

# 資料庫管理 HW04

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1. To check if PostgreSQL can avoid dirty read, I design two transactions:

- Transaction A: Update balance to 999 of account\_id 1

---

```
1      begin;
2      update accounts set balance = 999 where account_id = 1;
3      commit;
```

---

- Transaction B: Read the record.

---

```
1      begin; select * from accounts where account_id = 1; commit;
2
3
```

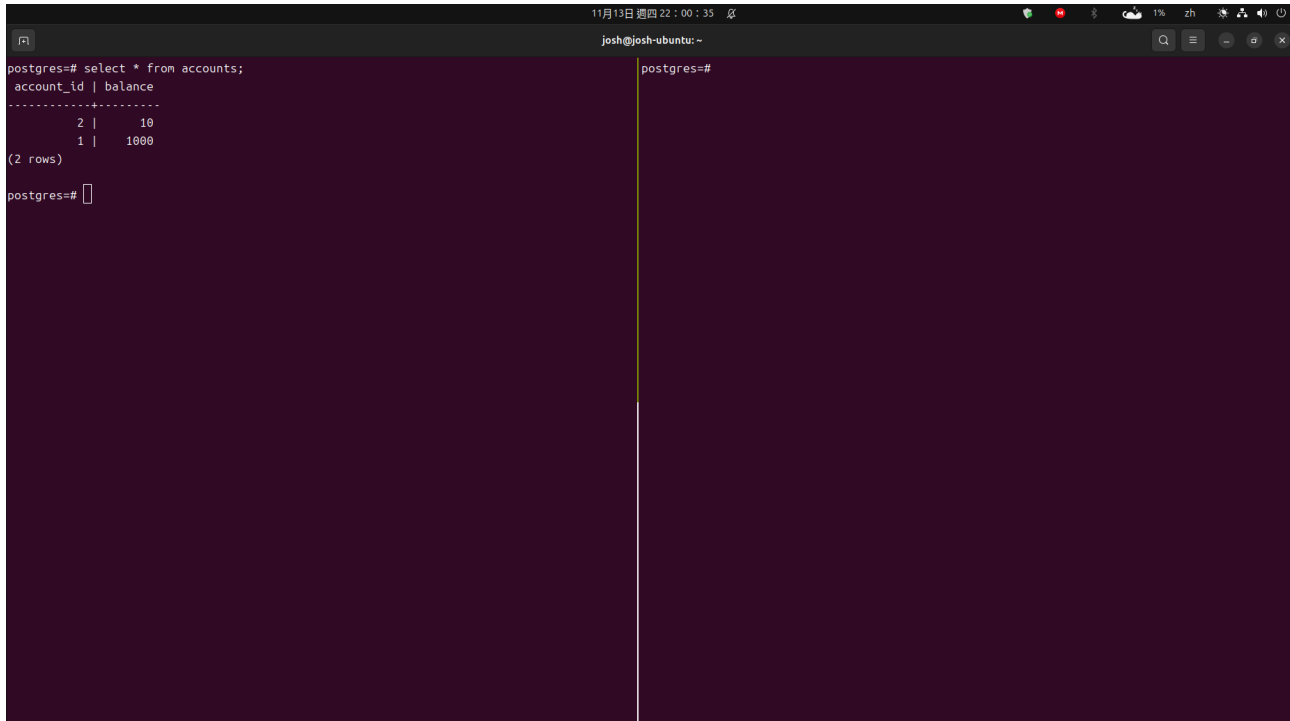
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The execution steps are as follows:

- (a) Transaction A begins.
- (b) Transaction A updates balance to 999 of account\_id 1, but does not commit yet.
- (c) Transaction B begins.
- (d) Transaction B reads the record of account\_id 1.
- (e) Transaction B gets the old balance (not 999), which means dirty read is avoided.
- (f) Transaction B commits.
- (g) Transaction A commits.
- (h) Transaction B begins.
- (i) Transaction B reads the record of account\_id 1.
- (j) Transaction B gets the new balance (999) after Transaction A commits.
- (k) Transaction B commits.

Following are the screenshots of each step. Left panel shows Transaction A, right panel shows Transaction B. Figure 1 shows the original status of the accounts table, we can see the balance of account\_id 1 is 1000. Figure 2 shows Transaction A updates balance to

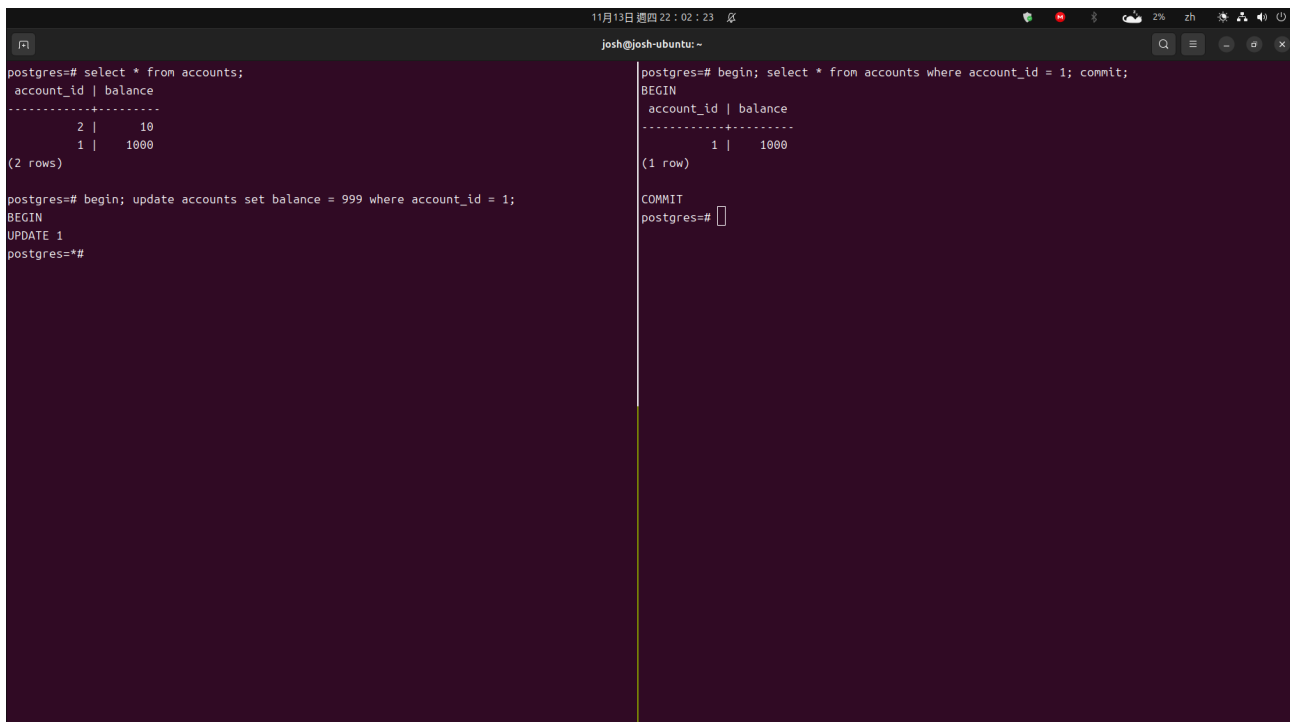
999 of account\_id 1 but does not commit yet, so that Transaction B still reads the old balance (1000). Figure 3 shows Transaction A commits, and then Transaction B reads the new balance (999) of account\_id 1. You can determine the execution order by the system time shown in the top of each figure.



```
11月13日 週四 22:00:35
josh@josh-ubuntu: ~
postgres=# select * from accounts;
 account_id | balance 
-----
          2 |      10
          1 |    1000
(2 rows)

postgres=#
```

Figure 1: Original status of the accounts table



```
11月13日 週四 22:02:23
josh@josh-ubuntu: ~
postgres=# select * from accounts;
 account_id | balance 
-----
          2 |      10
          1 |    1000
(2 rows)

postgres=# begin; update accounts set balance = 999 where account_id = 1;
BEGIN
UPDATE 1
postgres=#

postgres=# begin; select * from accounts where account_id = 1; commit;
BEGIN
 account_id | balance 
-----
          1 |    1000
(1 row)

COMMIT
postgres=#
```

Figure 2: Transaction A updates balance to 999 of account\_id 1, but does not commit yet

```

josh@josh-ubuntu: ~
11月13日 週四 22:02:45 京

postgres=# select * from accounts;
 account_id | balance
-----
 2 | 10
 1 | 1000
(2 rows)

postgres=# begin; update accounts set balance = 999 where account_id = 1;
BEGIN
UPDATE 1
postgres=# commit;
COMMIT
postgres=#

postgres=# begin; select * from accounts where account_id = 1; commit;
BEGIN
 account_id | balance
-----
 1 | 1000
(1 row)

COMMIT
postgres=# begin; select * from accounts where account_id = 1; commit;
BEGIN
 account_id | balance
-----
 1 | 999
(1 row)

COMMIT
postgres=#

```

Figure 3: Transaction A commits, Transaction B reads the new balance (999) of account\_id 1

With the experiments above, we can see that PostgreSQL can avoid dirty read.

2. (a) A conflict occurs when two transactions access the same data item and at least one of the accesses is a write operation. For item  $X$ , three conflicts occurs between  $\{O_{11}, O_{23}\}$ ,  $\{O_{17}, O_{21}\}$ ,  $\{O_{17}, O_{23}\}$ ; for item  $Y$ , there are no conflicts; for item  $Z$ , two conflicts occurs between  $\{O_{15}, O_{24}\}$ ,  $\{O_{15}, O_{26}\}$ .

- (b) The serial schedule of  $T_2 \rightarrow T_1$  is as follows:

$$O_{21} \rightarrow O_{23} \rightarrow O_{24} \rightarrow O_{26} \rightarrow O_{11} \rightarrow O_{12} \rightarrow O_{13} \rightarrow O_{15} \rightarrow O_{17}.$$

To analyze the conflicting operation pairs, we can discuss by data items:

For item  $X$ , the operation order must obey:  $O_{21} \prec O_{23} \prec O_{17}$ ,  $O_{23} \prec O_{11} \prec O_{17}$

For item  $Y$ , there are no conflicts, so there is no constraint.

For item  $Z$ , the operation order must obey:  $O_{24} \prec O_{26} \prec O_{15}$

Therefore, one such conflict-equivalent non-serial schedule is:

$$O_{21} \rightarrow O_{23} \rightarrow O_{11} \rightarrow O_{24} \rightarrow O_{26} \rightarrow O_{12} \rightarrow O_{13} \rightarrow O_{15} \rightarrow O_{17}.$$

- (c) The serial schedule of  $T_1 \rightarrow T_2$  is as follows:

$$O_{11} \rightarrow O_{12} \rightarrow O_{13} \rightarrow O_{15} \rightarrow O_{17} \rightarrow O_{21} \rightarrow O_{23} \rightarrow O_{24} \rightarrow O_{26}.$$

Consider the last operation of  $T_1$  and the first operation of  $T_2$ , we have  $O_{17} \prec O_{21}$  because  $O_{17}$  is the write operation and they access the same data item  $X$ .

To maintain the order within the transactions,  $O_{17}$  must be the last operation in the schedule and  $O_{21}$  must be the first operation in the schedule. From the analyze above,  $O_{21}$  must after  $O_{17}$ . Therefore, there is no such conflict-equivalent non-serial schedule.

3. Lost update often occurs when two transactions read the same version of a data item and then update it based on that old value. This causes one update to overwrite the other, resulting in one update being lost. To address this issue, we can acquire a read lock before reading the data item so that other transactions cannot write to it until the read lock is released. This prevents the read operation from being interfered with by concurrent writes. Before updating the data, we can upgrade the read lock to a write lock to prevent other transactions from reading or writing the item until the write lock is released. This prevents other transactions from accessing the data while it is being updated, ensuring data integrity.
4. (a) This SQL statement queries the top 10 reserved sales for trips that depart from station\_id 1030 and arrive at station\_id 1000 during the period from 2023-08-01 to 2023-08-31, and the train must depart after 06:00. It joins the PASS table with itself on trip\_id, where p1 represents the departure station (1030) and p2 represents the arrival station (1000). After joining, it selects each trip's departure and arrival time, and uses a subquery to count how many tickets were reserved for that same trip and same station pair within the specified date range. Finally, the results are ordered by departure time and limited to the first 10 row
- (b) Following is the query plan generated by PostgreSQL for the SQL statement above, the estimated cost is 560.17.

---

```

1  Limit (cost=66.83..196.66 rows=10 width=28)
2    -> Result (cost=66.83..560.17 rows=38 width=28)
3        -> Sort (cost=66.83..66.93 rows=38 width=20)
4            Sort Key: p1.depart_time
5            -> Hash Join (cost=35.44..66.01 rows=38 width=20)
6                Hash Cond: (p2.trip_id = p1.trip_id)
7                Join Filter: (p1.depart_time < p2.arrive_time)
8                -> Seq Scan on pass p2 (cost=0.00..30.06 rows=195 width=12)
9                    Filter: (station_id = 1000)
10               -> Hash (cost=34.08..34.08 rows=109 width=12)
11                   -> Seq Scan on pass p1 (cost=0.00..34.08 rows=109 width=12)
12                       Filter: ((depart_time > '06:00:00'::time without time zone) AND
13                           ↪ (station_id = 1030))
13
14 SubPlan 1
15     -> Aggregate (cost=12.96..12.97 rows=1 width=8)
16         -> Index Only Scan using idx_trip_id_on_reserved_ticket on reserved_ticket
17             ↪ (cost=0.43..12.58 rows=151 width=0)
18                 Index Cond: ((trip_id = p1.trip_id) AND (arrive_station_id = 1000) AND
19                     ↪ (depart_station_id = 1030) AND (travel_date >= '2023-08-01'::date)
20                     ↪ AND (travel_date <= '2023-08-31'::date))

```

---

- (c) Following is the code to create index on `trip_id`, `depart_station_id`, and `arrive_station_id`, `trip_id` appears in both `pass` and `reserved_ticket` table, but the bottleneck is in the subquery which accesses `reserved_ticket` table, so I decide to create index on `trip_id` in `reserved_ticket` table.

---

```

1 create index idx_trip_id on reserved_ticket(trip_id);
2
3 create index idx_depart_station_id on reserved_ticket(depart_station_id);
4
5 create index idx_arrive_station_id on reserved_ticket(arrive_station_id);

```

---

Following is the query plan after creating index on `trip_id`

---

```

1 Limit (cost=66.83..196.66 rows=10 width=28) (actual time=0.208..0.502 rows=10 loops=1)
2   -> Result (cost=66.83..560.17 rows=38 width=28) (actual time=0.208..0.501 rows=10 loops=1)
3     -> Sort (cost=66.83..66.93 rows=38 width=20) (actual time=0.153..0.154 rows=10
4       ↪ loops=1)
5       Sort Key: p1.depart_time
6       Sort Method: top-N heapsort  Memory: 25kB
7     -> Hash Join (cost=35.44..66.01 rows=38 width=20) (actual time=0.088..0.143
8       ↪ rows=62 loops=1)
9       Hash Cond: (p2.trip_id = p1.trip_id)
10      Join Filter: (p1.depart_time < p2.arrive_time)
11      Rows Removed by Join Filter: 60
12      -> Seq Scan on pass p2 (cost=0.00..30.06 rows=195 width=12) (actual
13        ↪ time=0.003..0.050 rows=195 loops=1)
14        Filter: (station_id = 1000)
15        Rows Removed by Filter: 1410
16      -> Hash (cost=34.08..34.08 rows=109 width=12) (actual time=0.070..0.071
17        ↪ rows=122 loops=1)
18        Buckets: 1024  Batches: 1  Memory Usage: 14kB
19        -> Seq Scan on pass p1 (cost=0.00..34.08 rows=109 width=12) (actual
20          ↪ time=0.010..0.061 rows=122 loops=1)
21          Filter: ((depart_time > '06:00:00'::time without time zone) AND
22            ↪ (station_id = 1030))
23          Rows Removed by Filter: 1483
24      SubPlan 1
25        -> Aggregate (cost=12.96..12.97 rows=1 width=8) (actual time=0.034..0.034 rows=1
26          ↪ loops=10)
27          -> Index Only Scan using idx_trip_id_on_reserved_ticket on reserved_ticket
28            ↪ (cost=0.43..12.58 rows=151 width=0) (actual time=0.003..0.023 rows=507
29              ↪ loops=10)
30            Index Cond: ((trip_id = p1.trip_id) AND (arrive_station_id = 1000) AND
31              ↪ (depart_station_id = 1030) AND (travel_date >= '2023-08-01'::date)
32              ↪ AND (travel_date <= '2023-08-31'::date))
33            Heap Fetches: 0
34      Planning Time: 0.955 ms
35      Execution Time: 0.521 ms

```

---

Following is the query plan after creating index on `depart_station_id`:

---

```

1 Limit (cost=66.83..196.66 rows=10 width=28) (actual time=0.208..0.508 rows=10 loops=1)
2   -> Result (cost=66.83..560.17 rows=38 width=28) (actual time=0.200..0.500 rows=10 loops=1)
3     -> Sort (cost=66.83..66.93 rows=38 width=20) (actual time=0.149..0.150 rows=10
4       ↪ loops=1)

```

---

```

4      Sort Key: p1.depart_time
5      Sort Method: top-N heapsort  Memory: 25kB
6      -> Hash Join (cost=35.44..66.01 rows=38 width=20) (actual time=0.086..0.139
      ↪ rows=62 loops=1)
7          Hash Cond: (p2.trip_id = p1.trip_id)
8          Join Filter: (p1.depart_time < p2.arrive_time)
9          Rows Removed by Join Filter: 60
10         -> Seq Scan on pass p2 (cost=0.00..30.06 rows=195 width=12) (actual
      ↪ time=0.003..0.049 rows=195 loops=1)
11             Filter: (station_id = 1000)
12             Rows Removed by Filter: 1410
13         -> Hash (cost=34.08..34.08 rows=109 width=12) (actual time=0.072..0.073
      ↪ rows=122 loops=1)
14             Buckets: 1024  Batches: 1  Memory Usage: 14kB
15         -> Seq Scan on pass p1 (cost=0.00..34.08 rows=109 width=12) (actual
      ↪ time=0.010..0.063 rows=122 loops=1)
16             Filter: ((depart_time > '06:00:00'::time without time zone) AND
      ↪ (station_id = 1030))
17             Rows Removed by Filter: 1483
18 SubPlan 1
19     -> Aggregate (cost=12.96..12.97 rows=1 width=8) (actual time=0.035..0.035 rows=1
      ↪ loops=10)
20         -> Index Only Scan using idx_trip_id_on_reserved_ticket on reserved_ticket
      ↪ (cost=0.43..12.58 rows=151 width=0) (actual time=0.003..0.023 rows=507
      ↪ loops=10)
21             Index Cond: ((trip_id = p1.trip_id) AND (arrive_station_id = 1000) AND
      ↪ (depart_station_id = 1030) AND (travel_date >= '2023-08-01'::date)
      ↪ AND (travel_date <= '2023-08-31'::date))
22             Heap Fetches: 0
23 Planning Time: 0.216 ms
24 Execution Time: 0.526 ms

```

Following is the query plan after creating index on arrive\_station\_id:

```

1 Limit (cost=66.83..196.66 rows=10 width=28) (actual time=0.207..0.512 rows=10 loops=1)
2   -> Result (cost=66.83..560.17 rows=38 width=28) (actual time=0.206..0.511 rows=10 loops=1)
3     -> Sort (cost=66.83..66.93 rows=38 width=20) (actual time=0.152..0.153 rows=10
      ↪ loops=1)
4         Sort Key: p1.depart_time
5         Sort Method: top-N heapsort  Memory: 25kB
6         -> Hash Join (cost=35.44..66.01 rows=38 width=20) (actual time=0.089..0.144
      ↪ rows=62 loops=1)
7             Hash Cond: (p2.trip_id = p1.trip_id)
8             Join Filter: (p1.depart_time < p2.arrive_time)
9             Rows Removed by Join Filter: 60
10            -> Seq Scan on pass p2 (cost=0.00..30.06 rows=195 width=12) (actual
      ↪ time=0.003..0.050 rows=195 loops=1)
11                Filter: (station_id = 1000)
12                Rows Removed by Filter: 1410
13            -> Hash (cost=34.08..34.08 rows=109 width=12) (actual time=0.074..0.075
      ↪ rows=122 loops=1)
14                Buckets: 1024  Batches: 1  Memory Usage: 14kB
15            -> Seq Scan on pass p1 (cost=0.00..34.08 rows=109 width=12) (actual
      ↪ time=0.010..0.065 rows=122 loops=1)
16                Filter: ((depart_time > '06:00:00'::time without time zone) AND
      ↪ (station_id = 1030))
17                Rows Removed by Filter: 1483
18 SubPlan 1

```

```

19      -> Aggregate (cost=12.96..12.97 rows=1 width=8) (actual time=0.035..0.035 rows=1
      ↳ loops=10)
20      -> Index Only Scan using idx_trip_id_on_reserved_ticket on reserved_ticket
      ↳ (cost=0.43..12.58 rows=151 width=0) (actual time=0.004..0.023 rows=507
      ↳ loops=10)
21          Index Cond: ((trip_id = p1.trip_id) AND (arrive_station_id = 1000) AND
      ↳ (depart_station_id = 1030) AND (travel_date >= '2023-08-01'::date)
      ↳ AND (travel_date <= '2023-08-31'::date))
22          Heap Fetches: 0
23 Planning Time: 0.228 ms
24 Execution Time: 0.532 ms

```

---

We can observe that the estimated total cost remains the same (560.17) even after creating the single-column indexes. This is because the PostgreSQL query planner determined that a sequential scan was still cheaper than using any of the available indexes. Given the table size, data distribution, and the low selectivity of the filtering conditions, the planner estimated that scanning the entire table sequentially would cost less than performing an index scan. In this situation, the additional overhead of index traversal and random I/O did not yield any performance improvement, so the planner correctly chose a sequential scan.

- (d) Following is the code to create a composite index on `trip_id`, `depart_station_id`, and `arrive_station_id`:

---

```

1 create index idx_tda on reserved_ticket(trip_id, depart_station_id, arrive_station_id);

```

---

Following is the query plan after creating a composite index on `trip_id`, `depart_station_id`, and `arrive_station_id`:

---

```

1 Limit (cost=66.83..196.66 rows=10 width=28) (actual time=0.217..0.512 rows=10 loops=1)
2   -> Result (cost=66.83..560.17 rows=38 width=28) (actual time=0.212..0.507 rows=10 loops=1)
3     -> Sort (cost=66.83..66.93 rows=38 width=20) (actual time=0.153..0.154 rows=10
4       ↳ loops=1)
5       Sort Key: p1.depart_time
6       Sort Method: top-N heapsort  Memory: 25kB
7     -> Hash Join (cost=35.44..66.01 rows=38 width=20) (actual time=0.089..0.144
8       ↳ rows=62 loops=1)
9       Hash Cond: (p2.trip_id = p1.trip_id)
10      Join Filter: (p1.depart_time < p2.arrive_time)
11      Rows Removed by Join Filter: 60
12     -> Seq Scan on pass p2 (cost=0.00..30.06 rows=195 width=12) (actual
13       ↳ time=0.003..0.050 rows=195 loops=1)
14       Filter: (station_id = 1000)
15       Rows Removed by Filter: 1410
16     -> Hash (cost=34.08..34.08 rows=109 width=12) (actual time=0.075..0.075
17       ↳ rows=122 loops=1)
18       Buckets: 1024  Batches: 1  Memory Usage: 14kB
19     -> Seq Scan on pass p1 (cost=0.00..34.08 rows=109 width=12) (actual
20       ↳ time=0.010..0.065 rows=122 loops=1)
21       Filter: ((depart_time > '06:00:00'::time without time zone) AND
22         ↳ (station_id = 1030))
23       Rows Removed by Filter: 1483

```

---

SubPlan 1

```

19      -> Aggregate (cost=12.96..12.97 rows=1 width=8) (actual time=0.035..0.035 rows=1
      ↳ loops=10)
20      -> Index Only Scan using idx_trip_id_on_reserved_ticket on reserved_ticket
      ↳ (cost=0.43..12.58 rows=151 width=0) (actual time=0.003..0.023 rows=507
      ↳ loops=10)
21          Index Cond: ((trip_id = p1.trip_id) AND (arrive_station_id = 1000) AND
      ↳ (depart_station_id = 1030) AND (travel_date >= '2023-08-01'::date)
      ↳ AND (travel_date <= '2023-08-31'::date))
22          Heap Fetches: 0
23 Planning Time: 0.246 ms
24 Execution Time: 0.531 ms

```

Still, it does not enhance the performance of query (estimated cost remains 560.17). The reason is similar to the previous analysis: despite the presence of a composite index, the PostgreSQL query planner determined that a sequential scan was still the most efficient method for accessing the data. The filtering conditions and data distribution likely resulted in low selectivity, making the overhead of using the index outweigh its benefits. Consequently, the planner opted for a sequential scan, leading to no change in the estimated cost.

5. (a) Fig. 4 shows the B+ tree index structure for the given data entries.

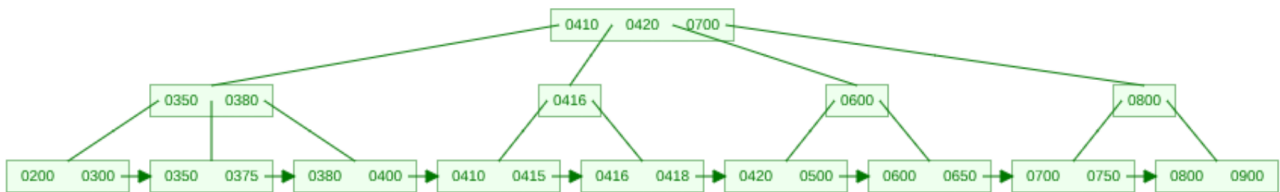


Figure 4: B+ Tree Index Structure

- (b) Fig. 5 shows the before and after inserting 700 into the B+ tree. We can see that a new inner node is created after the insertion because the leaf node would be full after inserting 700. Thus it splits into two leaf nodes, and an inner node 700 is created to point to these two leaf nodes.



Figure 5: Before and after insert 700



- (c) Fig. 6 shows the before and after inserting 350 into the B+ tree. As 350 is guided to the leftmost leaf node, and this leaf node is not full, we can simply insert 350 into this leaf node without any split.

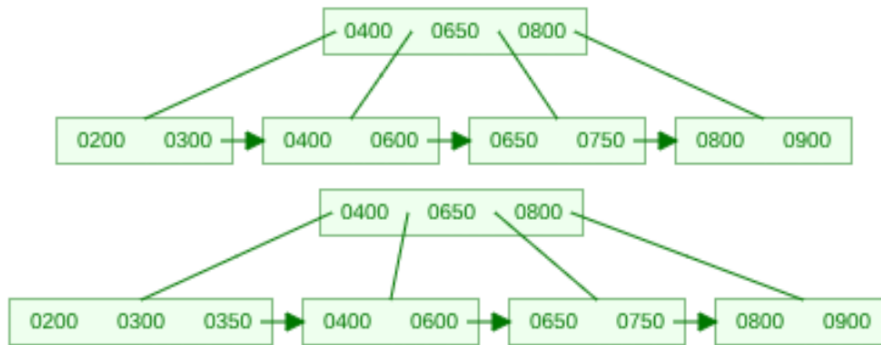


Figure 6: Before and after insert 350

- (d) Fig. 7 shows the before and after inserting 418 into the B+ tree. As the leaf node where 418 is guided to would be full after inserting 418, it splits into two leaf nodes. And a new inner node 418 is created to point to these two leaf nodes.

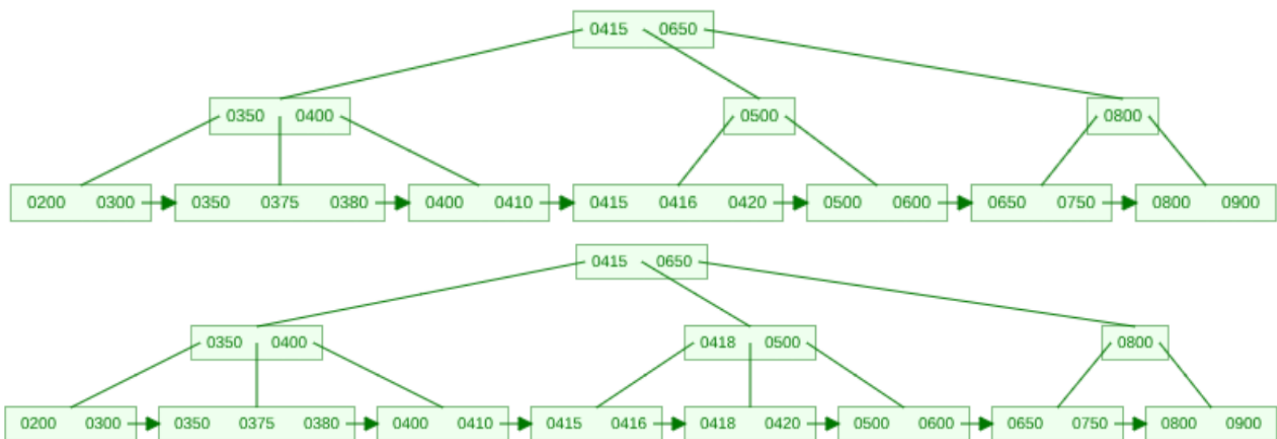


Figure 7: Before and after insert 418

```

6. 1 -- create index on pass(station_id, depart_time, trip_id)
    2 create index index_sdt on pass(station_id, depart_time, trip_id);
    3
    4 -- explain analyze
    5 Limit (cost=0.56..158.60 rows=10 width=28) (actual time=0.060..0.369 rows=10 loops=1)
    6   -> Nested Loop (cost=0.56..601.11 rows=38 width=28) (actual time=0.060..0.368 rows=10 loops=1)
    7     -> Index Only Scan using index_sdt on pass p1 (cost=0.28..6.46 rows=109 width=12) (actual
    8       time=0.007..0.008 rows=18 loops=1)
    9       Index Cond: ((station_id = 1030) AND (depart_time > '06:00:00'::time without time
    10         zone))
    11       Heap Fetches: 0
    12     -> Index Scan using pass_pkey on pass p2 (cost=0.28..0.92 rows=1 width=12) (actual
    13       time=0.001..0.001 rows=1 loops=18)
    14       Index Cond: ((trip_id = p1.trip_id) AND (station_id = 1000))
    15       Filter: (p1.depart_time < arrive_time)

```

```
13         Rows Removed by Filter: 0
14     SubPlan 1
15     -> Aggregate (cost=12.96..12.97 rows=1 width=8) (actual time=0.034..0.034 rows=1
        ↳ loops=10)
16     -> Index Only Scan using idx_trip_id_on_reserved_ticket on reserved_ticket
        ↳ (cost=0.43..12.58 rows=151 width=0) (actual time=0.003..0.022 rows=507 loops=10)
17         Index Cond: ((trip_id = p1.trip_id) AND (arrive_station_id = 1000) AND
        ↳ (depart_station_id = 1030) AND (travel_date >= '2023-08-01'::date) AND
        ↳ (travel_date <= '2023-08-31'::date))
18         Heap Fetches: 0
19 Planning Time: 0.220 ms
20 Execution Time: 0.385 ms
```

---