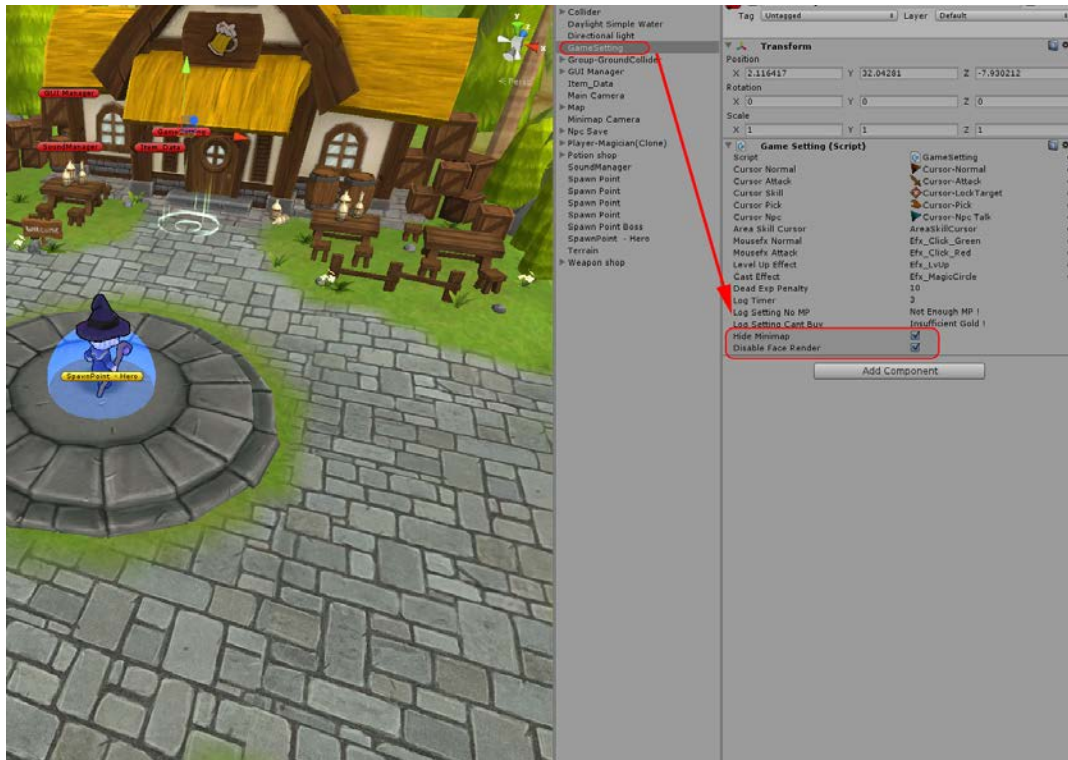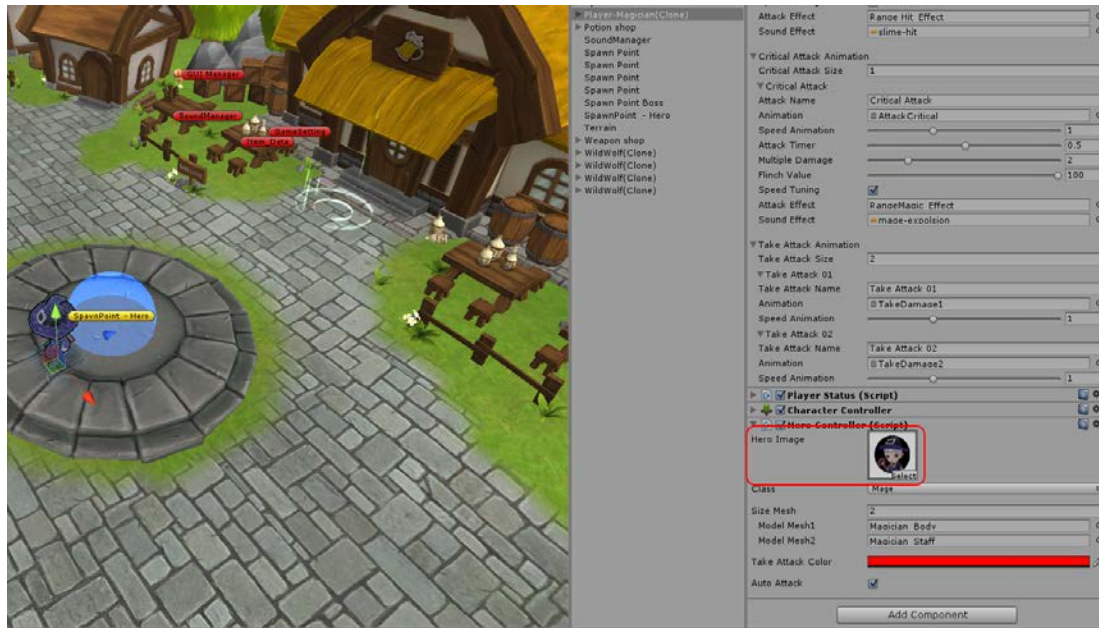# What new in version 1.1

1) Hide Minimap / Disable FaceRender (Because 2 function can use only unity pro , If you use unity free you must check this)

(when you check this,2 function will disable , face render will replace with hero image)

(You can set hero image in Hero Controller(script))

Note* hero image size must equal to face frame

Example faceframe size 255*211 , hero image is 255*211 too

2) New type skill (Change topic "Buff Skill" to "Support Skill") can create a heal skill (restore hp)

3) Add new sample range hero (Mage) ,equipment , sample skill

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4) Fix some bug

    a. Can't sell item when your money less than sell price --- Fix

    b. Use area skill defeat enemy doesn't get exp --- Fix