



WAKE FOREST  
UNIVERSITY

# SLURM

(Simple Linux Utility Resource Manager)

## Status Update, Testing, and Timeline

High Performance Computing Team – Information Systems

# Completed Tasks

- New scheduler server (rhel6slurm) fully operational
- User wiki updated:
  - Updated all pages with Torque content
  - Changed pages contain a banner linking to legacy versions during transition
  - Primary SLURM documentation pages:
    - <https://wiki.deac.wfu.edu/index.php/SLURM>
    - <https://wiki.deac.wfu.edu/index.php/Category:SLURM>
  - SLURM examples, commands, templates, and reference links available
- Conversion script
  - Convert any .pbs, .job, or .SC file to SLURM  
\$ pbs2slurm.py -i <INPUT>
  - Full help showing options (-h), and preview mode available (-p)

This article has been updated due to the SLURM transition!  
Click [HERE](#) for prior article version.



# Completed Tasks

- Group and user accounts created
- Partition integration successfully tested

Name	Priority	Node Limit	Time Limit
Debug	10	None	< 6 hours
Small	40	1 node	< 1 day
Medium	30	8 nodes	< 1 week
Large	20	None	< 1 year
Infiniband*	50	IB nodes only	< 1 year
GPU*	50	GPU nodes only	< 1 year

- Non-asterisk partitions submit to all compute nodes
- Submission testing of non-specialized software
- Server scripts and custom email notifications in place



# Testing

- Ready for your testing!
- Submit jobs to SLURM only from **rhel6head4**  
[bc103bl14 ~] \$ sbatch myjob.slurm
- Current compute nodes available for testing
  - 1G: BC03
  - 10G: UCS Chassis 10/11
  - Infiniband: BC02BL02, BC02BL12
  - GPU: gpu01-05
- Need help with specialized software testing
  - NAMD
  - LS-Dyna
  - Infiniband specific jobs
  - GPU specific jobs



# Changes: Job Prioritization

- Simplified job priority equation:
$$\begin{aligned} & (\text{PriorityWeightAge}) * (20) + \\ & (\text{PriorityWeightJobSize}) * (\text{job\_size\_factor}) + \\ & (\text{PriorityWeightFairshare}) * (100) + \\ & (\text{PriorityWeightQOS}) * (\text{QOS\_factor}) + \\ & (\text{PriorityWeightPartition}) * (1000) \end{aligned}$$
- Major change: Partition weight is primary determining factor
  - Encourages desired job types, many small form factor and parallelization
- Priority flag, “Small relative to time” enabled, favors full node consumption
- In-depth information:
  - [http://slurm.schedmd.com/priority\\_multifactor.html](http://slurm.schedmd.com/priority_multifactor.html)



# Other Changes

- Each user has an account created in the SLURM account database
  - Allows for individual fairshare weight assignment if desired
- Parent group fairshare inheritance
  - Users inherit fairshare weight from group accounts
- Topology mapping
  - SLURM has configured knowledge of chassis network connectivity
  - Allows for future expansion into multiple datacenters
- Infiniband job submission
  - Submit to “Infiniband” partition
  - Include the “switches=1” directive
  - [https://wiki.deac.wfu.edu/index.php/SLURM\\_Job\\_Script\\_Templates#Parallel\\_Job\\_Type\\_2 - Infiniband](https://wiki.deac.wfu.edu/index.php/SLURM_Job_Script_Templates#Parallel_Job_Type_2_-_Infiniband)



# Timeline

- Recommended testing procedure
  - Start with short, simple “hello world” type job submissions
  - Use the conversion script to test previously run jobs
    - Start simple, work up to complex
  - Run actual jobs when ready
- Test expansion
  - Compute nodes can be allocated for SLURM on demand
  - A pre-existing head node will be converted when required
- Transition
  - Goal is start of Spring Semester to be using SLURM
  - Flexible based upon feedback and results
- Process is in place to disable and remove Torque when ready
  - Tested successfully on UCS chassis 11



# Questions?

