Comp 3350-001: Comp. Organization and Assembly Language Programming --Syllabus

Term: Fall 2020

Instructor: Dr. Xuechao Li Zoom: 6866801751 Email: xcl@auburn.edu

Office Hours: Monday 9-10am OR by schedule

Schedule: Asynchronous remote

The instructional mode for this course is Online Asynchronous. The course will be conducted online in its entirety, and you will not have to be on campus for any part of this course. There will be no class meetings for you to attend, and there will be no specific time of day during which you have to participate in a course activity. You will be responsible for setting your own schedule for completing course readings, watching pre-recorded lecture videos, submitting assignments and taking exams no later than the published deadlines, and completing all other activities required by this course.

Lab. facility: Shelby 2119, 2210 (MASM, Visual Studio)

(All engineering labs have been updated with MASM. This includes the other two labs in Shelby 1202 and 2210.)

Teaching Assistant:

Chengfei Wang czw0078@tigermail.auburn.edu

Friday 10AM - 1PM Zoom ID: 9234002162

Recommended Textbook: Assembly language for Intel based Computers, 7th edition, Kip R. Irvine, Prentice Hall, 2014.

Catalog Description: Stored program computers, hardware and software components, data

representations, instruction sets, addressing modes, assembly programming,

loaders and linkers, operating systems.

Course Objective: Develop familiarity with computer organization and design and assembly programming. Develop ability to write short assembly programs.

Course Outline:

- 1. Introduction to computer organization.
- 2. Software architecture of Intel microprocessor.
- 3. Instruction coding.
- 4. Program development tools.
- 5. Data representations.
- 6. Addressing modes.
- 7. Integer Arithmetic.
- 8. Procedure internals.
- 9. String and Array manipulations.

Goals or knowledge you would gain upon completing this course:

- 1. Master 2's complement and unsigned arithmetic
- 2. Understand basic computer organization concepts: how a program runs within a computer; pipelining
- 3. Master the ability to write short x86 programs, assemble and debug them
- 4. Understand the inner workings of procedure calls/returns
- 5. Master the use of arithmetic instructions
- 6. Understand how compilers assign and refer to storage for local variables

- 7. Master the use of strings and arrays at low level8. Understand temporal and storage efficiency of program implementations

Assessment

Midterm 1: Open from 8am - 5pm, but finish it within 75 minutes on Sep 29th Midterm 2: Open from 8am - 5pm, but finish it within 75 minutes on Oct 29th

Final exam: Open from 8am - 5pm, but finish it within 150 minutes on Dec 8th (Per University schedule)

http://www.auburn.edu/administration/registrar/documents/Fall Exam Schedule 202110 1.pdf

Individual Programming Projects: 5 projects

- You may use any development platform or compiler, but your projects will be graded ONLY on a Visual Studio with masm.
- Instructor reserves the right to assess other penalties for any errors not strictly covered in the above rubric.

Grades:

• Exams 40% (Two midterm exams and one final exam)

■ Exam1 12%

■ Exam2 13%

• Final Exam 15%

• Quizzes 10%

• Projects 50%

A [90, 100], **B** [80,90), **C** [70,80), **D** [60,70), **F** [0,60)

http://www.auburn.edu/academic/provost/policies-guidelines/su-grading-2020-spring.php

Course Policies

Scaling, Curves, etc: Grades will not be scaled, curved, or adjusted arbitrarily. Do not expect a low-performance assignment/project/exam can be replaced by a high-performance one.

Projects/Quizzes Due Dates: Projects will be submitted through Canvas. Projects will always be due at 11:59 pm on the due date. Late assignments will receive a grade of zero (0). Deadlines will be made as generous as possible to *a priori* take into account illness, other courses, Acts of God, and nearly all conceivable excuses. If you have a documented illness preventing you from completing your assignment, you may submit all of your partial work and request an extension. **This extension is not automatic. No Late Submission.**

If you are not able to work on projects on the due date due to any emergencies (i.e. food poisoning, family emergency, travels in University athletics program/conferences/competitions, practice in marching band...), you must email Dr. Li before a deadline. Otherwise, you will not be given any chance to extend a deadline. For example, a deadline of Project 1 is 11:59pm Jan 25th and you don't feel very well on Jan 25th. You must email Dr. Li: (1) your situation; (2) a date to present your excuse such as a medical excuse

(usually Dr. Li prefers to see your excuses in the end of a regular class); (3) your partial work on Jan 25th. But if you inform Dr. Li after Jan 25th, NO extension!

Email Policy: Your questions posted through emails are less likely to be answered (see the **Piazza** Section below), because the questions by emails cannot benefit other students. GTAs will answer homework and project questions on Piazza and Canvas. If a student asks a particularly relevant question, GTAs will post the response on **Piazza** in Canvas for the benefit of the entire class. You are responsible for all announcements made in class or electronically. You should read your Canvas information at least once every two days.

Piazza: We will adopt Piazza for class discussion. Piazza is highly catered to getting you help fast and efficiently from students, GTAs, and Dr. Li. Rather than sending questions to GTAs/Dr. Li through emails, you should post your questions on Piazza.

For bugs from your source code, please do not post your source code on Piazza.

Rebuttal Period: You will be given a period of three business days to read and respond to the comments and grades of your projects and quizzes. Before you see Dr. Li for your any project concern, please see GTA initially. If you are not satisfied with GTA answers, you are welcome to see Dr. Li. GTAs may use this opportunity to address any concern and question you have. GTAs may also ask for additional information from you regarding your projects.

Announcements: You are responsible for all announcements made in class or electronically. You should read your e-mail at least once a day. GTAs/Instructor rejects to reply to your emails if no course **name/number** and **section number** in the Subject line.

GTAs will reply to your emails within 120 minutes in regular working days. 8am – 6pm Mon – Fri (except weekends/national/University holidays). It is at GTAs' discretions for the rest of time. For "Ping-pong" emails, if students do not reply GTAs' emails within 120 minutes, GTA will decide if he/she continues to communicate with students.

Special Accommodations: Students who need accommodations are asked to arrange a meeting with your instructor as soon as possible. If you have a conflict with my office hours, an alternate time can be arranged. To set up this meeting, please contact me by email. If you do not have an Accommodation Memo but need accommodations, make an appointment with The Program for Students with Disabilities, Office of Accessibility, 1228 Haley Center, 844-2096 (V/TDD).

Please see the following link for more information on accommodations (modified 09/24/2018).

Students should proactively contact Instructor for a face to face meeting within 48 hours since students send a special request to Office of Accessibility. Otherwise, students should following regular rules without any exception.

https://accessibility.auburn.edu/

https://sites.auburn.edu/admin/universitypolicies/Policies/ADAAccommodationsPolicy.pdf https://cws.auburn.edu/studdis/proctor/information/instructoruserguidelines.aspx

Academic Integrity (Honesty): Students will be expected to understand and follow Academic Honesty policies in place by the university. All work is to be done individually. Students should NOT share any project code or even detailed algorithm information with each other. Your programming code is exclusive to you. If found, all students will receive ZERO, including student(s) who provide source(s). For example, A copied a solution from B. Both A and B will receive a ZERO. (Yes, B did it by himself/herself. Since B shared a solution with A, B also got ZERO)

Exams: GTAs are required to report highly similar answers to Dr. Li if they find it.

Approved references:

The following constitute acceptable references to help you complete assignments.

- The course textbook is always approved and content may be used without citation.
- My course notes, lectures, and advice I give in my office may be used without citation
- Online general web references are fine, provided you give a citation for the website at the top of your code AND clearly label any lines of code that you use (it should never be ambiguous which lines of code you used from a website)
- Other books/textbooks on the language are fine, but require citations
- You are allowed to discuss broad conceptual ideas (for example, the idea of polymorphism) with other students, but never to share code. If you discuss something with another student (even casually), you should always cite that reference in clear terms.

Unapproved references (these constitute Academic Dishonesty):

This is not a complete listing and cases of ambiguity should always be referred to the instructor for approval prior to use.

- Solution manuals for the text (or the like)
- Websites that sell custom code to individuals
- Code written by others (students or otherwise) for this class or similar classes
- Anything not listed under "Approved References" or approved by the instructor

You MUST document references clearly. If you discuss a project with another student or professor, you should indicate what you discussed and who you discussed it with clearly in the header of your project documentation (and/or code).

For example:

:Xuechao Li

;Project1.cpp

;Dr. Li helped me debug a syntax error in my "for" loop.

;I used Wikipedia.org in order to learn how a genetic algorithm works.

;I spoke with Bob Smith in the class about identifying objects in Assembly Language.

If you don't need any sources for an assignment, clearly state "I did not use any external sources for this assignment" in your source code. Failing to document sources is plagiarism and will be penalized.

If you are unsure whether or not to document a source, it is better to document. Breaches of Academic Honesty will be referred to the Academic Honesty Committee and the strictest sanctions possible (including expulsion and failure) will be my recommendation.

If you are ever unclear about whether or not a course of action is unacceptable, you are always encouraged to consult the instructor.

Getting Help: Projects may prove challenging and time-consuming. You are always welcome to bring questions concerning labs to the class, as well as to office hours. A good strategy is to always start early on projects, so that if you run into difficulties, you can get help as soon as possible. I will do my best to answer questions concerning labs within 24 hours of receiving them; however, I do not guarantee that I will always have time to debug code via e-mail (I prefer not to do so). For time-consuming problems dealing with code, office hours are always preferable. I will not help debug code via e-mail on the day an assignment is due.

Office Hours: You are always welcome to drop by during office hours to discuss projects or general concepts. To get urgent help or advice out of office hours, it is recommended to send an email in advance to make an appointment.

Course Difficulty: Typically, the course starts off relatively easy and gets harder as time goes on. Often, students are deceived by the (slower) initial pace and develop lazy habits at the beginning of the course. By mid-semester, they have thrown away many grade opportunities and find themselves in a bad situation with respect to grades. No amount of effort at the end of the class will compensate for consistent, dedicated effort throughout the class. Whether or not you have past experience with programming, my strongest recommendation is that you respect the class and come to class ready to engage every single class period. If you do this, you will dramatically increase your chances of success.