```
File - E:\NSCC\Winter Term 2023\Data Structures\Assignment1\src\LinkedListNode.cpp

1 //
2 // Created by mark- on 2023-01-22.
3 //
4
5 #include "LinkedListNode.h"
```

```
File - E:\NSCC\Winter Term 2023\Data Structures\Assignment1\src\LinkedList.h
 2 // Created by mark- on 2023-01-22.
 3 //
 5 #ifndef ASSIGNMENT1_LINKEDLIST_H
 6 #define ASSIGNMENT1_LINKEDLIST_H
 7 #include "LinkedListNode.h"
 8 #include "iostream"
 9
10
11 class LinkedList {
12 private:
       LinkedListNode *m_start{nullptr};
13
14
       int m_size{0};
15 public:
       LinkedList();
16
       void add(std::string data);
17
18
       void insert(std::string data, int index);
19
       void remove(int index);
       void remove(int start, int end);
20
21
       void list();
       void list(int lineNum);
22
       void list(int start, int end);
23
       int printLastNum();
24
       friend std::ostream &operator<<(std::ostream &output, LinkedList &list);</pre>
25
26 };
27
28
29 #endif //ASSIGNMENT1_LINKEDLIST_H
```

```
File - E:\NSCC\Winter Term 2023\Data Structures\Assignment1\src\LinkedList.cpp
 2 // Created by mark- on 2023-01-22.
 3 //
 5 #include "LinkedList.h"
 6 #include <iostream>
 7 #include <string>
 8 #include <fstream>
 9
10 LinkedList::LinkedList() {
11
       LinkedListNode *m_start{nullptr};
       int m_size{0};
12
13 }
14
15 void LinkedList::add(std::string data) {
       // create a new node
16
17
       auto node = new LinkedListNode();
       node->m_data = data;
18
       if (m_start == nullptr) {
19
           // add the first node to the list
20
           m_start = node;
21
22
       } else {
23
           //add to the end of the list
           LinkedListNode *current = m_start;
24
25
           LinkedListNode *previous = nullptr;
26
27
           //look for the end of the chain
           while (current != nullptr) {
28
29
                previous = current;
30
                current = current->m_next;
31
            //attach the new node
32
33
            previous->m_next = node;
34
35
       m_size++;
36 }
37
38 void LinkedList::insert(std::string data, int index) {
39
40
       if (index > m_size) {
            return add(data);
41
       }
42
43
       // create a new node
44
       auto node = new LinkedListNode();
45
       node->m_data = data;
46
47
48
       //find the index we are inserting before
       auto current = m_start;
49
       LinkedListNode *previous = nullptr;
50
51
       auto count{1};
52
53
       while (current != nullptr) {
            if (count++ == index) {
54
55
                break;
           }
56
57
           previous = current;
58
            current = current->m_next;
59
       // am i inserting at the beginning?
60
       if (previous == nullptr) {
61
           //insert at the start of the list
62
           node->m_next = m_start;
63
           m_start = node;
64
       } else {
65
           // inserting in the middle of the list
66
            node->m_next = previous->m_next;
67
            previous->m_next = node;
68
69
70
       m_size++;
71 }
72
73 void LinkedList::remove(int index) {
```

```
File - E:\NSCC\Winter Term 2023\Data Structures\Assignment1\src\LinkedList.cpp
 74
 75
        //find the node to delete
 76
        auto node = m_start;
 77
        LinkedListNode *prev = nullptr;
 78
 79
        auto count{1};
        while (node != nullptr) {
 80
            // look for the desired index
 81
 82
             if (count++ == index) {
 83
                 break;
 84
            }
            prev = node;
 85
 86
            node = node->m_next;
        }
 87
        // did we find the node we are looking for?
 88
        if (node != nullptr) {
 89
 90
 91
            // am i deleting the first node?
 92
             if (prev == nullptr) {
 93
                 //first node
 94
                 m_start = node->m_next;
 95
            } else {
 96
                 //other node
 97
                 prev->m_next = node->m_next;
 98
            }
 99
100
            // finally
             delete node;
101
102
        }
103
        m_size--;
104 }
105
106 void LinkedList::remove(int start, int end) {
        for (int i = start; i <= end; i++) {
107
108
             remove(start);
109
        }
110 }
111
112 //void LinkedList::remove(int start, int end) {
113 //
          auto node = m_start;
114 //
          LinkedListNode *prev = nullptr;
115 //
          int fromStart = start;
116 //
          int lineCounter = 1;
117 //
          while (node != nullptr) {
               if (lineCounter >= fromStart && lineCounter <= end) {</pre>
118 //
119 //
                   fromStart++;
                   if (node != nullptr) {
120 //
121 //
122 //
                       // am i deleting the first node?
123 //
                       if (prev == nullptr) {
124 //
                            //first node
                           m_start = node->m_next;
125 //
126 //
                       } else {
                           //other node
127 //
                            prev->m_next = node->m_next;
128 //
                       }
129 //
130 //
                       // finally
131 //
                       delete node;
                   }
132 //
133 //
                   m_size--;
               }
134 //
135 //
136 //
               prev = node;
               node = node->m_next;
137 //
               if (lineCounter == end + 1) {
138 //
139 //
                   break;
140 //
141 //
               lineCounter++;
142 //
143 ////
            while (node != nullptr) {
144 ////
                 while (lineCounter >= start && lineCounter <= end) {</pre>
                     // look for the desired index
145 ////
146 ////
                     if (lineCounter == start) {
```

```
File - E:\NSCC\Winter Term 2023\Data Structures\Assignment1\src\LinkedList.cpp
147 ////
                         fromStart++;
148 ////
                         break;
149 ////
                     }
150 ////
                     prev = node;
151 ////
                     node = node->m_next;
152 ////
                     lineCounter++;
153 ////
                 // did we find the node we are looking for?
154 ////
                 if (node != nullptr) {
155 ////
156 ////
157 ////
                     // am i deleting the first node?
158 ////
                     if (prev == nullptr) {
159 ////
                         //first node
160 ////
                         m_start = node->m_next;
161 ////
                     } else {
162 ////
                         //other node
163 ////
                         prev->m_next = node->m_next;
164 ////
                     }
165 ////
166 ////
                     // finally
167 ////
                     delete node;
168 ////
                 }
169 ////
             }
170 ////
            m_size--;
171 //}
172
173 void LinkedList::list() {
174
        auto node = m_start;
175
        LinkedListNode *prev = nullptr;
176
        auto counter = 1;
177
        while (node != nullptr) {
             std::cout << counter << "> " << node->m_data << " " << "\n";
178
179
             node = node->m_next;
180
             counter++;
181
             if (node == nullptr) {
182
                 break;
             }
183
        }
184
185 }
186
187 void LinkedList::list(int index) {
188
189
        auto node = m_start;
        LinkedListNode *prev = nullptr;
190
191
        int lineCounter = 1;
192
        while (node != nullptr) {
193
             if (lineCounter == index) {
194
                 std::cout << index << "> " << node->m_data << " " << "\n";
195
             }
196
             node = node->m_next;
             if (lineCounter == index) {
197
198
                 break;
199
             }
200
             lineCounter++;
        }
201
202 }
203
204 void LinkedList::list(int start, int end) {
205
206
207
        auto node = m_start;
208
        int counter2 = start;
        int lineCounter = 1;
209
        while (node != nullptr) {
210
             if (lineCounter >= counter2 && lineCounter <= end) {</pre>
211
                 std::cout << counter2 << "> " << node->m_data << " " << "\n";
212
                 counter2++;
213
             }
214
215
             node = node->m_next;
             lineCounter++;
216
217
             if (lineCounter == end + 1) {
218
                 break;
219
```

```
File - E:\NSCC\Winter Term 2023\Data Structures\Assignment1\src\LinkedList.cpp
220
             }
        }
221
222 }
223
224
225 std::ostream &operator<<(std::ostream &output, LinkedList &list) {
         auto node = list.m_start;
226
        std::ofstream myFileOut;
227
        myFileOut.open("test.txt", std::ios::out);
228
229
        while (node != nullptr) {
             output << node->m_data << " " << "\n";
230
             myFileOut << node->m_data << " " << "\n";</pre>
231
             node = node->m_next;
232
233
        }
        //myFileOut << list;</pre>
234
        myFileOut.close();
235
        return output;
236
237 }
238
239
240 int LinkedList::printLastNum() {
        auto node = m_start;
241
242
        LinkedListNode *prev = nullptr;
243
        auto counter = 1;
        while (node != nullptr) {
244
             node = node->m_next;
245
246
             counter++;
             if (node == nullptr) {
247
248 //
                   std::cout << counter << "> ";
                 break;
249
250
             }
251
        }
252
        return counter;
253 }
254
255
256
257
258
```

```
1 #include <iostream>
 2
 3 #include <string>
 5 #include <fstream>
 6 #include <string>
 7 #include <iostream>
 8 #include <exception>
9 #include <cstdlib>
10 #include "LinkedList.h"
11 #include "ReadFile.h"
12 #include "TextEditor.h"
13
14 using namespace std;
15
16 int main(int argc, char *argv[]) {
17
       if (argc == 2) {
18
           LinkedList linkedList;
19
           TextEditor textEditor;
20
21
           linkedList = ReadFile::readfile(argv[1],linkedList);
22
           linkedList = textEditor.startTextEditor(linkedList);
23
           cout << linkedList << endl;</pre>
24
       }
25
26
       else{
27
           cout << "Check Command Line Arguments" << endl;</pre>
       }
28
29
30
       return 0;
31
32 }
```

File - E:\NSCC\Winter Term 2023\Data Structures\Assignment1\src\main.cpp

```
File - E:\NSCC\Winter Term 2023\Data Structures\Assignment1\src\ReadFile.h
 2 // Created by mark- on 2023-01-22.
 3 //
 5 #ifndef ASSIGNMENT1_READFILE_H
 6 #define ASSIGNMENT1_READFILE_H
 7 #include "LinkedList.h"
 8
 9
10 class ReadFile {
11
12 public:
       static LinkedList readfile(std::string argument, LinkedList linkedList);
13
14
15 };
16
17
18 #endif //ASSIGNMENT1_READFILE_H
```

```
File - E:\NSCC\Winter Term 2023\Data Structures\Assignment1\src\LinkedListNode.h
2 // Created by mark- on 2023-01-22.
 3 //
 5 #ifndef ASSIGNMENT1_LINKEDLISTNODE_H
 6 #define ASSIGNMENT1_LINKEDLISTNODE_H
 7 #include <iostream>
9 class LinkedListNode {
10 public:
       std::string m_data = "0";
11
       LinkedListNode *m_next{nullptr};
12
13
14 };
15
16
17 #endif //ASSIGNMENT1_LINKEDLISTNODE_H
```

```
File - E:\NSCC\Winter Term 2023\Data Structures\Assignment1\src\ReadFile.cpp
 1 //
 2 // Created by mark- on 2023-01-22.
 3 //
 4 #include <iostream>
 6 #include <string>
 8 #include <fstream>
 9 #include <string>
10 #include <iostream>
11 #include <exception>
12 #include <cstdlib>
13 #include "ReadFile.h"
14 #include "LinkedList.h"
15
16 using namespace std;
17
18 LinkedList ReadFile::readfile(std::string argument, LinkedList linkedList) {
       try {
19
            string line; // declaring string
20
            fstream myFileIn; // file in stream reading and writing
21
            ofstream myFileOut; // file out stream writing only
22
            myFileIn.open(argument, ios::in | ios::out); // original txt file
23
            // open for writing
24
            if (myFileIn.is_open()) {
25
                cout << "File Open" << endl; // confirmation of successful file open</pre>
26
27
                while (!myFileIn.eof()) { // continue until end of file
                    getline(myFileIn, line);
28
29
                    linkedList.add(line);
                }
30
31
                myFileIn.close(); // closing file in stream
32
33
                cout << "File closed" << endl;</pre>
34
                return linkedList;
35
            } else {
36
                cout << "Input file failed to open. Will make new File on Exit." << endl;
37
38
                return linkedList;
39
            }
40
41 //
42
              catch (MyException& e) {
43 //
                  cout << e.error() << endl;</pre>
44 //
45 //
       catch (exception &e) {
46
            cout << "Generic error" << endl;</pre>
47
48
49
       catch (...) {
            cout << "General error" << endl;</pre>
50
       }
52 }
```

```
File - E:\NSCC\Winter Term 2023\Data Structures\Assignment1\src\TextEditor.h
 2 // Created by mark- on 2023-01-22.
 3 //
 5 #ifndef ASSIGNMENT1_TEXTEDITOR_H
 6 #define ASSIGNMENT1_TEXTEDITOR_H
7 #include "LinkedList.h"
 8
 9
10 class TextEditor {
11
12 public:
       LinkedList startTextEditor(LinkedList linkedList);
13
14 };
15
16
17 #endif //ASSIGNMENT1_TEXTEDITOR_H
```

```
File - E:\NSCC\Winter Term 2023\Data Structures\Assignment1\src\TextEditor.cpp
 2 // Created by mark- on 2023-01-22.
 3 //
 5 #include "TextEditor.h"
 6 #include <iostream>
 7 #include <sstream>
 8 #include <string>
 9 #include "LinkedList.h"
10
11 //int cursorPosition;
12 LinkedList TextEditor::startTextEditor(LinkedList linkedList) {
       std::string input;
13
       linkedList.list();
14
       char command;
15
       int start, end;
16
17
       int cursorPosition;
       int count = 0;
18
       while (input != "E") {
19
           start = '\0';
20
21
22
           if (count == 0) {
23
                cursorPosition = linkedList.printLastNum();
24
                std::cout << cursorPosition << "> ";
25
26
           }
27
           getline(std::cin, input);
28
29
           std::stringstream ss;
            std::stringstream ss2;
30
           std::stringstream ss3;
31
           ss << input;
32
33
           ss2 << input;
           ss3 << input;
34
35
           ss >> command >> start >> end;
36
37
            if (!ss) {
                // command with start and end not entered
38
39
                ss2 >> command >> start;
                if (!ss2) {
40
                    // command with start not entered
41
                    ss3 >> command;
42
                    if (!ss3) {
43
                        // no commands entered
44
                    } else {
45
46
                        // just command is entered
47
48
                        if (command == 'L') {
                             if (count == 0) {
49
                                 cursorPosition = linkedList.printLastNum();
50
52
                             linkedList.list();
53
                        if (command == 'I') {
54
                             if (count == 0) {
55
56
                                 std::string data;
57
                                 getline(std::cin, data);
                                 linkedList.insert(data, linkedList.printLastNum());
58
                                 cursorPosition = linkedList.printLastNum();
59
                             } else {
60
                                 std::string data;
61
                                 getline(std::cin, data);
62
                                 std::cout << cursorPosition << "> ";
63
                                 linkedList.insert(data, cursorPosition);
64
                             }
65
                        }
66
                        if (command == 'D') {
67
                             if (count == 0) {
68
                                 linkedList.remove(linkedList.printLastNum());
69
                                 cursorPosition = linkedList.printLastNum();
70
71
                             } else {
72
                                 linkedList.remove(cursorPosition);
73
```

```
74
 75
 76
                    }
 77
                } else {
 78
                    // command and index is entered
 79
                    cursorPosition = start;
                    if (command == 'L') {
 80
 81
                        linkedList.list(start);
 82
 83
                    }
                    if (command == 'I') {
 84
 85
                         std::string data;
                         std::cout << cursorPosition << "> ";
 86
                         getline(std::cin, data);
 87
                        linkedList.insert(data, start);
 88
 89
                    if (command == 'D') {
 90
 91
                        linkedList.remove(start);
 92
                    }
 93
            } else {
 94
 95
                // command with start and end entered
                cursorPosition = start;
 96
 97
                if (command == 'L') {
 98
                    cursorPosition = start;
                    linkedList.list(start, end);
 99
100
                if (command == 'D') {
101
                    cursorPosition = start;
102
                    linkedList.remove(start, end);
103
                }
104
            }
105
            count++;
106
            if (count == 0) {
107
                cursorPosition = linkedList.printLastNum();
108
109
            } else {
                std::cout << "\n" << cursorPosition << "> ";
110
111
        } // end while loop
112
113
        return linkedList;
114
115 } // end texteditor function
116
```

File - E:\NSCC\Winter Term 2023\Data Structures\Assignment1\src\TextEditor.cpp