

PlayerLocations

Donnerstag, 19. Mai 2022 22:29

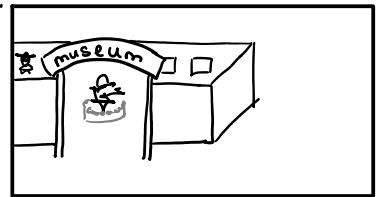
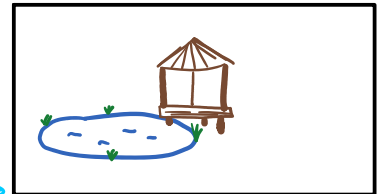


• basis for buildable objects is the location of the player

country / world region

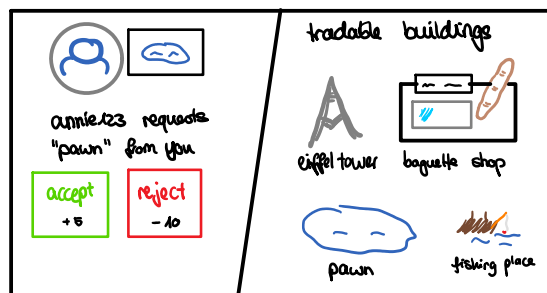
biomes
e.g. near water, at museum, train station, zoo, airport, ...

big and small scale



• trade buildings with your good friends

trading hall



available for friends with level ≥ 4

