Lernsoftware

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LearningUnit

+ learningUnitID: int
+ date: int
+ time: int
+ round: int
+ averageSuccess: int

+ LearningUnit(): LearningUnit
+ updateLearningUnit(): void
+ countAverageSuccess(): int

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refers to

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CardBox

+ cardBoxID: int
+ cardBoxName: String
+ containingRegisters: int
+ containingFileCards: int

+ CardBox(containingRegisters: int): CardBox
+ deleteCardBox(): void
+ updateName(cardBoxName: String)

>
contains   1..*

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Register

+ registerID: int
+ containingFileCards: int

+ Register(): Register
+ deleteRegister(): void
+ moveRegister(): void
+ keepRegister(): void
+ mixFileCards(fileCard: FileCard): void

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contains   0..*

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FileCard

+ fileCardID: int
+ question: String
+ answer: String

+ FileCard(question: String, answer: String): FileCard
+ deleteFileCard(): void
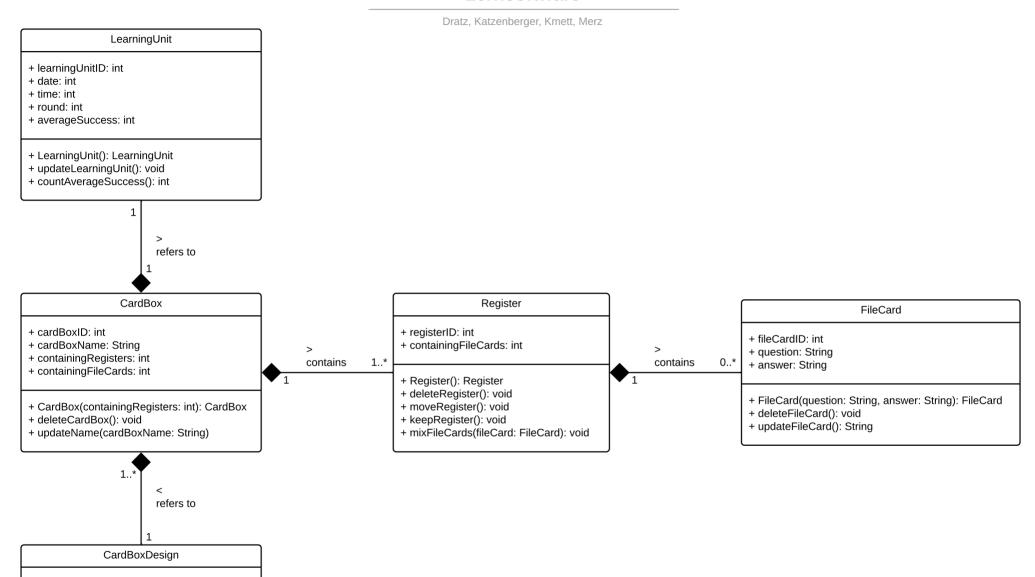+ updateFileCard(): String

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CardBoxDesign

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+ changeColorPattern(): void
+ changeFont(): void