

include/vlsddata.h

```
graph TD; A[include/vlsddata.h] --> B[cstdint]; A --> C[vector]; A --> D[string];
```

A diagram illustrating the dependencies of the header file `include/vlsddata.h`. The header file is shown in a grey box at the top. Three blue arrows point downwards from it to three white boxes below, representing the included headers: `cstdint`, `vector`, and `string`.

cstdint

vector

string