**CS320 – Fall 2015: Project 2**

**Blackboard submission due: Friday, May 1st at 9pm  
Project presentations: lab session on Tuesday, December 5th and office hours**

The goal of this project is to measure the effectiveness of various cache subsystem organizations using the traces of memory instructions obtained from the realistic programs. Each trace contains 10 million memory instructions with two values provided for each instruction: a flag indicating whether this is a load or a store (L stands for a load, S stands for a store), and the byte memory address targeted by this instruction. Three traces are provided, each corresponding to one of the SPEC 2006 benchmarks. Each trace name is annotated with the corresponding benchmark name.

Your goal is to write a program in C or C++ that would use these traces to measure the **cache hit rate** of various data cache organizations and prefetching techniques (note: we are not estimating the instruction cache performance in this project, only the data cache).. Specifically, the following cache designs have to be implemented.

1. **[10%] Direct-Mapped Cache.** Assume that each cache line has a size of 32 bytes and model the caches sized at 1KB, 4KB, 16KB and 32KB
2. **[20%] Set-Associative Cache**. Again, assume that the cache line size is 32 bytes and model a 16KB cache with associativity of 2, 4, 8 and 16. Assume that the least recently used (LRU) replacement policy is implemented.
3. **[20%] Fully-Associative cache.** Assume that each cache line is 32 bytes and the total cache size is 16KB. Implement Least Recently Used (LRU) and hot-cold LRU approximation policies.
4. **[10%] Set-Associative Cache with no Allocation on a Write Miss.** In this design, if a store instruction misses into the cache, then the missing line is not written into the cache, but instead is written directly to memory**.** Evaluate this design for the same configurations as in question (2) above.
5. **[20%] Set-Associative Cache with Next-line Prefetching.** In this design, the next memory line will be brought into the cache with every cache access. For example, if current access is to line X, then line (x+1) is also brought into the cache, replacing the cache’s previous content. Evaluate this design for the same configurations as in question (2) above.
6. **[20%] Prefetch-on-a-Miss.** This is similar to part (5) above, but prefetching is only triggered on a cache miss.

**Extra credit problem [30%]:** Propose and implement a new cache replacement or prefetching mechanism that outperforms either the LRU replacement or the next-line prefetcher. Evaluate your proposal on the designs listed in question (2) above. Feel free to use any supplementary literature that you can find on this subject.

**Materials on Blackboard:**

There is a tar/gzipped archive of materials on Blackboard that contains the following:

1. A directory called memory\_traces, containing the following files:

- sample\_output.txt – Same output with all percentages = 10

- soplex\_memory\_trace.txt – Traces of loads/stores in the soplex benchmark

- povray\_memory\_trace.txt – Traces of loads/stores in the povray benchmark

- gcc\_memory\_trace.txt – Traces of loads/stores in the gcc benchmark

To access these materials, download a copy from Blackboard, cd into the directory where you placed the tar/gzipped archive and issue the following command:

tar -xzvf memory\_traces.tar.gz

This will create a new directory (named memory\_traces) containing the files mentioned above.

**Submission requirements:**

**Please submit ONLY the following things, and pay close attention to naming. Remove any trace files or test output files. Make sure your Makefile builds a correctly named executable. Ensure that you have included an ASCII text file named README (not README.txt just README, exactly like that no lowercase!)**

You will need to submit your source code, so that we can compile it and test for correctness. For checking your code, we will be using the same three traces that you used for plotting the graphs, plus one more trace that you will not have access to.

The code that you submit should compile into a single executable called **cache-sim** with a simple `make` command. This executable should run all of the caches on the given trace, which will be specified via command line options as follows:

./cache-sim input\_trace.txt output.txt

Where:

-input\_trace.txt – file containing branch trace

-output.txt – file to place output statistics

The output file should have the following format: (an example text file is on Blackboard too with comments, which should not be output by your program)

# # # # #

# # # #

#

#

# # # #

# # # #

# # # #

Where each # corresponds to the hit rate of one of the cache configurations. First line provides the hit rate for the direct mapped caches, second line for set associative, the third line provides the accuracy of the fully associative cache with LRU replacement, the fourth line provides hit rates for the fully associative cache with Random replacement, and the fifth line provides hit rates for the associative caches without store allocation The numbers within each line should be separated by a single space. Each of the numbers should be **rounded** to the nearest whole number (not truncated).

Submissions will be checked using a script that will compare your output file to the correct output file using the UNIX `diff` tool, so if your output does not **EXACTLY** match the correct output the grading program will mark it as wrong. I will have to check such submissions by hand which will result in at least a few points being deducted.

The other submission requirement is the pdf file with your project report. The report should have all the graphs and discussion of them, and should also contain answers to the questions below. **The report is worth 10% of the project grade.**

1. Which of the caches performed the best? Taking into account all benchmarks.
2. What is the optimal configuration of the best performing cache?

**Submission Rules:**

You must submit all of the following:

1. All source code
2. A Makefile
3. A README, which minimally contains the Name, BU-ID (everything before the @ in your Binghamton University e-mail) and B Number of each person in the group. Other things to include might be: what works/what doesn't, things you found interesting, etc.
4. A PDF copy of your report

These materials should be turned in as follows: (using Pinar’s name and BU-ID as an example)

If you choose to do the project by yourself:

My e-mail is [rgollap1@binghamton.edu](mailto:rgollap1@binghamton.edu) so my BU-ID is rgollap1

1. Create a new directory whose name is your BU-ID:

mkdir rgollap1/

1. Copy all relevant files into this new directory
2. Create a tar/gzipped archive whose name is also your BU-ID from the directory as follows:

tar -czvf rgollap1.tar.gz rgollap1/

(Should output name of all archived files, make sure there are no .o files, executables, traces, outputs, etc. in this list before submission)

1. Submit tar/gzipped archive via Blackboard

**Clarifications:**

None yet