André Fritzinger

Application: Product Designer Digital

Adress
Uhlandstraße 8
63741 Aschaffenburg,
Germany

Experience

Honda R&D Deutschland
Project Researcher
JUL 2017 - FEB 2019
Working student
JUL 2017 - FEB 2019

I'm currently working at the intersection of digital and tangible technologies that enrich lives and make the world more fun to move around in. With insights from qualitative and quantitative user research I contribute to product and company strategy.

SYZYGY Frankfurt
Screen Designer
OCT 2015 - JUL 2017
Working student
FEB 2015 - OCT 2015

Visual design of engaging experiences for mobile and web. There is a great satisfaction in creating beautiful things, but after working some time in this job I realized that my interests are not limited to aesthetics.

shift.agency
Apprentice
AUG 2012 - JAN 2015

Formal education about visual asthetics and the craftmanship behind digital experiences.

Education

Bachelor of Arts
Interactive Media Design
University of applied sciences
Darmstadt

OCT 2015 - FEB 2019
Final grade: **1,3**

Apprenticeship
Digital media designer
Gutenbergschule Frankfurt

AUG 2012 - JAN 2015
Final grade: **1,3**

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Recognition

SEE Conference 2019
Exhibition of my bachelor project "Lona" at the see-Conference. In addition to data visualization, the conference is focussing on sustainable and socially responsible concepts.

ThingsCon Amsterdam 2017
The project "SleepSheep" is selected to be presented at the ThingsCon, a global initiative to explore and promote the development of fair, responsible, and human-centric technologies for the IoT.

hobit 2019
The project "PaceBreaker" is featured at Germany's largest non-commercial college and vocational information fair.

ThingsCon Amsterdam 2017
1st Place Talents Programms
Student Hackathon @ ThingsCon Amsterdam

Skills

Various Design Methods
- Interviews
- User journey
- Storyboards
- Wire framing
- Look and feel screens
- System diagram
- User testing

Visual Tools
- Adobe Creative Suite
- Sketch
- InVision Studio
- Cinema4D (beginner)
- Using a pen
- Whatever comes next

Creative Coding
- Javascript (Node.js)
- HTML/CSS
- Arduino & co (C++)
- Raspberry Pi (Python)
- Processing (Java)
- Unity3D (C#)

Languages

German	English	French
Native	Fluent	Basic

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