

```

{-
1- Write a program that takes as input two numbers and return the greater
-}

-- first solution
theGreaterBetween1 x y
  | x < y = y
  | otherwise = x

-- second solution
theGreaterBetween2 x y =
  if x < y
  then y
  else x

-- third solution
theGreaterBetween3 x y = max x y

```

```

{-
2- Write a program that takes an integer number and return the string "EVEN" if the number is
even or "ODD" if the number is odd
-}

-- first solution
evenOrOdd1 n =
  if (mod n 2) == 0
  then "EVEN"
  else "ODD"

-- second solution
evenOrOdd2 n
  | (mod n 2) == 0 = "EVEN"
  | otherwise = "ODD"

```

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3- Write a program that returns the team of a student given its matricula number. There are three possible teams: RED, GREEN and BLUE. The assignment takes place with the following criterion: the student with matricula 1 goes to RED team, the one with matricula 2 in the GREEN, the one with matricula number 3 in the BLUE, the one with matricula number 4 in the RED, that one with 5 in GREEN etc. (Note: you can use case construction)

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```

```
teamDetermination mat =  
  case (mod mat 3) of  
    0 -> "BLUE"  
    1 -> "RED"  
    2 -> "GREEN"
```

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4- Write a program that takes as input an integer corresponding to the score of a student and returns "Insufficient" if it is less than 18, "Just enough" (if the score is 18), "Low" (if the score is between 19-20), "Medium" (if the score is between 21-23), "Good" (if the score is between 24-26), "High" (if the score is between 27-29), "Maximum" (if the score is 30) "Impossible" (in others cases) (Note: you can use guard)

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```
scoreAppreciation score  
  | score < 18 = "Insufficient"  
  | score == 18 = "Just enough"  
  | score >= 19 && score <= 20 = "Low"  
  | score >= 21 && score <= 23 = "Medium"  
  | score >= 24 && score <= 26 = "Good"
```

```
| score >= 27 && score <= 29 = "High"  
| score == 30 = "Maximum"  
| otherwise = "Impossible"
```

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5- Write a program that takes three coefficients a, b and c of a second degree equation, and returns the solutions if these are real; if they are not, it must simply return "Non-real values".

```
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```

```
data SolutionData =  
    RealSolution Double Double  
  | NonRealValues  
  deriving (Eq, Show)
```

```
solveEquationSecondDegree a b c =  
    let delta = b * b - 4*a*c  
    in if delta >= 0  
        then RealSolution ((-b - sqrt delta)/(2*a)) ((-b + sqrt delta)/(2*a))  
        else NonRealValues
```

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6- A secular year (divisible by 100) is a leap year if it is divisible by 400, a non-secular year is a leap year if it is divisible by 4. For example, the year 1900 was not a leap, 1996 was a leap, 2000 was, 2002 was not a leap. Write a program that takes a year as input and indicates whether it is a leap year or not.

```
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```

```
isLeapYear year  
    | (mod year 100) == 0 =
```

```
    if (mod year 400) == 0
    then True
    else False
| otherwise =
    if (mod year 4) == 0
    then True
    else False
```

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7- Write a program that takes as input a list of integers and returns the average of the number in the list.

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```
average xs = realToFrac (sum xs)/realToFrac (length xs)
```

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8- Write a program that takes a list of integers as input, and returns a list consisting first of all the even values in the order in which they are in the input list and then all the odd values in the reverse order.

Example: given the values: 8 1 3 2 8 6 5, the program will return: 8 2 8 6 5 3 1

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```
evenOrdOddReverse :: Integral a => [a] -> [a]
evenOrdOddReverse xs =
    let pair = filter (\x -> (mod x 2) == 0) xs
        impair = filter (\x -> (mod x 2) == 1) xs
    in pair ++ reverse impair
```

```

{-

9- Write a program that takes a list of doubles as input,
and returns a list of 3-value moving averages of these numbers.
The program must check that the number of values in the list
is at least equal to 3. The moving average is an arithmetic average
over only a part of the values (in this case 3),
for example if the sequence of values is given:
2.1, 4.2, 1.3, 6.7, 3.1, 5.5, 2.1, 4.9, 3.0, 5.4, 3.9
the program has to calculate the average of 2.1, 4.2 and 1.3 and record it,
then the average of 4.2, 1.3 and 6.7 and record it,
then 1.3, 6.7 and 3.1 and record it,
etc. up to 3.0, 5.4 and 3.1

-}

-- first solution
mobileThreeAvarage1 :: Fractional a => [a] -> [a]
mobileThreeAvarage1 xs
    | length xs < 3 = error "List too small"
    | otherwise = fst $ foldl f ([], 0) xs
        where f (yx, ind) x =
            if (length xs - ind) >= 3
            then let mobileAvg = (x + xs!!(ind + 1) + xs!!(ind + 2))/3
                 in (yx ++ [mobileAvg], ind + 1)
            else (yx, ind + 1)

--second solution
mobileThreeAvarage2 :: Fractional a => [a] -> [a]
mobileThreeAvarage2 [] = error "List too small"
mobileThreeAvarage2 (_:[]) = error "List too small"
mobileThreeAvarage2 (_:_:[]) = error "List too small"
mobileThreeAvarage2 (x:y:z:[]) = [(x + y + z)/3]
mobileThreeAvarage2 (x:y:z:xs) = ((x + y + z)/3): mobileThreeAvarage2 (y:z:xs)

```

```

import Data.List

```

```

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10- Write a program that takes a list of integer values as input and identifies the longest sequence
of consecutive equal numbers. If several sequences of the same length are identified, consider only

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the first one identified. The program must indicate the repeated value and the number of repetitions of that value.

Example:

Inputs: [19, 3, 15, 15, 7, 9, 9, 9, 9, 12, 3, 3, 3]

Output: number: 9, occurrences: 4

-}

```
longestConsSequence :: (Eq a, Show a) => [a] -> String
longestConsSequence [] = []
longestConsSequence xs =
    let gprs = group xs
        res = foldr step [] gprs
        where
            step :: [a] -> [a] -> [a]
            step xs ys =
                if length xs >= length ys
                then xs
                else ys
    in case res of
        [] -> "Empty"
        (x:_) -> "Output: number: " ++ show x ++ ", occurrences: " ++ show (length res)
```

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11- Write a program that takes as input a matrix of integers and returns the maximum, the minimum, the sum and the average.

-}

```
maxMatrix :: [[Integer]] -> (Integer, Integer, Integer, Double)
maxMatrix [] = error "empty list"
maxMatrix xs =
    let max = maximum lineraMatrx
        min = foldr step matrx00 xs
        where
            matrx00 = head $ head xs
            step :: [Integer] -> Integer -> Integer
            step ys y =
                if y <= l1
                then y
                else l1
```

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        where
            l1 = minimum ys
    summ = foldr step 0 xs
        where
            step :: [Integer] -> Integer -> Integer
            step line acc = sum line + acc
    aver = fromIntegral (sum lineraMatrix) / fromIntegral (length lineraMatrix)
in (max, min, summ, aver)
where lineraMatrix = concat xs

```

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12- Write a program that takes a matrix of integer values as input
and returns how many values are even and how many are odd.
-}

```

```

helper :: [Integer] -> (Int, Int)
helper xs = foldl f (0, 0) xs
    where f (evenAcc, oddAcc) x =
        if (mod x 2) == 0
        then (evenAcc + 1, oddAcc)
        else (evenAcc, oddAcc + 1)

-- first solution
countEvenAndOdd1 :: [[Integer]] -> (Int, Int)
countEvenAndOdd1 mx = helper $ concat mx

-- second solution
countEvenAndOdd2 :: [[Integer]] -> (Int, Int)
countEvenAndOdd2 mx = foldl f (0, 0) (map helper mx)
    where f (evenAcc, oddAcc) (e, o) = (evenAcc + e, oddAcc + o)

```

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15- Write a program that takes as input two matrices and returns the product of the two. The program must verify that the matrices are valides and if they can be multiplied. Two matrices can be multiplied if the number of columns of the first matrix is equal to the number of lines of the second.

```
-}

import Data.List

isMatrix :: [[a]] -> Bool
isMatrix [[]] = True
isMatrix matrix = foldl f True matrix
    where --f :: Bool -> [a] -> Bool
          f acc line = acc && (length line == length (matrix !! 0))

canBeMultiply :: (Num a) => [[a]] -> [[a]] -> Bool
canBeMultiply a b
    | isMatrix a == False || isMatrix b == False = False
    | length (a !! 0) /= length b = False
    | otherwise = True

matrixProduct :: (Num a) => [[a]] -> [[a]] -> [[a]]
matrixProduct a b
    | canBeMultiply a b == False = error "The matrixs can not be multiplied"
    | otherwise = foldl f [] a
        where f ac alineOfa = ac ++ [row]
              where row = foldl ff [] (transpose b)
                    where ff acc alineOfbTranspose = acc ++ [res]

where res = sum $ zipWith (*) alineOfa alineOfbTranspose
```

```
{-

16- Write a function that divides two integral numbers using recursive subtraction.
The type should be (Integral a) => a -> a -> a.
Redo this exercise using the type (Integral a) => a -> a ->(a, a)
where (a, a) represents the quotient and the rest of the division.

-}

-- first solution
```



```

divideWithRecursiveSubtraction1 :: (Integral a) => a->a->a
divideWithRecursiveSubtraction1 0 0 = error "Unknown Result"
divideWithRecursiveSubtraction1 _ 0 = error "Infinity quotient"
divideWithRecursiveSubtraction1 dividende divisor =
    if dividende < divisor
    then 0
    else 1 + divideWithRecursiveSubtraction1 (dividende - divisor) divisor

-- second solution
divideWithRecursiveSubtraction2 :: (Integral a) => a -> a -> (a, a)
divideWithRecursiveSubtraction2 0 0 = error "Unknown Result"
divideWithRecursiveSubtraction2 _ 0 = error "Infinity quotient"
divideWithRecursiveSubtraction2 dividende divisor =
    if dividende < divisor
    then (0, dividende)
    else let res = divideWithRecursiveSubtraction2 (dividende - divisor) divisor
         in (1 + fst res, snd res)

```

```
{-
```

17- Write a function that recursively sums all numbers from 1 to n, n being the argument. So that if n was 5, you'd add 1 + 2 + 3 + 4 + 5 to get 15. The type should be (Eq a, Num a) => a -> a.

```
-}
```

```

sumInterval :: (Eq a, Num a) => a -> a
sumInterval 0 = 0
sumInterval n = n + sumInterval (n - 1)

```

```
{-
```

18- Write a function that multiplies two integral numbers using recursive summation. The type should be (Integral a) => a -> a -> a.

```
-}
```

```
multiplyRecurAdd :: (Integral a) => a -> a -> a
multiplyRecurAdd 0 _ = 0
multiplyRecurAdd _ 0 = 0
multiplyRecurAdd x y = x + multiplyRecurAdd x (y - 1)
```

```
{-
```

19- Write a program that takes two strings as input and returns the longest. The first if they are of equal length.

```
-}
```

```
longestString :: String -> String -> String
longestString xs ys =
    if (length xs) >= (length ys)
    then xs
    else ys
```

```
{-
```

20- Write a program that takes two strings as input and returns the greater one.

```
-}
```

```
greatestString :: String -> String -> String
greatestString xs ys = if xs >= ys then xs else ys
```

```
{-
```

21- Write a program that takes as input a string and returns the number of characters it is composed of

```

-}

-- first solution
numChar1 :: String -> Int
numChar1 = length

-- second solution
numChar2 :: String -> Int
numChar2 "" = 0
numChar2 (_:xs) = 1 + numChar2 xs

```

```

import Data.Char (toUpper)
{-

22- Write a program that takes a string as input, and returns the same string converted to all
uppercase.

-}

toUpperCase :: [Char] -> [Char]
toUpperCase = map toUpper

toUpperCaseRec :: [Char] -> [Char]
toUpperCaseRec [] = []
toUpperCaseRec (x:xs) = toUpper x : toUpperCaseRec xs

```

```

{-

23- Write a program that takes a string as input and checks
if it contains at least one 'A' among the first 10 characters.

-}

checkAInFirstTen :: String -> Bool
checkAInFirstTen str =
    if (length str) <= 10
    then 'A' `elem` str

```

```
else 'A' `elem` take 10 str
```

```
{-
```

*24- Write a program that takes a string as input and counts how many digits it contains.
Example "Hello2022! C6? " must give 5.*

```
-}
```

```
import Data.Char
```

```
countDigitsRec :: [Char] -> Integer
countDigitsRec [] = 0
countDigitsRec (x:xs) =
    if isDigit x
    then 1 + countDigitsRec xs
    else countDigitsRec xs
```

```
countDigitsFold :: [Char] -> Integer
countDigitsFold = foldr (\ x acc -> if isDigit x then 1 + acc else acc) 0
```

```
{-
```

*25- Write a program that takes a string as its input and counts
how many uppercase letters, lowercase letters, digits and other characters it consists of
Example*

*"Hello2022! C6? " must give:
uppercase: 2, lowercase: 4, digits: 5, others: 4.*

```
-}
```

```
import Data.Char
```

```
countThem :: [Char] -> [Char]
countThem xs =
    let (uc,lc,dc,oc) =
        foldr step (0,0,0,0) xs
    where
```

```

        step :: Char -> (Int, Int, Int, Int) -> (Int, Int, Int, Int)
        step c (upp, low, dig, oth)
            | isUpper c = (upp + 1, low, dig, oth)
            | isLower c = (upp, low + 1, dig, oth)
            | isDigit c = (upp, low, dig + 1, oth)
            | otherwise = (upp, low, dig, oth + 1)
in "uppercase: " ++ show uc ++
", lowercase: " ++ show lc ++
", digits: " ++ show dc ++
", others: " ++ show oc

```

```
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```

26- Write a program that takes two strings of different lengths as input and indicates whether the shortest is contained only once in the longest.

```
-}
```

```
import Data.List
```

```

removeAllBeforeOccurrence :: String -> String -> String
removeAllBeforeOccurrence smallone bigone =
    let occ = dropWhile (\x -> (smallone!!0 /= x)) bigone
        sm = take (length smallone) occ
    in if sm == smallone
        then drop (length smallone) occ
        else removeAllBeforeOccurrence smallone occ

```

```

myContains :: String -> String -> Bool
myContains "" _ = False
myContains smallone bigone =
    if not (isInfixOf smallone bigone)
    then False
    else
        let occ = removeAllBeforeOccurrence smallone bigone
        in if isInfixOf smallone occ
            then False
            else True

```

```

contains :: String -> String -> Bool
contains first second =
    if (length first) > (length second)
    then myContains second first

```

```
else myContains first second
```

```
{-
27- Write a function that tells you whether or not a given String (or list) is a palindrome.
Here you'll want to use a function called reverse,
a predefined function that does what it sounds like.
reverse :: [a] -> [a]
reverse "blah" is "halb"
    Example:
    radar, rotor, madam, kayak, anilina, otto, elle

-}

-- first solution
isPalindrome :: Ord a => [a] -> Bool
isPalindrome xs = xs == reverse xs

-- second solution
isPalindromeRec :: Ord a => [a] -> Bool
isPalindromeRec [] = True
isPalindromeRec (x:xs) =
    x == last xs && isPalindrome (init xs)
```

```
{-
32- Given a number, determine whether or not it is valid per the Luhn formula. The Luhn
algorithm is a simple checksum formula used to validate a variety of identification numbers,
such as credit card numbers and Canadian Social Insurance Numbers.
The task is to check if a given string is valid.
Validating a Number
Strings of length 1 or less are not valid. Spaces are allowed in the input, but they should be
stripped before checking. All other non-digit characters are disallowed.
Example 1: valid credit card number
4539 3195 0343 6467
The first step of the Luhn algorithm is to double every second digit, starting from the right.
We will be doubling
4_3_ 3_9_ 0_4_ 6_6_
If doubling the number results in a number greater than 9 then subtract 9 from the product. The
```

results of our doubling:

8569 6195 0383 3437

Then sum all of the digits:

$$8+5+6+9+6+1+9+5+0+3+8+3+3+4+3+7 = 80$$

Example 2: invalid credit card number

8273 1232 7352 0569

Double the second digits, starting from the right

7253 2262 5312 0539

Sum the digits

$$7+2+5+3+2+2+6+2+5+3+1+2+0+5+3+9 = 57$$

-}

```
import Data.Char
```

```
isValidCCNumber :: [Char] -> Bool
```

```
isValidateCCNumber [] = error "invalid number"
```

```
isValidateCCNumber [x] = error "invalid number"
```

```
isValidateCCNumber xs =
```

```
let cleanxs = filter isDigit xs
```

```
dgs = map digitToInt cleanxs
```

```
dxs = doubleSndDigits dgs
```

$$s_m = \sum dxs$$

```
in sm `mod` 10 == 0
```

where

```
doubleSndDigits :: [Int] -> [Int]
```

```
doubleSndDigits xs =
```

fst \$

```
foldr step ([], 0) xs
```

where

```
step x (ys, ind) =
```

```
if even ind
```

```
then (x:ys, ind + 1)
```

else

```
let xTime2 = 2*x
```

```
in if xTime2 > 9
```

```
then ((xTime2 - 9):vs, ind + 1)
```

```
else (xTime2 :vs, ind + 1)
```

```
{-
```

34- Implement run-length encoding and decoding.

Run-length encoding (RLE) is a simple form of data compression, where runs (consecutive data elements) are replaced by just one data value and count.

For example we can represent the original 53 characters with only 13.

"WWWWWWWWWWWWBWWWWWWWWWWWWBBBWWWWWWWWWWWWWWWWWWWWWWB" -> "12WB12W3B24WB"

RLE allows the original data to be perfectly reconstructed from the compressed data, which makes it a lossless data compression.

"AABCCDDEEEE" -> "2AB3CD4E" -> "AABCCDDEEEE"

For simplicity, you can assume that the unencoded string will only contain the letters A through Z (either lower or upper case) and whitespace. This way data to be encoded will never contain any numbers and numbers inside data to be decoded always represent the count for the following character.

```
-}
```

```
import Data.List
```

```
import Data.Char
```

```
runLenght :: [Char] -> [Char]
```

```
runLenght [] = []
```

```
runLenght xs =
```

```
    let grouped = group xs
```

```
        grouped' = map countGroups grouped
```

```
    in concat grouped'
```

```
    where
```

```
        countGroups :: [Char] -> [Char]
```

```
        countGroups ys =
```

```
            if size == 1
```

```
            then ys
```

```
            else show size ++ [head ys]
```

```
            where size = length ys
```

```
unRunLenght :: [Char] -> [Char]
```

```
unRunLenght [] = []
```

```
unRunLenght xs =
```

```
    let grouped = groupBy (\x y -> isDigit x && isDigit y) xs
```

```
        original = expand grouped
```

```
    in original
```

```
    where
```

```
        expand :: [[Char]] -> [Char]
```

```
        expand [] = []
```

```
        expand (xs:xss) =
```

```
            if all isTrue $ fmap isDigit xs
```



```
then replicate n (head $ head xss) ++ expand (tail xss)
else xs ++ expand xss
where
  n = toDigit xs
  toDigit :: [Char] -> Int
  toDigit x = read x :: Int
  isTrue :: Bool -> Bool
  isTrue = (== True)
```