# EE 660

# MACHINE LEARNING FROM SIGNALS: FOUNDATIONS AND METHODS

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Lecture 21

Lecture 21 EE 660 Nov 3, 2020

### Lecture 21 announcements

- Homework 8 is due Friday
- Graded and commented Homework 6 (Project Proposal) is available on D2L

### Lecture 21 outline

- Boosting (part 2)
- Semi-supervised learning (SSL) (part 1)
  - Introduction and assumptions
  - Types: transductive and inductive
  - Self-training models

# Boosting (part 2) - Adaboost

From last lecture: Can re-arrange Lm to get egns. for Adaboost algorithm

(\*) \$ (zi, 2m) is chosen to minimize:

$$\phi_{m} = \underset{\alpha}{\operatorname{argmin}} \{ \sum_{i=1}^{N} w_{i,m} \, \text{tr} [\hat{y}_{i} + \tilde{\rho}(y_{i})] \}$$

(decision stump sum of weights of misclassified data points optimization)

(\*\*\*) 
$$\beta_m = \frac{1}{2} \log \frac{1 - err_m}{err_m}$$
, with  $\begin{cases} err_m \to 0 \implies \beta_m \to \infty \\ err_m \to 1 \implies \beta_m \to -\infty \end{cases}$   
= weight (importance) of classifier  $\beta_m = 0.5 \implies \beta_m = 0$ 

$$(***) err_{m} = \frac{\sum_{i=1}^{N} w_{i,m} \mathbb{I}[\hat{y}_{i} \neq \phi(\underline{x}_{i}, \underline{\xi}_{m})]}{\sum_{i=1}^{N} w_{i,m}}$$

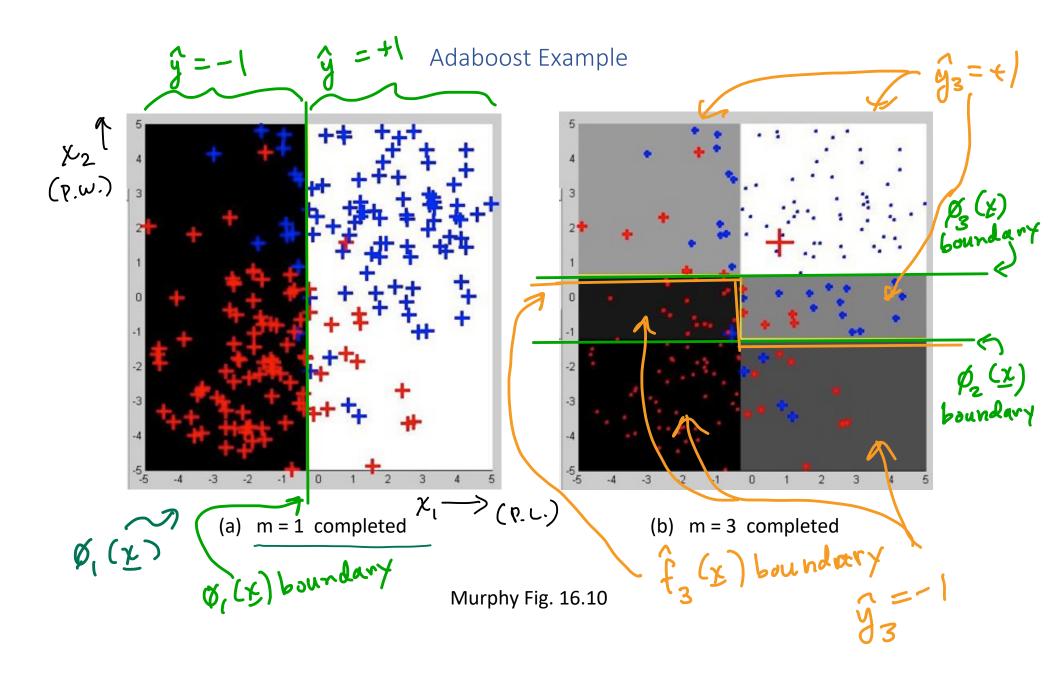
= sample-weighted error rate (at mth iteration), which has been minimized in (x).

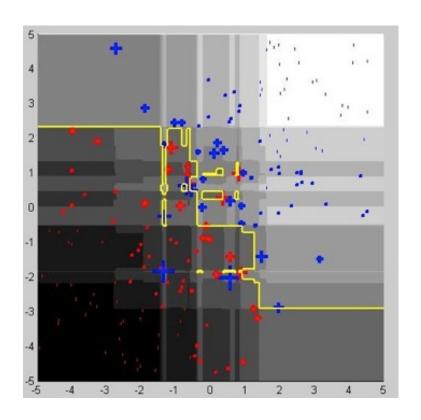
# Algorith: Adaboost. M1

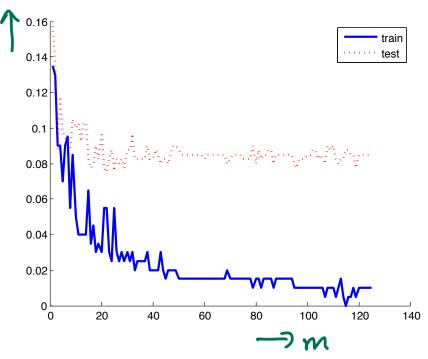
(i) Train classifier Øm (Z) [1-node CART] on weighted dataset Dm (weights winm) per (\*).

(ii) Compute err\_m = 
$$\frac{\sum_{i=1}^{N} w_{i,m} \mathbb{I}[\hat{y}_{i} \neq \phi_{m}(x_{i})]}{\sum_{i=1}^{N} w_{i,m}}$$
 from (\*\*\*)

3. Return 
$$\hat{f}(\underline{x}) = \sum_{m=1}^{M} \alpha_m \beta_m (\underline{x})$$
  
and  $\hat{y}(\underline{x}) = \text{sign } \{\hat{f}(\underline{x})\}$ 







(c) m = 120 completed

Murphy Fig. 16.8: Error rate vs. m

### **Semi-Supervised Learning (SSL)** [Zhu and Goldberg text]

Training set consists of:

 $\textit{l} \text{ labeled instances } \mathcal{D}_{L} = \left\{ \left(\underline{x}_{i}, y_{i}\right) \right\}_{i=1}^{l} \text{ and } \textit{u} \text{ unlabeled instances } \mathcal{D}_{U} = \left\{\underline{x}_{j}\right\}_{j=l+1}^{l+u}$ 

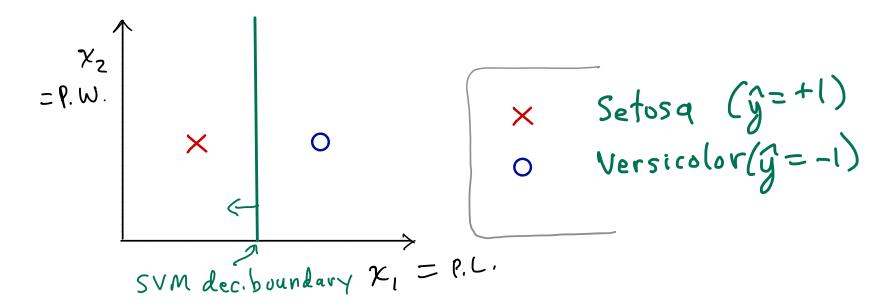
Why SSL?

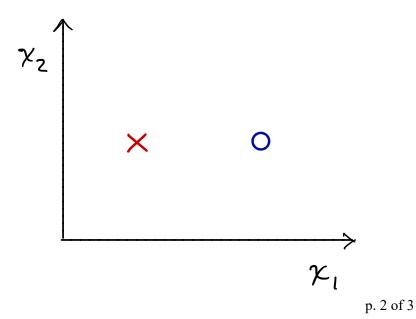
(i) Can be expensive or impractical labels on very marry data pts.

(ii) Often have access to plentiful unlabeled data points.

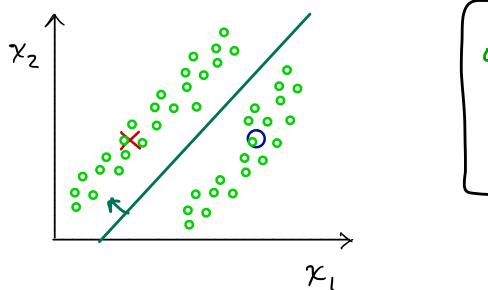
=> The goal is to train a system using both sets  $\mathcal{D}_{\!\scriptscriptstyle L}$  and  $\mathcal{D}_{\!\scriptscriptstyle U}$ , and achieve better out-of-sample performance than training on  $\mathcal{D}_{\!\scriptscriptstyle L}$  only.

Q: Is this possible?

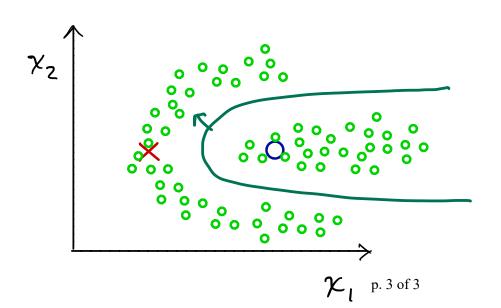








o unlabeled training data



- 1. Labeled data points are representative (not outliers).
- 2. All data points are drawn i.i.d. from underlying densities:

$$\begin{cases}
p(\underline{x}|y) \text{ and } p(y) \\
\text{for labeled data } \mathcal{D}_{L}
\end{cases}$$

$$\begin{cases}
p(x) \\
p(x)
\end{cases}$$
for unlabeled data  $\mathcal{D}_{U}$ 

\* are consistent
$$p(x) = \sum_{y} p(x|y) p(y)$$

# 2 major types of SSL

Inductive SSL learns  $\hat{y} = sign\{\hat{f}(x)\}$  over all feature space X. o versicolor → divides all feature space into decision regions x, (p. L.) Transductive SSL learns  $\hat{y}_i = \text{sign} \{\hat{f}(x_i)\} \quad \forall x_i \in \mathcal{D}_U$ .

