Project 5: SOCKS 4

NP TA 建樺

5/25 23:55

Project 5 Deadline

Demo: 5/26 Mon.

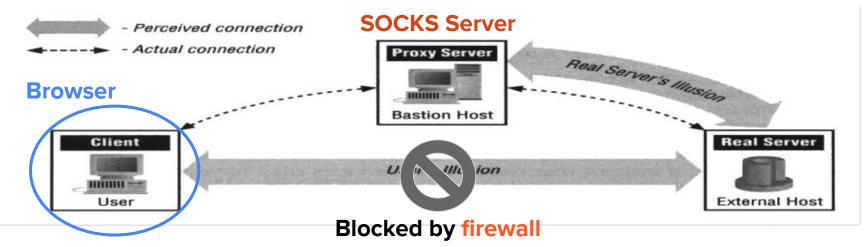
Project Requirements

- I. SOCKS 4 Server **Connect** Operation
- II. SOCKS 4 Server **Bind** Operation
- III. CGI Proxy
- IV. Firewall

I. Connect Operation

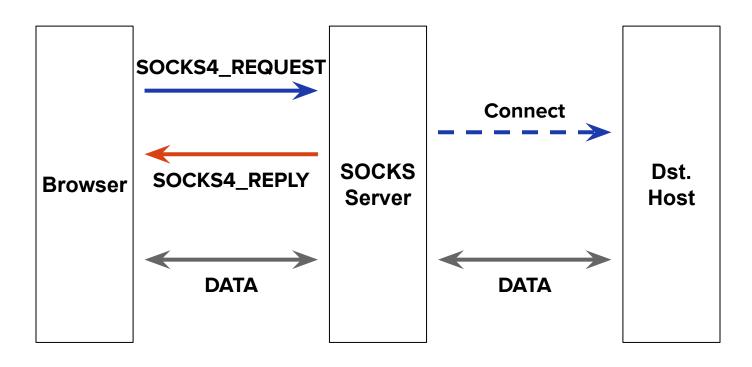
Connect Request

A client wants to establish a connection to an application server



ref. proxy.ppt, p.2

Connect Operation (HTTP Example)



SOCKS4_REQUEST



4	1 80	140 113 43	7	0
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- VN is the SOCKS protocol version number and should be 4
- CD is the SOCKS command code and should be 1 for CONNECT request
- NULL is a byte of all zero bits

SOCKS4_REQUEST (SOCKS 4A)

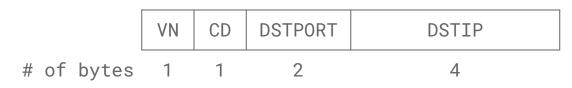
If the client cannot resolve the destination host's domain name itself

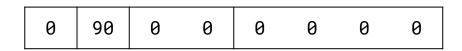
	VN	CD	DSTPORT	DSTIP	USERID	NULL	DOMAIN NAME	NULL
# of bytes	1	1	2	4	variable	1	variable	1

1 80 0 0 0	0	'w' 'w' 0
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- DSTIP should be 0.0.0.x with nonzero x
- The SOCKS server resolves the domain name
- You may test with `curl --socks4a <host[:port]> <URL>`

SOCKS4_REPLY





- VN is the version of the reply code and should be 0
- CD is the result code:
 - 90: request granted
 - 91: request rejected or failed
- DSTPORT and DSTIP fields are ignored in CONNECT reply

SOCKS Server Messages

Your server should print messages in the following format:

- <S_IP>: source ip
- <S_PORT>: source port
- <D_IP>: destination ip
- <D_PORT>: destination port
- <Command>: CONNECT or BIND
- <Reply>: Accept or Reject

```
<S_IP>: 114.34.225.168

<S_PORT>: 10089

<D_IP>: 140.113.199.168

<D_PORT>: 443

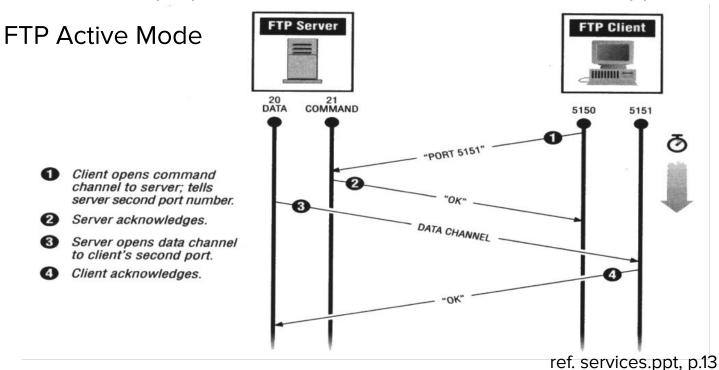
<Command>: CONNECT

<Reply>: Accept
```

II. Bind Operation

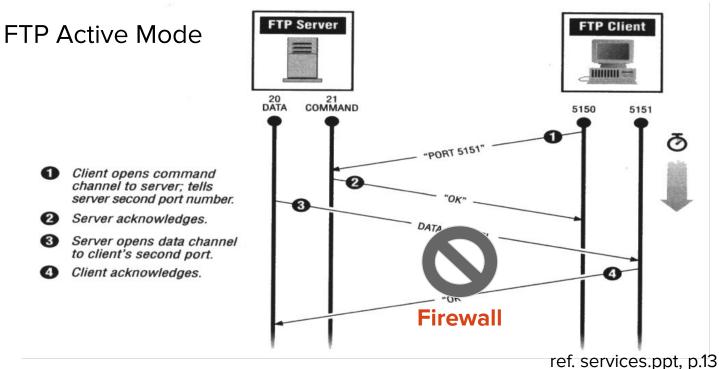
Bind Request

A client wants to prepare for an inbound connection from an application server



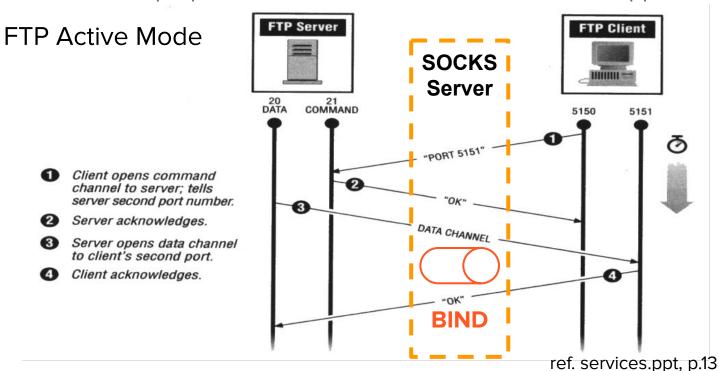
Bind Request

A client wants to prepare for an inbound connection from an application server

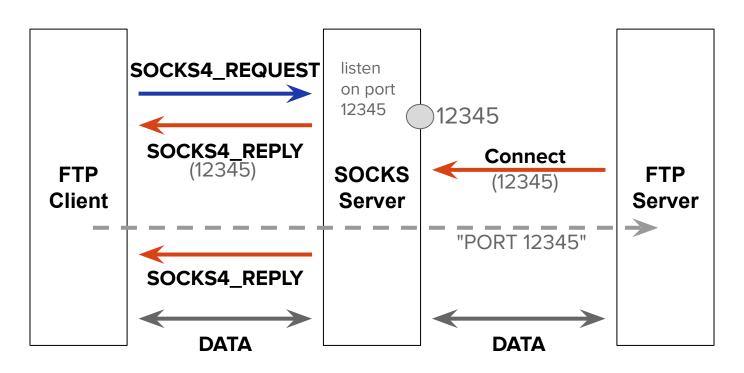


Bind Request

A client wants to prepare for an inbound connection from an application server



Bind Operation (FTP Example)



SOCKS4_REQUEST

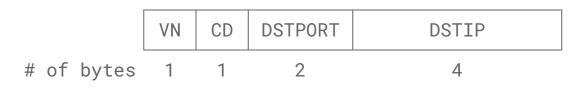


Example:(Bind)

4 2 20 140	113 9 151	0
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- VN is the SOCKS protocol version number and should be 4
- CD is the SOCKS command code and should be **2** for **BIND** request
- NULL is a byte of all zero bits

SOCKS4_REPLY

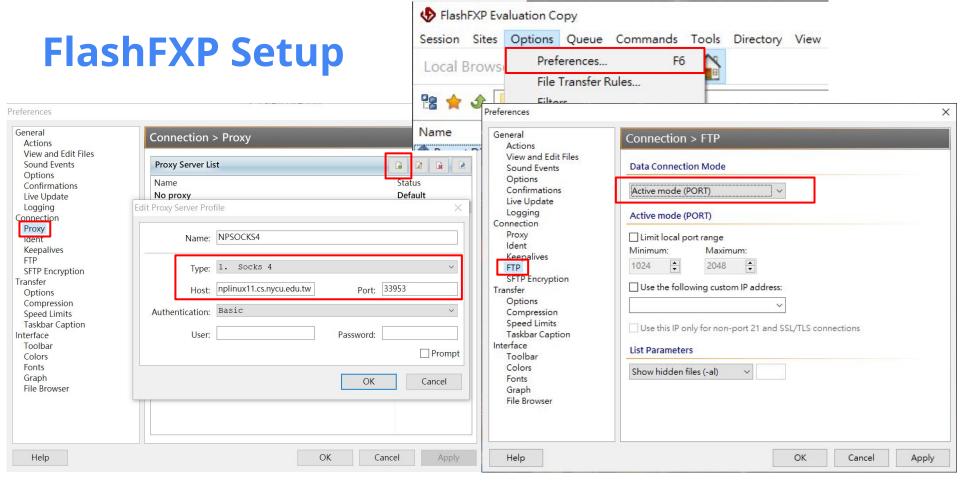




- VN is the version of the reply code and should be 0
- CD is the result code:
 - o 90: request granted
 - 91: request rejected or failed
- DSTPORT and DSTIP fields are **meaningful** in BIND reply

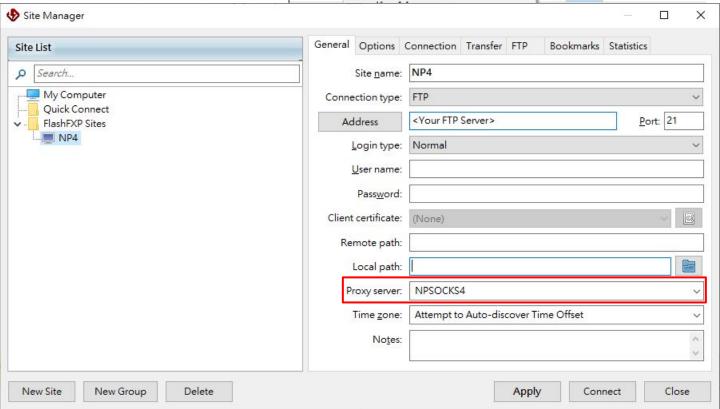
FTP Server / Client

- FTP Server
 - You should setup your own FTP server for testing
 - o E.g., FileZilla Server
- FTP Client
 - We will use **FlashFXP** (<u>link</u>) as FTP client
 - The client has to support FTP Active Mode with Proxy on



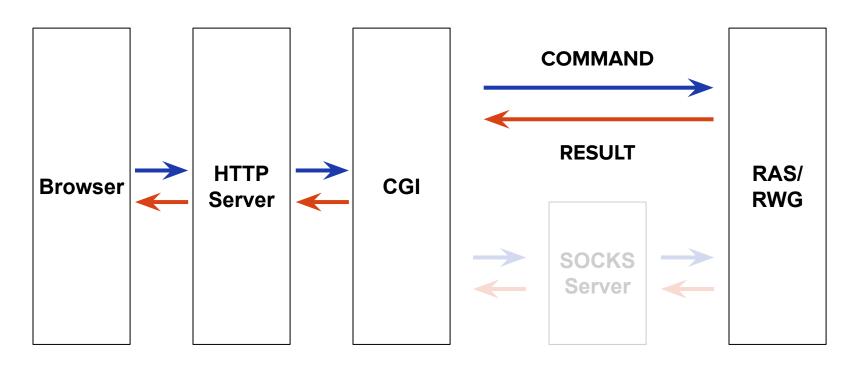
FlashFXP Setup



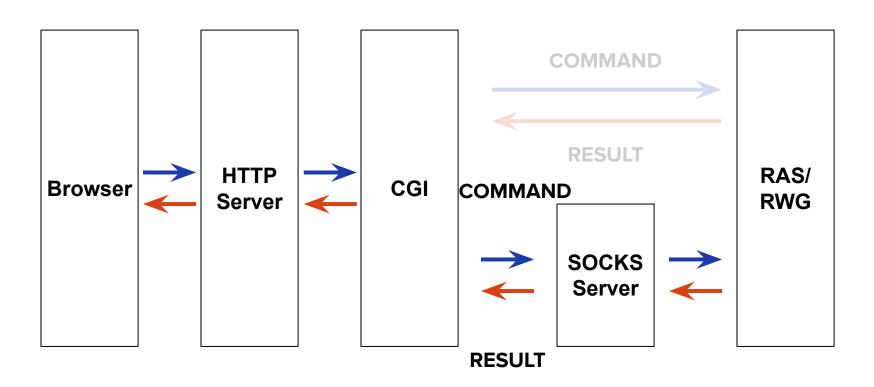


III. CGI Proxy

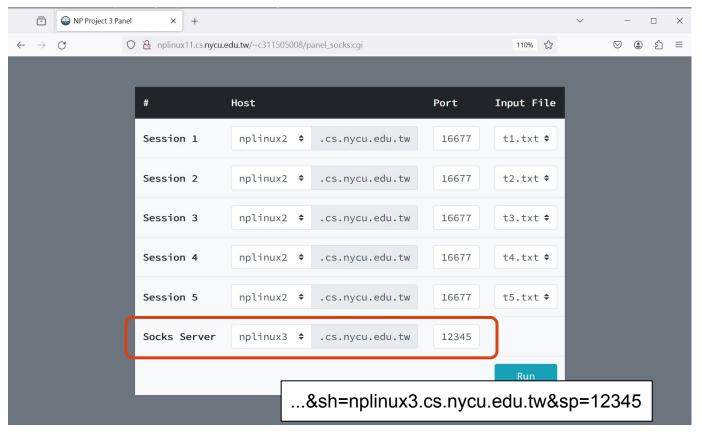
CGI Connection (Project 4)



CGI Connection with SOCKS



panel_socks.cgi



Details

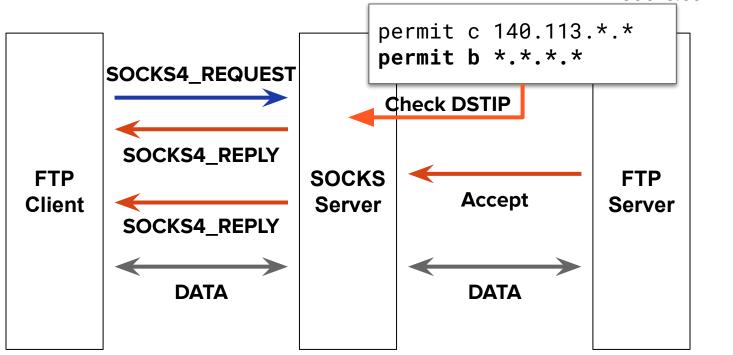
- Modify Project4 console.cpp to implement SOCKS 4 client (pj5.cgi)
 - In QUERYSTRING, there will be sh=<SocksHost>&sp=<SocksPort>
- panel_socks.cgi will be provided
- Testing steps
 - Close proxy setting of your browser
 - Put test_case, panel_socks.cgi and pj5.cgi in ^/public_html
 - Run your **socks server** and **np_single_golden** on nplinux
 - Connect and run panel_socks.cgi
 - E.g., nplinux2.cs.nycu.edu.tw/~<yourname>/panel_socks.cgi

IV. Firewall

Connect Operation (Deny all traffic by default) socks.conf permit c 140.113.*.* permit b *.*.* SOCKS4_REQUEST Check DSTIP Connect SOCKS Dst. **SOCKS4 REPLY Browser** Host Server **DATA DATA**

Bind Operation

(Deny all traffic by default) socks.conf



Reference

- SOCKS 4
- SOCKS 4A
- Regular expressions library cppreference.com

Note

- You are HIGHLY encouraged to publish your questions on Project5 討論區
 - Check the spec and other questions first.
- You can contact TAs by E3. (Mails sent to other addresses will NOT be replied)
- TA hours (Thursday: 15:00 17:00) on 5/15, 5/22 will be held at online.
- You MUST make a reservation by email in advance.
- TAs will NOT debug for you.