

*Morning*  
*Morning*



# Turing Machine

1. Definition
2. Construction
3. Language accepted by TM

# Turing Machine

•

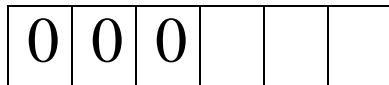
FA

$\Rightarrow$

PDA

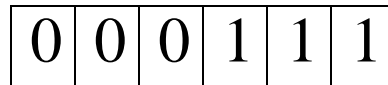
$\Rightarrow$

TM



FSC

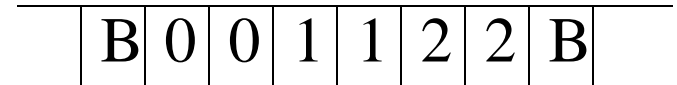
$\{0^n \mid n \geq 1\}$



FSC

$\{0^n 1^n \mid n \geq 1\}$

push/pop  
dod/ysnd



move/change

FSC

$\{0^n 1^n 2^n \mid n \geq 1\}$

$(Q, \Sigma, \delta, q_0, F)$

$(Q, \Sigma, \Gamma, \delta, q_0, z_0, F)$

$(Q, \Sigma, \Gamma, \delta, q_0, B, F)$

# Definition of Turing Machine

TM is a seven-tuple  $P = (Q, \Sigma, \Gamma, \delta, q_0, B, F)$

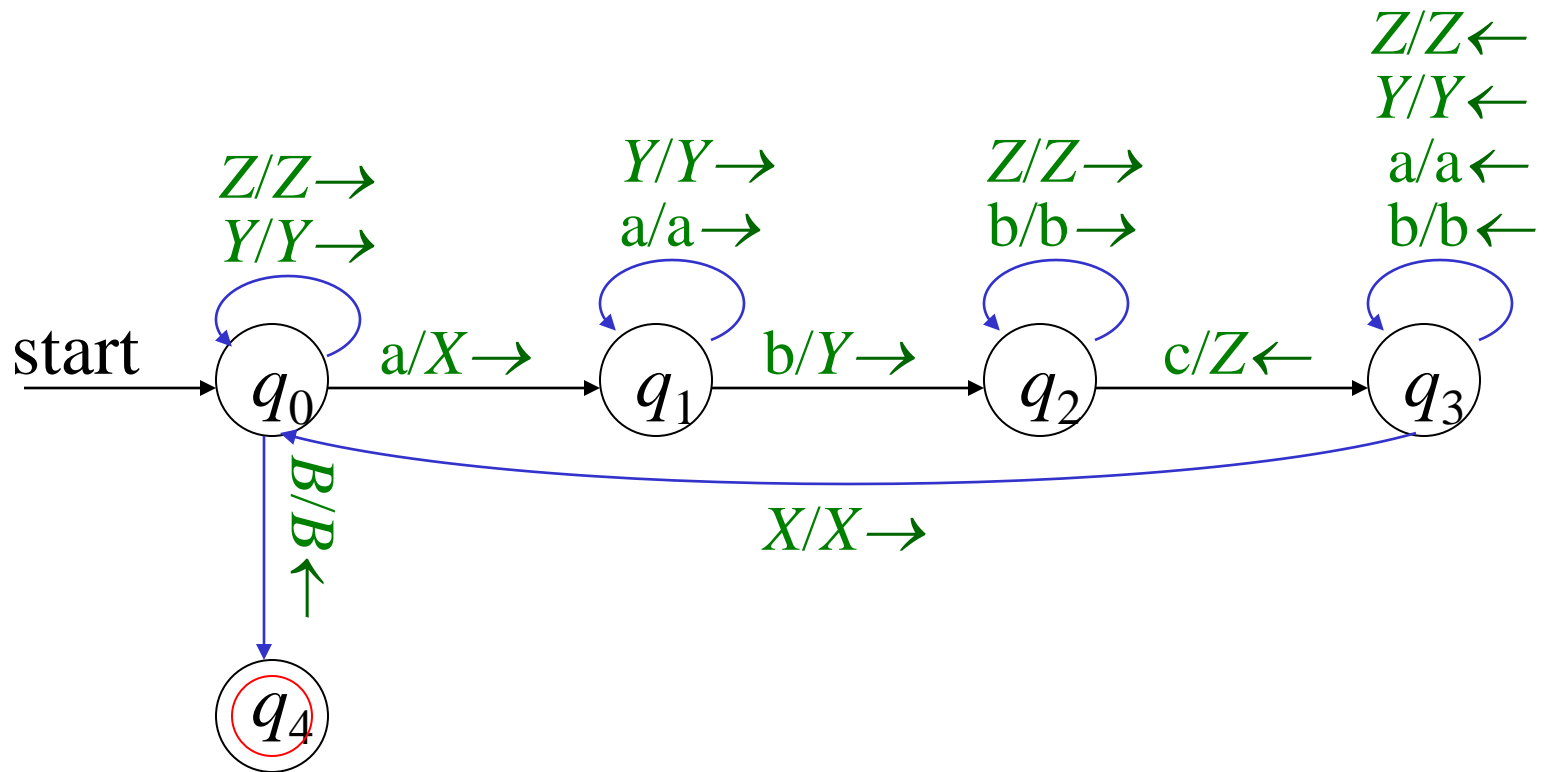
- $Q$  is finite set of **states**
- $\Sigma$  is finite set of **input symbols**
- $\Gamma$  is finite set of **tape symbols**
- $\delta$  is **transition function** :  $Q \times \Gamma \Rightarrow Q \times \Gamma \times \{R, L\}$

$$\delta(q, X) = (p, Y, D)$$

- $q_0$  is **start state**
- $B$  is **blank symbol**
- $F$  is finite set of **final state**

Example  $L = \{ a^n b^n c^n \mid n \geq 1 \}$

$M = (\{q_0, q_1, q_2, q_3, q_4\}, \{a, b, c\}, \{a, b, c, B, X, Y, Z\}, \delta, q_0, B, \{q_4\})$



# Instantaneous

- how to describe the configuration of TM
  - sequence of symbols in tape
  - state of TM
  - read/write head of TM
  - $X_1 \dots X_{i-1}qX_iX_{i+1} \dots X_n$

# Instantaneous

- ID of the above TM for  $w = aabbcc \in \{a^n b^n c^n \mid n \geq 1\}$

$q_0 a a b b c c \vdash X q_1 a b b c c \vdash X a q_1 b b c c \vdash X a Y q_2 b c c$

$X a Y b q_2 c c \vdash X a Y q_3 b Z c \vdash X a q_3 Y b Z c \vdash X q_3 a Y b Z c \vdash$

$q_3 X a Y b Z c \vdash X q_0 a Y b Z c \vdash X X q_1 Y b Z c \vdash X X Y q_1 b Z c \vdash$

$X X Y Y q_2 Z c \vdash X X Y Y Z q_2 c \vdash X X Y Y q_3 Z Z \vdash \dots$

# Language of TM

- language accepted by a TM

$$\{w \mid q_0 w \vdash^* \alpha p \beta, p \in F, \alpha, \beta \in \Gamma^*\}$$

- The language accepted by TM is called *recursively enumerable (RE)* language.



Example Construct a Turing Machine for

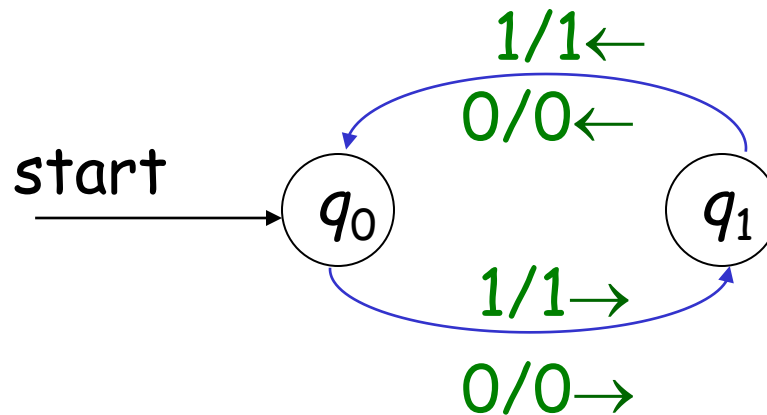
$$L = \{ a^n b^n a^n b^n \mid n \geq 0 \}$$

Example Construct a Turing Machine for

$$L = \{ w \mid w \in \{0,1\}^* \text{ and } |w| \text{ is even} \}$$

# Halting

- We say a TM halts if it enters a state  $q$ , scanning a tape symbol  $X$ , and there is no move in this situation.



## Example

Given two positive integers  $x$  and  $y$ , design a TM to compute  $x + y$ .

➤ notation for  $x$  and  $y$

$$x \Rightarrow w(x) \in \{1\}^+ \text{ and } |w(x)| = x$$

$$x + y \Rightarrow w(x + y) \in \{1\}^+ \text{ and } |w(x + y)| = x + y$$

## Example

Compute the function  $nomus(m, n) = \max(m - n, 0)$

- put  $0^m 1 0^n$  into tape as input
- delete one 0 from  $0^m$  and one 0 from  $0^n$
- three cases :

$m > n \Leftrightarrow 0^{m-n-1}$  at the left of 1

$m = n \Leftrightarrow$  no 0

$m < n \Leftrightarrow 0^{n-m}$  at the right of 1

## Example

Construct a TM to compute the function

$$f(w) = ww$$

where  $w \in \{1\}^+$ .

## Example

Construct a TM to compute the function

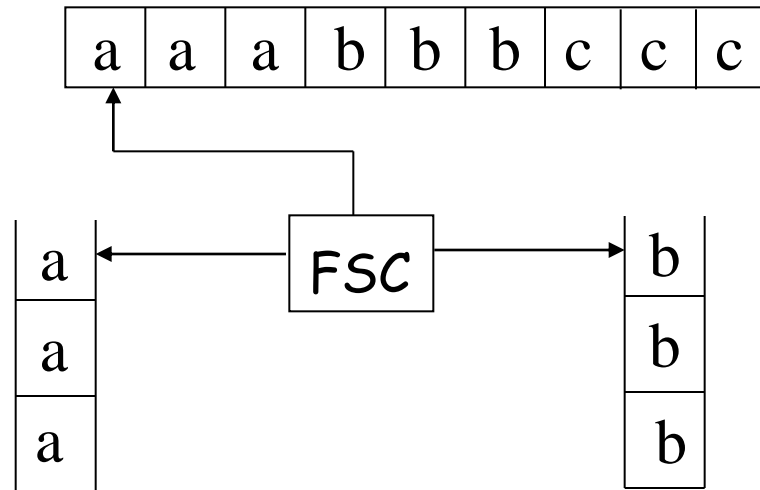
$$f(w) = ww$$

where  $w \in \{0,1\}^+$ .

## Example

Construct a TM to compute  $m \times n$ .

# Two Stack Machine



$$\delta(q, a, X, Y) = (p, \alpha, \beta)$$

**Example** Construct a two stack machine for

$$L = \{ a^n b^n c^n \mid n \geq 0 \}$$

How about the two stack machine for

$$L = \{ a^n b^n c^n d^n e^n \mid n \geq 0 \}$$



Good good study  
day day up!