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# [Online Banking]

[This is system is built to manage the details of customer accounts, transactions, balance, statement. It provides a simpler alternative to conventional banking system as the customer is not required to be at the banking to complete any transaction.]

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## Wenzhou University

## **Online Banking System**

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## **ABSTRACT**

This project "Online Banking System" provides us a simple interface for maintenance of a customer's account at a bank. It can be used by bank institutions to provide a convenient channel for their customers to complete simple transactions.

Online Banking is one of the most important financial activities which will be carried out by any person who holds a bank account. There are various activities that can be carried out once you log in to your bank account. Once a user logs in he or she can check the bank balance, check bank account transaction history or account summary, transfer funds to another account. Whenever we deal with a banking system main concern should be the security related to banking transactions and account login activity.

## **APPROACH**

Throughout the project the focus has been on presenting information in an easy and intelligible manner. The project could be of help for those who want to know about the fundamentals of online banking systems and want to develop software based on the same concept.

The proposed project uses a MVC (Model - View - Controller) approach to built the system. The use of MVC architecture is preferred for small to large scale projects. It effectively separate the GUI from the back-end and allow for easy maintenance of the project. With this approach we make sure that our code is as DRY (Don't Repeat Yourself) as possible. Errors are less likely to occur and can be dealt with without affecting the entire project.

## **Objectives**

- 1. Online opening of accounts
- 2. Online banking
- 3. Money Deposit
- 4. Money Withdrawal
- 5. Money Transfer
- 6. Transactions History
- 7. Balance Checking
- 8. Cash-In & Cash-Out

#### **User Views**

Customers

## **Platform**

## **Operating System:**

Mac-Os

## **Technologies Used:**

- **❖** JavaFx
- **❖** FXML
- **❖** PostgreSQL
- **CSS**

## **Software Requirements:**

- **❖** OpenJDK-16.0.2
- **\*** FXML-16 (Scene Builder)
- **❖** JavaFX-SDK-16
- **❖** PostgreSQL Server
- **❖** PostgresSQL JDBC 42.2.22

## SOFTWARE REQUIRMENT SPECIFICATION

## Introduction

#### 1.1 Purpose:

The objective of the **Online Banking System** is to allow customers of any bank providing the system to be able to complete basic transactions that would normally require them to physically be at the bank. It'll also facilitate keeping all records of deposits, withdrawals and transfers and add extra features like profile update. In this manner, all transactions information can be available in a few seconds.

Overall, it'll make online banking system an easier job for the administrator and the customer of any bank. The system can be extended to include other more serious aspects of banking. Due to a change of project and time constraint, the system only priorities the basic features of an online banking system. We will later on work on the administrator aspect of the software and add more features for customers such as adding additional cards, changing profile picture, request for bank statement, etc.

The main purpose of this document is to illustrate the requirements of the project **Online Banking System** and is intended to help any organization to maintain and manage its customers' transactions.

## **1.2 Scope:**

Without a **Online Banking System**, banks are limited to traditional banking methods (in-person), and with that comes some quirks.

The Online Banking system will store all the details of the customers including their personal information, accounts details, and transactions.

**Register module**: Register module will help in creating new accounts with the bank. This module will simplify the task of on paper registration. After a successful registration, the customer is given an account number and

customer id among other details to uniquely identify them in ten system. They can also update basic information.

**Login module**: Login module will help in authentication of user accounts. Users who have valid login username and password can log into their respective accounts.

**Account module**: Account module provides the user with a glimpse of transactions they have made over time and history of what's been done in the system. They can quickly look check their balance and account number.

**Deposits module**: Deposits module helps with giving the user a way to deposit money into their account. It checks if the user has entered a valid amount. If they have, the transaction is successful and their balance is automatically updated along with how much they have deposited over time.

**Withdrawals module**: Withdrawals module helps with giving the user a way to withdraw money from their account. If the user has sufficient funds, the transaction is successful and their balance is automatically updated along with how much they have withdrawn over time.

**Transfers module**: Transfers module will the user transfer money from one account to another. It will check for account and amount validity.

**Transactions module**: Suppose there are hundreds of thousands of transactions and the user is looking for one in particular or transactions at a given time period. In a manual system this is a tedious task, but using this module we can easily search the transaction by specifying the transaction type, id, amount, date, etc in the search criteria.

**Settings module**: Settings module will help the customer change his username or password. Maybe they have been compromised or are not strong enough.

**Logout module**: Logout module will help the customer sign out of the system. The customer could be using the system on someone's laptop for example and will be bad if they didn't have a way to logout once they are done using the system.

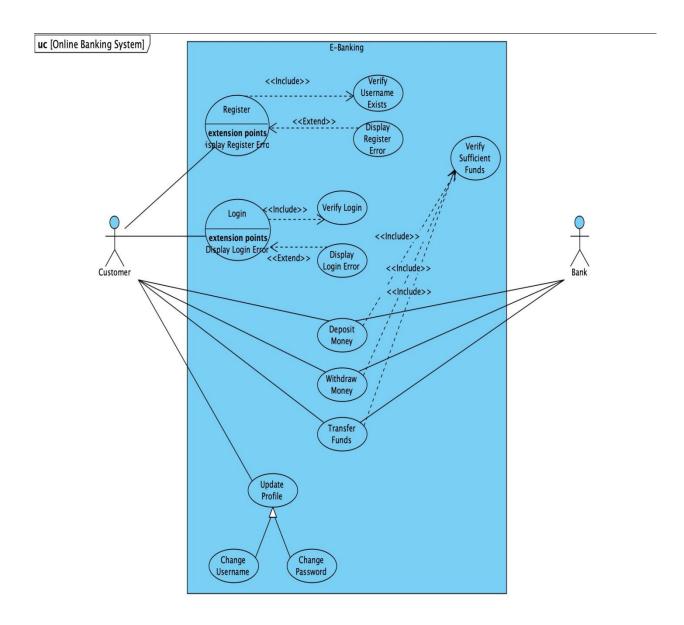
#### 2.1 Product Functions:

There is only one user who will be using this product: A bank's customer.

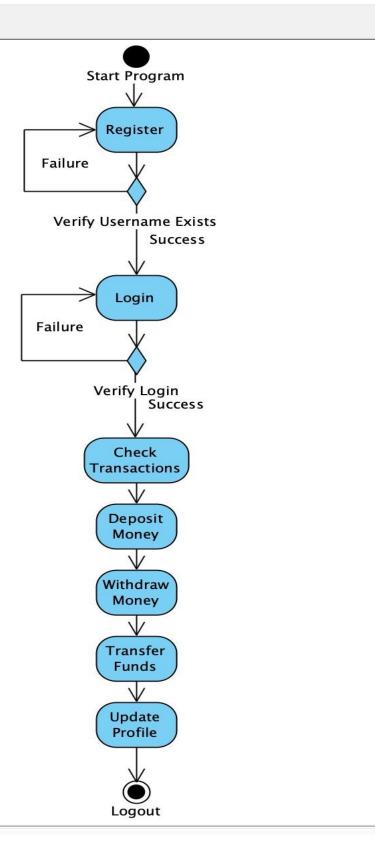
The features that are available to the Administrator are:

- Checking Balance
- Update username or password
- Deposit money
- Withdraw money
- Transfer money
- Checking personal information
- Checking Transactions and Account History

#### **2.2 USE CASE MODEL:**



## **2.3 ACTIVITY DIAGRAM:**



## **DESIGN PHASE**

#### Introduction

### 1.1 Scope and purpose

A purpose statement affects the design process by explaining what the developer wants the project to do, rather than describing the project itself.

The Design Document will verify that the current design meets all of the explicit requirements contained in the system model as well as the implicit requirements desired by the customer.

#### 1.2 Overall System Design Objectives

The overall system design objective is to provide an efficient, modular design that will reduce the system's complexity, facilitate change and result in an easy implementation. This will be accomplished by designing strongly cohesion system with minimal coupling. In addition, this document will provide interface design models that are consistent, user friendly and will provide straight forward transition through the various system functions.

## 1.3 Project Structure

**Database Package:** this package contains database configuration classes for the system.

**Views Package:** this package contains everything related to the graphical aspect of the system. It is responsible for rendering what the user sees when using the software.

**Controllers Package:** this package as the name implies controls the behavior of the system. More precisely, it is composed of several controller

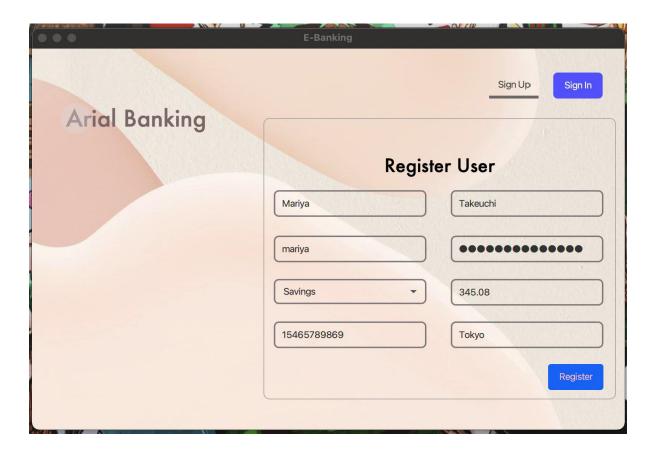
classes for each view template in the system. It makes sure that every action taken by the user is answered with the correct information.

**Models Package:** this package is more abstract compared to others in the system. It contains sets of rules that the Controllers package need in order to function. It designed to eliminate data redundancy in the project and allow for better security. It is easily manageable and scalable to meet the programmer's needs.

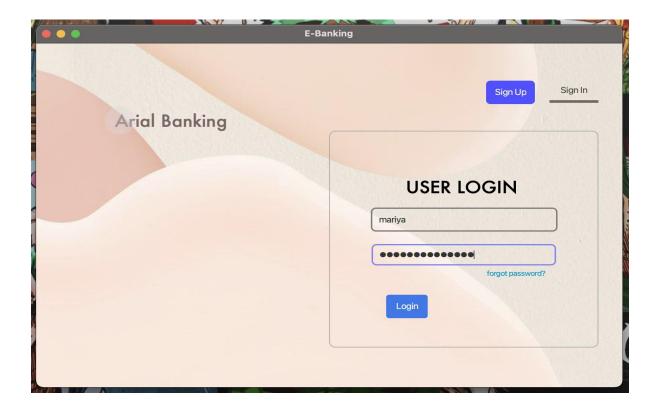
**Public Package:** this package is responsible for running the program and switching between pages. It is the main part of the system.

## **USER INTERFACE**

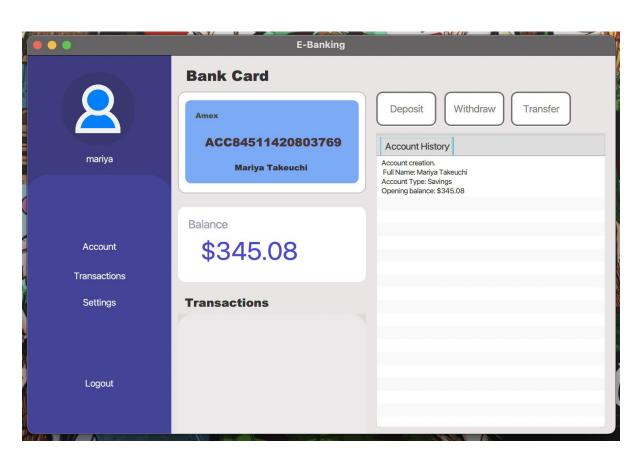
### User Registration



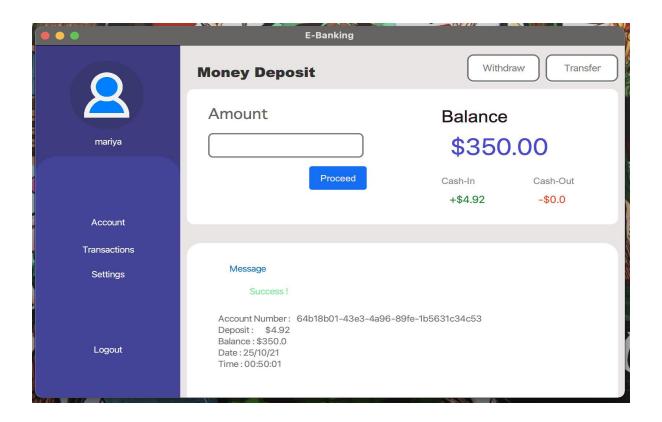
## User Login



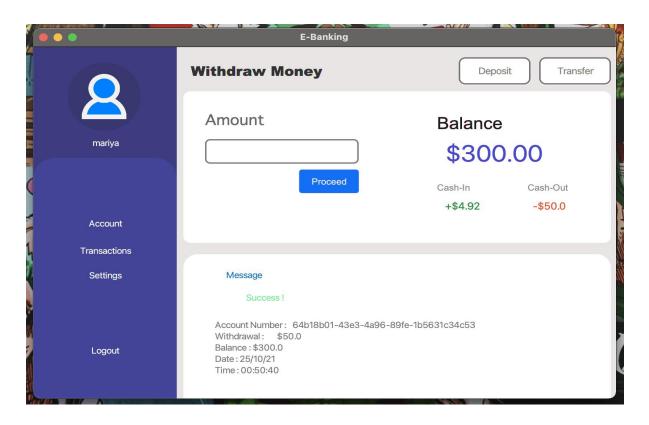
## User Account



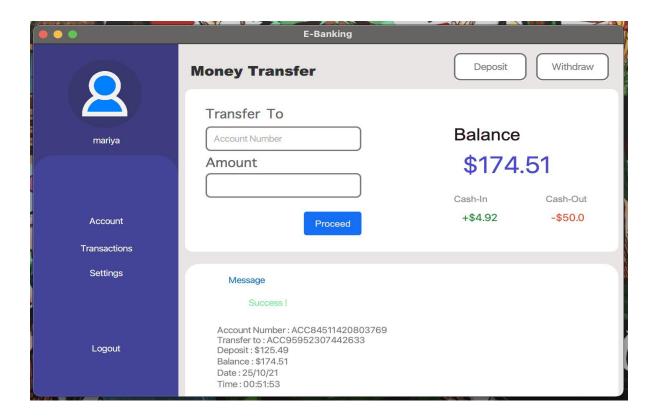
## Make Deposit



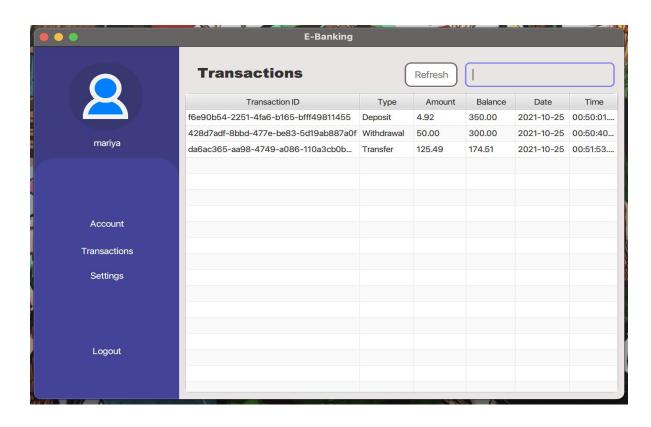
## Withdraw Money



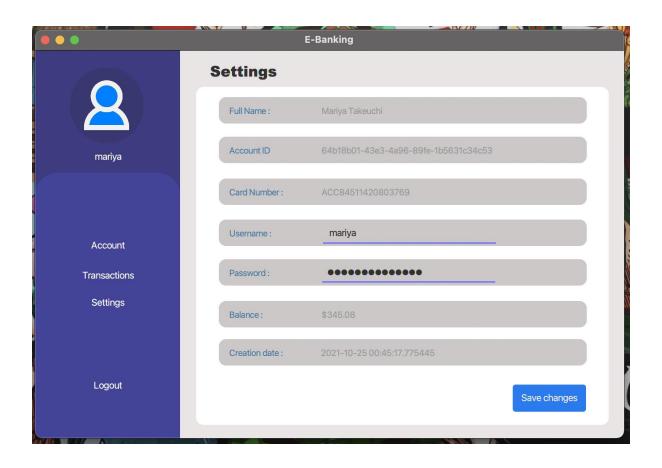
## Transfer Funds



## Transactions Table



#### **Account Settings**



## **FUTURE SCOPE OF THE PROJECT**

- ❖ The Online Banking System can be enhanced to include some other functionality like bank statement.
- ❖ An administrator view can be added to manage the system.
- ❖ The system can be expanded to integrate different branches of the bank.
- ❖ Integrate other aspects of banking into the system. Some more abstract essential for a fully function-able bank.
- Support for other banks API can be added.