

# Variable Operations

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week 2



1. Recap

2. Variable Introduction

## Recap

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# Basic Structure of C++ Program

- Header file.
- Namespace.
- Main function.

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```
1      #include <iostream>
2      using namespace std;
3
4      int main() {
5          cout << "Hello, World!" << endl;
6          return 0;
7      }
```

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## Remember!

- Every statement ends with a semicolon (;).
- Programs always start from the `main()` function.
- All functional code needs to be inside a function.
- All functions must be enclosed in curly braces {}.

# Variable Introduction

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# What is Variable?

Variables can be thought of as **containers** that hold data which can be changed during program execution.

Data is actually stored in the computer's memory, and variables provide a way to access and manipulate that data.

You can consider variables as **labels** for specific memory locations where data is stored.



# Common Data Types