## 1 Syntax

```
\lambda\,p\,.\,M\mid x\mid M\,N\mid\Pi\,p:A\,.\,B\mid\mathsf{U}\mid
     expressions
                       M, N, A, B ::=
                                                  M, N \mid M.1 \mid M.2 \mid \Sigma p : A . B \mid
                                                  0 | 1 |
                                                  c M \mid \mathsf{fun}\, S \mid \mathsf{Sum}\, S \mid
                                                  D; M
         patterns
                                                  x \mid p, p \mid
                                          ::=
                                                 () \mid (c M, S)
           choices
                                    S
                                          ::=
    declarations
                                    D
                                                 p:A=M\mid \operatorname{rec} p:A=M
                                          ::=
                             A \to B
syntactic sugar
                                                 \Pi_{-}:A\cdot B
                              A \times B
                                                  \Sigma_{-}:A\cdot B
                             cA \mid S
                                                  (c,A),S
                        c \to M \mid S
                                                  (c,M),S
```

Fig. 6.1. Syntax of Mini-TT

## 2 Values

Fig. 6.2. Values

There is a function which instantiates a function closure to a value. It is defined by:

$$\begin{array}{lcl} \operatorname{inst}\langle \lambda p.M,\rho\rangle\,v & = & [\![M]\!](\rho,p=v) \\ \operatorname{inst}(f\circ c)\,v & = & \operatorname{inst}f(c\,v) \end{array}$$

Application  $\operatorname{\mathsf{app}} u\,v$  of values is defined using instantiation. Notice how a neutral value is built up in the case that the function is a neutral value:

$$\begin{array}{lll} \operatorname{app}(\lambda f)\,v & = & \operatorname{inst} f\,v \\ \operatorname{app}(\operatorname{fun}\langle S,\rho\rangle)(c_i\,v) & = & \operatorname{app}([\![M_i]\!]\rho)\,v \\ & & \operatorname{where}\,S = (c_1 \to M_1 \mid \, \cdots \mid c_n \to M_n) \\ \operatorname{app}(\operatorname{fun}s)[k] & = & [s\,k] \\ \operatorname{app}[k]\,v & = & [k\,v] \end{array}$$

The projection function for pairs of values follows the same pattern:

$$(u, v).1 = u$$
  
 $[k].1 = [k.1]$   
 $(u, v).2 = v$   
 $[k].2 = [k.2]$ 

- 3 Value Operations
- 4 Lookup Variable Function
- 5 Semantics
- 6 Readback Function

If x is in p,

$$\begin{array}{lcl} (\rho,p=v)(x) & = & \operatorname{proj}_x^p(v) \\ (\rho,p:A=M)(x) & = & \operatorname{proj}_x^p([\![M]\!]\rho) \\ (\rho,\operatorname{rec} p:A=M)(x) & = & \operatorname{proj}_x^p([\![M]\!](\rho,\operatorname{rec} p:A=M)) \end{array}$$

If x is not in p,

$$(\rho, p = v)(x) = \rho(x)$$
  
 $(\rho, D)(x) = \rho(x)$ 

The notation  $\operatorname{\mathsf{proj}}_x^p(v)$  is well-defined under the precondition that x is in p.

$$\begin{array}{lll} {\sf proj}_x^x(v) & = & v \\ {\sf proj}_x^{(p_1,p_2)}(v) & = & {\sf proj}_x^{p_1}(v.1) & \quad \text{if $x$ is in $p_1$,} \\ {\sf proj}_x^{(p_1,p_2)}(v) & = & {\sf proj}_x^{p_2}(v.2) & \quad \text{if $x$ is in $p_2$} \end{array}$$

Fig. 6.3. Semantics of Mini-TT

```
\begin{array}{lll} E & ::= & \lambda \mathsf{x}_i \cdot E \mid \Pi \, \mathsf{x}_i : E_1 \cdot E_2 \mid \mathsf{U} \mid [K] \\ & E_1, E_2 \mid 0 \mid \Sigma \, \mathsf{x}_i : E_1 \cdot E_2 \mid \mathsf{1} \\ & c \, E \mid \, \mathsf{fun} \langle S, \alpha \rangle \mid \mathsf{Sum} \langle S, \alpha \rangle \\ K & ::= & \mathsf{x}_i \mid KE \mid K.1 \mid K.2 \mid \langle S, \alpha \rangle \, K \\ \alpha & ::= & () \mid (\alpha, p = E) \mid (\alpha, D) \end{array}
```

Fig. 6.4. Normal expressions

```
\lambda \mathsf{x}_i . \mathsf{R}_{i+1}(\mathsf{inst}\, f[\mathsf{x}_i])
R_i(\lambda f)
R_i(u,v)
                                       (R_i u, R_i v)
                                =
R_i 0
                                        Ò
                                =
R_i(c v)
                                       c\left(\mathsf{R}_{i}\;v\right)
                                =
\mathsf{R}_i(\mathsf{fun}\langle S, \rho \rangle)
                                        \operatorname{fun}\langle S, \mathsf{R}_i \, \rho \rangle
                                =
\mathsf{R}_i(\mathsf{Sum}\langle S, 
ho\rangle)
                                        \mathsf{Sum}\langle S, \mathsf{R}_i \, \rho \rangle
                               =
R_i U
                                        U
                                =
\mathsf{R}_i \, \mathbf{1}
                                =
                                        1
R_i(\Pi t g)
                                = \Pi x_i : R_i t . R_{i+1}(inst g[x_i])
R_i(\Sigma t g)
                                = \Sigma x_i : R_i t . R_{i+1}(inst g[x_i])
R_i[k]
                                = [R_i k]
R_i x_j
R_i(kv)
                                       (\mathsf{R}_i \, k)(\mathsf{R}_i \, v)
                                = (R_i k).1
R_i(k.1)
R_i(k.2)
                                = (R_i k).2
                                      \langle S, \mathsf{R}_i \; \rho \rangle \; (\mathsf{R}_i \; k)
R_i(\langle S, \rho \rangle k)
R_i(\rho, p = v)
                                =
                                        R_i \rho, \ p = R_i v
\mathsf{R}_i(\rho,D)
                                = R_i \rho, D
R_i()
                                        ()
```

Fig. 6.5. The readback notation