# Writeup and Comparison

# 1. Writeup a summary of all the files that you included. This includes a small description for each file.

→ file : "create\_index.py" includes the following functions:

# def 1) def cre

## def create\_index(input\_file, output\_path, sorted)

- expecting
  - 'input\_file' as the name of the file that will be use 'output\_path' as the path to output bitmap\_index 'sorted' as a boolean determines whether 'input\_file' is sorted or not
- open the 'input\_file' to readlines() store in 'data'
- if not sorted, create a bitmap\_index (call def 2) of the unsorted input\_file first, then sort the data
- after data is sorted, create another bitmap\_index (call def 2) of the sorted input\_file

#### def 2)

#### def convert\_and\_write\_to\_file(input\_data, output\_path\_name):

- expecting:
- 'input\_data' as a list containing each line content
  'output\_path\_name' as a modified name after followed the naming
  convention specified in pdf
- create the output\_file using 'output\_path\_name'
- write the output content by calling (def 3) on each item in 'input\_data'

## def 3)

#### def convert\_to\_index(iter\_parts):

- expecting
  - 'iter\_parts' as an item of the list containing info of (Animal Age Adopted) seperate by comma
- split 'iter\_parts' by comma and go through each part to create a bitmap index
- · return the completed bitmap index

→ file: "compress\_index.py" will compress the given bitmap index using WAH compression. It includes functions as:

def 1)	def compress_index(bitmap_index, output_path,
	compression_method, word_size)

- with the given 'output\_path' it will create a name with the specified naming convention
- try to open and read the 'bitmap\_index', open and write to output file, if error occurs then exit
- if successfully read the 'bitmap\_index' and create the output file, read content from 'bitmap\_index' store as list named 'data'
- using < class: WAH > in the same file, compress each item in 'data' and write out to output\_file

# class WAH compress given 'data' and 'word\_size' using WAH compression

- there are several private method within the class, but the main method to considered are only:
  - \_ def \_\_init\_\_() which will store 'data' and 'word\_size'
- \_ def compress() which will call appropriate method and compress self.data into WAH compression. It also returns an iterable list
- 2. Then you must compare the size of the bitmap indexes and compressed versions on the large test file. Write an analysis on why you think they are different size. Did sorting help with the compression and by how much? Did different word sizes have different compression ratios and why do you think that is?
- 3. In addition to your analysis, include the number of fill words and literal words that were compressed for each file.
- → WAH compressing analysis:

Bitmap Index					
Sorted / Unsorted	File Size				
unsorted animals.txt	1,661 KB				
sorted animals.txt	1,661 KB				

WAH Compression					
Sorted / Unsorted	Word Size	File Size	Number of Run	Number of Literal	
	8	1,522 KB	76429	152131	
unsorted	16	1,623 KB	14025	92631	
animals.txt	32	1,612 KB	1271	50329	
	64	1,590 KB	26	25366	
	8	51 KB	226996	1564	
sorted	16	56 KB	104962	1694	
animals.txt	32	113 KB	49838	1762	
	64	222 KB	23604	1788	

- → As shown in tables above, compressing on unsorted animals.txt does not make any different. However, when compressing on sorted animals.txt, the size has cut down dramatically. Since the sorted animals.txt has its data in a sorted order, when compressing over column, it will guarantee to have more consecutive run than the unsorted file. In addition, when it has several run bit strings, WAH compression allows us to store as a single bit string to indicate how many run we have. This helps to reduce the size of the final bit string of that column.
- → When compression over a sorted file using 64 word size, it reduces the file size down to about 1/7 of the original file size. But, if we use 8 word size, it reduces the size down to about 1/32 of the original file size.
- → Different word size does have different compression ratios because when using smaller word size, chances of getting the same run of the bit string will be higher, and we can store those consecutive runs in one bit string only.