

William Callan

<https://www.linkedin.com/in/william-callan/> • wacwca.github.io

EDUCATION

University of Maryland	College Park, Maryland
Bachelor of Science: Computer Science, Machine Learning Concentration	May 2023
Minor: Statistics	GPA: 3.781
University Honors College	

HONORS AND AWARDS

President's Scholarship Recipient	2019-2023
World Cube Association US National Champion	2019

WORK EXPERIENCE

Slope.io Inc	Remote
<i>Software Engineering Intern</i>	August 2020-Present
<ul style="list-style-type: none">Automated verification of 100+ documented site workflows using Selenium and CapybaraIdentified and researched issues and bugs that were communicated to the development teamOptimized Ruby on Rails testing suite for speed and consistency	
University of Maryland	College Park, Maryland
<i>Teaching Assistant</i>	August 2020-Present
<ul style="list-style-type: none">Planned and taught lessons for classes of 30+ students, in both virtual and in-person semestersHelped students through the process of troubleshooting and debugging in JavaCollaborated with other teaching assistants to create additional resources for students	

PROJECTS

<https://github.com/WACWCA/>

Sked
<i>Ruby on Rails, HTML, CSS, JavaScript, Bootstrap, Web Scraping</i>
<ul style="list-style-type: none">Website allowing UMD students to create and compare schedules among friends to find free time between classesImplemented script for web scraping university's schedule of classes to populate platform databaseDesigned and maintained PostgreSQL database with over 15,000 classesConstructed backend for maintaining user accounts, schedules, and friend requests using Ruby on Rails • Developed a responsive front-end that translates well on both desktop and mobile devices

Pac-Man + Maze Generation Algorithm

Java, Object Oriented Programming, Game Development

- Pac-Man game featuring traditional items and opponents as well as unlimited levels
- Mazes randomly generated by Tetris-style algorithm that follows traditional board restrictions
- Utilized Java GUI libraries including Swing and AWT

Rubik's Cube Algorithm Ranker

Java

- Tool for sorting through candidate algorithms for a particular Rubik's Cube position
- Extracted and analyzed currently accepted list of algorithms from .txt file to construct base algorithms for sorting

- Developed probabilistic algorithm to sort tens of thousands of algorithms by expected speed

SKILLS

Programming Languages: Ruby, Java, Python, C, JavaScript, HTML/CSS, Rust

Frameworks: Ruby on Rails, Flutter, Pandas/NumPy