UCS1611---Internet Programming Lab

Exercise 1: JavaScript event handling mechanisms, DOM

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LEARNING OBJECTIVES:

To generate a registration form for a hospital to register new patient details. To write a JS program to develop a memory matching game.

PROGRAM FILE CONTENTS:

INDEX.HTML:

```
<!DOCTYPE html>
<html>
<head>
<title>Ex3</title>
clink rel="stylesheet" href="home-style.css">
</head>
<body>
<button class="upper"
onclick="window.location.href='clinic.html';">Clinic
Form</button>
<button class="lower"
onclick="window.location.href='memory-game.html';">Memory
Game</button>
</body>
</html>
```

HOME-STYLE.CSS:

```
body{
 background-color: #DA70E6;
text-align:centre;
}
button{
background-color:#FAF0E6;
 color:#C71585;
width:35%;
 height:25%;
margin: 0;
 position: absolute;
font-size:30px;
 left: 50%;
 -ms-transform: translate(-50%, -50%);
transform: translate(-50%, -50%);
}
.upper{
top: 35%;
}
.lower{
top: 65%;
}
```

CLINIC.HTML:

```
<!DOCTYPE html>
<html>
    <head>
        <meta charset="utf-8">
        <meta name="viewport" content="width=device-width">
        <title>Hospital Registration</title>
        link rel="stylesheet" href="style.css">
        <style>
        title{
            font-size: 20px;
            font-style: italic bold;
        }
}
```

```
</style>
  </head>
  <body onload="startClock()">
    <header>
      <h1>NEW PATIENT REGISTRATION FORM</h1>
      <h2>XXXYY hospital</h2>
    <form id="hospitalForm">
    <!-- NAME -->
    <label for="name">Name:</label>
    <input type="text" id="name" name="fname" style="font-</pre>
style:italic;" onfocus="onFocusfn(this)"
onblur="onBlurfn(this)" required><br><br><</pre>
    <!-- ADDRESS -->
    <label for="addr">Address:</label><br>
    <textarea id="addr" name="address" rows="5" cols="50"</pre>
onselect="onSelectfn(this)" required></textarea><br>
    <!-- AGE -->
    <label for="age">Age:</label>
    <input type="text" id="age" name="age" min="1"</pre>
onkeypress="checkage()" maxlength="3" required><br><br><
    <!-- DATE -->
    <label for="dob">Date of Birth:</label>
    <input type="date" id="dob" name="dob" required><br><br><</pre>
    <!--GENDER-->
    <label for="gender">Gender:</label>
    <input type="radio" id="male" name="gender"</pre>
value="male">Male
    <input type="radio" id="female" name="gender"</pre>
value="female">Female
```

```
<input type="button" id="showgen" name="gender1"</pre>
value="Show gender" onclick="onClickfn()">
   <span id="gen"></span><br><br>
   <!--MARITAL STATUS-->
   <label for="mar-s">Marital Status:</label>
   <input type="radio" id="mar" name="mar-s"</pre>
value="married" onchange="msFunc(this)">Married
   <input type="radio" id="unmar" name="mar-s"</pre>
value="unmarried" onchange="msFunc(this)">Unmarried<br><br>
   <!--PHONE NUMBER-->
   <label for="phno">Phone number:</label>
   <input name="phno" type="tel" id="phno" maxlength="10"</pre>
onfocus="onFocusfn(this)" onblur="onBlurfn(this)"
oninvalid="phInvalidFunc()" required><br><br>
   <!--ADDICTIONS-->
   <label for="addic">Addictions(if any)</label>
   <textarea id="addic" rows="4" cols="30"></textarea>
   black; display: inline;">Smoking
    black; display: inline-block;">Drinking
   <br>
   <!--SUBMIT-->
   <button type="submit"</pre>
onclick="submitFn()">Submit</button>
   <!--RESET-->
   <input type="button" onclick="resetFn()"value="Reset">
   </form>
   <script src="script.js"></script>
  </body>
</html>
```

```
STYLE.CSS:
```

```
body
{
  background-image:url("bg-img.jpg");
}
h1
{
 text-align: center;
}
h2
{
 text-align: center;
 font-style: italic;
}
SCRIPT.JS:
function onFocusfn(elt)
{
  elt.style.backgroundColor="red";
}
function onBlurfn(elt)
{
  elt.style.backgroundColor="green";
}
function onSelectfn(elt)
{
  elt.style.fontStyle="italic";
  elt.style.color="blue";
}
function checkage()
{
  var agestr = document.getElementById("age").value;
```

```
var age = parseInt(agestr);
  var min = 1;
  if( age < min )</pre>
    alert("incorrect age");
}
//important function
function onClickfn()
{
  const btn = document.querySelector('#showgen');
        btn.onclick = function () {
            const rbs =
document.querySelectorAll('input[name="gender"]');
            let selectedValue;
            for (const rb of rbs) {
                 if (rb.checked) {
                     selectedValue = rb.value;
                     break;
                }
            }
document.getElementById("gen").innerHTML=selectedValue;
        };
}
function msFunc(elemt){
    if(elemt.id=="mar"){
        alert("You are Married");
    }
    else{
        alert("You are Unmarried");
    }
}
function phInvalidFunc() {
    alert("Contact Number is required");
}
```

```
function startClock() {
    var today = new Date();
    var h = today.getHours();
    var m = today.getMinutes();
    var s = today.getSeconds();
    m = checkTime(m);
    s = checkTime(s);
    document.getElementById('dclock').innerHTML =
    h + ":" + m + ":" + s;
    var t = setTimeout(startClock, 1000);
  }
  function checkTime(i) {
    if (i < 10) {i = "0" + i}; // add zero in front of
numbers < 10
    return i;
  }
  function resetFn()
    document.getElementById("hospitalForm").reset();
  //Submit
function submitFn(){
    var name= document.getElementById("name").value;
    localStorage.setItem("name", name);
    var add= document.getElementById("addr").value;
    localStorage.setItem("addr", add);
    var age= document.getElementById("age").value;
    localStorage.setItem("age", age);
    var dob= document.getElementById("dob").value;
    localStorage.setItem("dob", dob);
    var sex= genValue();
```

```
localStorage.setItem("sex", sex);
    var ms= msValue();
    localStorage.setItem("ms", ms);
    var phno= document.getElementById("phno").value;
    localStorage.setItem("phno", phno);
    var addic= document.getElementById("addic").value;
    localStorage.setItem("addic", addic);
    window.open("display.html");
}
function genValue()
  var ele = document.getElementsByName("gender");
  for(i = 0; i < ele.length; i++)</pre>
  {
    if(ele[i].checked)
      return ele[i].value;
  }
}
function msValue()
{
  var ms = document.getElementsByName("mar-s");
    for(i = 0; i < ms.length; i++)</pre>
      if(ms[i].checked)
      {
        return ms[i].value;
      }
    }
}
```

```
function addictDrag(event) {
  event.dataTransfer.setData('text/plain',
event.target.innerHTML);
}
//Addiction
document.addEventListener('dragstart', function (event) {
    event.dataTransfer.setData('text',
event.target.innerHTML);
  });
DISPLAY.HTML:
<!DOCTYPE html>
<html>
  <head>
    <meta charset="utf-8">
    <meta name="viewport" content="width=device-width">
    <script src="script.js"></script>
    <link rel="stylesheet" href="style.css">
    <title>Hospital reg form</title>
    <style>
      table, th, td {
        border: 1px solid black;
      }
    </style>
    <script>
       function init() {
        // Retrieving the text input's value which was
stored into localStorage
        var myname = localStorage.getItem("name");
        var myadd = localStorage.getItem("addr");
        var myage = localStorage.getItem("age");
        var mydob = localStorage.getItem("dob");
        var mygen = localStorage.getItem("sex");
        var myms = localStorage.getItem("ms");
        var myphno = localStorage.getItem("phno");
        var myaddic = localStorage.getItem("addic");
```

```
// Writing the value in the document
       document.getElementById("myname").innerHTML= myname;
       document.getElementById("myadd").innerHTML= myadd;
       document.getElementById("myage").innerHTML= myage;
       document.getElementById("mydob").innerHTML= mydob;
       document.getElementById("mygen").innerHTML= mygen;
       document.getElementById("myms").innerHTML= myms;
       document.getElementById("mycontact").innerHTML=
myphno;
       document.getElementById("myaddic").innerHTML=
myaddic;
   }
   </script>
 </head>
 <body background="Images/bg.png"</pre>
onload="startClock();init()" style="height: 120%;">
 <div id="container">
 <header>
   <div class="heading">
        <br>
        <h1>Hospital Management System</h1>
     </div>
   </header>
<caption>Patient's Details</caption>
 Name
   >
   Address
```

```
Age
DOB
Gender
Martital Status
Contact Number
Addictions
</div>
</body>
</html>
```

MEMORY-GAME.HTML:

```
<!DOCTYPE html>
<html>
<head>
<title>Memory Game</title>
<link rel="stylesheet" href="game-style.css">
</head>
<body onload="initiate(1);">
<div class="upper">SCORE 0 </div>
<div class="lower">TIMER</div>
<button id="1"><img id='img1' src='cover.jpeg' alt='card</pre>
1'></button>
<button id="2"><img id='img2' src='cover.jpeg' alt='card</pre>
2'></button>
<button id="3"><img id='img3' src='cover.jpeg' alt='card</pre>
3'></button>
<button id="4"><img id='img4' src='cover.jpeg' alt='card</pre>
4'></button>
<button id="5"><img id='img5' src='cover.jpeg' alt='card</pre>
5'></button>
<button id="6"><img id='img6' src='cover.jpeg' alt='card</pre>
6'></button>
<button id="7"><img id='img7' src='cover.jpeg' alt='card</pre>
7'></button>
<button id="8"><img id='img8' src='cover.jpeg' alt='card</pre>
8'></button>
<button id="9"><img id='img9' src='cover.jpeg' alt='card</pre>
9'></button>
<button id="10"><img id='img10' src='cover.jpeg' alt='card</pre>
10'></button>
<script src="game-script.js" ></script>
</body>
```

GAME-STYLE.CSS:

```
img{
height:200px;
width:150px;
body{
 background-color:#FAEBD7;
 padding-left:150px;
 padding-top:100px;
}
div{
 width:100px;
 height:65px;
 background-color:#00BFFF;
 position: absolute;
 right:200px;
 align-content: center;
}
.upper{
top: 25%;
.lower{
top: 60%;
}
p{
 color:#DC143C;
 font-size:30px;
 position:relative;
 left:40px;
 top:-15px;
}
button{
 border:none;
 background-color: #FAEBD7;
 height: 210px;
width:160px;
}
```

GAME-SCRIPT.JS:

```
let list = [1, 2, 3, 4, 5, 1, 2, 3, 4, 5]
var select=[-1,-1];
var tc=0;
var counter,ttime;
var match=0;
var cover=[1,1,1,1,1,1,1,1,1,1];
var score=0;
var level;
document.getElementById("1").addEventListener("click",
function(){cal(1);});
document.getElementById("2").addEventListener("click",
function(){cal(2);});
document.getElementById("3").addEventListener("click",
function(){cal(3);});
document.getElementById("4").addEventListener("click",
function(){cal(4);});
document.getElementById("5").addEventListener("click",
function(){cal(5);});
document.getElementById("6").addEventListener("click",
function(){cal(6);});
document.getElementById("7").addEventListener("click",
function(){cal(7);});
document.getElementById("8").addEventListener("click",
function(){cal(8);});
document.getElementById("9").addEventListener("click",
function(){cal(9);});
document.getElementById("10").addEventListener("click",
function(){cal(10);});
function setlevel(x)
 list = list.sort(() => Math.random() - 0.5);
 select=[-1,-1];
 tc=0;
 if(x==1){
 ttime=60;
 }
```

```
else if(x==2){
 ttime=45;
 }
 else if(x==3){
 ttime=30;
 }
 match=0;
 var i;
 cover=[1,1,1,1,1,1,1,1,1,1];
 level=x;
 for(i=1;i<=10;i++)</pre>
 {
 document.getElementById("img"+i).src="cover.jpeg";
 document.getElementById("img"+i).style.display="block";
 }
}
function cal(x){
if(cover[x-1]==1){
 if(select[0]==-1)
 {
 select[0]=x;
 document.getElementById("img"+x).src= "img"+list[x-
1]+".jpeg";
 cover[x-1]=0;
 }
 else if(select[1]==-1)
 select[1]=x;
 document.getElementById("img"+x).src= "img"+list[x-
1]+".jpeg";
 cover[x-1]=0;
 setTimeout(eval, 1000);
 }
}
function eval()
{
```

```
if(document.getElementById("img"+select[0]).src==document.ge
tElementById("img"
+select[1]).src){
 score+=20;
document.getElementById("img"+select[0]).style.display="none
";
document.getElementById("img"+select[1]).style.display="none
 select[0]=-1;
 select[1]=-1;
 match+=1;
 }
 else
 {
 score-=5;
 document.getElementById("img"+select[0]).src="cover.jpeg";
 document.getElementById("img"+select[1]).src="cover.jpeg";
 cover[select[0]-1]=1;
 cover[select[1]-1]=1;
 select[0]=-1;
 select[1]=-1;
 }
function initiate(x)
{
 alert('Welcome\nFind all possible pairs within given
time\ncorrect match :+20 points \nwrong match : -5 points \n
Early finish would give extra time points to the
score\nlevel='+x);
 setlevel(x);
 counter=setInterval(countdown, 1000);
function countdown()
 tc++;
```

```
document.getElementById("counter").innerHTML=ttime-tc;
document.getElementById("score").innerHTML=score;
 if(ttime-tc==0)
clearInterval(counter);
 if(level==3)
alert("GameOver:\n Game Score:"+score);
 initiate(level+1);
else if(match==5)
 {
clearInterval(counter);
 score+=ttime-tc;
 var tl=ttime-tc;
document.getElementById("score").innerHTML=score;
 if(level==3)
alert("GameOver:\n Game Score:"+score);
 else
initiate(level+1);
 }
}
```

BG-IMG.JPG:



COVER.JPG:



IMG1.JPEG:



IMG2.JPEG:



IMG3.JPEG:



IMG4.JPEG:



IMG5.JPEG:



OUTPUT SCREENSHOTS:















