Command

Client

Invoker

SetCommand()
ExecuteCommand()

Command

Execute()
UnExecute()

Receiver

Action()

ConcreteCommandA

receiver

Execute()
UnExecute()

ConcreteCommandB

receiver

Execute()
UnExecute()

receiver.Action()

aClient

aCommand

anInvoker

aReceiver

new ConcreteCommand(aReceiver)

SetCommand(aCommand)

ExecuteCommand()

Execute()