



## Wild: Black

Replace  
Replace this card with ANY card from Deck or Discards



Shuffle  
Shuffle this card with Deck and Discards

Vehicle



## Wild: Red

Replace  
Replace this card with ANY card from Deck or Discards



Shuffle  
Shuffle this card with Deck and Discards



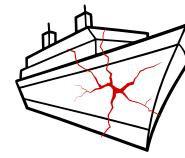
Vehicle



## Bash: Frame

Minor  
Heavy Impact  
Push:1

Body:-1



Major  
Structural Fatigue  
Fatigue:1 Push:1



Critical  
Shockwave Through Vessel  
Body:-1 Push:1 Casualty:25%

Vehicle



## Pierce: Frame

Minor  
Shield Disruption  
Fatigue:1



Extreme  
Shield Scatterred  
Fatigue:3 Stress:2 Shielded Broken



## Hack: Frame

Minor  
Armor Gouged  
Fatigue:1

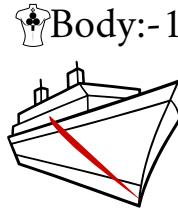


Extreme  
Split Apart  
Body:-3 Speed:-3 Casualty:75%



## Slash: Frame

Minor  
Hull Scarring  
Fatigue:1



Major  
Supports Falling  
Fatigue:2 Stress:2



Critical  
Supports Severed  
Body:-1 Casualty:25%

Vehicle



## Bash: Controls

Minor  
Thrust Control Cracked  
Slow:1



Extreme  
Thrust Control Stressed  
Speed:-2 HeavyWealth: Thrust



## Pierce: Controls

Minor  
Visibility Obscured  
Stun:1



Extreme  
Visibility Lost  
Mind:-1 Casualty:50% Blind



## Hack: Controls

Minor  
Communication Interference  
Stun:1



Major  
Communication Garbled  
Stun:2



Critical  
Communication Interrupted  
Stun:3 Deaf:Partial

Vehicle

Critical  
Thrust Control Impaired  
Stun:1 Slow:2 Accelerate:1

Vehicle



Critical  
Visibility Impaired  
Stun:3 Casualty:25% Blind:Partial



Vehicle

K

**Slash: Controls**

**Minor**  
Helm Control Slashed  
Slow:1

**Mind:-1**



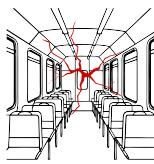
**Extreme**  
Helm Control Lost  
Speed:-2 Haywire:Steering

Q

**Bash: Cabin**

**Minor**  
Shockwave  
Fatigue:1

**Will:-1**



**Major**  
Helm Control Impaired  
Stun:1 Slow:1

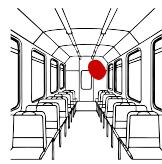
**Extreme**  
Cabin Collapse  
Fatigue:3 Casualty:75%

Q

**Pierce: Cabin**

**Minor**  
Cabin Wall Pierced  
Stress:1

**Will:-1**



**Major**  
Smoke from Shrapnel  
Choking:1 Casualty:25%

**Extreme**  
Explosion from Shrapnel  
Burning:3 Casualty:75%

K

**Critical**  
Helm Control Drifting  
Stun:1 Slow:2 Haywire:Lift

**Vehicle**

Q

**Critical**  
Wall Collapse  
Fatigue:2 Casualty:50%

**Vehicle**

Q

**Critical**  
Fire from Shrapnel  
Burning:2 Casualty:50%

**Vehicle**

Q

**Extreme**  
Explosion from Shrapnel  
Burning:3 Casualty:75%

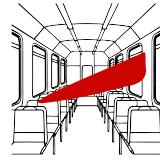
**Vehicle**

Q

**Hack: Cabin**

**Minor**  
Cabin Wall Crumbling  
Stress:1

**Will:-1**



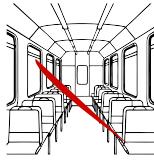
**Extreme**  
Cabin Torn Open  
Exposure:3 Casualty:75%

Q

**Slash: Cabin**

**Minor**  
Wall Crack  
Stress:1

**Will:-1**



**Major**  
Cabin Wall Cracked  
Exposure:1 Casualty:25%

**Extreme**  
Life Support Cut  
Choking:3 Casualty:25%

J

**Bash: Engine**

**Minor**  
Gears Grinding  
Slow:1

**Body:-1**



**Major**  
Gears Slipping  
Slow:1 Speed:-1

J

**Critical**  
Gears Stripped  
Slow:2 Speed:-2

**Vehicle**

J

**Pierce: Engine**

**Minor**  
Engine Running Hot  
Fatigue:1

**Body:-1**



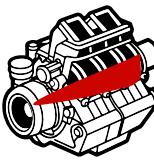
**Extreme**  
Engine Out of Control  
Burning:2 Haywire:Engine

J

**Hack: Engine**

**Minor**  
Engine Misfire  
Fatigue:1

**Body:-1**



**Major**  
Engine Overheating, Smoke  
Fatigue:1 Choking:1

**Extreme**  
Engine Explosion  
Body:-2 Burning:3 Casualty:75%

J

**Slash: Engine**

**Minor**  
Exhaust Damage, Energy Loss  
Fatigue:1

**Body:-1**



**Major**  
Intake Damage, Engine Stall  
Fatigue:1 Slow:1

J

**Critical**  
Turbine Damage, Power Failure  
Fatigue:2 Speed:-1

**Vehicle**

**Vehicle**

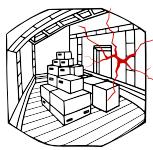
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## Bash: Supply

Minor  
Cargo Shifted  
Fatigue:1

Body:-1



Extreme  
Cargo Destroyed  
Fatigue:3 Casualty:75%

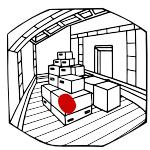
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## Pierce: Supply

Minor  
Hanger Pitted  
Stun:1

Body:-1



Extreme  
Hanger Destroyed  
Stun:1 Casualty:75%. Broke an Hanger Landing Blocked

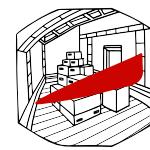
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## Hack: Supply

Minor  
Fluid Leak  
Slow:1

Body:-1



Major  
Gas Leak Smoke  
Slow:1 Choking:1



Speed:-1 Burning:1 Choking:2  
Critical Failure  
Coolant Failure

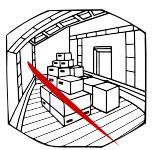
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## Slash: Supply

Minor  
Fuel Leak  
Slow:1

Body:-1



Extreme  
Fuel Line Severed  
Bleeding:3 Speed:-3

9



## Bash: Left Steering

Minor  
Dents  
Push:1

Speed:-1\*



Extreme  
Jammed Turning Right  
Slow:3 Always Turn:Right if able

9



## Pierce: Left Steering

Minor  
Steering Perforated  
Slow:1

Speed:-1\*



Major  
Steering Impaired  
Slow:1



Critical Drifting Also Drift:Right  
Any Turn:Right also Drift:Right

9



## Hack: Left Steering

Minor  
Loud Noises  
Slow:1

Speed:-1\*



Extreme  
Violent Shaking  
Speed:-1 Turn:Right causes Damage:1

6



## Slash: Left Steering

Minor  
Control Slashed  
Slow:1

Speed:-1\*



Extreme  
Steering Severed  
Slow:-3 Can't Turn:Right if able

6



## Bash: Right Steering

Minor  
Dents  
Push:1

Speed:-1\*



Major  
Misaligned  
Push:1 Turn:Left



Critical Pulling Left  
Slow:2 Turn:Left/Round if able

6



Critical Pulling Left  
Slow:2 Turn:Right/Round if able

Critical Vibrations  
Slow:2 Turn:Right causes Stun:1

Vehicle



6



## Pierce: Right Steering

Vehicle

6



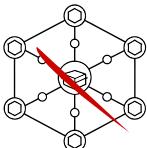
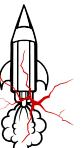
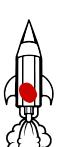
## Hack: Right Steering

Vehicle



<p><b>Pierce: Right Steering</b></p> <p>Minor Steering Perforated Slow:1</p> <p><b>Speed:-1*</b></p>  <p><b>Vehicle</b></p>	<p><b>Hack: Right Steering</b></p> <p>Minor Loud Noises Slow:1</p> <p><b>Speed:-1*</b></p>  <p><b>Vehicle</b></p>	<p><b>Slash: Right Steering</b></p> <p>Minor Control Slashed Slow:1</p> <p><b>Speed:-1*</b></p>  <p><b>Vehicle</b></p>
<p><b>Bash: Left Lift</b></p> <p>Minor Lift Dented Push:1</p> <p><b>Speed:-1*</b></p>  <p><b>Vehicle</b></p>	<p><b>Pierce: Left Lift</b></p> <p>Minor Lift/Tire Puncture Slow:1</p> <p><b>Speed:-1*</b></p>  <p><b>Vehicle</b></p>	<p><b>Hack: Left Lift</b></p> <p>Minor Lift Loud Noises Slow:1</p> <p><b>Speed:-1*</b></p>  <p><b>Vehicle</b></p>
<p><b>Slash: Left Lift</b></p> <p>Minor Lift/Suspension Slash Slow:1</p> <p><b>Speed:-1*</b></p>  <p><b>Vehicle</b></p>	<p><b>Bash: Right Lift</b></p> <p>Minor Lift Dented Push:1</p> <p><b>Speed:-1*</b></p>  <p><b>Vehicle</b></p>	<p><b>Pierce: Right Lift</b></p> <p>Minor Lift/Tire Puncture Slow:1</p> <p><b>Speed:-1*</b></p>  <p><b>Vehicle</b></p>
<p><b>Speed:-3, Can't Turn:1 max 1/Round</b></p> <p><b>Lift Impaired</b></p> <p><b>Lift Stun:1 Slow:1</b></p> <p><b>Extreme</b></p> <p><b>Out of Control</b></p> <p><b>Steering Unresponsive</b></p> <p><b>Vehicle</b></p>	<p><b>Jammed Sinking</b></p> <p><b>Push:1 Elevation:+2</b></p> <p><b>Vehicle</b></p>	<p><b>Speed:-3, Can't Turn:1 max 1/Round</b></p> <p><b>Lift Impaired</b></p> <p><b>Lift Stun:1 Slow:1</b></p> <p><b>Extreme</b></p> <p><b>Out of Control</b></p> <p><b>Steering Unresponsive</b></p> <p><b>Vehicle</b></p>

<p><b>Hack: Right Lift</b></p> <p>Minor Lift Loud Noises Slow:1</p> <p>Extreme Lift Violent Shaking Speed:-1 Elevation:-1 does Damage:1</p> <p><b>Speed:-1*</b></p> <p>Vehicle</p>	<p><b>Slash: Right Lift</b></p> <p>Minor Lift/Suspension Slash Slow:1</p> <p>Extreme Lift Severed Speed:-3. Can't Elevation:-1</p> <p><b>Speed:-1*</b></p> <p>Vehicle</p>	<p><b>Bash: Left System</b></p> <p>Minor System Dented Push:1</p> <p>Extreme System Smashed Stun:3 Left Skill Broken</p> <p><b>Mind:-1</b></p> <p>Vehicle</p>
<p><b>Pierce: Left System</b></p> <p>Minor Systems Pierced Stun:1</p> <p>Extreme Systems Out of Control Mind:-1. Haywire Item/Ability</p> <p><b>Mind:-1</b></p> <p>Vehicle</p>	<p><b>Hack: Left System</b></p> <p>Minor Ammo Damage Stress:1</p> <p>Extreme Ammo Explosion Casualty:75% Left Item Destroyed</p> <p><b>Mind:-1</b></p> <p>Vehicle</p>	<p><b>Slash: Left System</b></p> <p>Minor Item Cut Stun:1</p> <p>Extreme Item Cut Off Stun:4 Left Item Broken</p> <p><b>Mind:-1</b></p> <p>Vehicle</p>
<p><b>Bash: Right System</b></p> <p>Minor System Dented Push:1</p> <p>Extreme System Smashed Stun:3 Right Skill Broken</p> <p><b>Mind:-1</b></p> <p>Vehicle</p>	<p><b>Pierce: Right System</b></p> <p>Minor Systems Pierced Stun:1</p> <p>Extreme Systems Out of Control Mind:-1. Haywire Item/Ability</p> <p><b>Mind:-1</b></p> <p>Vehicle</p>	<p><b>Hack: Right System</b></p> <p>Minor Ammo Damage Stress:1</p> <p>Extreme Ammo Explosion Casualty:75% Right Item Destroyed</p> <p><b>Mind:-1</b></p> <p>Vehicle</p>
<p><b>Critical</b> Minor System Misaligned Stun:1 Left Skill Cooldown:+2</p> <p>Extreme Lift Violent Shaking Speed:-1 Elevation:-1 does Damage:1</p> <p><b>Speed:-1*</b></p> <p>Vehicle</p>	<p><b>Critical</b> Minor Lift Unresponsive Slow:1 Elevation:-1 max 1/Round</p> <p>Extreme Lift Severed Speed:-3. Can't Elevation:-1</p> <p><b>Speed:-1*</b></p> <p>Vehicle</p>	<p><b>Critical</b> Minor System Damaged Stun:2 Left Skill Damaged:+2</p> <p>Extreme System Smashed Stun:3 Left Skill Broken</p> <p><b>Mind:-1</b></p> <p>Vehicle</p>

<p><b>4</b></p> <p><b>Slash: Right System</b></p> <p>Minor Item Cut Stun:1</p> <p>Extreme Item Cut Off Stun:4 Right Item Broken</p> <p> <b>Mind:-1</b></p> <p></p> <p><b>Vehicle</b></p>	<p><b>3</b></p> <p><b>Bash: Left Thrust</b></p> <p>Minor Thruster Dent Slow:1</p> <p>Extreme Thruster Misaligned Slow:3 Push:1 Accelerate:+2</p> <p> <b>Speed:-1*</b></p> <p></p> <p><b>Vehicle</b></p>	<p><b>3</b></p> <p><b>Pierce: Left Thrust</b></p> <p>Minor Thruster Pierced Slow:1</p> <p>Extreme Runaway Thruster Slow:3 Haywire:Thrust</p> <p> <b>Speed:-1*</b></p> <p></p> <p><b>Vehicle</b></p>
<p><b>3</b></p> <p><b>Hack: Left Thrust</b></p> <p>Minor Thruster Gash Slow:1</p> <p>Extreme Thruster Explosion Speed:-2 Burning:3 Casualty:50%</p> <p> <b>Speed:-1*</b></p> <p></p> <p><b>Vehicle</b></p>	<p><b>3</b></p> <p><b>Slash: Left Thrust</b></p> <p>Minor Thruster Cut Slow:1</p> <p>Extreme Thruster Torn Off Speed:-4 Casualty:75%</p> <p> <b>Speed:-1*</b></p> <p></p> <p><b>Vehicle</b></p>	<p><b>2</b></p> <p><b>Bash: Right Thrust</b></p> <p>Minor Thruster Dent Slow:1</p> <p>Extreme Thruster Misaligned Slow:1 Push:1 Accelerate:+2</p> <p> <b>Speed:-1*</b></p> <p></p> <p><b>Vehicle</b></p>
<p><b>2</b></p> <p><b>Pierce: Right Thrust</b></p> <p>Minor Thruster Pierced Slow:1</p> <p>Extreme Runaway Thruster Slow:3 Haywire:Thrust</p> <p> <b>Speed:-1*</b></p> <p></p> <p><b>Vehicle</b></p>	<p><b>2</b></p> <p><b>Hack: Right Thrust</b></p> <p>Minor Thruster Gash Slow:1</p> <p>Extreme Thruster Explosion Speed:-2 Burning:3 Casualty:50%</p> <p> <b>Speed:-1*</b></p> <p></p> <p><b>Vehicle</b></p>	<p><b>2</b></p> <p><b>Slash: Right Thrust</b></p> <p>Minor Thruster Cut Slow:1</p> <p>Extreme Thruster Torn Off Speed:-4 Casualty:75%</p> <p> <b>Speed:-1*</b></p> <p></p> <p><b>Vehicle</b></p>











