: $s"
echo "Product: $p"

exit 0
```

No blanks around  
=, +, \*

## Exercise

- ❖ Write a bash script that reads a username, and displays her/his number of logins
  - The list of logged users is produced by command **who**

```
#!/bin/bash
# Number of login(s) of a specific user
```

```
echo -n "User name: "
read user
```

```
# who is logged | look for username | word count
times=$(who | grep $user | wc -l)
```

```
echo "User $user has $times login(s)"
```

-l = # of lines

```
exit 0
```

## Exercise

- ❖ Write a bash script that reads a string, and displays its length

```
#!/bin/bash
# String length
```

```
echo "Type a word: "
read word
```

```
# echoing without newline | word count chars
l=$(echo -n $word | wc -c)
```

-c = # of char

```
echo "Word $word is $l characters long"
```

```
exit 0
```

## Output

- ❖ Output on `stdout` can be performed using
  - `echo`
  - `printf`
- ❖ Function `printf` syntax is similar to C language `printf`
  - Uses escape characters
  - It is not necessary to delimit fields by `","`

## ❖ **echo**

- Displays its arguments, delimited by blank, and terminated by newline
- Options
  - -n eliminates the newline
  - -e interprets escaped (\...) characters
    - \b backspace
    - \n newline
    - \t tab
    - \\ backslash
    - etc.

## Examples: I/O

```
echo "Printing with a newline"
echo -n "Printing without newline"
echo -e "Deal with \n escape \t\t characters"
printf "Printing without newline"
printf "%s \t%s\n" "Hello. It's me:" "$HOME"
```

```
#!/bin/bash
# Interactive input/output
echo -n "Insert a sentence: "
read w1 w2 others
echo "Word 1 is: $w1"
echo "Word 2 is: $w2"
echo "The rest of the line is: $others"
exit 0
```



## Arithmetic expressions

- ❖ Several notations can be used for defining arithmetic expressions
  - Command **let** "..."
  - Double parentheses **( (... ) )**
  - Square parentheses **[ ... ]**
  - Syntactic statement **expr**
    - Evaluates an expression by means of a new shell
    - Less efficient
    - Normally not used

Notice that an arithmetic expression is evaluated as TRUE  
(exit status) IFF it is not 0  
expression !=0 → TRUE      exit status=0 → TRUE

## Examples

Use of `(( e ))`

```
> i=1
> ((v1=i+1))
> ((v2=$i+1))
> v3=$(( $i+1 ))
> v4=$((i+1))
> echo $i $v1 $v2 $v3 $v4
1 2 2 2 2
```

Use of `let`

```
> i=1
> let v1=i+1
> let "v2 = i + 1"
> let v3=$i+1
> echo $i $v1 $v2 $v3
1 2 2 2
```

Use of `[ e ]`

```
> i=1
> v1=${ $i+1 }
> v2=${i+1}
> echo $i $v1 $v2
1 2 2
```

The expression can include blanks using `"..."`

## Conditional statement: if-then-fi

- ❖ The conditional statement **if-then-fi**
  - Checks if the exit status of a sequence of commands is equal to 0
    - Recall: 0=TRUE in UNIX shell
  - If so, it executes one or more commands
- ❖ The statement can also include an else condition statement
  - **if-then-else-fi**
  - which allows also performing nested checks

## Conditional statement: if-then-fi

```
# Syntax 1
if condExpr
then
    statements
fi
```

Standard  
format

Statement on a  
single line: ';' is mandatory

```
# Syntax 2
if condExpr ; then
    statements
fi
```

With else

```
# Syntax 3
if condExpr
then
    statements
else
    statements
fi
```

Nested  
if-then-else-fi  
can be written as  
if-then-elif-fi

```
# Sntax 4
if condExpr
then
    statements
elif condExpr
then
    statements
else
    statements
fi
```

## Conditional statement: if-then-fi

### ❖ condExpr

- Conditional expressions can use two syntactic flavors

# Syntax 1  
**test** param op param

Different operators for

- Numbers
- Strings
- Logical values
- Files and directories

# Syntax 2  
[ param op param ]

Square parentheses must be  
**delimited by a blank**

## Conditional statement: if-then-fi

### Operators for numbers

-eq	==
-ne	!=
-gt	>
-ge	>=
-lt	<
-le	<=
!	! (not)

### Operators for files and directories

-d	Argument is a directory
-f	Argument is a regular file
-e	Argument exists
-r	Argument has read permission
-w	Argument has write permission
-x	Argument has execution permission
-s	Argument has non-null dimension

### Operators for strings

=	strcmp
!=	strcmp
-n string	non NULL string
-z string	NULL (empty) string

### Logical operators

!	NOT
-a	AND ( inside [] )
-o	OR ( inside [] )
&&	AND (in a sequence of commands)
	OR (in a sequence of commands)

## Examples

```
if [ ]      # NULL is false
[ str ]    # a random string is true
```

Logical values

```
if [ $v1 -eq $v2 ]
then
    echo "v1==v2"
fi
```

or

```
if test $v1 -eq $v2
```

Test on numbers

```
if [ $v1 -lt 10 ]
then
    echo "$v1 < 10"
else
    echo "$v1 >= 10"
fi
```

## Examples: file check

```
if [ "$a" -eq 24 -a "$s" = "str" ]; then  
    ...  
fi
```

AND of conditions

Equivalent format ([  $\equiv$  test command)

```
if [ "$a" -eq 24 ] && [ "$s" = "str" ]  
if [[ "$a" -eq 24 && "$s" = "str" ]]
```

```
if [ $recursiveSearch -eq 1 -a -d $2 ]  
then  
    find $2 -name *.c > $3  
else  
    find $2 -maxdepth 1 *.c > $3  
fi
```



## Examples: string check

```
if [ $string = "abc" ]; then  
    echo "string \"abc\" found"  
fi
```

Test on strings

If \$string is null (e.g., return from input) the syntax is incorrect because is evaluated as: `[ = "abc" ]`  
Use double quotes for a error resistant syntax:  
`if [ "$string" = "abc" ]; then`  
which would be evaluated as: `[ "" = "abc" ]`

```
if [ -f foo.c ]; then  
    echo "foo.c is in this directory"  
fi
```

Test on file

## Examples

```
#!/bin/sh
```

```
echo -n "Is it morning (yes/no)? "
```

```
read string
```

```
if [ "$string" = "yes" ]; then
```

```
    echo "Good morning"
```

```
else
```

```
    echo "Good afternoon"
```

```
fi
```

```
exit 0
```

## Examples

```
#!/bin/sh
```

```
echo -n "Is it morning (yes/no)? "  
read string  
if [ "$string" = "yes" ]; then  
    echo "Good morning"  
elif [ "$string" = "no" ]; then  
    echo "Good afternoon"  
else  
    echo "Sorry, wrong answer"  
fi  
  
exit 0
```

Uses `elif`

## Iterative statement for-in

### ❖ Statement **for-in**

- Executes the commands, for each value taken by variable **var**
- The list of values can be given
  - Explicitly (list)
  - Implicitly (result of shell commands di shell, wild-cards, etc.)

```
# Syntax 1
for var in list
do
    statements
done
```

```
# Syntax 2
for var in list; do
    statements
done
```

## Examples: for with list

```
for str in foo bar echo charlie tango  
do  
    echo $str  
done
```

Displays a list of strings

```
for foo in 1 2 3 4 5 6 7 8 9 10  
do  
    echo $foo  
done
```

Displays a list of  
"numbers"

## Examples: for with shell commands

```
# Cycle using a variable
num="2 4 6 9 2.3 5.9"
for file in $num
do
    echo $file
done
```

Displays a list of "numbers" using a variable (array, see later)

```
for i in $(echo {1..50})
do
    echo -n "$i " >> number.txt
done
```

Append the numbers from 1 to 50 to file **number.txt**

'>' would overwrite **number.txt** at every iteration

## Examples: for and wild-chars

Iteration on the script arguments

```
n=1
for i in $* ; do
    echo "arg#" $n = $i
    let n=n+1
done
```

Display all argument received on the command line

```
for file in [ab]* ; do
    rm -rf $file
    echo "Removing file $file"
done
```

Remove files with name beginning by a OR b

Changes the privileges of files with name including digit 7

```
for f in $(ls | grep 7); do chmod g+x $f; done
```

## Iterative statement while-do-done

❖ Iterates while the condition is true

# Syntax 1

```
while [ cond ]  
do  
    statements  
done
```

# Syntax 2

```
while [ cond ] ; do  
    statements  
done
```



## Example

```
#!/bin/bash
```

```
limit=10
```

```
var=0
```

```
while [ "$var" -lt "$limit" ]
```

```
do
```

```
    echo "Here var is equal to $var"
```

```
    let var=var+1
```

```
done
```

```
exit 0
```

Displays 10 times a message

## Example

```
#!/bin/bash

echo "Enter password: "

read myPass
while [ "$myPass" != "secret" ]; do
    echo "Sorry. Try again."
    read myPass
done

exit 0
```

Displays a message  
until the correct  
string is given

## Example of read with stdin redirection

```
#!/bin/bash
```

```
n=1
```

```
while read row
```

```
do
```

```
    echo "Row $n: $row"
```

```
    let n=n+1
```

```
done < in.txt > out.txt
```

```
exit 0
```

Normally, reads complete lines form stdin

Constant filenames.

Since the while-do-done statement is considered to be unique, the redirection must be done at the end of the statement

## Exercise

- ❖ Write a bash script that
  - Takes two integers **n1** and **n2** from command line, otherwise reads them from **stdin**
  - Display a matrix of **n1** rows and **n2** columns of increasing integer values starting from 0
  - Example

```
> ./myScript 3 4
```

```
0  1  2  3
```

```
4  5  6  7
```

```
8  9 10 11
```

## Solution

```
#!/bin/bash
if [ $# -lt 2 ] ; then
    echo -n "Values: "
    read n1 n2
else
    n1=$1
    n2=$2
fi
```

Reads input  
data

```
k=0
i = 0
while [ $i -lt $n1 ] ; do
    j=0
    while [ $j -lt $n2 ] ; do
        echo -n "$k "
        let k=k+1
        let j=j+1
    done
    let i=i+1
    echo
done
exit 0
```

Double loop  
for displaying  
the values

## Break, continue and ':'

- ❖ **break** and **continue** statements have the same meaning in shell and in C language
- ❖ Character ':' can be used
  - For creating "null instructions"
    - `if [ -d "$file" ]; then`
    - `: # Empty instruction`
    - `fi`
  - For indicating a TRUE condition
    - `while :`

## Arrays

### ❖ **bash** define also one-dimensional arrays

- A variable can be defined as an array
  - Explicit declaration is not required (but possible with the **declare** construct)
- Indices start from 0, as in C language

# Arrays

## ➤ Definition

- Element-wise
  - `name [index] = "value"`
- By means of a list of values
  - `name = (list of values separated by blanks)`

A new element can be created at any time

## ➤ Reference

- A single element
  - `${name[index]}`
- All elements
  - `${name[*]}`

\* or @

The use of {} is mandatory



## Arrays

- Number of elements
  - `${#name[*]}`
- Length of the i-th element (number of characters)
  - `${#name[i]}`
- ❖ Statement **unset** eliminates an element or an array
  - `unset name[index]`
  - `unset name`

## Examples: arrays

Initialized by a list

```
> vet=(1 2 5 hello)
> echo ${vet[0]}
1
> echo ${vet[*]}
1 2 5 hello
> echo ${vet[1-2]}
2 5
> vet[4]=bye
> echo ${vet[*]}
1 2 5 hello bye
```

Elimination

```
> unset vet[0]
> echo ${vet[*]}
2 5 hello bye
> unset vet
> echo ${vet[*]}

> vet[5]=100
> vet[10]=50
> echo ${var[*]}
100 50
```

Non contiguous  
indexes

## Exercise

- ❖ Write a bash script that
  - Reads a sequence of numbers, one per line, ending by 0
  - Displays the values read in inverse order
  - Example

Input n1: 14

...

Input n10: 123

Input n11: 0

Output: 123... 14

## Solution

```
#!/bin/bash
i=0
while true; do
    echo -n "Input $i: "
    read v
    if [ "$v" -eq "0" ] ; then
        break;
    fi
    vet[$i]=$v
    let i=i+1
done
```

or :

```
echo
let i=i-1
while [ "$i" -ge "0" ]
do
    echo "Output $i: ${vet[$i]}"
    let i=i-1
done
exit 0
```

Output  
in inverse order