
Algorithm 1 $C_i = A_i \times B$

Input: A_i, B **Output:** C_i (result of $A_i \times B$)

```
1:  $nnzPerColScan\_left \leftarrow A.nnzPerColScan$  (this is computed in matrix
   setup)
2:  $mat\_send \leftarrow local\ B$ 
3: for  $k = myrank : myrank + nprocs$  do
4:    $mat\_recv \leftarrow Irecv(remote\ B)$  from right neighbor
5:    $Isend(mat\_send)$  to left neighbor
6:    $nnzPerColScan\_right \leftarrow compute\ it\ for\ mat\_send$ 
7:    $C_i \leftarrow RECURS\_MATMULT($ 
        $A_i, mat\_send,$ 
        $nnzPerColScan\_left[0], nnzPerColScan\_left[1],$ 
        $nnzPerColScan\_right[0], nnzPerColScan\_right[1])$ 
8:   wait for  $Isend$  and  $Irecv$  to finish
9:    $swap(mat\_send, mat\_recv)$ 
10: end for
11: sort  $C_i$  and remove duplicates.
```

$nnzPerColScan_left[0]$ and $nnzPerColScan_left[1]$ are being used to know the starting and ending index for nonzeros of each column of A . The same for $nnzPerColScan_right$ about B .

In the recursive function, if A is being split vertically, $nnzPerColScan_left$ will also be split to half. In this case, B should be split horizontally, so we go through half of the nonzeros of B and create $nnzPerColScan_middle$ to know when each column ends for the top block and starts for the bottom block. Then call the recursive function as following:

Algorithm 2 Calling $RECURS_MATMULT$ for when A is being split vertically

```
1:  $C_i \leftarrow RECURS\_MATMULT($ 
    $A_{i,1}, B_{i,1},$ 
    $nnzPerColScan\_leftStart[0], nnzPerColScan\_leftEnd[0],$ 
    $nnzPerColScan\_rightStart, nnzPerColScan\_middle)$ 
2:  $C_i \leftarrow RECURS\_MATMULT($ 
    $A_{i,2}, B_{i,2},$ 
    $nnzPerColScan\_leftStart[A\_col\_size\_half], nnzPerColScan\_leftEnd[A\_col\_size\_half],$ 
    $nnzPerColScan\_middle, nnzPerColScan\_rightEnd)$ 
```
