

FANTASTIC CITY GENERATOR 3.1.2

By MasterPixel3D

TUTORIALS

Add third-party Buildings:

https://youtu.be/kVrWir_WjNY

See documentation

Add thrid-party objects:

<https://youtu.be/NgEdgigaSlg>

Night Scenes

Switch day/night in one click:

<https://www.youtube.com/watch?v=lr94kNKMEuA>

Generate City at Runtime:

SampleScene in Asset/Fantanstic City Generator/Scenes

Adding Vehicles on Traffic System:

Video 1: https://youtu.be/E_v5WmB3tyY

Video 2: <https://youtu.be/LDuijofxGogs>

Turn Signals and Brake Lights:

<https://youtu.be/bSuA6Q8D5hw>

Resize City Manually:

https://youtu.be/CbJ_fwATGg

Adding waypoints of Traffic System Manually:

<https://www.youtube.com/watch?v=LDuijofxGogs&t=96s>

Crosswalk Colliders:

<https://youtu.be/oYYCtR1xh8s>

Time adjustment for traffic lights:

<https://youtu.be/oYYCtR1xh8s?t=131>

For more info and video tutorials access:

<http://masterpixel3d.com/fcg>

Support:

support@masterpixel3d.com