

Pablo R. Weremczuk

SOFTWARE DEVELOPER · LEAD PROGRAMMER

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Education

UAI(Interamerican Open University)

COMPUTER SCIENCE AND ENGINEERING

Computer Engeniering at Universidad Abierta Interamericana (UAI)

Buenos Aires, Argentina

Mar. 2014 - PRESENT

IBM

CERTIFIED LOTUS PROFFESIONAL - SP: 3014982

Certified Lotus Proffesional on applications development.

Buenos Aires, Argentina

Jun. 2006

Skills

Programming Node.JS, AngularJS, Javascript

Web Express with Node.JS, HTML, SASS

Languages English, Spanish

Experience

Techona

SR. SOFTWARE ENGINEER

- Casino games development using Google Closure
- UI Optimization for smartPhone, tablets and physicals slot machines
- Troubleshooting of minified code on different devices
- Build automation using NodeJS
- Prototype creation using PIXIJS, Spine and DragonBones

Prague, Czech Republic

Feb. 2017 - Present

FreeLance IOS Developer

IOS DEVELOPER

- Fitness app using geolocation phone capabilities
- Native IOS app on Swift 4

Prague, Czech Republic

Nov. 2017 - Present

Devicescape

ANGULARJS/NODEJS DEVELOPER

- AngularJS UI development for mobile apps.
- NodeJS endpoints mockups for API testing.
- Google Analytics implementation for app tracking.
- IOS integration using Swift
- Created ProtractorJS cases for UI testing.
- Docker container for UI testing on a Jenkins Box
- NodeJS Endpoint REST API creation using BookShelfJS ORM

San Francisco, California

Jul. 2016 - Feb. 2017

Bluesmart

ANGULARJS/NODEJS DEVELOPER

- Optimized the load times of the company website. I lowered the load times from 15 secs. to 3 secs.
- Maintained the company's e-commerce site, made with Ruby on Rails and PostgreSQL.
- Added fraud prevention fixes to the e-commerce site.
- Metric tools integration(Google Analytics, Mixpanel, Google Tag Manager, among others).

Buenos Aires, Argentina

Feb. 2016 - Jul. 2016

Inaka(an Erlang Solution Company)

ANGULARJS DEVELOPER

- Developed an administration dashboard on AngularJS, interacting a REST API made in Erlang.
- Developed E2E testings on Protractor and Celenium.
- Developed Unit Testings on Jasmine
- Developed fake REST endpoints on ExpressJS/NodeJS in order to run regression tests and day to day development

Buenos Aires, Argentina

Aug. 2015 - Feb. 2016

The Walt Disney Company of Argentina

LEAD DEVELOPER

- Hired a team of four people in order to fulfill the needs of the region (15 countries).
- Implemented and migrated 3 different CMS's in the course of 5+ years
- Reviewed budgets with system providers
- Followed different projects in a wide range of technologies, mostly PHP on Linux, but also Ruby on Rails and NodeJS/MongoDB

Buenos Aires, Budapest, Uk

March. 2009 - Aug. 2015

Three Melons

LEAD DEVELOPER / GAME DESIGNER

- Created games in Flash, using ActionScript 3.0 for companies like Disney, Lego, MTV, among others.
- Led multidisciplinary teams in several projects for the named companies.

Buenos Aires, Argentina

Oct. 2007 - Feb. 2009

Galicia Bank

SENIOR SOFTWARE DEVELOPER

- Maintained several collaborative systems made in Lotus Notes.
- Led a team of three people, working also with Lotus Notes among other tools.

Buenos Aires, Argentina

Nov. 2006 - Oct. 2009

MicroGestion Software

SENIOR SOFTWARE DEVELOPER

- Developed collaborative systems based on the tool Lotus Notes.
- Worked as consultant in companies like Unilever, Clorox, Johnson Diversey, among others.

Buenos Aires, Argentina

Jul. 2000 - Nov. 2006

Extracurricular Activity

Vox Populi Vox Dei 2

PROGRAMMER/CONSULTOR

- Programmed the main code and visual effects.
- Designed the first bosses and level layout.

Steam - USA

2013 - 2015

Naka Outdoors Mobile App

PROGRAMMER

- Programmed the e-commerce App on AngularJS/Phonegap.
- Published the app in the Apple App Store.
- Published the app in the Google Play Store using 2 different versions. One for older Android devices.

App Store/Google Play Store

2015 - Present

EHS App

PROGRAMMER

- Programmed an identity control App on AngularJS/Phonegap.
- Published the app in the Apple App Store.
- Published the app in the Google Play Store.

App Store/Google Play Store

2015 - Present

Honors & Awards

INTERNATIONAL

- | | | |
|------|---|-------|
| 2009 | 3rd place , Kongregate Weekly Contests for the game "Vox Populi Vox Dei (a werewolf thriller)" | U.S.A |
| 2008 | 3rd place , Kongregate Weekly Contests for the game "Engines of Creation". | U.S.A |

Presentation

2013 EVA (Argentinan Game Developer Conference)

FACEBOOK USER BEHAVIOR

- Talked about a mathematical model describing player behaviours on Facebook Games.

Argentina

Nov. 2013

2012 EVA (Argentinan Game Developer Conference)

VOX POPULI VOX DEI POSTMORTEM

- Talked about my game and how I monetized it.

Argentina

Nov. 2012

Writing

250 Indie Games You Must Play

COLLABORATOR

- My game "Vox Populi Vox Dei" was published on the book.

Joe Simpson

2011