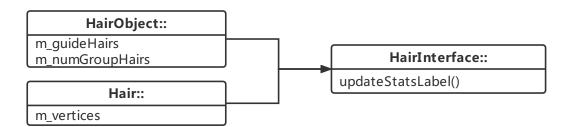


## 标签显示参数



子ui参数

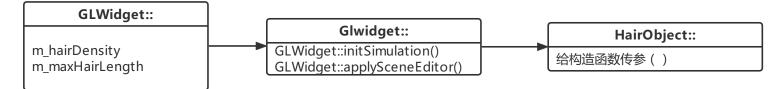
对应Length map: m\_brushFalloffType

SceneWidget::

setBrushDir ( ) //对应四种颜色

对应Direction map: m\_brushnDir(上下左右)

## Globals模块参数



## CONSTANT QUADRATIC LÎNEAR 依据刷子半径 SceneWidget:: int m\_radius; SceneWidget:: SceneWidget:: SceneWidget:: int m\_radius; double m\_grayscale updateBrushSettings();三种 得到对应的mask paintTexture ( ) 得到pix double m\_opacity int m\_radius; double m\_grayscale Brush模块参数 SceneWidget::