

MSBRDM - Group Project

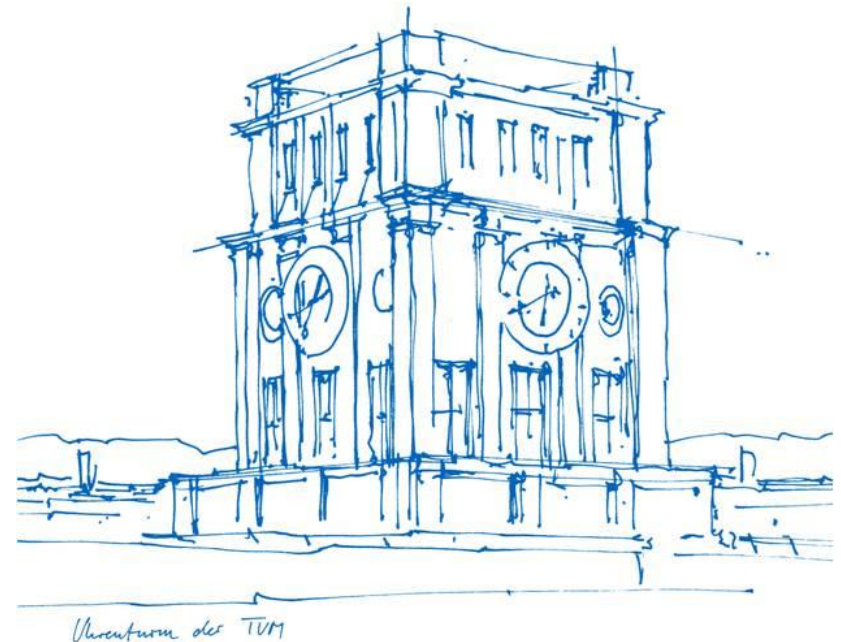
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Bartender's Little Helper

1. Motivation

- *Ever waited too long for your drink in a bar?*
- *Ever got a awful mixture from your barkeeper?*

→ **Here comes „*Bartender's Little Helper*“**

- Fast & customized drinks
- Transparent pricing
- Safe human-robot interaction utilizing robot skin



Image source: <https://www.augsburger-allgemeine.de/wirtschaft/Hat-Kuka-die-Zukunft-verschlafen-id52970466.html> [Accessed: 01/13/2019]

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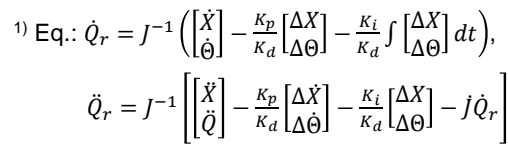
2. Functionalities

- Teaching task
 - Moving end effector to desired position & orientation (separate adjustability)
 - Switching between states by intuitive skin handling
 - Storing of grasping position & orientation
- Movement task
 - Movement along trajectory to stored position
 - Compensation of outer force influences
- Pouring task
 - Grasp bottle & pour drink into cup (position & orientation fixed)
- Advanced option: Computer vision
 - Improved robustness (e.g. visual based detection of orientation & position)



Image source: <http://www.abb.de/cawp/seitp202/143b844927b6e0bcc125738b00348d1b.aspx> [Accessed: 01/13/2019]

3. Block Diagram (1)



Bartender's Little Helper

3. Block Diagram (2)

