Context

The two players in this game are a developer and a customer. The customer wants to create a website. He calls on an external company specializing in web development and user interfaces to delegate this work. His company does not have the resources to create the website.

The web developer contacts the customer's to obtain information to optimize the development and better understand the customer's needs.

To do this, they use a communication software in which the web developer has already prewritten 10 questions to ask the client. As this software works interactively, the developer and the client have to use it simultaneously.