

UCS1601---INTERNET PROGRAMMING

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CSE-C

PROGRAM:

```
<!DOCTYPE html>
<html>
  <head>
    <title>202_Asnmt2</title>
  </head>
  <body background="bg-img.jpg">

    <h2 style="text-align: center; font-family:sans-serif;">Assignment-2:Students Marksheet</h2>
    <div style="text-align: center;">
      <button onclick="myFunction()">To give input-click here</button>
    </div>
    <br>
    <table id="Table" align="center" style="width:250px; border:2px solid; text-align: center;">
      <tr>
        <th>Name</th>
        <th>Grade</th>
      </tr>
    </table>

    <script>
    function myFunction() {
      var i;
      var person = new Array();
      var mark = new Array();
      var grade;
```

```
for(i=0;i<5;i++)
{
    person[i]= prompt("Enter student "+(i+1)+" name:");
    mark[i]= prompt("Enter student "+(i+1)+" mark:");
}
```

```
for(i=0;i<5;i++)
{

var y = document.createElement("TR");
y.setAttribute("id", "myTr"+i);
document.getElementById("Table").appendChild(y);
var z1 = document.createElement("TD");
var t1 = document.createTextNode(person[i]);
z1.appendChild(t1);
document.getElementById("myTr"+i).appendChild(z1);

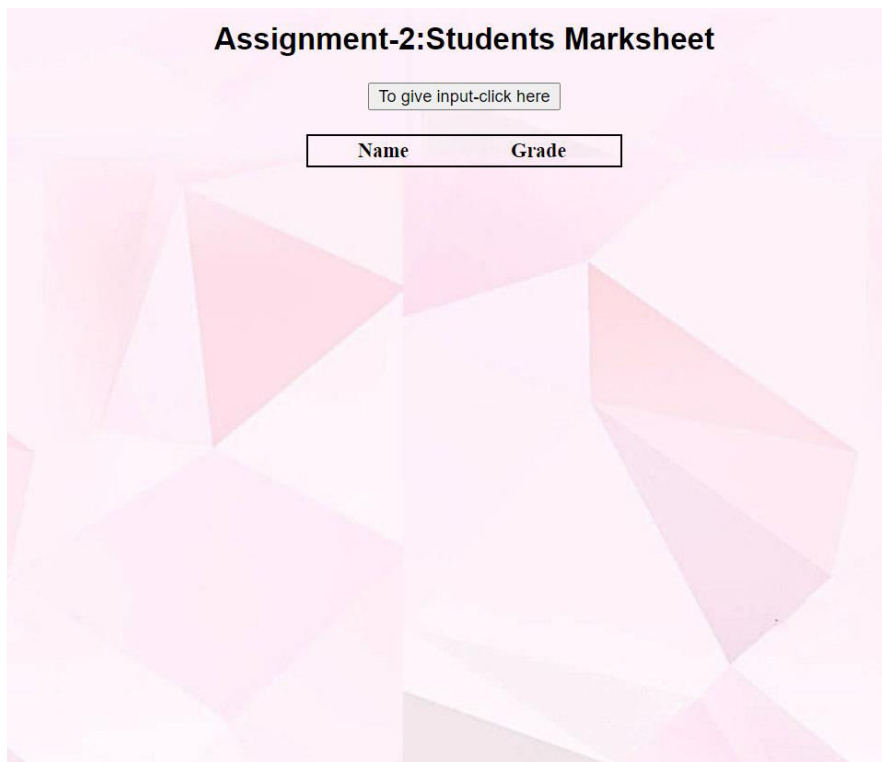
var z2 = document.createElement("TD");
if(mark[i]>90){
    grade="A";
}
else if(mark[i]>80){
    grade="B";
}
else if(mark[i]>70){
    grade="C";
}
else if(mark[i]>60){
    grade="D";
}
else if(mark[i]>50){
    grade="E";
}
else{
    grade="F";
}
```

```
var t2 = document.createTextNode(grade);
z2.appendChild(t2);
document.getElementById("myTr"+i).appendChild(z2);

}

}
</script>
</body>
</html>
```

OUTPUT SCREENSHOT:



202asnmt2.202vyshali.repl.co says

Enter student 1 name:

OK

Cancel

202_Asnmt2 x +

← → ↻ 202asnmt2.202vyshali.repl.co

Assignment-2:Students Marksheet

To give input-click here

Name	Grade
Aaron	A
William	C
Peter	D
Gilbert	E
Charlie	F