DDM Homework Task 2

Our approach to solve the task

Sender

- 1. serialize the message
- 2. chunk byte array into array chunks of (at most) length 8096
- 3. send chunks of a message consecutively by sending objects including a serialized messagechunk, manifest, serializerID, sender, current chunk number and number of total expected chunks for this message

Receiver

- 1. gets message chunkwise, collects byte chunks and reassembles the message based on chunk number and number of expected chunks into one byte array
- 2. deserializes whole message

The serialization is done by kryo and the large messages are send via the dedicated artery's side channel.