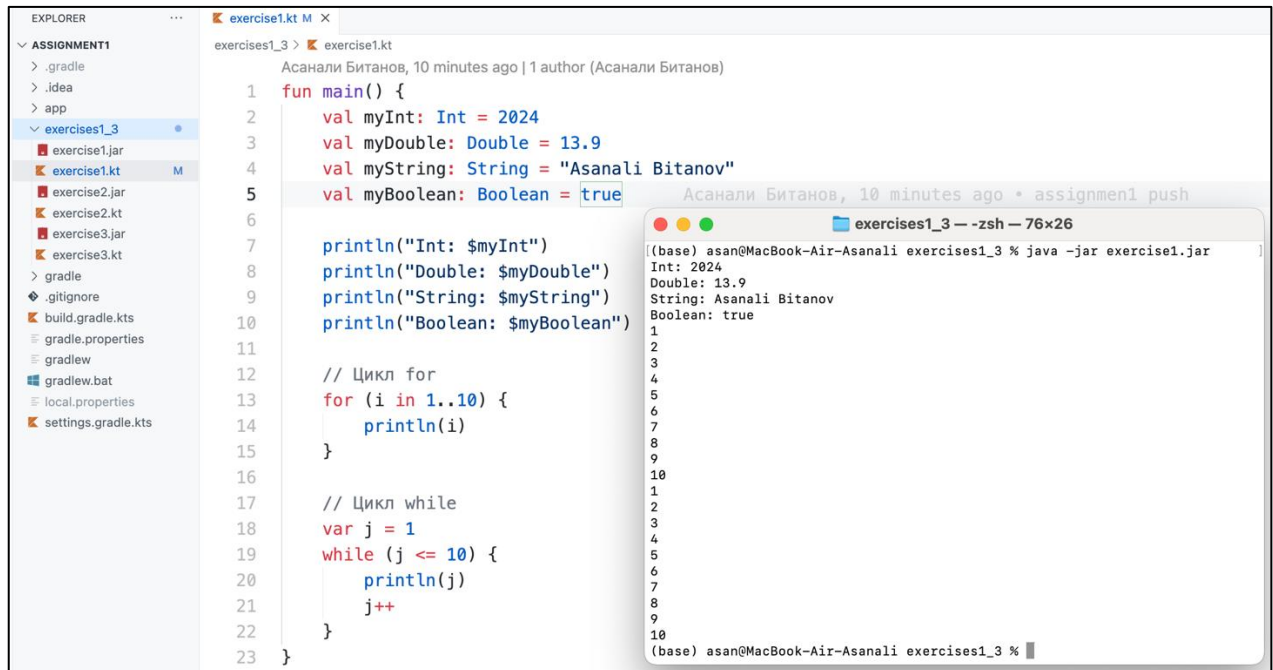


Mobile Development

Bitanov Asanali 23MD0392

Assignment 1

Exercise 1: Kotlin Syntax Basics



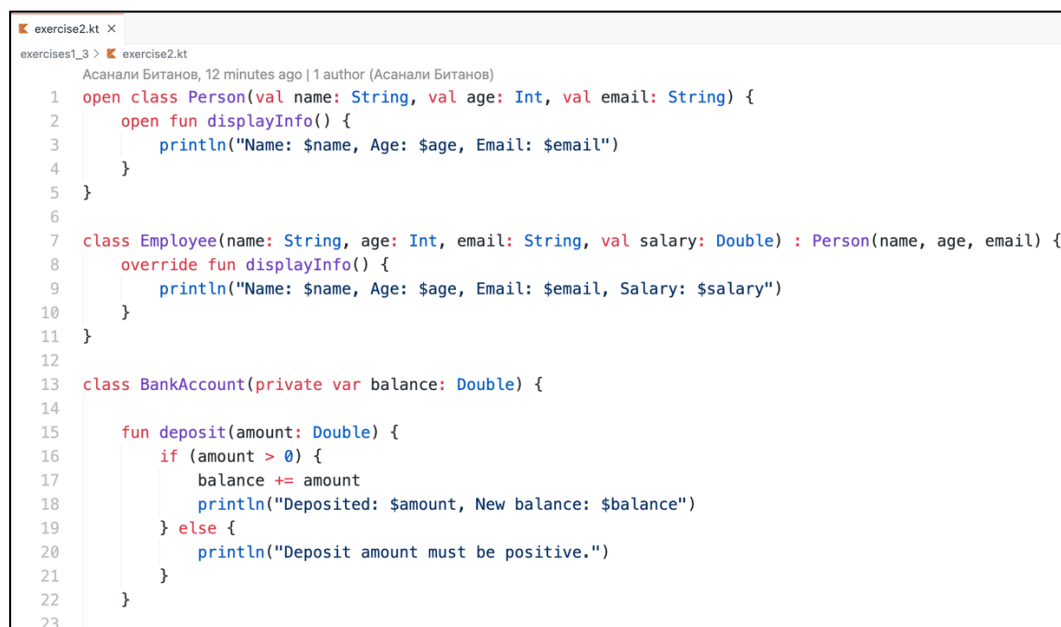
The screenshot shows an IDE with a file explorer on the left, a code editor in the center, and a terminal window on the right. The file explorer shows a project named 'ASSIGNMENT1' with a subdirectory 'exercises1_3' containing files 'exercise1.jar', 'exercise1.kt', 'exercise2.jar', 'exercise2.kt', 'exercise3.jar', and 'exercise3.kt'. The code editor displays the content of 'exercise1.kt', which defines a 'main' function with variables for Int, Double, String, and Boolean, followed by a 'for' loop and a 'while' loop. The terminal window shows the command 'java -jar exercise1.jar' being executed, resulting in the output: 'Int: 2024', 'Double: 13.9', 'String: Asanali Bitanov', 'Boolean: true', followed by a loop of numbers from 1 to 10.

```
1 fun main() {
2     val myInt: Int = 2024
3     val myDouble: Double = 13.9
4     val myString: String = "Asanali Bitanov"
5     val myBoolean: Boolean = true
6
7     println("Int: $myInt")
8     println("Double: $myDouble")
9     println("String: $myString")
10    println("Boolean: $myBoolean")
11
12    // Цикл for
13    for (i in 1..10) {
14        println(i)
15    }
16
17    // Цикл while
18    var j = 1
19    while (j <= 10) {
20        println(j)
21        j++
22    }
23 }
```

```
((base) asan@MacBook-Air-Asanali exercises1_3 % java -jar exercise1.jar
Int: 2024
Double: 13.9
String: Asanali Bitanov
Boolean: true
1
2
3
4
5
6
7
8
9
10
1
2
3
4
5
6
7
8
9
10
((base) asan@MacBook-Air-Asanali exercises1_3 % )
```

Fig 1. Exercise 1

Exercise 2: Kotlin OOP (Object-Oriented Programming)



The screenshot shows an IDE with a code editor displaying the content of 'exercise2.kt'. The code defines three classes: 'Person' with a 'displayInfo' function, 'Employee' which inherits from 'Person' and overrides 'displayInfo', and 'BankAccount' with a 'deposit' function that checks if the amount is positive before updating the balance.

```
1 open class Person(val name: String, val age: Int, val email: String) {
2     open fun displayInfo() {
3         println("Name: $name, Age: $age, Email: $email")
4     }
5 }
6
7 class Employee(name: String, age: Int, email: String, val salary: Double) : Person(name, age, email) {
8     override fun displayInfo() {
9         println("Name: $name, Age: $age, Email: $email, Salary: $salary")
10    }
11 }
12
13 class BankAccount(private var balance: Double) {
14
15     fun deposit(amount: Double) {
16         if (amount > 0) {
17             balance += amount
18             println("Deposited: $amount, New balance: $balance")
19         } else {
20             println("Deposit amount must be positive.")
21         }
22     }
23 }
```

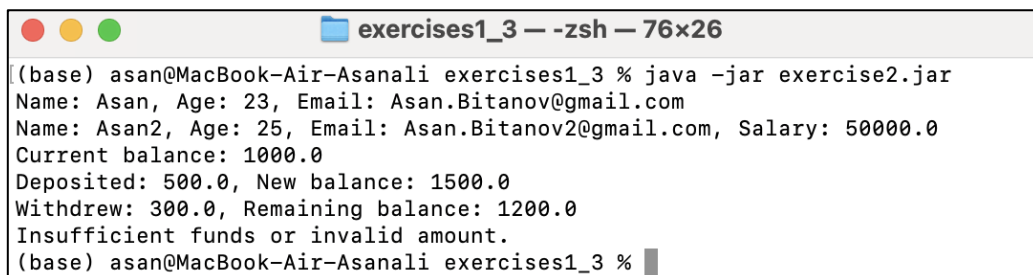
Fig 2. Exercise 2 code

```

24     fun withdraw(amount: Double) {
25         if (amount > 0 && amount <= balance) {
26             balance -= amount
27             println("Withdrew: $amount, Remaining balance: $balance")
28         } else {
29             println("Insufficient funds or invalid amount.")
30         }
31     }
32
33     fun displayBalance() {
34         println("Current balance: $balance")
35     }
36 }
37
38
39 fun main() {
40     val person = Person("Asan", 23, "Asan.Bitinov@gmail.com")
41     person.displayInfo()
42
43     val employee = Employee("Asan2", 25, "Asan.Bitinov2@gmail.com", 50000.0)
44     employee.displayInfo()
45
46     val account = BankAccount(1000.0)
47     account.displayBalance()
48     account.deposit(500.0)
49     account.withdraw(300.0)
50     account.withdraw(1500.0)
51 }

```

Fig 3. Exercise code part 2



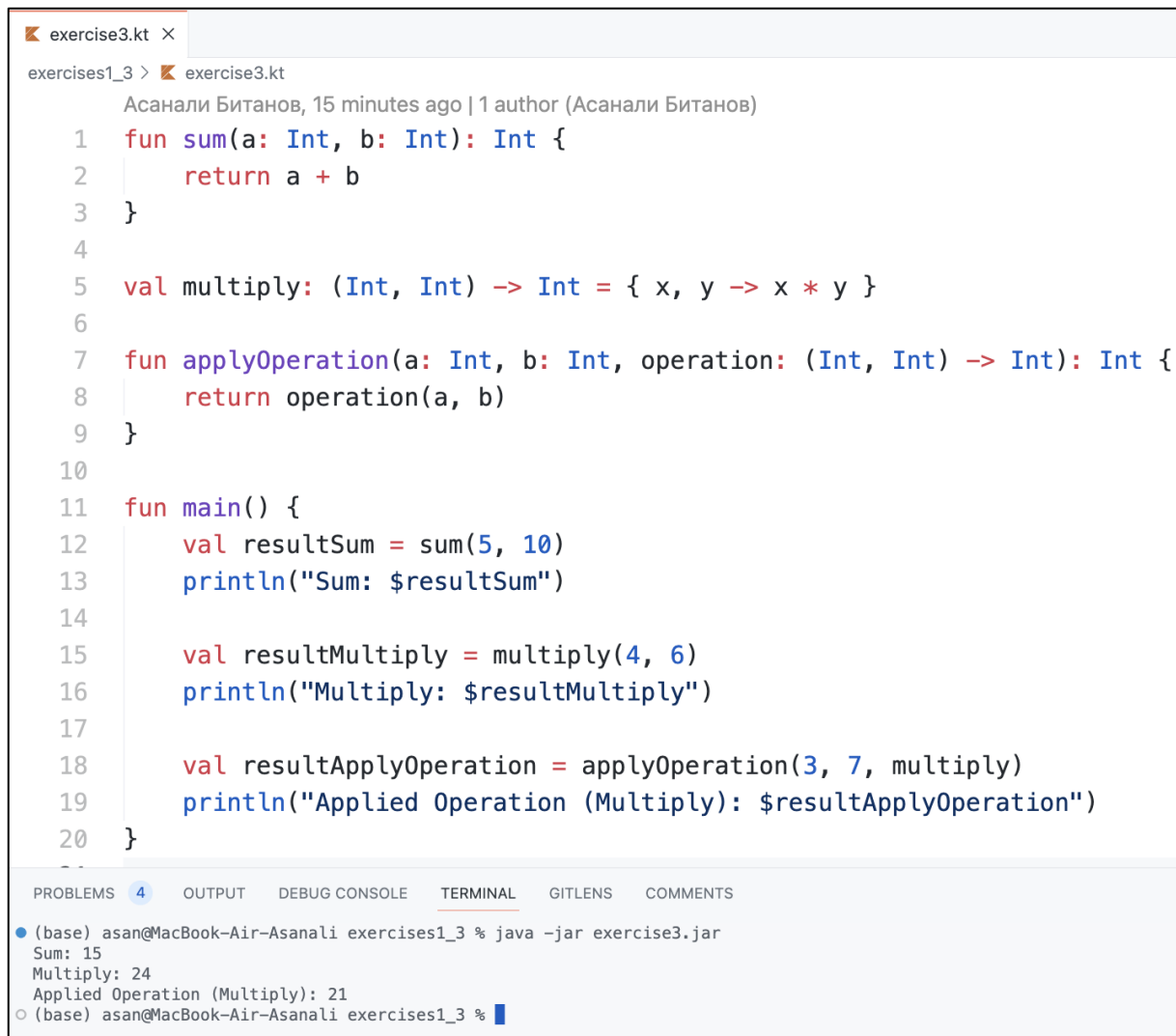
```

(base) asan@MacBook-Air-Asanali exercises1_3 % java -jar exercise2.jar
Name: Asan, Age: 23, Email: Asan.Bitinov@gmail.com
Name: Asan2, Age: 25, Email: Asan.Bitinov2@gmail.com, Salary: 50000.0
Current balance: 1000.0
Deposited: 500.0, New balance: 1500.0
Withdrew: 300.0, Remaining balance: 1200.0
Insufficient funds or invalid amount.
(base) asan@MacBook-Air-Asanali exercises1_3 %

```

Fig 4. Exercise 2 output

Exercise 3: Kotlin Functions



The screenshot displays an IDE window titled "exercise3.kt". The code defines three functions: `sum`, `multiply`, and `applyOperation`. The `main` function calls these to calculate and print results. The terminal output shows the execution results: Sum: 15, Multiply: 24, and Applied Operation (Multiply): 21.

```
1 fun sum(a: Int, b: Int): Int {
2     return a + b
3 }
4
5 val multiply: (Int, Int) -> Int = { x, y -> x * y }
6
7 fun applyOperation(a: Int, b: Int, operation: (Int, Int) -> Int): Int {
8     return operation(a, b)
9 }
10
11 fun main() {
12     val resultSum = sum(5, 10)
13     println("Sum: $resultSum")
14
15     val resultMultiply = multiply(4, 6)
16     println("Multiply: $resultMultiply")
17
18     val resultApplyOperation = applyOperation(3, 7, multiply)
19     println("Applied Operation (Multiply): $resultApplyOperation")
20 }
```

PROBLEMS 4 OUTPUT DEBUG CONSOLE TERMINAL GITLENS COMMENTS

● (base) asan@MacBook-Air-Asanali exercises1_3 % java -jar exercise3.jar
Sum: 15
Multiply: 24
Applied Operation (Multiply): 21
○ (base) asan@MacBook-Air-Asanali exercises1_3 %

Fig 5. Exercise 3

Exercise 4: Android Layout in Kotlin (Instagram-like Layout)

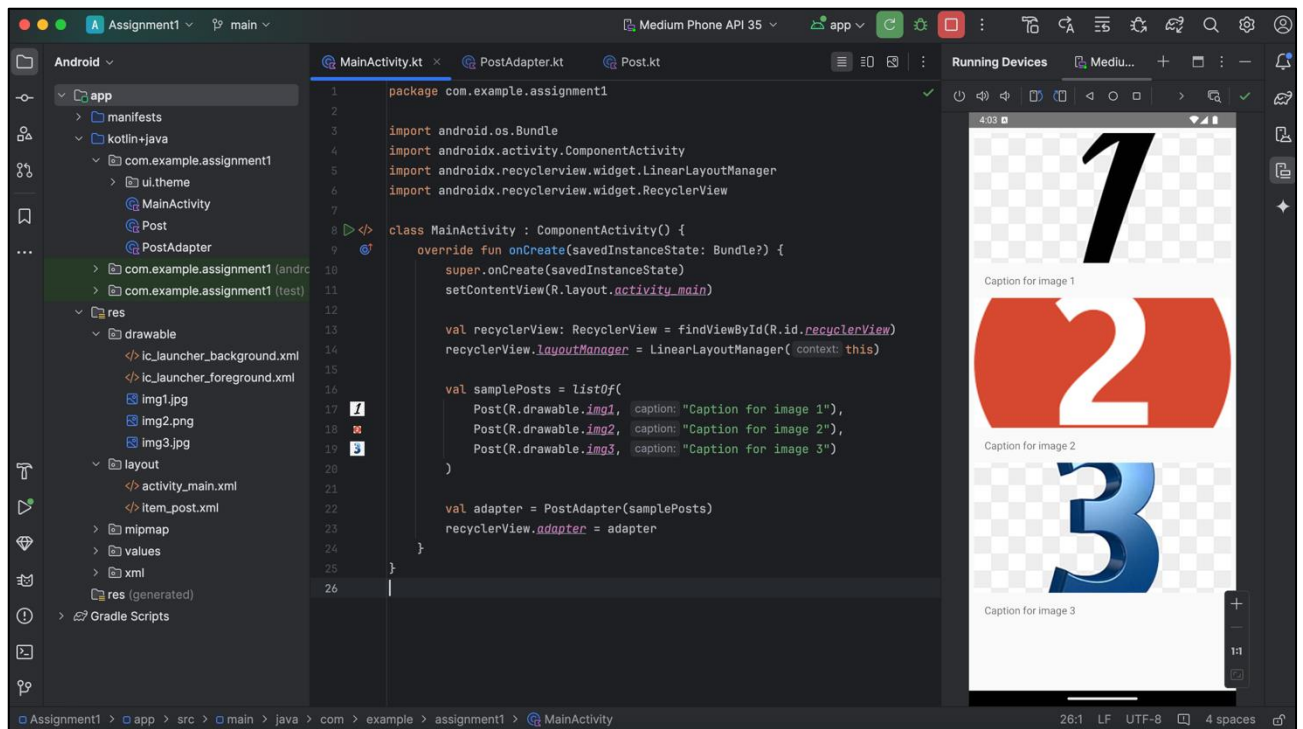


Fig 6. MainActivity.kt

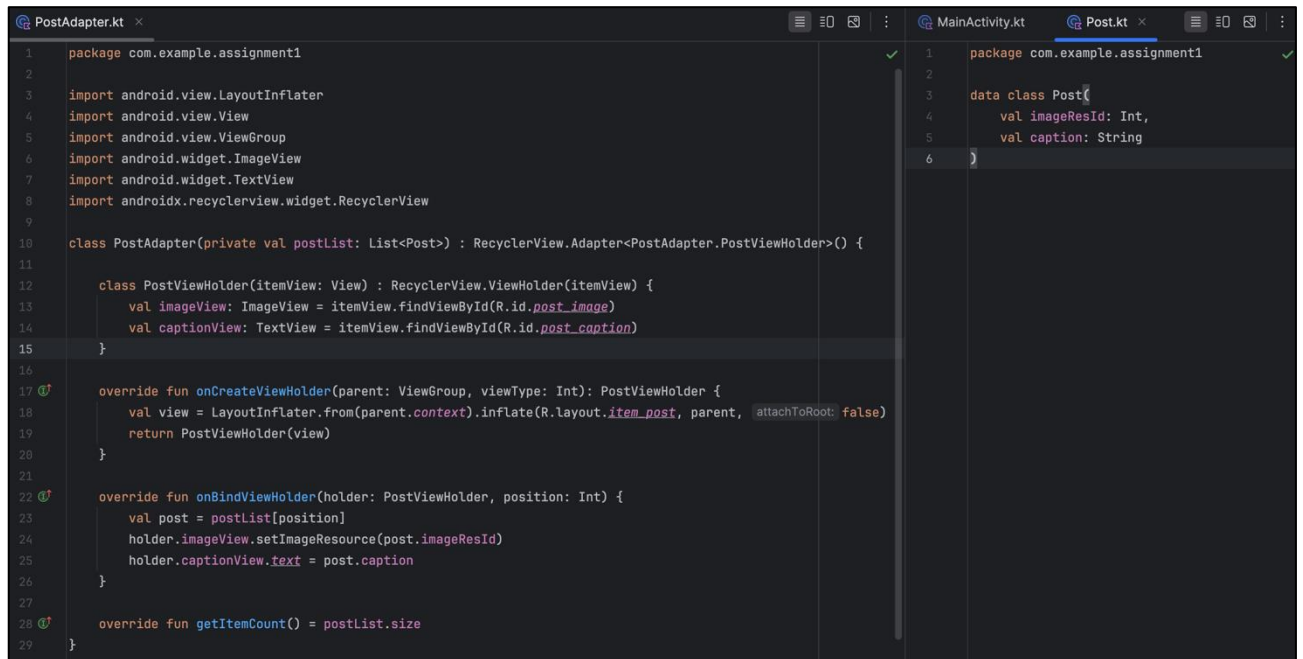


Fig 7. PostAdapter.kt and Post.kt