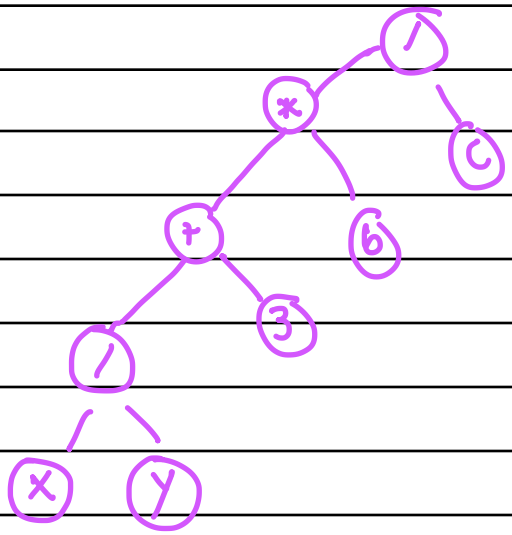
Jack Keys

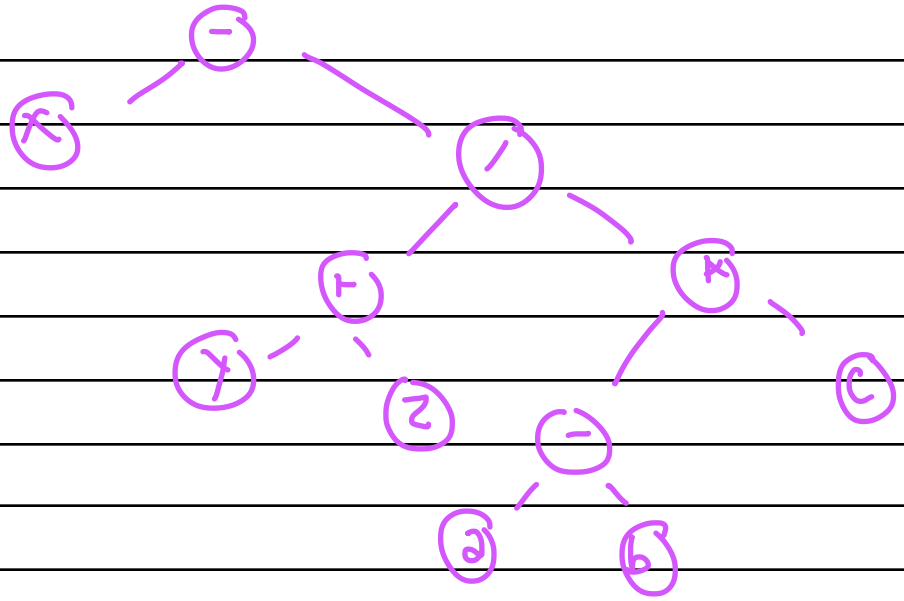
1.) inorder traversal

x, /, y, +, 3, *, b, /, c



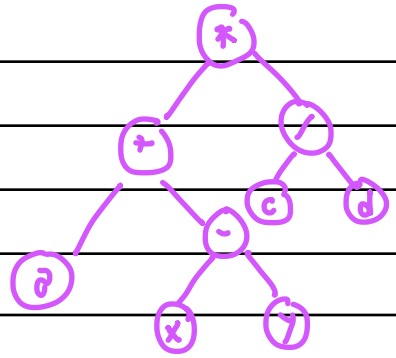
2.) postorder traversal

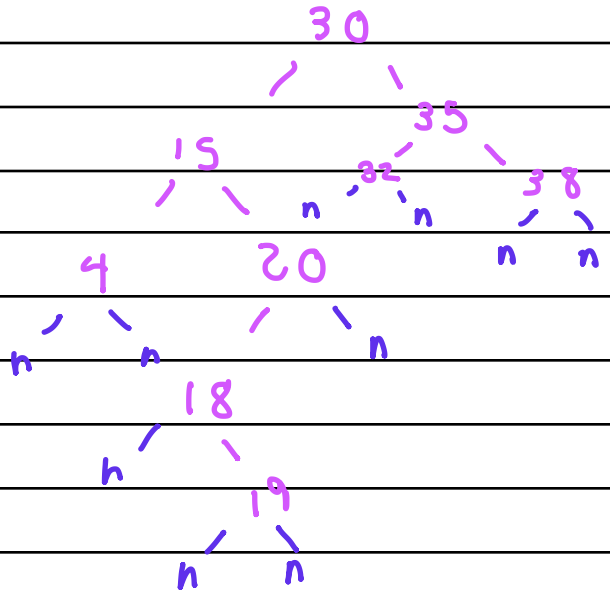
x, y, /, 3, +, a, b, -, c, /, *, -



3.) preorder traversal

*, +, a, -, x, y, /, c, d



4.) draw tree for output

30
15
4
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20
18
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19
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null
35
32
null
null
38
null
null