

```
import cv2
```

```
import numpy as np
```

```
import sys
```

```
import os
```

```
def count_colored_pixels(image_path):
```

```
    """
```

Counts the number of colored (non-grayscale) pixels in an image,
and creates a new image highlighting these pixels in red.

Args:

image_path (str): The path to the input image file.

```
    """
```

```
# 1. Load the image
```

```
image = cv2.imread(image_path)
```

```
if image is None:
```

```
    print(f"Error: Could not load image at '{image_path}'")
```

```
    return
```

```
# 2. Convert the image from BGR to HSV colorspace
```

```
hsv_image = cv2.cvtColor(image, cv2.COLOR_BGR2HSV)
```

```
# 3. Define the HSV range for the thermal colors (greens and blues).
```

```
# In OpenCV, Hue is in range [0, 179].
```

```
# We also set a minimum saturation and value to exclude grayscale and black pixels.
```

```
lower_bound = np.array([35, 50, 50]) # Lower bound for green (Hue, Sat, Val)
```

```
upper_bound = np.array([130, 255, 255]) # Upper bound for blue (Hue, Sat, Val)
```

```
# 4. Create a mask for pixels within the specified thermal color range
```

```
colored_mask = cv2.inRange(hsv_image, lower_bound, upper_bound)
```

```
# 5. Count the number of colored pixels
```

```
colored_pixel_count = cv2.countNonZero(colored_mask)
```

```
print(f"Number of colored pixels found: {colored_pixel_count}")
```

```
# 6. Create an output image to highlight the counted pixels
```

```
output_image = np.zeros_like(image)
```

```
output_image[colored_mask > 0] = (0, 0, 255) # Red in BGR
```

```
# 7. Save the output image
```

```
base_name = os.path.basename(image_path)
```

```
name, ext = os.path.splitext(base_name)
```

```
output_path = f"{name}_counted_pixels.png"
```

```
cv2.imwrite(output_path, output_image)
```

```
print(f"Output image saved to: {output_path}")
```

```
if __name__ == "__main__":  
  
    if len(sys.argv) != 2:  
  
        print("Usage: python pixel_counter.py <path_to_image>")  
  
        sys.exit(1)  
  
  
    input_path = sys.argv[1]  
  
    count_colored_pixels(input_path)
```