# 1. Assignement 2

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### Question 1

```
In [38]: ### Define two variables with values 100 and 29
initial_value = 100
additional_value = 29

total_multiplied = (initial_value + additional_value) * 3

final_result = total_multiplied ** 2

print(f"The result of the calculation was:\n{final_result}")
```

The result of the calculation was: 149769

## Question 2

```
In [43]: ### Asking user for input

name = input("Enter your name: ")
    year_of_birth = int(input("Enter your year of birth: "))
    age = int(input("Enter your age: "))

### Creating the password

last_two_digits = str(year_of_birth)[-2:]
    first_three_letters = name[:3]
    age_squared = str(age ** 2)

### Combine to create the password
```

```
password = last_two_digits + first_three_letters + age_squared
print("Your password is:", password)
```

Your password is: 95Joh676

#### **Question 3**

```
In [44]: ### Asking from user for two numbers

number1 = int(input("Enter the first number: "))
number2 = int(input("Enter the second number: "))

### Check whether each number is even or odd

is_number1_even = number1 % 2 == 0

is_number2_even = number2 % 2 == 0

# Determine the result

if is_number1_even and is_number2_even:
    print("Both numbers are even.")

elif is_number1_even or is_number2_even:
    print("One of the numbers is even.")

else:
    print("Both numbers are odd.")
```

One of the numbers is even.

#### Question 4

```
In [45]: user_input = int(input("Give an integer: "))
#### Calculate the sum of all positive numbers from 0 to the input number
sum_of_numbers = sum(range(user_input))
print("The sum was:", sum_of_numbers)
```

The sum was: 10

### **Question 5**

```
In [42]: import random

def guessing_game():
```

```
### Dealer generates a random number between 0 and 10
     dealer number = random.randint(0, 10)
     attempts = 0
     while True:
         # Player makes a guess
         player_guess = int(input("Player: "))
          attempts += 1
          ### Check the guess is correct
         if player guess == dealer number:
              print(f"That's right! Number of tries: {attempts}")
              break
          elif player guess < dealer number:</pre>
              print("Try a greater number.")
          else:
              print("Try a smaller number.")
     return attempts
 print("Player 1's turn:")
 player1_attempts = guessing_game()
 print("\nPlayer 2's turn:")
 player2_attempts = guessing_game()
 ### Determine the winner based on fewer attempts
 if player1_attempts < player2_attempts:</pre>
     print("\nWinner is Player 1")
 elif player2_attempts < player1_attempts:</pre>
     print("\nWinner is Player 2")
 else:
     print("\nIt's a tie!")
Player 1's turn:
Try a greater number.
Try a greater number.
Try a greater number.
Try a greater number.
```

Try a greater number.
Try a greater number.

```
That's right! Number of tries: 7

Player 2's turn:
Try a greater number.
Try a smaller number.
That's right! Number of tries: 6
```

Winner is Player 2