

Functions
PROG2007

By:

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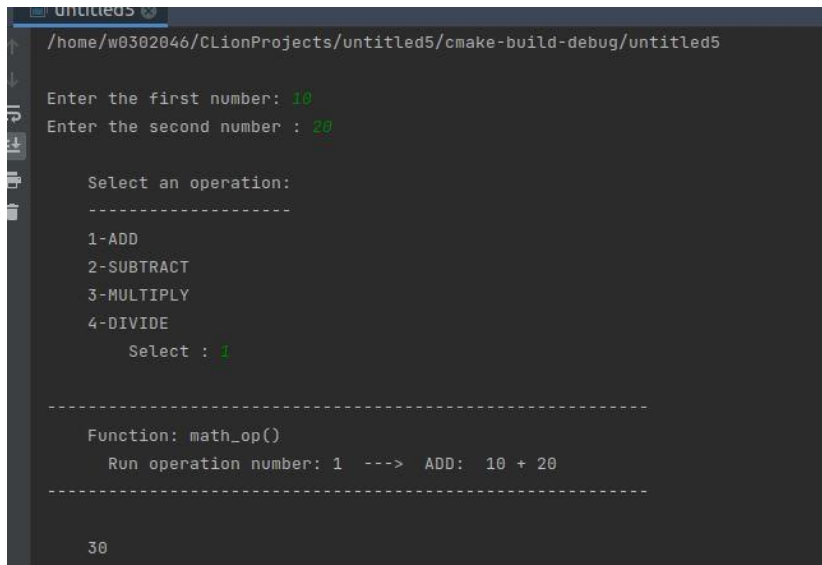
Functions:

The first part here I will show my program itself to show how I ended up doing all that was requested.

```
CMakeLists.txt x main.c
1  /*=====
2  Name   : Functions
3  Purpose: Work with Functions
4  By     : Daniel Donovan
5  =====*/
6  #include <stdio.h>
7
8  // Function allusion:
9  // - Prototype of the function fully defined after it is called
10 int math_op(int,int,int,float *);
11
12 //-----
13 // Function: main()
14 //-----
15 int main()
16 {
17     // Declare variables:
18     int num1, // First number
19     num2, // Second number
20     result; // Math result for Add, Subtract, and Multiply.
21
22     float div; // Result for a division operation.
23
24     // Selected operation number
25     int operation;
26     //     1 = ADD
27     //     2 = Subtract,
28     //     3 = Multiply,
29     //     4 = Divide.
30
31     // Get the two numbers
32     printf( format: "\nEnter the first number: ");
33     scanf( format: "%d",&num1);
34
35     printf( format: "Enter the second number : ");
36     scanf( format: "%d",&num2);
37
38     // Present the operator options for selection
39     printf( format: "\n    Select an operation:"
40           "\n    -----"
41           "\n\t1-ADD\n\t2-SUBTRACT\n\t3-MULTIPLY\n\t4-DIVIDE"
42           "\n\t    Select : ");
43     scanf( format: "%d",&operation);
44
45     // Call math_op() to apply the selected operation
46     printf( format: "\n-----");
47
48     result = math_op( a: num1, b: num2, c: operation, d: &div);
49
50     printf( format: "-----\n");
51
52     // Check the error codes from the function. (-99, -98, -97)
53     if (result == -99 )    // In valid operation
54 }
```

```
CMakeLists.txt x main.c
55     printf( format: "\n\t ----- \n\n");
56 }
57 else if (result == -98 ) // Divide by zero
58 {
59     printf( format: "\n\t ----- \n\n");
60 }
61 else if (result == -97 ) // valid division
62 {
63     printf( format: "\n\t%f\n\n", div);
64 }
65 else // add, subtract, multiply
66 {
67     printf( format: "\n\t%d\n\n",result);
68 }
69 }
70
71 int math_op(int a, int b, int c, float *d)
72 {
73
74     int answer; // Declare variable for the return value
75
76     // result of the selected operation
77
78     // Determine which operation to perform and get the corresponding result
79
80     printf( format: "\n\tFunction: math_op()")
81         "\n\t Run operation number: %d", c);
82
83     switch (c)
84     {
85     case 1: printf( format: " ----> ADD: %d + %d\n",a,b);
86             answer = a + b;
87             break;
88     case 2: printf( format: " ----> SUBTRACT: %d - %d\n",a,b);
89             answer = a - b;
90             break;
91     case 3: printf( format: " ----> MULTIPLY: %d * %d\n",a,b);
92             answer = a * b;
93             break;
94     case 4: printf( format: " ----> DIVIDE: %d / %d\n",a,b);
95             if (b == 0)
96             {
97                 answer = -98; // Code for divide by zero
98             }
99             else
100             {
101                 // Calculate the result
102                 *d = (float)a / b;
103                 answer = -97; // Code for float result
104             }
105             break;
106     }
107
108     default: printf( format: "\tThe selection is incorrect: -99 returned.\n");
109             answer = -99; // Code for invalid operation
110
111     }
112     return answer;
113 }
```

This here would be the output if I asked it to ADD two different numbers



```
untitled5
/home/w9382846/CLionProjects/untitled5/cmake-build-debug/untitled5

Enter the first number: 10
Enter the second number : 20

Select an operation:
-----
1-ADD
2-SUBTRACT
3-MULTIPLY
4-DIVIDE
Select : 1

-----
Function: math_op()
Run operation number: 1 ---> ADD: 10 + 20
-----

30
```

For the next part I will provide a video to help explain all of my code and It running as well. I will put the video on Brightspace with this Doc/PDF.