# XII-CS-Practicals

fl.seek(0)

# **PYTHON** Sol 1: -# PRACTICAL 1 Writing a function to create a text file containing following data: Neither apple nor pine are in pineapple. Boxing rings are square. Writers write, but fingers don't fing. Overlook and oversee are opposites. A house can burn up as it burns down. An alarm goes off by going on. and a)Reading back the entire file content using read() or readlines() and displaying. b)Appending more text of your choice in the file and display the content of file with line numbers prefixed to line. c)Displaying last line of file. d)Displaying first line from 10th character onwards. e)Reading and displaying a line from the file. Ask user to provide the line number to be read. f)Finding the frequency of words beginning with every letter. ! The 'fing' typo was in the question, not done by me xD def fl\_create\_ql(env\_path): with open(env\_path, 'w+') as fl: fl.writelines(['Neither apple nor pine are in pineapple. Boxing rings are square.\n', 'Writers write, but fingers don\'t fing. Overlook and oversee are opposites.\n', 'A house can burn up as it burns down. An alarm goes off by going on.']) fl.seek(0) print(f'a)\n{fl.read().strip()}') # --> a) with open(env\_path, 'a+') as fl: fl.write(input('b)\nEnter text to be appended to the file:\n')) fl.seek(0) p = fl.read().split('\n') print(\*[str(i + 1) + ' : ' + p[i] for i in range(len(p))], sep='\n')# $\longrightarrow$ b) print(f'c)\nLast line of file is:\n{p[-1]}')# --> c) print(f'd)\nFirst line from 10th character onwards: $n\{p[0][10:]\}') # --> d$ with open(env\_path, 'r') as fl: p = fl.readlines() inp = int(input('e)\nEnter line no. to be read:\n')) if inp > len(p) or inp < -len(p) or inp == 0:</pre> print('The line no. you entered does not exist.') elif inp > 0: print(p[inp - 1].strip()) # --> e) else: print(p[inp].strip())

```
p = (' '.join(fl.read().split('\n'))).split(' ')
           freq = {}
           for i in p:
                if i[0].lower() in freq:
                      freg[i[0].lower()] += 1
                      freq[i[0].lower()] = 1
           print('f)\n')
           print(*['Words beginning with ' + _ + '
str(freq[_]) for _ in freq], sep='\n') # --> f)
fl_create_ql('./file1.txt')
# if we need to sort alphabetically, create var='abcd...xyz'
# over that printing <iter> : freg[<iter>]
Sol 2: -
# PRACTICAL 2
Taking file1.txt containing some text and writing a function named isvowel() that reads the file file2-1.txt and creates a new file named file2-2.txt, which shall contain only those words from the file file2-1.txt which don't start with
a vowel
with open('file2-1.txt') as fl:
    lines = fl.readlines()
     print('Text read from file1:\n', *lines)
for line in lines:
    text = line.strip().split(' ')
    nl = []
    for char in toxt.
           for char in text:
                if char[0].lower() not in 'aeiou':
                      nl.append(char)
                else:
          continue
nl = ' '.join(nl) + '\n'
           with_open('file2-2.txt', 'w') as fl2:
                fl2.write(nl)
     with open('file2-2.txt') as fl2:
    print('Text added to file2:\n', fl2.read())
Sol 3: -
# PRACTICAL 3
Each line in a csv file contains a first name, a second name,
a registration number, no of years and a department separated
by tabs.
a) Writing a program that copies the contents of the file into a list of tuples.
b) Displaying:
- Full details of the student sorted by registration number.
- The names of all students with no of year less than 3.
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The number of people in each department.

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with open('./studentdata.csv', mode='r') as f:
    data = csv.reader(f)
     ls = []
for i in data:
           for j in i:
                 entry = tuple(j.split(' '))
     ls.append(entry)
print('a) Details copied to a list of tuples:\n')
print(ls) # --> a)
     \dot{\mathbf{m}} = \{\}
     dic = {}
for i in ls:
           m[i[2]] = ls.index(i)
if i[-1] not in dic:
    dic[i[-1]] = 1
           else:
                 dic[i[-1]] += 1
      k = sorted(m.keys())
      for j in k:
           k[k.index(j)] = ls[m[j]]
     print('b) The details sorted by registration no. are as
print(*k, sep='\n') # --> b)
  print('b) Names of students with no. of years less than
3:\n')
     for
              in ls:
     Sol 4: -
# PRACTICAL 4
Writing a program that reads a file "myfile.txt" and builds a
histogram
(a dičtionary having key value pair as word: occurrence) of the words in the file.
a) Now use histogram to print-
     i) Total number of wordsii) Number of different wordsiii) The most common words
b) Using above text file "myfile txt", write a program that
maps a list of words
read from the file to an integer representing the length of
the corresponding words.
(use dictionary having key value pair as length: list of word)
Now using above dictionary design a function find_longest_word() to display a list of longest words from file.
Define a function filter_long_words(n) that takes an integer n and returns the list
of words that are longer than n from file.
```

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```
PATH = 'myfile.txt'
[ef __a__():
def
     with open(_PATH) as f:
    p = (' '.join(f.read().split('\n'))).strip().split('
')
          freq = :{}
          for i in p:
               if i not in freq:
                    freq[i] = 1
               else:
                    freq[i] += 1
          print(freq)
print(f'a)\ni)Total no. of words
\n{sum(freq.values())}') # -->a) i)
    print(f'ii)No. of different words:\n{len(freq)}') #
--> a) ii)
          print('iii)Most common word:\n', *
[x for x in freq if freq[x] ==
max(freq.values())]) # -->
__a__()
def
       _b__():
     freq = freq_create()
     print('Longest words in file:\n', *[freq[x]
                                                  for x in freq if x ==
max(freq.keys())])
     filter long words(
          freq, input('Enter value for which you want to
filter:')) # --> b)
def freq_create():
     with open(_PATH) as f:
    p = (' '.join(f.read().split('\n'))).strip().split('
')
          freq = {}
          for i in p:
               if len(i) not in freg:
                    freq[len(i)] = [i]
               elif i not in freq[len(i)]:
                    freq[len(i)] += [i]
          return freq
def filter_long_words(freq, n): # -->b)
    print(*[freq[_] for _ in freq if _ > int(n)], sep='\n')
b ()
Sol 5: -
# PRACTICAL 5
A dictionary Customer contains the following keys {roomno,name,duration}
A binary file "hotel dat" contains details of customer checked
in the hotel.
```

```
Write Code in python to perform the following using pickle
module
(i) Read n dictionary objects and load them into the file
(ii) Read all the dictionary objects from the file and print
(iii) Counts the number of customers present in the hotel.
(iv) Display those customers from the file, who have stayed
more than 2 days in the hotel
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import pickle
ROOM = []
def ui():
    print('\nWelcome to pickle module example customer query
system (using binary files)')
    print('1- add dictionary objects \n\
2- Read and print all customer data(all dict objects) \n\
3- Count no. of customers in the hotel \n\
4- Display customers that have stayed longer than 2 days. \n\
5- Quit program')
    index = input('Enter index no. corresponding to your
desired action: ')
   if index == '5'
         print('Terminating...')
         return
    elif index == '1':
         add()
    elif index == '2':
    print('\n All costumer data in the records: \n')
         logd(2)
    elif index == '3':
         cnt()
    elif index == '4':
         stay2()
    else:
         print('invalid code')
    ui()
def add(): # --> (i)
    with open ('hotel dat', 'wb') as f:
         n = int(input("No. of records to be added: "))
               in range(n):
tup = input("Enter records one by one with fields
seperated by spaces (room-no. name duration): ").split(' ')
# --> Unique room no. check not necessary, but added for error
handling
             global ROOM
             if tup[0] not in ROOM:
                  ROOM.append(tup[0])
             else:
                  print('ERROR... That room no. seems to be
occupies')
                  return
             tup[-1] = int(tup[-1])
customer = dict(zip(('Room No.', 'Name',
'Duration'), tuple(tup)))
         pickle.dump(customer, f)
print('records added...')
def logd(x): # \longrightarrow (ii)
```

```
if x == 0:
          num = 0
     elif x == 1:
     L = []
with open('hotel.dat', 'rb') as f:
while True:
                try:
                     d = pickle.load(f)
                     num = num + \setminus
                          1 if x == 0 else L.append(d) if x == 1
else print(d)
                except BaseException:
                     break
          if x == 0:
                return num
          elif x == 1:
                return L
def cnt():
    print('\nNo. of customers in the hotel')
     print(logd(0))
def stay2():
    print("\nCustomers who have stayed longer than 2 days:")
    L = logd(1)
    if if 'Duration'l > 21
     print(_ for _ in L)
ui()
```

Sol 6: -

# PRACTICAL 6

Sun Microsystems when held recruitment test. The file placement.csv containing the below format of data

The marks are from 5 different tests conducted and each col is out of 5 marks

SNO	NAME	MARKS1	MARKS 2	MARKS 3	MARKS 4	MARKS 5
1	JOHN	4	3	4	2	5
2	PETER	3	4	4	3	5

- a) Read the above file and print the data
- b) Write User Defined Function to find total no of people who came for the placement test
- c) Write the UDF to find the top n Names on basis of total Marks

import csv

f=open('placement.csv','r')
reader=csv.reader(f)
for line in reader:
 print(line)

```
def total_people():
     i=0
     f.seek(0)
     for rec in reader:
          if rec[0]=='SNO':
               pass
          else:
               i=i+1
     return i
def top():
     n=int(input("Enter no. for top 'n' names: "))
     d={}
l=[]
     f.seek(0)
     for lst in reader:
          if lst[0]=='SNO':
               pass
          else:
               total=0
               for m in range (2,7):
                    total=total+int(lst[m])
               l.append(total)
               d[lst[1]]=total
     l.sort(reverse=True)
     l2=l[0:n]
    print("\n")
print("Top",n,"people:")
for element in l2:
          for key in d:
if d[key]==element:
                    print(key,'(marks:',d[key],')')
print("\n")
print("Total no. of people:",total_people())
top()
Sol 7: -
# PRACTICAL 7
Write a program to input a number and then call the functions:
     -count(n) which returns the number of digits
-reverse(n) which returns the reverse of a number
     -hasdigit(n) which returns True if the number has a digit
else False.
     -show(n) to show the number as sum of place value
.....
def reverse(n):
     return str(n)[::-1]
def count(n):
     return len(str(n))
def hasdigit(n):
    check = '01234567890'
     # If this was intended to check for some specific digit,
    # REPLACE check with sting character of that number.
p = [True for i in str(n) if str(i) in check]
sets = True if True in p else False
```

```
return sets
```

def is prime no(n):

```
def show(n):
      n = str(n)
ls = ' + '.
                      .join([n[i] + '0' * (len(n) - 1 - i)) for i in
range(len(n))])
      return n +
# if you want to see output, call print() on these functions:
def ui():
      num = int(input('Enter no. you want to analyse:'))
inp = int(input('For getting count press 1\n\
For getting reversed string press 2\n\
For checking for digits press 3\n\
For getting sum of digits press 4\n\
To quit, press 0:\n'))
if inp == 1:
      print(count(num))
elif inp == 2:
      print(reverse(num))
elif inp == 3:
      print(hasdigit(num))
elif inp == 4:
            print(show(num))
      else:
             return
      ui()
ui()
Sol 8: -
# PRACTICAL 8
A Number is a perfect number if the sum of all the factors of
the number (including 1) excluding itself is equal to number.
For example: 6 = 1+2+3 and 28=1+2+4+7+14

Number is a prime number if it 's factors are 1 and itself.

Write functions i) Generatefactors() to populate a list of

factors

ii) isPrimeNo() to check whether the number is prime number or

not iii) isPerfectNo() to check whether the number is perfect
number or not
Save the above as a module perfect.py and use in the program main.py as a menu driven program.
111111
# perfect.py
def generate_factors(n):
      ls.append(i)
      ls.append(n)
      return ls
```

```
l= generate_factors(n)
    if len(l)==\overline{2}:
         return True
    else:
         return False
def is_perfect_no(n):
    l=generate factors(n)[:-1]
    sums=0
    for i in l:
         sums+=i
    if sums==n:
         return True
    else:
         return False
            == '
                    main
    inp=int(input('Enter no: '))
    print(f'Perfect No : {is_perfect_no(inp)}')
print(f'Prime No : {is_prime_no(inp)}')
print(f'Factors of {inp} are: {generate_factors(inp)}')
# main.py
from perfect import generate factors, is prime no,
is perfect no
def main():
    OPTIONS = [
             "1- Get factors of number",
             "2- Check if a number is prime",
             "3- Check if a number is a perfect no.",
             "4- Check if a number is prime and get factors for
that no.",
             "5- Check if a number is a pefect no. and get
factors for that no."
             "6- Quit this program"
    WELCOME MSG = "\nHello, welcome to pratical #8:\n\
Menu driven program for getting list of factors, \n\
checking if a number is prime, \n\
and to check if a number is a perfect no.\n\n"
    try:
         print(WELCOME_MSG + '\n'.join(OPTIONS) + '\n')
         choice = int(\overline{i}nput('Enter action of your choice: '))
         if choice == 6:
             print('Bye...!')
             return
             num = int(input('Enter number: '))
         truth_eval = lambda x: 'a' if x(num) else 'not a'
         if choice == 1:
             print(f'The factors of {num} are:
\n{generate_factors(num)}')
    elif choice == 2:
             print(f'The no. {num} is {truth_eval(is_prime_no)}
prime no.')
         elif choice == 3:
             print(f'the no. {num} is
{truth_eval(is_perfect_no)} perfect no.')
```

```
elif choice == 4:
              print(f'The no. {num} is {truth_eval(is_prime_no)}
prime no.')
              print(f'The factors of {num} are:
\n{generate_factors(num)}')
         elif choice == 5:
              print(f'The factors of {num} are:
\n{generate_factors(num)}')
              print(f'The no. {num} is
{truth eval(is perfect no)} perfect no.')
         else:
              print("That doesn't seem to be a valid option.
\nPlease try again...")
         retry()
    except Exception as e:
         print(f'The factors of {num} are:
\n{generate_factors(num)}')
         print(f'An error occured: {e}\nPlease try again...')
         retry()
def retry():
    to_reuse = str(input('Would you like to reuse this
program? [Y/n]: '))
    if to_reuse == 'n':
         print('Bye...!')
         return
    else:
         main()
main()
Sol 9: -
# PRACTICAL 9
pascal's triangle
Since, recursion is cut from syllabus, here is an iterative
version.
However, I may also make a recursive one.
n = int(input("Enter number of rows in the Pascaline
Triangle-"))
p = []
for i in range(n):
    p.append([])
     p[i].append(1)
     for j in range(1, i):
    p[i].append(p[i - 1][j - 1] + p[i - 1][j])
     if(n != 0):
         p[i].append(1)
for i in range(n):
    print(" " * (n - i), end=" ", sep=" ")
    for j in range(0, i + 1):
        print('{0:6}'.format(p[i][j]), end=" ", sep=" ")
    print()
```

```
Sol 10: -
# PRACTICAL 10
NUMBER BASE CHANGER
Since, recursion is cut from syllabus, here is an iterative
version.
However, I may also make a recursive one.
def datacv():
inp = int(input('Enter the No. you want to convert-'))
   print('Conversion type key-\n B-Binary \n O-Octal \n H-
Hexadecimal')
typ = input("Which type of conversion do you want to
execute-\n")
a = inp
10 - ''
     ls = []
     k = 1
     if (typ == 'B'):
if (a == 0):
          ls.append(0) if (a == 1):
                ls.append(1)
          while(a >= 1):
               b = a
                if(a != 3):
                     a = a // 2
if (a >= 1):
                          l = b % a
                          ls.insert(0, l)
                     elif(a >= 0):
ls.insert(0, k)
               else:
                     ls.insert(0, k)
                     a = 1
     elif(typ == '0'):
          while(a > 0):
               b = a \% 8
               a = (a - b) // 8
ls.insert(0, b)
     elif(typ == 'H'):
          while(a > 0):
               b = a % 16
               a = (a - b) // 16
if (b \le 9):
                     ls.insert(0, b)
               else:
                     lst = ['A', 'B', 'C', 'D', 'E', 'F']
c = lst[b - 10]
                     ls.insert(0,
     s = [str(i) for i in ls]
res = ["".join(s)]
     print(res[0])
     retry()
def retry():
     A = input('''
Do you want to use the converter again?
Please type 1 for YES or 0 for NO.
```

```
''')
     if (A == '1'):
     datacv()
elif(A == '0'):
         print('Byé...')
     else:
          retry()
datacv()
Sol 11: -
# PRACTICAL 11
Write a program to input a list and write the function for the
following:
i) To sort list using bubble sort and find efficiency
ii)
    To search an element using binary search and find
efficiency
iii) To search an element using linear search and find
efficiency
lst=eval(input("Enter list of numbers: "))
def bubble_sort(lst):
  n=len(ls\overline{t})
  for i in range(n):
     for j in range(0,n-i-1):
    if lst[j]>lst[j+1];
          lst[j],lst[j+1]=lst[j+1],lst[j]
bubble_sort(lst)
print("The sorted list is",lst)
def binary_search(lst,value):
  low=0
  high=len(lst)-1
  while low<=high:
mid=(low+high)//2
     if lst[mid]==value:
     return mid
elif lst[mid]<value:</pre>
        low=mid+1
     elif lst[mid]>value:
       high=mid-1
  else:
     return "Not found"
value1=int(input("Enter element to be searched (using binary
search): "))
print("Using binary search", value1, "is found in the list
at",binary_search(lst,value1))
def linear_search(lst,value):
  index=0
  while index<len(lst) and lst[index]<value:</pre>
     index+=1
  if index>=len(lst) or lst[index]!=value:
    return "Not found"
  return index
```

```
value2=int(input("Enter element to be searched (using linear
search): "))
print("Using linear search",value2,"is found in the list
at",linear_search(lst,value2))
```

```
Sol 12: -
# PRACTICAL 12
This might not work here as this is running on a server. (No
Display)
However, this can be run on any other computer with python, tcl and the tkinter module.
from tkinter import messagebox, Tk, Label, Button, Entry
# the modules were listed seperately to improve execution
time(less no. of
# imports)
wind = Tk()
wind.title('Simple Interest Calculator')
greet = Label(
     wind,
     text='Welcome to Simple Interest Calculator!').grid(
          row=0,
          column=0,
          columnspan=2,
           pady=6
p l = Label(wind, text='Enter Principal: ').grid(row=1,
column=0)
r_l = Label(wind, text='Enter Rate: ').grid(row=2, column=0)
t_l = Label(wind, text='Enter time: ').grid(row=3, column=0)
p = Entry(wind)
p.grid(row=1, column=1)
r = Entry(wind)
r.grid(row=2, column[?12; 4$y=1)
t= Entry(wind)
t.grid(row=3, column=1)
def si():
     try:
          si var = int(p.get()) * int(r.get()) * int(t.get()) /
100
          m = messagebox.showinfo("Simple interest", f'Simple
Interest: {si_var}')
    except Exception as e:
m= messagebox.showerror("ERROR!!!", e)
but= Button(wind, text= 'Calculate Simple Interest',
si).grid(row= 4, column = 0, columnspan =2, pady= 5)
wind.mainloop()
Sol 13: -
# PRACTICAL 13
Use urllib3 module.
```

```
import urllib3
http = urllib3.PoolManager()
res = http.request('GET'
                         'https://www.pythonforbeginners.com/')
head = res.info()
# Print Headers-
print(f"Headers - {head}")
# Print Date-
print(f"Date- {head['date']}")
# Print Server-
print(f"Server- {head['server']}")
print('Writing data...')
                                'w') as htm:
with open('downlaod.htm'
     htm.write(str(res.data))
Sol 14: -
# PRACTICAL 14
RING GAME-
Create a stack to take in stack of numbers and then simulate a
ring game.
A ring stand is such that only a ring of higher diameter can
be placed on lower one.
The diameters are given by the user the program will compare
the diameter of ring at stack top with the diameter of ring to be placed if condition specified is true ring is added to the stack otherwise keep popping and put them into
temporary ring stand
to arrange them into specific order.
import time
s = []
top = None
def ui():
inp = int(input('\nPress 1 to play and add ring.\n\
Press 2 to Skip chance.\n\
Press 3 to Quit Game.\n'))
   if inp == 1:
          ring = int(input('Enter size of ring: '))
print(add_ring(ring))
print(abd_ring(ring))
     print(show_stack())
elif inp == 2:
          print('You have missed this chance.')
     print(show_stack())
elif inp == 3:
          print('bye')
          return
     time.sleep(2)
     ui()
```

```
def add_ring(ring):
     print('Adding ring...')
     if isempty(s):
         push(s, ring)
return 'RING HAS BEEN ADDED.'
     substack = []
     peeked_ring = peek()
     while ring < peeked_ring or peeked_ring == 'UNDERFLOW':</pre>
          push(substack, stk_pop(s))
         peeked_ring = peek()
if peeked_ring == 'UNDERFLOW':
              break
     push(s, ring)
     while not isempty(substack):
     push(s, stk_pop(substack))
return 'RING HAS BEEN ADDED.'
def isempty(stk):
     if len(stk) == 0:
         return True
     else:
          return False
def push(stk, el):
     stk.append(el)
def stk_pop(stk):
     if Ten(stk) == 0:
    return 'UNDERFLOW'
     else:
         p = stk.pop()
          return p
def peek();
     if lèn(s) == 0:
          return 'UNDERFLOW'
     else:
          top = len(s) - 1
          return s[top]
def show_stack():
     return f'The current stack is {s}\n'
ui()
Sol 15: -
# PRACTICAL 15

    i) Add data to the queue.
    ii) Display length of the queue.
    iii) Print a report showing number of applications received for admission to each class

q = []
def ui():
```

```
opt = int(input('Press 1 to add entry to queue\n\
Press 2 to fetch the record in order\n\
Press 3 to show entire queue of records\n\
Press 4 to show total no. of applications\n\
Press 5 to show no. of applications per class\n\
Press 0 to QUIT.\n'))
     if opt == 0:
          print('Bye')
          return
     print()
     if opt == 1:
          reg = input('Enter registration no.: \n')
nm = input('Enter Name: \n')
cl = input('Enter class being admitted to(Nursery, KG
OR I): \n')
          dat = [reg, nm, cl]
          enqueue(dat)
          print('Entry added...\n')
     elif opt == 2:
     print(dequeue())
elif opt == 3:
     print(show_q())
elif opt == 4:
          print(f'The no. of applications in record are:
     elif opt == 5:
          print('\n\n', fetch report(), '\n')
          print()
     ui()
def fetch_report():
     queue backup = q[::]
     report = \{\}
          __in range(len_q()):
entry = dequeue()[-1]
          if entry in report:
               report[entry] += 1
          else:
     report[entry] = 1
report = '\n'.join([f'{i}:{report[i]}' for i in report])
     return report
def show_q():
     val =
     for i in q:
          val = val + str(i) + '\n'
     return val
def len_q():
     return len(q)
def enqueue(el):
     q.append(el)
def dequeue():
     return q.pop(0)
ui()
```

# Database Management(MySQL + Python)

Q1:- Consider the following WATCHES and SALE table and Write the command in MYSQL for (i) to (v):

**Table:** WATCHES

Watch id	Watch_ Name	Price	Туре	Qty_St ore
W001	High Time	10000	Unisex	100
W002	LifeTim e	15000	Ladies	150

W003	Wave	20000	Gents	200
W004	High Fashion	7000	Unisex	250
W005	Golden Time	2500	Gents	100

**Table:** SALE

Watchl d	Qty_Sol d	Quarter
W001	10	1
W003	5	1
W002	20	2
W003	10	2
W001	15	3
W002	20	3
W005	10	3
W003	15	4

- i) To display watch name and their quantity sold in first quarter.
- ii) To display the details of those watches whose name ends with 'Time'?
- ii) To display total quantity in store of Unisex type watches.
- iv) To display watch's name and price of those watches which have price range in between 5000-15000.
- v) To display Quantity sold of all watches WatchId wise.

Sol 1:- i) SELECT Watch\_Name, Qty\_Sold FROM WATCHES W, SALES S WHERE W.WatchId = S.WatchId AND S.Quarter = 1;

- ii) SELECT \* FROM WATCHES WHERE Watch Name LIKE '%Time';
- iii) SELECT SUM(Qty\_Store) FROM WATCHES WHERE Type LIKE 'Unisex';
- iv) SELECT Watch\_Name, Price FROM WATCHES WHERE Price BETWEEN 5000 AND 15000;
  - v) SELECT Watchld, SUM(Qty\_Sold) FROM SALE GROUP BY Watchld;

Q2:- Consider the table "ITEM" having the following fields

### Itemcode varchar

#### Itemname varchar

#### **Price float**

- i) Create the table ITEM in the mydb database
- ii) Create a menu driven program in python to have a) function for inserting records in the table
- b) function for displaying all the records from the table item
- c) Function for searching for a particular record on basis of Itemcode

```
Sol 2:- i)
import os
import mysql.connector
db user = os.environ.get('DB USER')
db pass = os.environ.get('DB PASS')
mydb = mysql.connector.connect(
      host = 'localhost',
      user = db user,
      password = db pass,
      database = 'mydb'
cur = mydb.cursor()
cur.execute("CREATE TABLE ITEM (Itemcode VARCHAR(255), Itemname
VARCHAR(255), Price FLOAT)")
ii) #———menu-driven-system———
def menu():
   print('The following database actions can be performed:\n\
1- Add a new item to the table\n\
2- See a list of all items from the table\n\
3- Search for records on the basis of Itemcode\n\
4- EXIT')
   option = int(input('Select option[1/2/3/4]: '))
```

```
if option == 1:
      print('Enter respective values for the colums. To leave the column empty,
press <Enter>')
      code = str(input('code = '))
      name = str(input('name ='))
      price = str(input('price = '))
      code = str(code) if code != " else None
      name = str(name) if name != " else None
      price = float(price) if price != " else None
      insert_record(Itemcode=code,
                    Itemname=name.
                    Price=price)
   elif option == 2:
      print('list of all records')
      print(fetch_records())
   elif option == 3:
      code = str(input('Enter value of Itemcode for the item you want the
details of: Itemcode = '))
      print(fetch records(Itemcode=code))
   elif option == 4:
      mydb.close()
      print('Bye')
      return
   else:
      print('Their seems to be something wrong here. Please Try Again....')
def insert record(table = 'ITEM', Itemcode = None, Itemname = None, Price =
None):
   cols = \Pi
   vals = ∏
   if Itemcode:
      cols.append('Itemcode')
      vals.append(str(Itemcode))
   if Itemname:
      cols.append('Itemname')
      vals.append(str(Itemname))
   if Price:
      cols.append('Price')
      vals.append(float(Price))
   cols = str(tuple(cols)).replace("\", "")
   vals = str(tuple(vals))
   QUERY = "INSERT INTO %s %s VALUES %s;" % (table, cols, vals)
   cur.execute(QUERY)
   mydb.commit()
   print(cur.rowcount, "record inserted")
def fetch_records(table = "ITEM", Itemcode = None):
   if Itemcode:
```

```
QUERY = "SELECT * FROM %s WHERE Itemcode='%s" % (table,
Itemcode)
   else:
      QUERY = "SELECT * FROM %s" % (table)
   cur.execute(QUERY)
   print('Fetched Records')
   return cur.fetchall()
Sol 3:-
import datetime
import mysql.connector
db user = os.environ.get('DB USER')
db_pass = os.environ.get('DB_PASS')
mydb = mysql.connector.connect(
      host = 'localhost',
      user = db_user,
      password = db pass,
      database = 'mydb'
)
cur = mydb.cursor()
def menu():
   print('The following database actions can be performed:\n\
1- Add a new record to the table\n\
2- Update a student's record in the table\n\
3- EXIT')
   option = int(input('Select option[1/2/3]: '))
   if option == 1:
      add_record() #-> i)
   elif option == 2:
      update_record()
   elif option == 3:
      mydb.close()
      print('Bye')
      return
   else:
      print('There seems to be an error in the option you selected\nPlease Try
again...')
   menu()
def add record():
   roll = int(input('Enter Roll No. = '))
   name = str(input('Enter Name(max 30 chars) = '))
   class = str(input('Enter class(numerical, press <Enter> to leave this field
empty) = '))
   dob = str(input('Enter Date(YYYY-MM-DD, press <Enter> to leave empty) =
"))
   gender = str(input('Enter Gender(press <Enter> to leave empty)= '))
```

```
cols = ['RollNo', 'Name']
   vals = [roll, name]
   if gender != ":
      cols.append('Gender')
      vals.append(gender)
   if class != ":
      cols.append('Class')
      vals.append(int(class))
   if dob != ":
      dob = dob.split('-')
      dob = datetime.date(dob[0], dob[1], dob[2]).isoformat()
      cols.append('DOB')
      vals.append(dob)
   cols = str(tuple(cols)).replace("\", "")
   vals = str(tuple(vals))
   QUERY = "INSERT INTO STUDENT %s VALUES %s;" % (cols, vals)
   cur.execute(QUERY)
   print('Values added')
def update_record():
   roll = int(input('Enter the RollNo. for the student\'s record that you want to
edit: '))
   cur.execute("SELECT * FROM STUDENT WHERE RollNo = '%s'" % (roll))
   print('Existing data\n', cur.fetchall())
   name = str(input('Enter new Name(max 30 chars, press <Enter> to leave
unchanged) = '))
   class = str(input('Enter Class(numerical, press <Enter> to leave this field
unchanged) = '))
   dob = str(input('Enter Date(YYYY-MM-DD, press <Enter> to leave
unchanged) = '))
   gender = str(input('Enter Gender(press <Enter> to leave unchanged)= '))
   cols = \Pi
   vals = \Pi
   if name != ":
      cols.append['Name'] = str(name)
   if gender != ":
      cols['Gender'] = gender
   if class != ":
      cols['Class'] = int(class)
   if dob != ":
      dob = dob.split('-')
      dob = datetime.date(dob[0], dob[1], dob[2]).isoformat()
      cols['DOB'] = dob
   for i in cols:
      cur.execute(f"UPDATE STUDENT SET {i} = %s WHERE RollNo = %s",
(cols[i], roll))
      mydb.commit()
   cur.execute("SELECT * FROM STUDENT WHERE RollNo = '%s'" % (roll))
```

## print('The records have been updated\nNew data:n', cur.fetchall())

```
Sol 4:-
import os
import mysql.connector
# PrettyTable is used here to format the table in the GUI
from prettytable import PrettyTable
import tkinter as tk
from tkinter import scrolledtext as st
from tkinter import messagebox
from dotenv import load_dotenv
load_dotenv()
# Environment variables from .env
DB_USER = os.environ['MYSQL_USER'] # MySQL Username
DB_PASS = os.environ['MYSQL_PASS'] # MySQL User Password
class DataLayer:
  """Class to handle database interactions with MySQL"""
  def __init__(self):
    self.con = mysql.connector.connect(
               host='localhost',
               user = DB_USER,
               password = DB_PASS,
               database='cs_practicals'
           )
    self.cur = self.con.cursor()
  def fetch_data(self):
     """Function to fetch data from the db"""
```

```
self.cur.close()
  self.cur = self.con.cursor()
  self.cur.execute("SELECT BusNo, Origin, Dest, Rate, Km FROM BUS;")
  table = PrettyTable()
  table.field_names = ["BusNo", "Origin", "Dest", "Rate", "Km"]
  table.add_rows(self.cur.fetchall())
  print(table)
  return str(table)
def create_table(self):
  """Function to seed data from schema.sql"""
  with open('schema.sql', 'r') as schema:
     queries = self.cur.execute(schema.read(), multi=True)
     for query in queries:
       print(query)
       print(f'{query.rowcount} rows affected')
     self.con.commit()
def update_data(self, data):
  """Add new records to the table"""
  self.cur.close()
  self.cur = self.con.cursor()
  try:
     self.cur.execute("INSERT INTO BUS VALUES(%s, %s, %s, %s, %s, %s)",
          (data[0],
          data[1],
          data[2],
          data[3],
          data[4],
         ))
     self.con.commit()
     messagebox.showinfo('SUCCESS', 'Successfully added to db')
```

```
except Exception as e:
       if isinstance(e, mysql.connector.errors.IntegrityError):
          messagebox.showerror('ERROR', f'Record with BusNo={data[0]} exists...
\nPlease Try again.')
     print(self.fetch_data)
class UserInterface:
  """Class to handle the gui used by the user"""
  def __init__(self, parent):
     parent.title('BUS GUI')
     tk.Label(parent, text="Bus GUI database management").pack()
     self.scroll_container = tk.Frame(parent)
     self.container1 = tk.Frame(parent)
     self.container1.pack()
     self.data = st.ScrolledText(self.scroll_container, height=20, width=
len(DataLayer().fetch_data().split('\n')[0]))
     self.data.pack()
     self.scroll_container.pack()
     self.data.insert(tk.INSERT, DataLayer().fetch_data())
     self.data.configure(state = 'disabled')
     # Button for triggering the container with Entry elements for adding more
records
     self.add_button = tk.Button(self.container1, command=self.add_data)
     self.add_button["text"]= "Add new record"
     self.add_button.grid(row=1, column=0)
     # Refresh Button, to refresh the table showed in the GUI
     self.refresh_button = tk.Button(self.container1, command=self.refresh_data)
     self.refresh_button["text"] = "Refresh database"
     self.refresh_button.grid(row=1, column=1)
  def add_data(self):
```

```
"""function to build interface for adding values and handling addition of new
record to db"""
     self.container2 = tk.Frame(self.container1)
     self.container2.grid(row=2, column=0, columnspan=2)
     self.update_label = tk.Label(self.container2, text= "Add new record to the
table")
     self.update_label.grid(row=0, column=0, columnspan=2)
     self.bus no = tk.Label(self.container2)
     self.bus_no['text'] = 'BusNo'
     self.bus_no_entry = tk.Entry(self.container2, width=20)
     self.bus_no.grid(row=1, column=0)
     self.bus_no_entry.grid(row=1, column=1)
     self.origin = tk.Label(self.container2)
     self.origin['text'] = 'Origin'
     self.origin entry = tk.Entry(self.container2, width=20)
     self.origin.grid(row=2, column=0)
     self.origin_entry.grid(row=2, column=1)
     self.dest = tk.Label(self.container2)
     self.dest['text'] = 'Dest'
     self.dest_entry = tk.Entry(self.container2, width=20)
     self.dest.grid(row=3, column=0)
     self.dest_entry.grid(row=3, column=1)
     self.rate = tk.Label(self.container2)
     self.rate['text'] = 'Rate'
     self.rate_entry = tk.Entry(self.container2, width=20)
     self.rate.grid(row=4, column=0)
     self.rate_entry.grid(row=4, column=1)
```

self.km = tk.Label(self.container2)

```
self.km_entry = tk.Entry(self.container2, width=20)
     self.km.grid(row=5, column=0)
     self.km_entry.grid(row=5, column=1)
     self.write_data = tk.Button(self.container2, command= self.commit_data)
     self.write_data["text"] = "Write values to Database"
     self.write_data.grid(row=6, column=0, columnspan=2)
  def refresh_data(self):
     """Function to refresh the data displayed by the Interface"""
     self.data.configure(state='normal')
     self.data.delete(1.0, tk.END)
     self.data.configure(width=len(DataLayer().fetch_data().split('\n')[0]))
     self.data.insert(tk.INSERT, DataLayer().fetch_data())
     self.data.configure(state = 'disabled')
  def commit_data(self):
     """Function to fetch the data from the Entry elements and to send these as a
new record in the db via the DataLayer class methods"""
     bus_no = self.bus_no_entry.get()
     origin = self.origin_entry.get()
     dest = self.dest_entry.get()
     rate = self.rate_entry.get()
     km = self.km_entry.get()
     data = [bus_no, origin, dest, rate, km]
     # Update this data in the db
     DataLayer().update_data(data)
if __name__ == '__main__':
  # Create the table and seed data
```

self.km['text'] = 'Km'

```
DataLayer().create_table()
```

```
# Main window for the application
window = tk.Tk()
gui = UserInterface(window)
```

window.mainloop()