

"Fighting Unity-Chan" is an animation asset pack that specialized for fighting or action game. QUAD ARROW Co., Ltd. Joined a lot of fighting/action game project.

Our Free-to-modify tool "project EF-12" provide highest quality animation data and "Fighting Unity-Chan" also provide higher animations for Unity creators.

This asset set by Mecanim/Humanoid so you can use it for other humanoid character.

If you have any questions or request a new asset, get in touch with us freely by twitter (oef12project) or official website forum.

http://ef-12.com/

