安装与使用

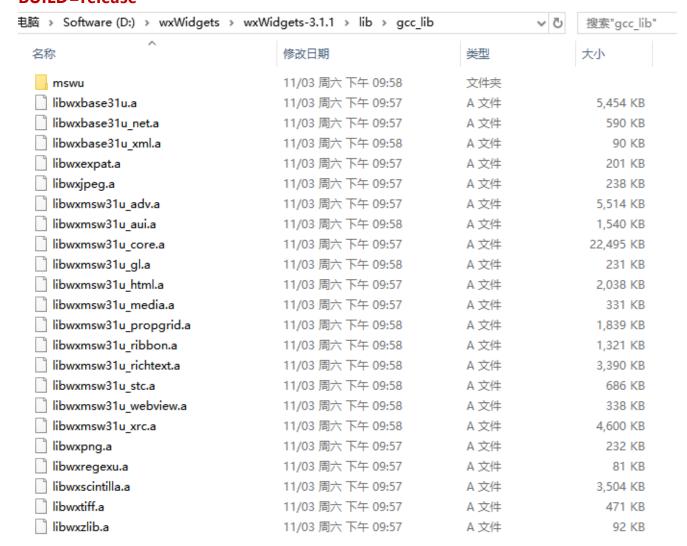
2018年11月03日周六 下午11:19

1, wxWidgets 编译

静态编译

\wxWidgets-3.1.1\build\msw>mingw32-make -f makefile.gcc SHARED=0

BUILD=release

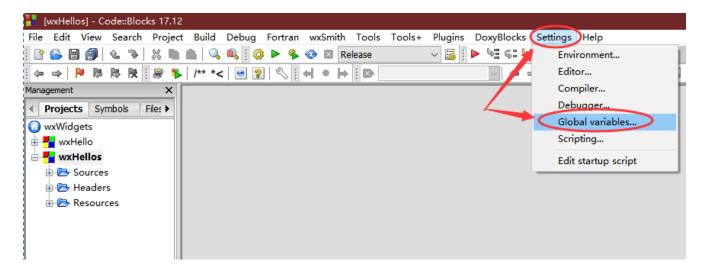


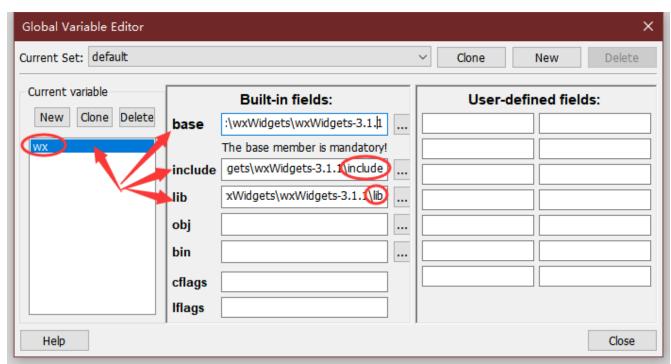
动态编译

\wxWidgets-3.1.1\build\msw>mingw32-make -f makefile.gcc SHARED=1

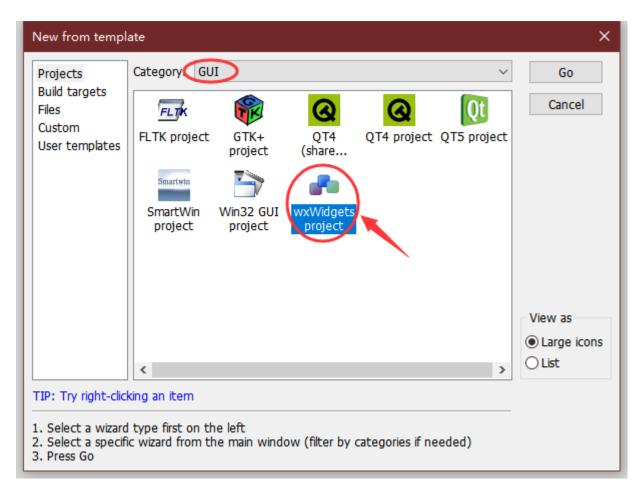
BUILD=release

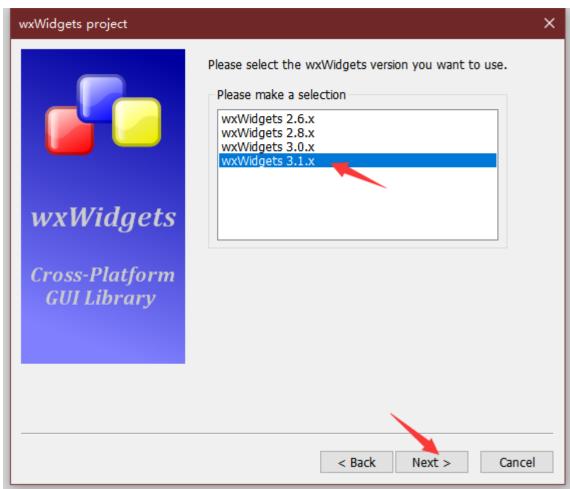
2, codeblocks 设置

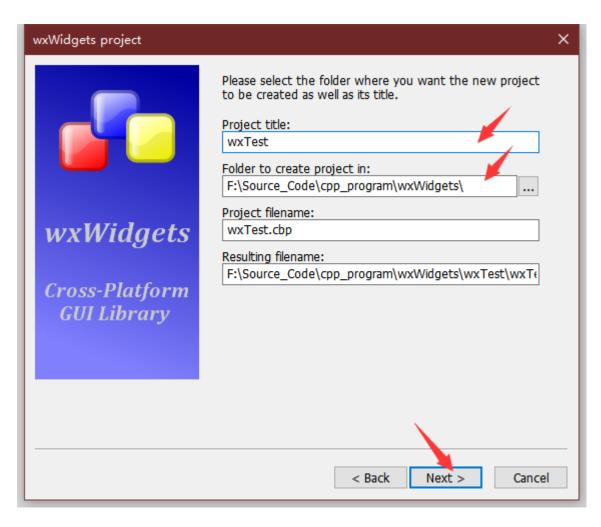


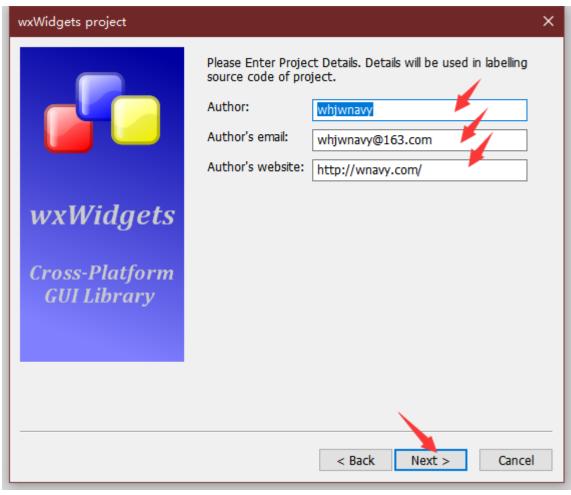


3,新建工程

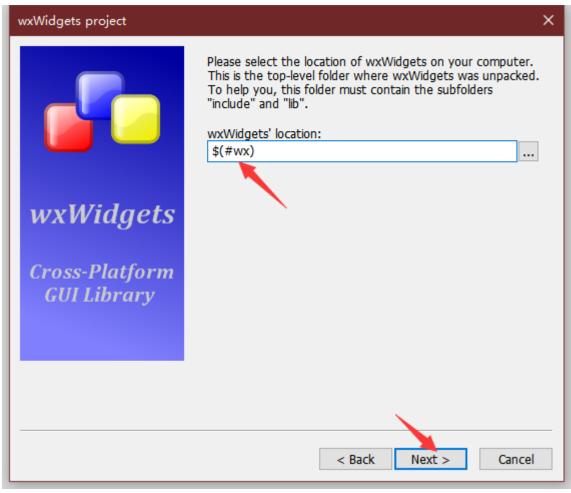


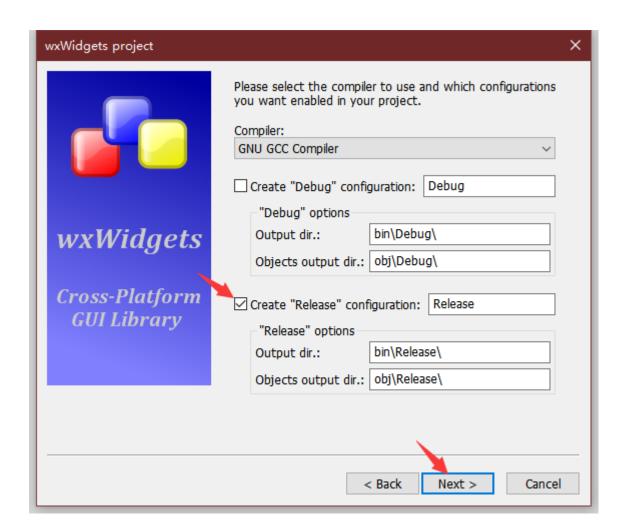




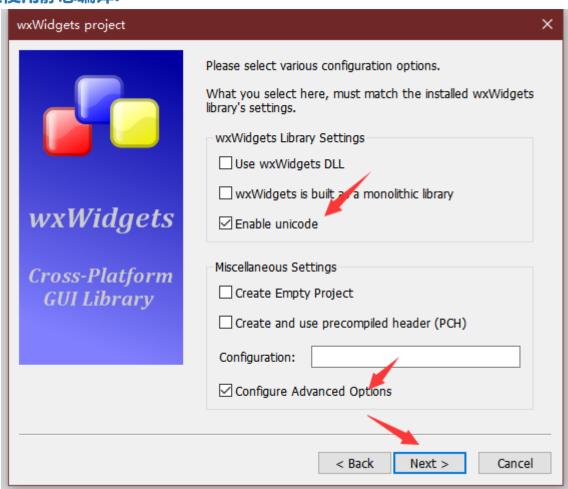




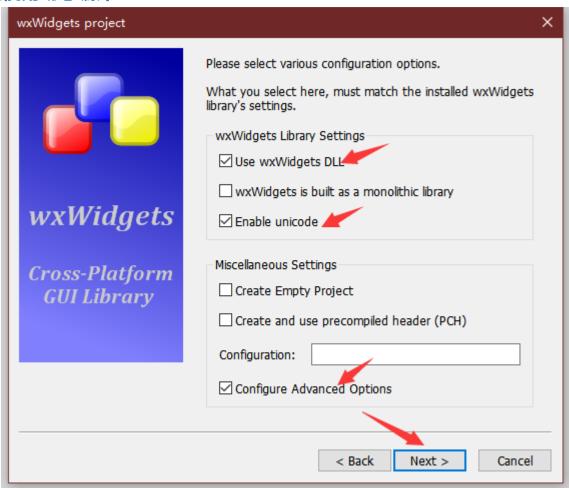


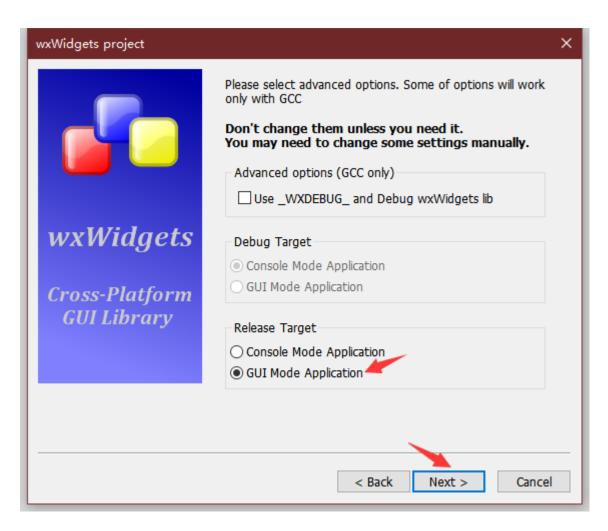


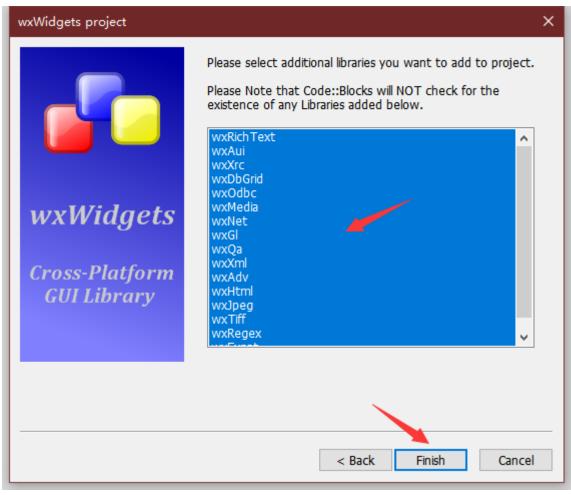
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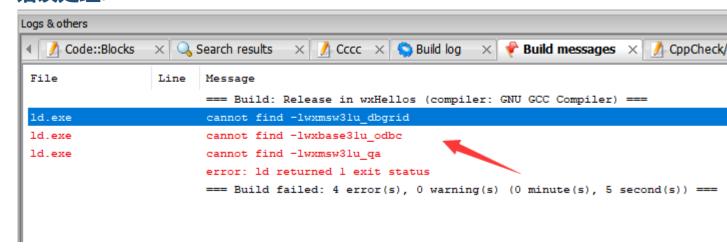
如果使用动态编译:

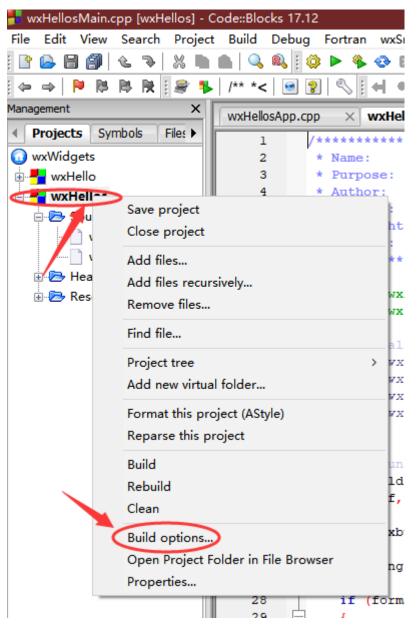


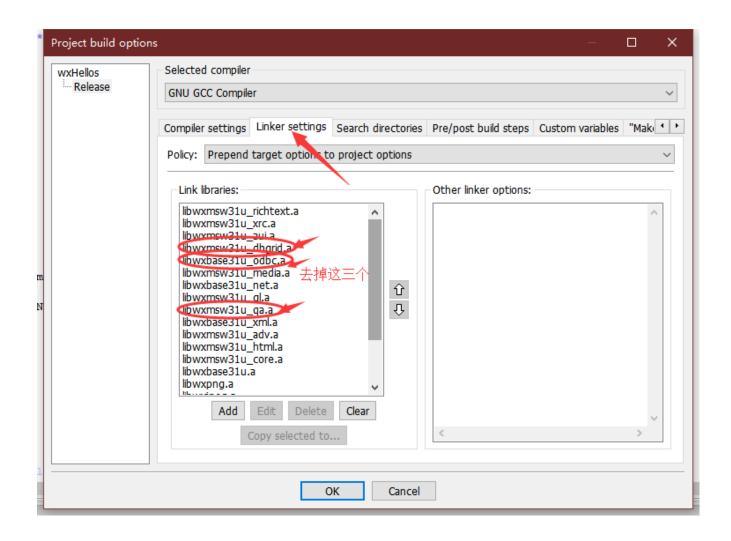




4, 错误处理:







5,静态编译 APP

静态编译 APP,除了要添加的静态库,还需要添加 gcc 的静态库。

