William Li

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EDUCATION

University of Waterloo

Waterloo, ON

Pursuing BASc in Computer Engineering

Sept. 2021 - Apr. 2026

• Relevant Coursework: Data Structures & Algorithms, Compilers, Computer Networks, Computer Security, Discrete Math, Database Systems, Machine Learning, Operating Systems

Experience

Health and Rehab Research Inc

June 2023 – Aug. 2023

Machine Learning Engineer

Mississauga, ON

- Developed a Python application for real-time tracking of 33 key body landmarks and prediction of 4 additional landmarks, adopted by 4 health teams.
- Created a Tkinter interface and integrated an emotion prediction model for the above application, enabling simultaneous movement and emotion tracking during exercises.
- Built a neural network achieving 85% accuracy in predicting emotions based on recorded movement data to support chronic lower back pain diagnosis.

Rogers Communications

Sept. 2022 - Dec. 2022

Network Engineer

Brampton, ON

- Led a project to automate monthly processing and export of key-performance indicators using Python scripts, reducing manual report generation time by 95%.
- Developed a PHP web application enabling export of team-specific core data, and processing of data files via Python scripts, which was adopted by 15 core engineering teams.
- Wrote Groovy scripts to explore the automation of Python-based workflows within Jira Cloud, improving operational efficiency.

Waterloo Experience Accelerate Program

Jan. 2022 – Apr. 2022

AI for Financial Services Project Team Member, Microsoft – Azure & AI Fundamentals

Waterloo, ON

- Led security and privacy procedures for a 5-member team designing an AI-driven financial service under RBC mentorship.
- Designed a financial service using MS Azure Machine Learning and MS SQL Database to provide accessible and personalized investment recommendations.
- Planned a financial info Q&A bot utilizing MS Azure's QnA service trained using a knowledge base supplied with general investment info provided by financial institution advisors.

Projects

ASTunnel | JavaScript, ReactJS, React Bootstrap, TensorFlowJS, ThreeJS

Feb. 2025 - Mar. 2025

- Link: ASTunnel
- Developed an interactive web game leveraging TensorFlowJS and ThreeJS to facilitate ASL learning.
- Utilized TensorFlowJS for real-time ASL gesture recognition via webcam-based computer vision techniques.
- Designed an intuitive React-based UI to provide an engaging and accessible learning experience.

Budget Tracker | JavaScript, ReactJS, React Bootstrap, Supabase

Mar. 2024 – Mar. 2025

- Link: Budget Tracker
- Built a budget management application with a React frontend and a PostgreSQL backend using Supabase.
- Implemented real-time updating charts and trackers for seamless budget and expense management.
- Integrated authentication and user management with Supabase, allowing secure access to financial data.

TECHNICAL SKILLS AND CERTICIFICATIONS

Programming Languages: Python, C, C++, Java, JavaScript, HTML/CSS, PHP, MySQL, MATLAB Technologies: Keras, Scikit-Learn, TensorFlow, OpenCV, Flask, Vite, ReactJS, Node.js, Bootstrap, Tailwind CSS Developer Tools: Git, Jira, MS Azure, MS PowerBI, VS Code, Intellij IDEA, PhpStorm, MySQL Workbench, Supabase, Firebase

Certifications: MS Azure Fundamentals, MS Azure AI Fundamentals